TADAS IVANAUSKAS

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LinkedIn Profile | [Tadas Ivanauskas | LinkedIn]
GitHub Profile | [tade-art (github.com)]
Leet Code Profile | [taydee - LeetCode Profile]
Website Portfolio | [Tadas Ivanauskas (tade-art.github.io)]

PROFESSIONAL SUMMARY

As a Computer Science Undergraduate, I possess an extensive understanding of the subject. My approach is characterised by meticulous attention to detail, complemented by exceptional observational, organisational, and communication skills. Proficient in Agile and Scrum methodologies, I have experience in project coordination, and programming requirements. Fluent in Java and C, coupled with expertise in algorithm design, underpins my technical capabilities. Noteworthy projects include the development of applications, optimisation of programs, and rigorous code validation —all executed to meet deadlines.

EXPERIENCE

FRONT OF HOUSE STAFF

The Hive, Boundary Mill | Colne, Lancashire

SEPT 2022 – OCT 2022

I adeptly managed various aspects of the dining experience, demonstrating exceptional service and attention to detail. I consistently delivered food and beverages with precision, ensuring an enjoyable dining experience for patrons. My responsibilities extended to efficiently taking orders and processing payments, highlighting strong organisational and customer service skills. These experiences fortified my ability to thrive in fast-paced environments while maintaining a professional and customer-centric approach, contributing to a positive and efficient operation.

JUNIOR GAME DEVELOPER

That 01282 Place | Burnley, Lancashire

NOV 2020 – JUNE 2022

I collaborated with clients to discern their requirements, fostering collaborative ideation and strategic planning. I translated conceptual designs into fully functional games by using the Construct3 Engine, presenting prototypes to illustrate progression and solicit feedback. Employing an agile framework for development, I facilitated adaptability and iterative enhancements throughout the project lifecycle. This experience not only honed my technical acumen but also my ability in effective client communication and collaborative engagement.

CREW MEMBER

McDonald's | Colne, Lancashire

NOV 2021 – SEPT 2022

I distinguished myself through the effective training of new team members and adeptly overseeing order management to ensure expeditious order fulfilment. My duties encompassed the preparation of food to exacting standards and the meticulous maintenance of a hygienic workspace following safety protocols. These experiences bolstered my ability in teamwork, multitasking, and customer service.

EDUCATION

BACHELOR OF SCIENCE IN COMPUTER SCIENCE

Lancaster University

October 2022 – Present

- Projects worked on: C program used to interpret FAT16 img files, C program used to execute a given Assembly file onto hardware and display output and register contents, Assembly program used to compose and play music, A group project creating a "PowerPoint" like program in Java Swing used to create and present presentations.
- Member of the Computer Society for Lancaster University
- Worked on various projects with CI and version control

T-LEVEL DIGITAL DESIGN, PRODUCTION AND DEVELOPMENT

Nelson and Colne College

September 2020 – May 2022

- Achieved an overall Distinction for Level 3 T-Level (Equivalent to 144 UCAS points)
- Received the Student of the Year Award 2022
- Gained 315 hours of work experience in game development
- Hosted Java Workshops to help first year college students understand OOP principles and code

GCSE

SS John Fisher and Thomas More RC High School

September 2015 – March 2020

- English Language – 5
- English Literature – 5
- Combined Science – 7/7
- History – 6
- Mathematics – 6
- Religious Studies – 6
- Spanish – 7
- Digital IT – Level 2 Distinction *

SKILLS

- Critical thinking
- Code documentation and review
- Excellent team-working skills
- Problem-solving
- Exceptional communication
- Fluent in English and Lithuanian