



Rahul Pegallapati

Game Designer

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A communicative game designer who believes in an Experience First approach towards creating intuitive and unique play experiences. I am constantly looking for opportunities to utilize my multi-disciplinary knowledge to design memorable solutions

Work Experience

UX Analyst and Visual Designer

CGI Group Inc. - Bengaluru, India

Apr 2015 - Jul 2018

- User flow analysis, Information architecture, UI wireframing, Brand Communication, Marketing
- Worked with large international teams to develop solutions for several Nordic government services and Mercedes Benz.

Skillset

Storytelling

Rapid Prototyping

Game Systems Design

Experience Design

Excellent Communication Skills

2D Animation

Game Programming

Digital Content Specialist

Amazon India - Hyderabad

Jun 2014 - Apr 2015

- Content Management and Troubleshooting for digital content on Amazon.com - Music, Instant Videos and Appstore
- Researched devices from various manufacturers to test content access and user flow

Tools

Unity

Unreal Engine 4

Adobe Photoshop

Adobe XD

Blender, ZBrush

C#

HTML, CSS

Javascript

Education

Masters in Design

Jul 2018 - present

Digital Game Design

National Institute of Design - Bengaluru

Bachelor of Technology

Jul 2010 - May 2014

Information Technology

JNTU - Hyderabad