

DATA-DRIVEN USER INTERFACE



FOOT STANCE
DETECTION



PROGRESS STATISTICS



LEAN INDICATORS

PROJECT OBJECTIVES

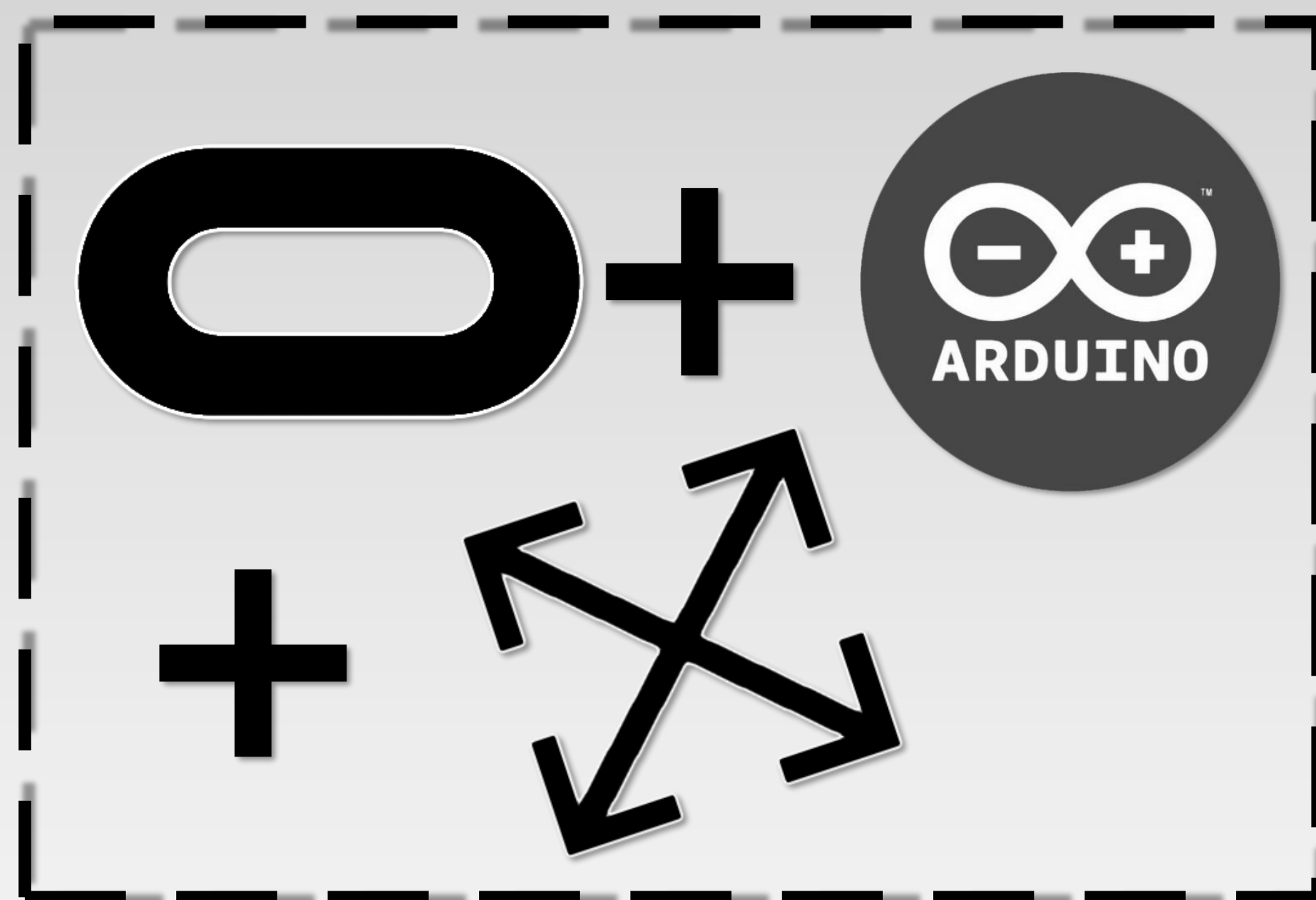
Break VR boundaries with real-world components

