Toula Elwell

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OBJECTIVE

Seeking an Entry-Level Software Engineering or Web Development/Designer job/co-op/internship.

EDUCATION

Rochester Institute of Technology

Rochester, NY

Bachelor of Science, Software Engineering

Graduated May 2025

• **GPA: 3.64** out of 4.00

Awarded Dean's List Fall (2020, 2021, 2022, 2024) & Spring (2021, 2022)

· Recipient of the RIT Founders Scholarship (merit based)

Relevant Coursework: Web Engineering, Human Centered Reqs and Design, Web & Mobile 1, Intro To Database

And Modeling, Web & Mobile 2, Client Programming, Server Programming

SKILLS

Programming Languages: HTML, CSS, JavaScript, Java, PHP, SQL, Python, C

Databases: MySQL, PostgreSQL, NoSQL **Operating Systems:** Windows, Linux

Frameworks & Libraries: React, jQuery, Bootstrap, Codelgniter

Tools & Platforms: Git (GitHub/GitLab), Docker, Visual Studio Code, IntelliJ, Trello, Jira, Confluence

Design Tools: Figma, Canva, Coolors, Lucidchart

Testing & Utilities: Mocha, HTML Tidy, HTML Validator Extension

AI & Automation: AI Assisted Development (ChatGPT, Claude, Cursor, Figma AI, Copilot), AI Prompting (Google

Prompting Essentials Specialization

PROJECTS

Portfolio Website, Personal Project {Toula Elwell's Portfolio, Figma Design}

- · Self-taught myself and then designed and developed a personal website to display my projects and skills
- · Used HTML, CSS, JavaScript, Figma, VS Code, AI Prompting (Graphics), Photoshop (Refined AI Graphics), and Git for Version Control

Saunders Labs Website, Individual Work Project (Saunders Labs Portal, Figma Design)

- · Redesigned and Developed the Saunders Labs website making it mobile responsive with RIT's branding
- Used HTML, CSS, JavaScript, PHP, Figma, CodeIgniter, Github, and Bootstrap

SCISS Website, Individual Work Project {https://sciss.org/}

- · Redesigned and coded all 16 pages of Springfield Commonwealth Academy's summer school website in 3 weeks
- · Used HTML, CSS, React, JavaScript, PHP, GitHub, PhpMyAdmin, Cursor AI, and Hostinger

Teddy Bear Finder Website, Personal Project {In Progress: Figma Design}

- Designing and planning development of a website to help users find and recover lost teddy bears.
- Currently using Figma for UI design; planning to implement the site using Webflow with HTML, CSS, and JavaScript for customization.

Toula's Boutique Website, Personal Project {In Progress: Figma Design}

- Designing and Coding a shop website called Toula's Boutique where I can sell homemade lip gloss, slime, art, etc.
- Planning on using HTML, CSS, JavaScript, Figma, Bootstrap, Git for Version Control, and Shopify (might use loveable AI with Shopify integration as a starting base) for the backend purchasing side

EXPERIENCE

Springfield Commonwealth Academy

Springfield, MA September 2025 - Present

Intern - Web Development & Al

• I Support the design, development, and maintenance of the Academy's website and online systems, leveraging Al tools to optimize workflows. Redesigned and coded all 16 pages of their summer school website (https://sciss.org/) in 3 weeks using React, JavaScript, HTML, CSS, PHP, GitHub, PhpMyAdmin, Cursor AI, and Hostinger to improve layout, visuals, content, and overall user experience. During downtime, I proactively learn new tools and skills including Webflow, WordPress, UI design and AI tools like Figma AI. As part of this, I'm currently designing and will then develop the Teddy Bear Finder site as a self-directed project to learn Webflow (the same platform used for the Academy's main site) to better prepare myself to contribute to future web initiatives.

Tech Guides Blog UX Design Intern Remote

May 2025 - August 2025

• Designed two UI components from scratch in Figma, exploring innovative and bold design approaches while applying user-centered design principles. Contributed ideas to ongoing projects, collaborating to improve design solutions. Gained hands-on experience with UX research, including surveys to inform website design decisions. Expanded professional network within the UX community, learning best practices and industry insights.

Saunders, RIT College of Business Web Developer Coop

Henrietta, NY January 2024 - May 2025

• Worked as a web developer, utilizing HTML, JavaScript, CSS, Bootstrap, PHP, and SQL. Collaborating with my manager and other co-op students to create responsive web products for RIT's Saunders College of Business. Redesigned and coded the Saunders Labs website independently (https://labs.scb.rit.edu/Home/remoteLabs), ensuring it is mobile responsive. Updated large displays and contributed to Inside3 by working on the calendar portion. Additional skills used include Laragon, Codelgniter, PhpStorm, phpMyAdmin, responsive web design, team collaboration, problem-solving, and basic jQuery.

Qualitrol
Software Engineering Coop

Fairport, NY January 2023 - August 2023

• Worked as a Research and Development Software Engineer, utilizing HTML, CSS, JavaScript, Tailwind CSS, and PHP. Collaborated with a team of Software Engineers in an Agile environment, following the Scrum process on Jira. Contributed to a website for a fiber optic monitor project by fixing frontend defects, working on projects, and testing JavaScript functions using Mocha. Gained familiarity with Confluence, while also self-teaching and strengthening my web development skills—including languages such as HTML, CSS, JavaScript, and PHP—before and during the internship to improve performance and deliver stronger project outcomes.