(v1.0)

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This document will walk you through the entire Mesh Optimizer library and how to best take advantage of it.

# INTRODUCTION

Optimize your high-poly meshes into low-poly in seconds!

As you know, if you are using unoptimized models in your app, mobile game or VR game you face serious framedrops and input lag. Mesh Optimizer can solve your high-poly models problem.
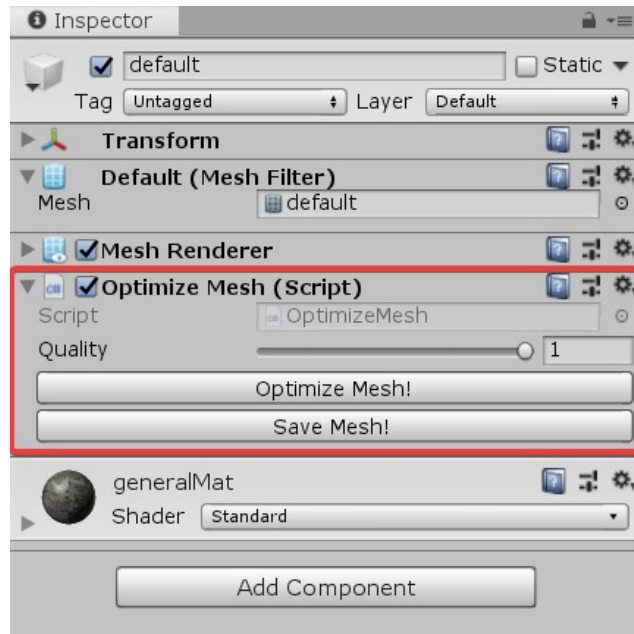
And if you want to set LOD of your models with no 3rd party software, check this out!
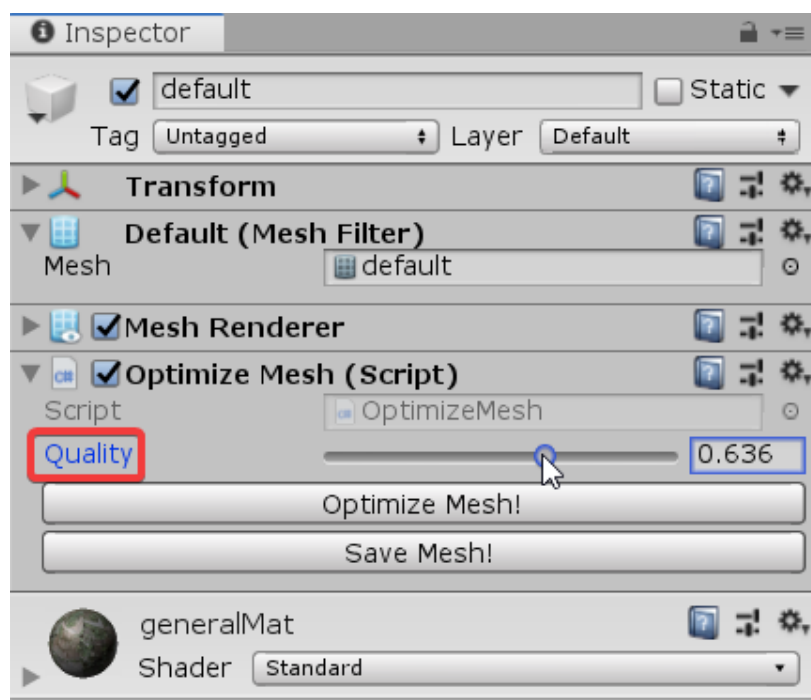
Mesh Optimizer:

