

# Capstone Project Proposal

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Semester 7

Electronic Systems Engineering (B.Eng)

Class of 2018

# Team



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# Overview

1. Project Description
2. Project Motivation
3. Project Scope & Engineering Design
4. Project Plan
5. Project Risks
6. Early Development

# Project Description

- What are we designing?
  - Robotic Air Hockey System
- What is it?
  - Robotic system capable of playing air hockey against a human player
- Existing Solutions?
  - Just in a moment...

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# Project Description

**Existing solution:** Air Hockey Robot by JJROBOTS



# Project Motivation

- Why?
  - Opportunity to connect all technical knowledge learned in **ESE**
  - Challenge ourselves to obtain new engineering skills
  - Create robot that will let players practice air hockey alone
  - Apply industry relevant technologies to a fun project



# Project Motivation

- Why?
  - Opportunity to connect all technical knowledge learned in **ESE**
  - Challenge ourselves to obtain new engineering skills
  - Create robot that will let players practice air hockey alone
  - Apply industry relevant technologies to a fun project
  - Increase **ESE** program exposure



# Project Scope & Engineering Design

The proposed system will include mechanical, electrical, software, and controls components.

This capstone was inspired by an open-source project and may reference open-source designs, but all work will be our own.



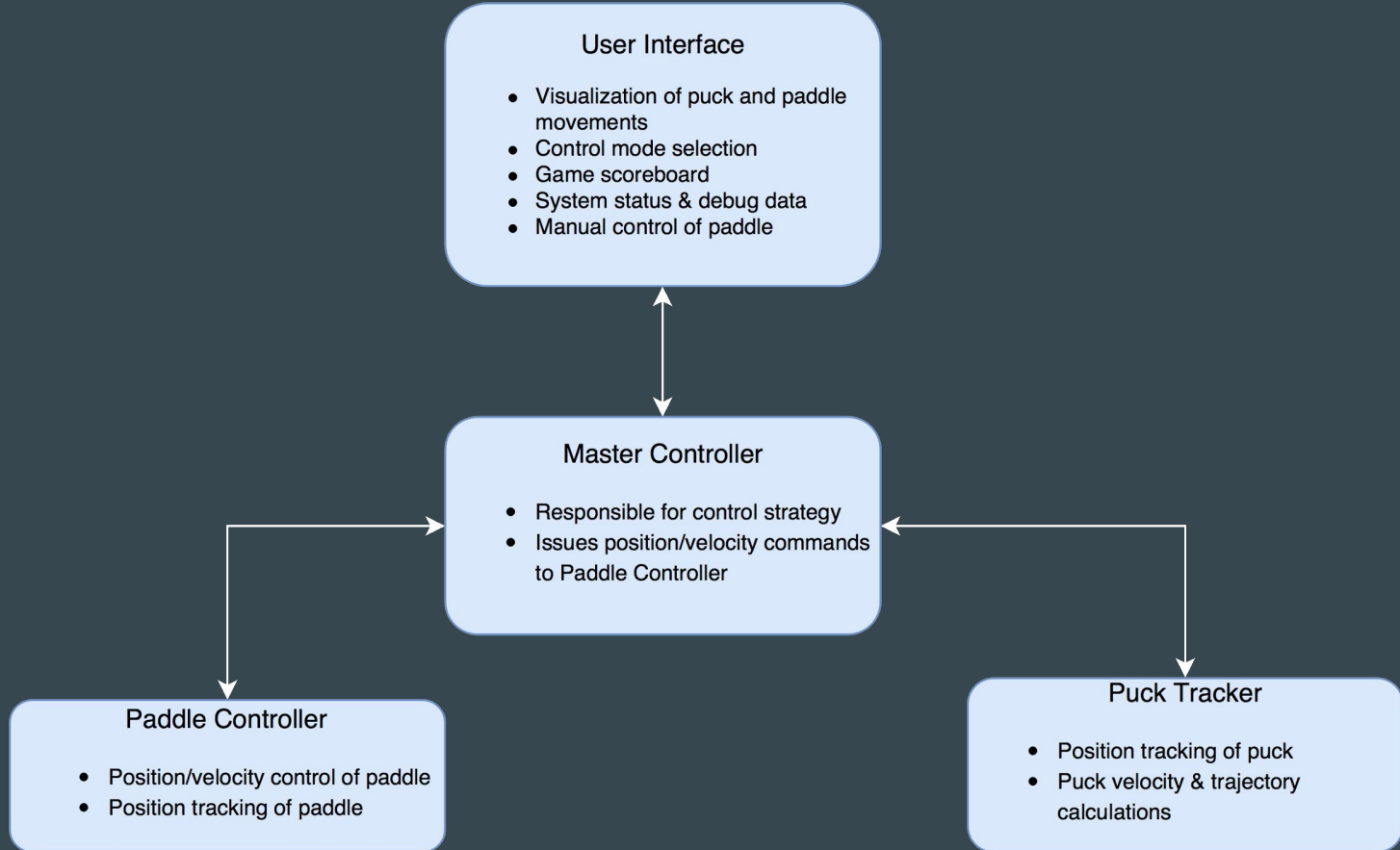


# Project Scope & Engineering Design

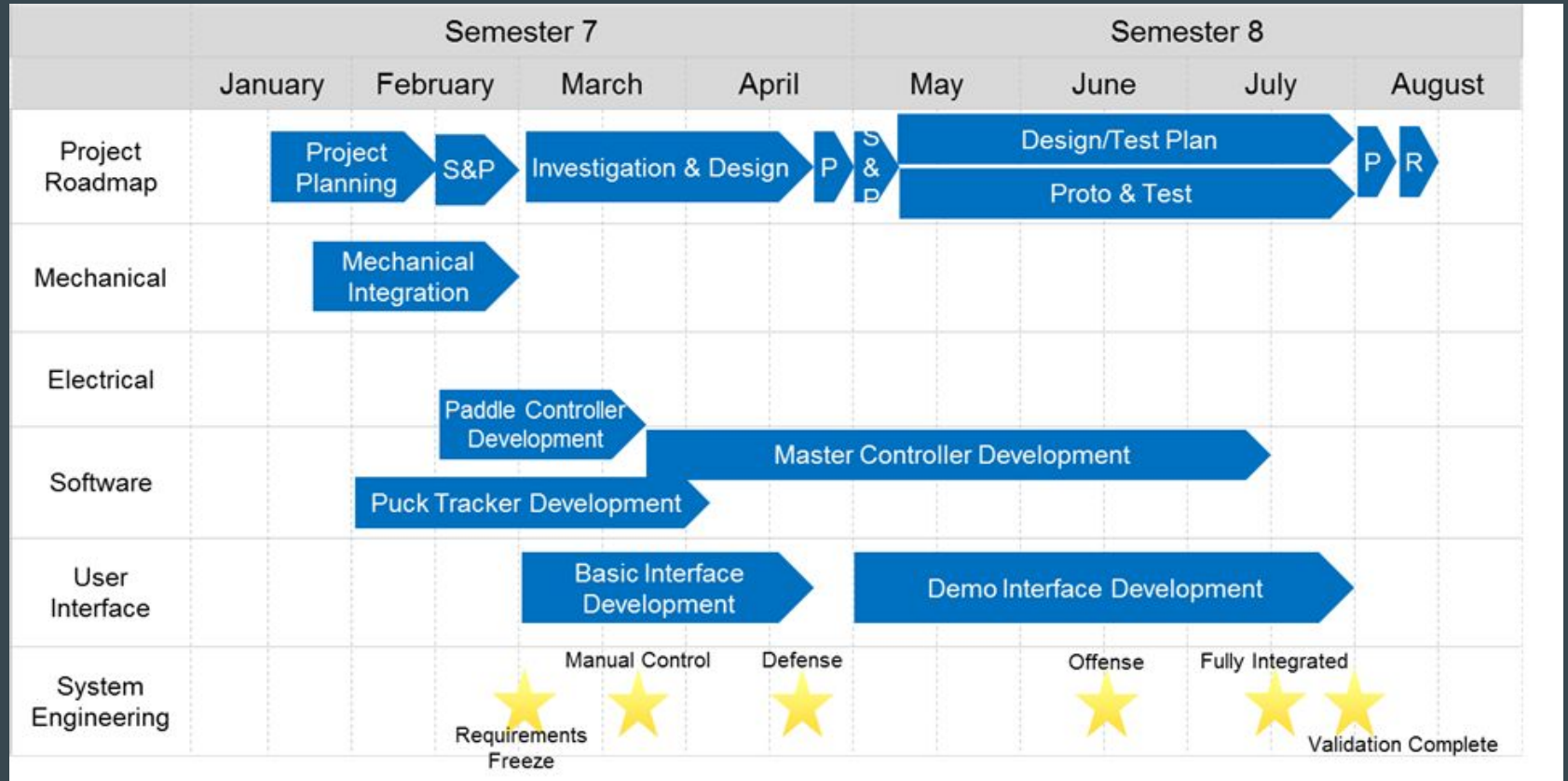
The system will:

- Will have a mechanism for tracking the position of the puck and calculating its speed and trajectory
- Have a mechanical system capable of moving an air hockey paddle in 2D
- Have an electrical system to control the movement of the air hockey paddle (may be implemented using off-the-shelf hardware)
- Have software to control the system (shall be our own)
- Have a UI for demonstrational purposes to both technical and non-technical audiences

# Project Scope & Engineering Design



# Project Plan



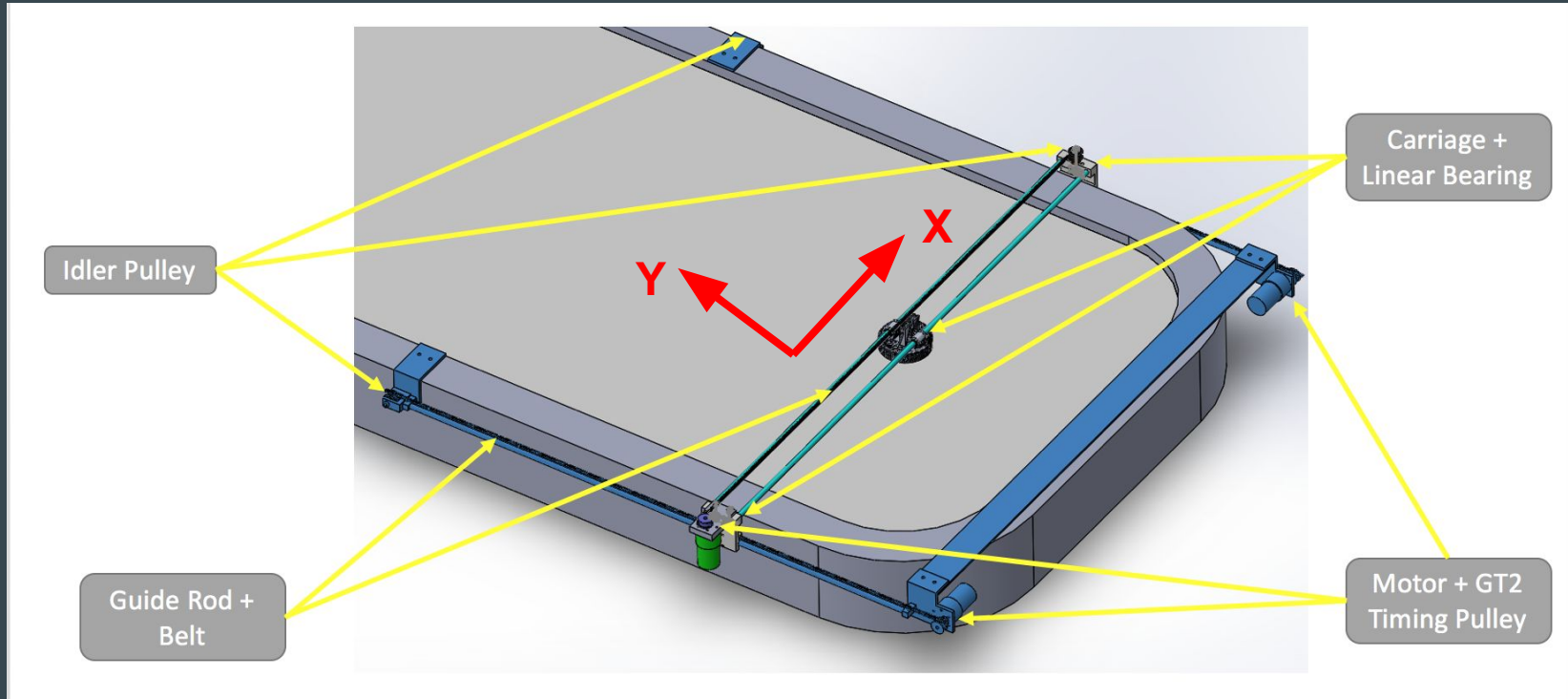
# Project Risks

1. Mechanical design/integration problems
2. Real-time object tracking problems
3. Security of project in shared classroom
4. Catastrophic loss of data
5. Managing scope creep
6. System sizing incorrect
7. Inexperience with HMI design & implementation



# Early Development

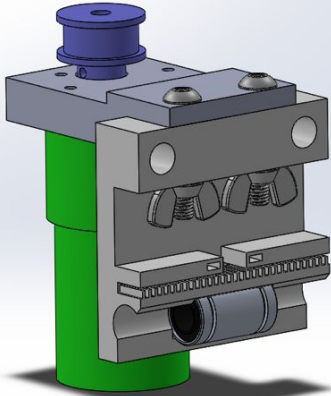
Mechanical system prototype in Solidworks