Teach from ground up to walk a tightrope

Create photorealistic environment

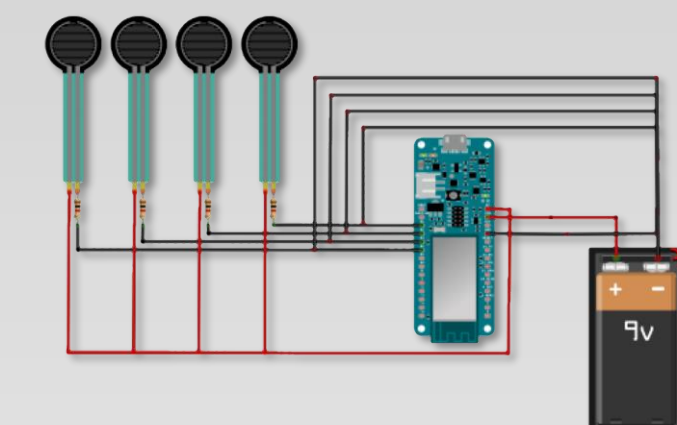
Do away with joysticks

PROJECT COMPONENTS



TRAVR

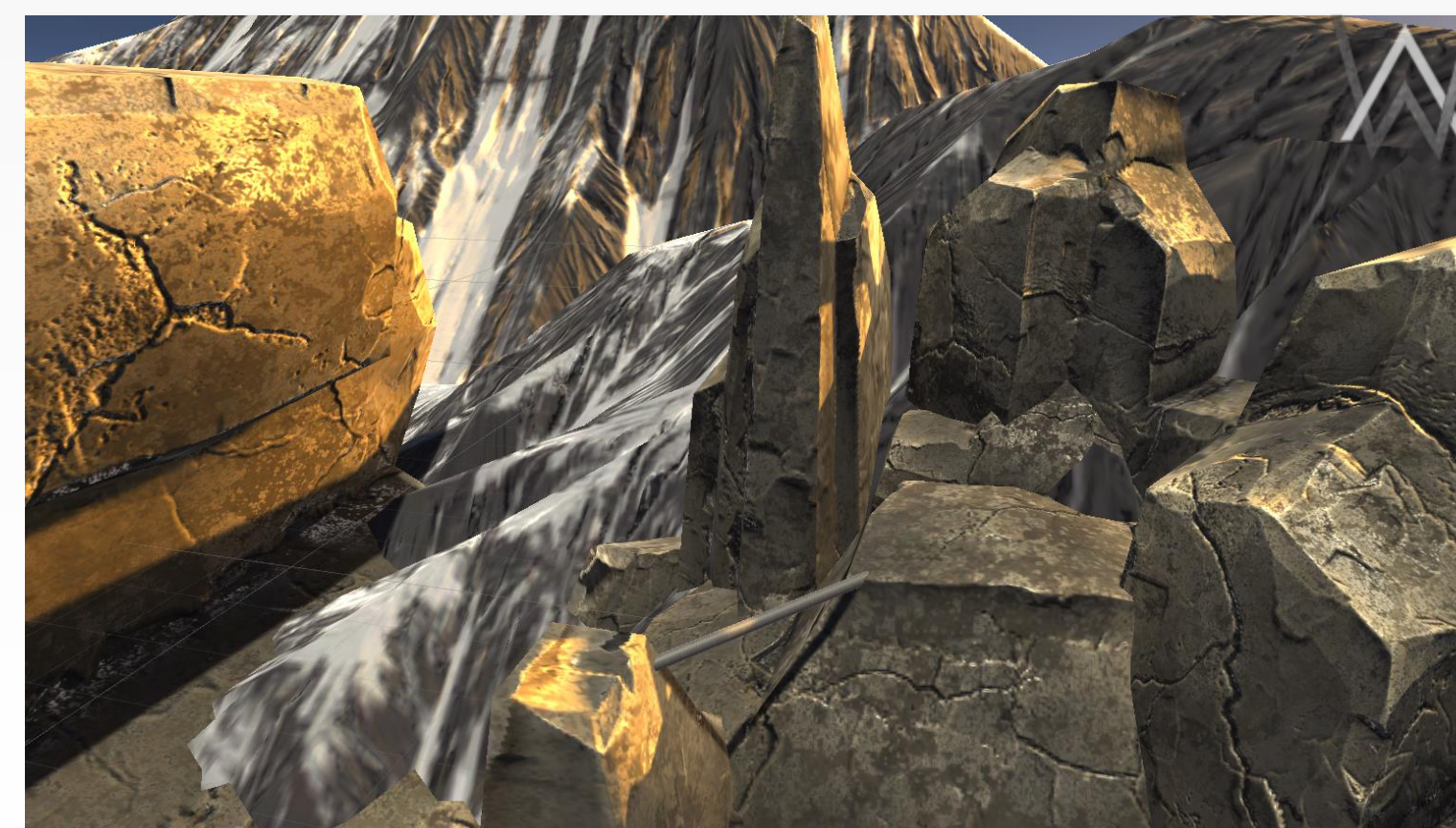
SYSTEM COMPONENTS



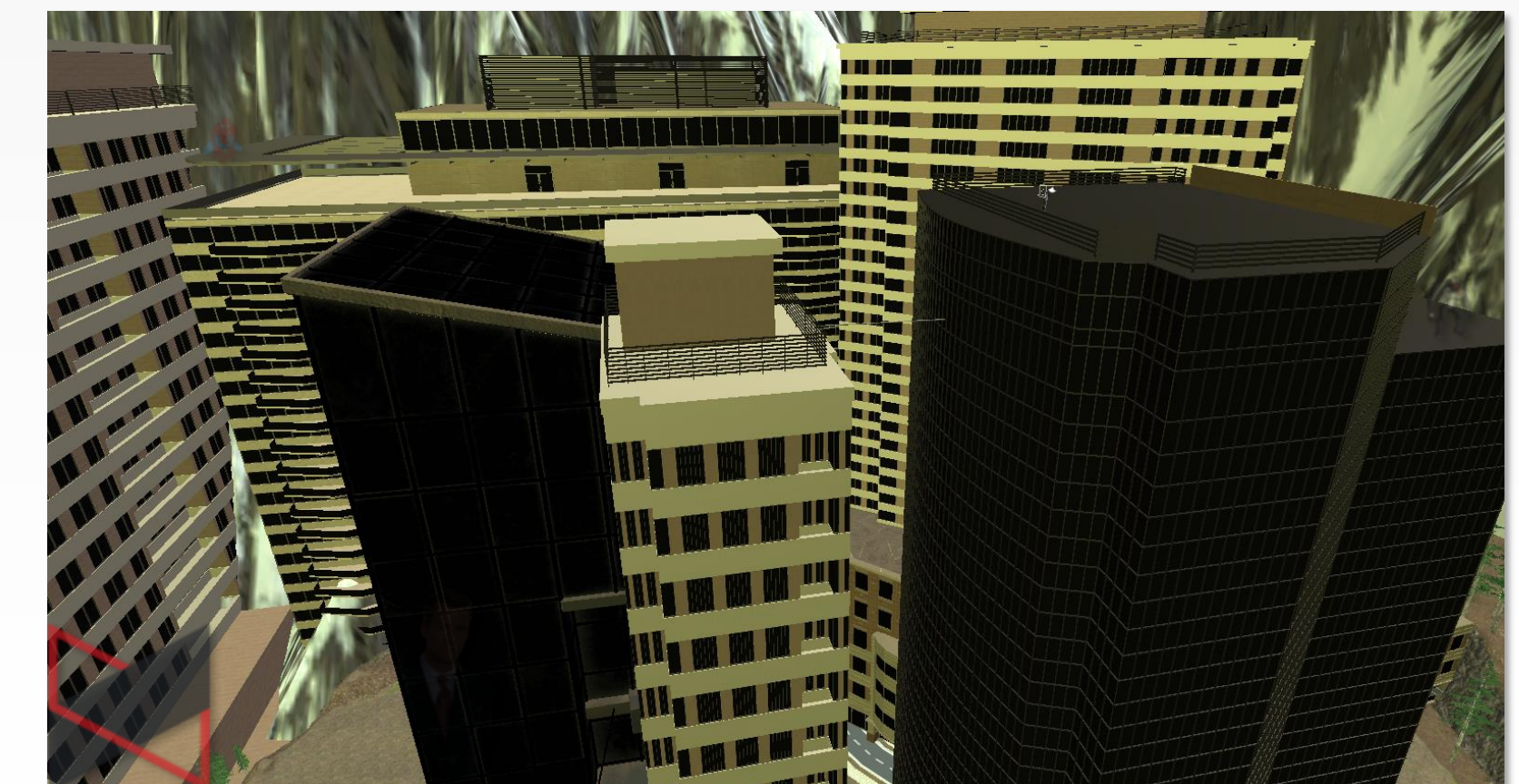
3 UNIQUE SCENARIOS



PAX PARK



MT MANGLE



NEW DIL CITY