+ Optimize your mesh in desired amount

+ Save and use for other scenes, projects

+ Super easy to use

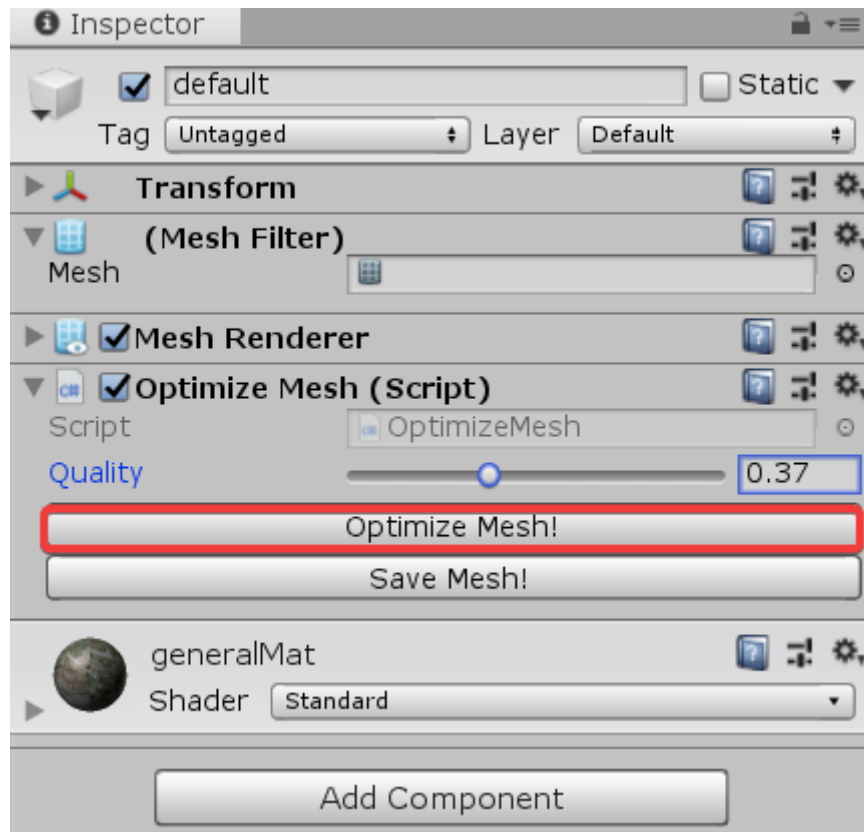+ It's Free!

# QUICK SETUP

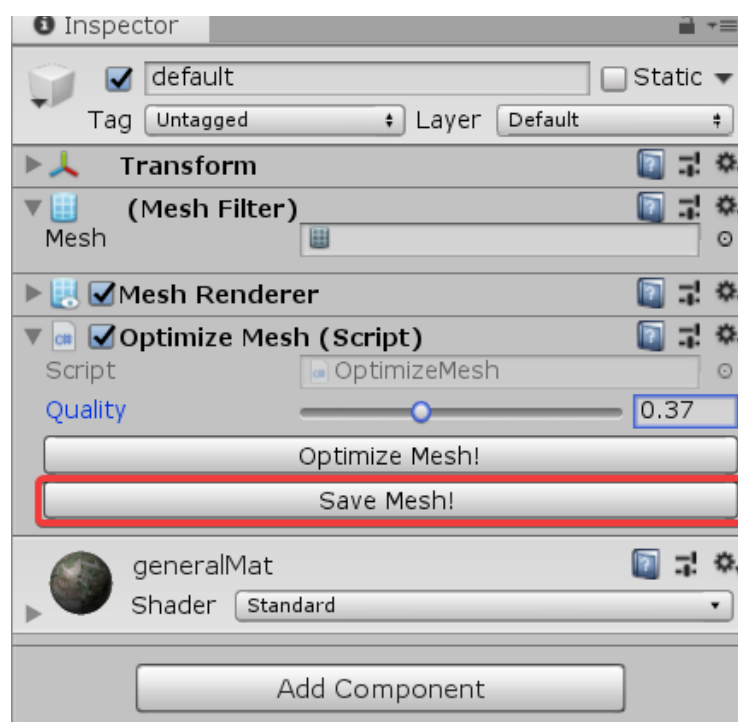1. Add the "Optimize Mesh" component to your object that has a Mesh Filter.



2. Set optimization amount from "Quality" variable on component.

3. Hit the "Optimize Mesh!" button and wait for a second to create your new optimized mesh.



4. Voila! It's ready! If you happy with the results hit the "Save" button to save your mesh in a directory in your project.

Optimize Mesh
prepared by Dogan Cetin for IndieChest
info@sonsofearth.games