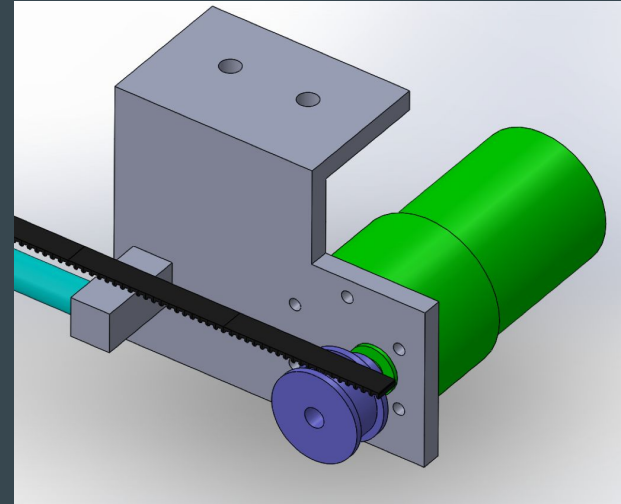
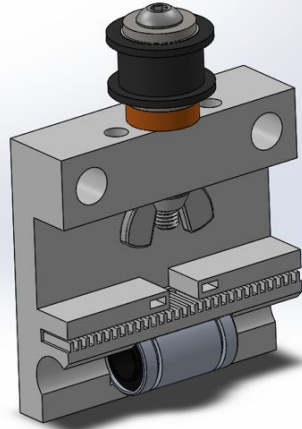
# Early Development

Mechanical system prototype in Solidworks

**Motor Assembly**

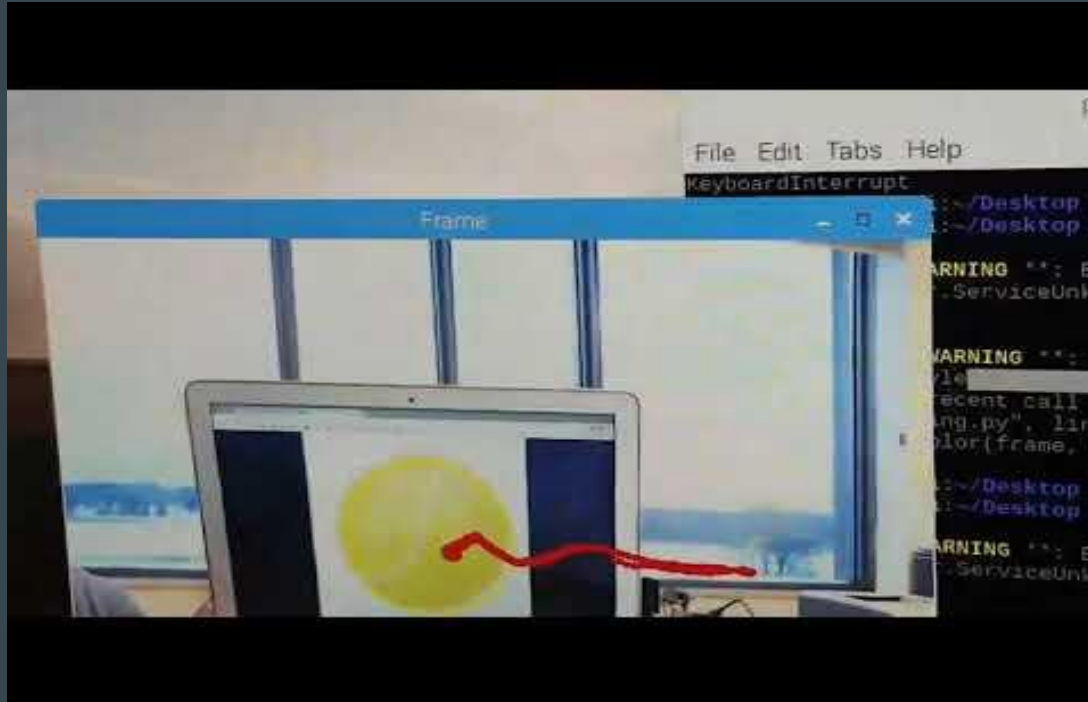


**Idler Pulley Assembly**



# Early Development

Basic puck tracking using OpenCV





THANK YOU  
FOR  
YOUR  
ATTENTION  
ANY QUESTIONS?