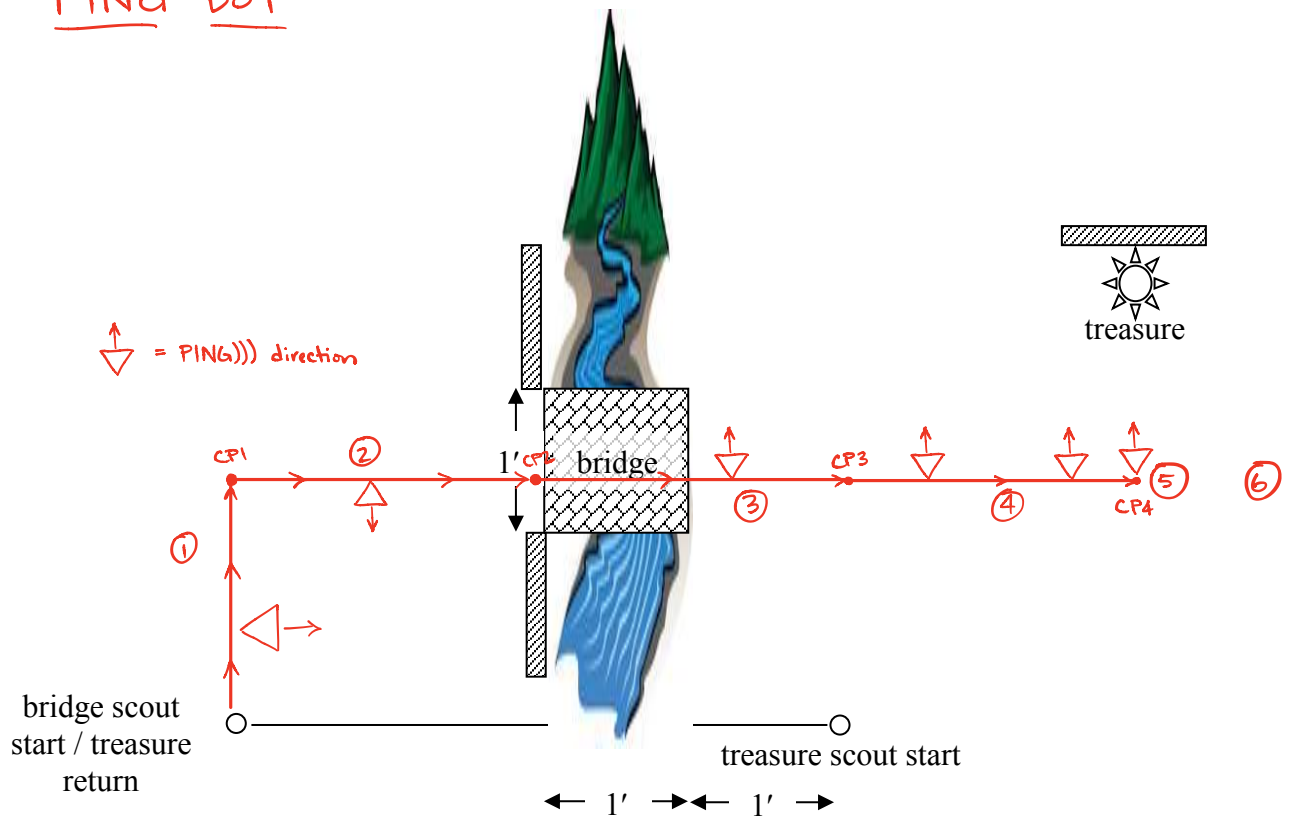
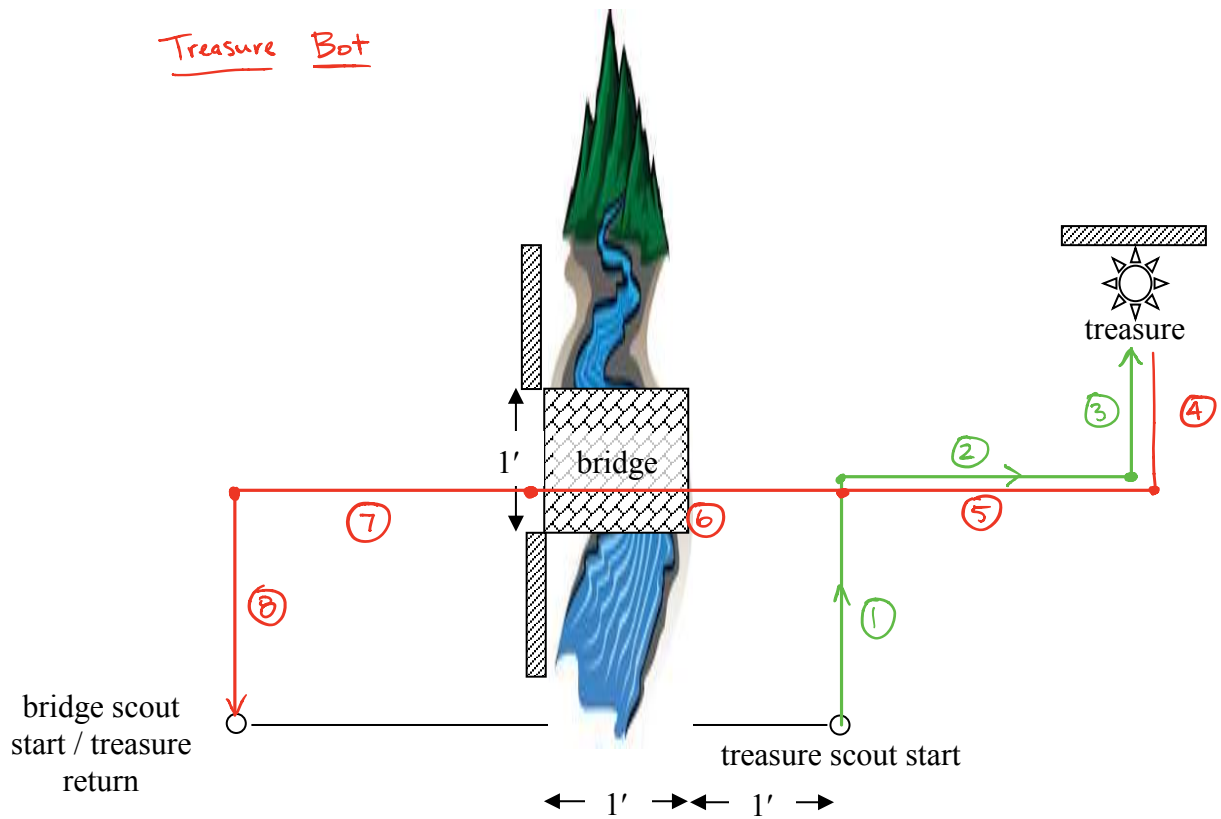


