CSCA48 Tutorial 7 - Testing

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- Testing Practice

Design a test-suite for insertMovieReview()

- Describe the test in detail, e.g.:
    - Expected input to the function
    - What the expected result should be if correct
    - How to check that the result is as expected (no code is needed, but detail should be enough to implement)

Test-suite for insertMovieReview

- Insertion into an empty list
  - (result is, new node should be at head, content should be correct, 'next' pointer for head should be NULL)
- Insertion into a non-empty list
  - (result is, new node is at head, 'next' pointer points to old head, information is correct in both nodes)
- Trying to insert a duplicate movie
  - (should NOT insert anything)
- Inserting more than 2 movies, checking they are linked in the right order as expected, content is correct

Design a test-suite for deleteMovieReview()

Perform the same exercise for deleteMovieReview

Test-suite for deleteMovieReview

- Deletion on an empty list (should not crash)
- Deletion on a list of length 1 (should delete the node and return NULL so head is updated to be an empty list)
- On a list with multiple entries:
    - Deletion at head
    - Deletion at tail
    - Deletion in the middle (for all of these, the linkage needs to be checked and verified correct)

Design a test suite for sortReviewsByTitle()

Perform the same exercise for sortReviewsByTitle

Test-suite for sortReviewsByTitle

- Resulting list is actually sorted (how?)
- Resulting list has the exact same reviews as input (how?)
- No dangling pointers or endless loops
- Try multiple different input ordering and verify it works

Notes

- None of the tests above ask to check the *output* of the program!
- It is always checking the information stored in the list, and the pointers linking things together!
- We test for correctness, not output.
- If it's correct, it will produce the right output. Not the other way around.