PING BOT



- ① - Orient PING to the right
 - Drive forward
 - a. Count encoder passes
 - b. Monitor PING for change in distances
 - ↳ If distance changes greater than error threshold:
 - Save encoder count plus # of encoder counts in 6"
 - Convert encoder counts to in. & save value to distanceArray[0]
 - Else { }
 - Drive forward 6"
 - Turn 90° right
- ② - Do not change PING orientation
 - Drive forward
 - a. Count encoder passes
 - b. Monitor PING for change in distances
 - ↳ If distance changes greater than error threshold:
 - Save encoder count
 - Convert encoder counts to in. & save value to distanceArray[1]
 - Else { }
- ③ - Orient PING to the left
 - Drive forward 2 ft
- ④ - Drive forward
 - a. Count encoder passes
 - b. Monitor PING for change in distances
 - ↳ If distance changes greater than error threshold:
 - Save encoder count
 - Convert encoder counts to in. & save value to distanceArray[2]
 - Else { }
- ⑤ - Read distance in in.
 - Save distance to distanceArray[3]
 - Reverse course to return to start
- ⑥ - TX distanceArray[] to grabber bot

Treasure Bot



① - Receive distanceArray[]

- Open grabber
- Move forward by distanceArray[0]
- Turn 90° CW

② - Move forward by distanceArray[2]

- Turn 90° CCW

③ - Move forward by {distanceArray[3]-6"}

- Close grabber

④ - Move backward by {distanceArray[3]-6"}

- Turn 90° CCW

⑤ - Move forward by distanceArray[2]

⑥ - Move forward 2 ft.

⑦ - Move forward by distanceArray[1]

- Rotate 90° CCW

⑧ - Move forward by distanceArray[1]

- Halt