

TAEIN KWON

· Zürich, Switzerland · taein.kwon@inf.ethz.ch · http://www.taeinkwon.com

RESEARCH INTERESTS

Action Recognition, Video Analysis, Egocentric Vision, Augmented Reality (AR), Virtual Reality (VR), 3D Vision, Robot-learning, Multimodal Human-AI Interaction, and Computer Vision

EDUCATION

ETH Zürich

Ph.D., Computer Science - Supervisor: Prof. Marc Pollefeys

Zürich, Switzerland

Present

University of California Los Angeles (UCLA)

M.S., Electrical and Computer Engineering

CA, USA

Jun. 2018

Yonsei University

B.S., Electrical and Electronic Engineering

Seoul, Korea

Aug. 2015

RESEARCH EXPERIENCE

ETH Zürich - Computer Vision and Geometry Lab

Scientific Assistant

Zürich, Switzerland

Nov. 2018 - Present

- Developing a framework to obtain fine-grained human action labels using self-supervised learning to guide users in AR.
- Collecting a dataset that contains precise 3D hand poses and interacted object poses using synchronized Kinect cameras to understand first-person interaction recognition.

UCLA - Center for Vision, Cognition, Learning, and Autonomy and Joo Lab

Graduate Student Researcher

CA, USA

Oct. 2016 - Jun. 2018

- Designed a reinforcement learning-based framework for an AI agent to navigate a specific target room in house models using human feedback in VR.
- Constructed a hand gesture recognition system and its model based on Long Short-Term Memory (LSTM) algorithm in VR.
- Built a virtual autonomous parking system and a model based on Deep Q-Network (DQN) and Deep Deterministic Policy Gradient (DDPG) algorithms in an Unreal Engine environment.

Yonsei University - Machine Intelligence Lab.

Undergraduate Student Researcher

Seoul, Korea

Feb. 2014 - Aug. 2015

- Proposed a novel biometric that verifies people based on their unique weight balance and pressure distribution on the “Wii Balance Board” using a self-collected database of 80 subjects.

PROFESSIONAL EXPERIENCE

Clova AI, Naver & Line Cooperation

Research intern

Gyeonggi, Korea

Jun. 2018 - Aug. 2018

- Estimated depth from monocular images for fast moving objects.

SOODAL

CEO and Co-founder

Seoul, Korea

Aug. 2014 - Dec. 2015

- Devised a machine learning scheduler application that suggests events to people based on personal data patterns using collaborative filtering.

TEACHING EXPERIENCE

ETH Zürich

Teaching Assistant, Computer Vision, 3D Vision, Mixed Reality

Zürich, Switzerland

Oct. 2018 - Present

UCLA

Teaching Assistant, Intermediate Programming, AI and new media

CA, USA

Jan. 2017 - Jun. 2018

Instituto Cristiano Interactivo

Volunteer Teacher, C Programming

Ciudad Del Este, Paraguay

Aug. 2014

SKILLS

Languages: Python, C/C++, Matlab, R, SQL

Specialties: Action Recognition, 3D Vision, Reinforcement Learning, Computer Vision, VR/AR

Tools: Pytorch, Tensorflow, HoloLens, Unity, Unreal Engine, Kinect

AWARDS

Scholarship , Recipient of Korean Government Scholarship from NIIED	2018
Scholarship , Yonsei International Foundation	2016
IBM Innovation Prize , Startup Weekend, Technology Competition	2015
Best Technology Prize , Internet of Things (IoT) Hackathon by the government of Korea	2014
Best Laboratory Intern , Yonsei Institute of Information and Communication Technology	2014
Scholarship , Yonsei University Foundation	2014, 2010
Creative Prize , Startup Competition, Yonsei University	2014
Scholarship , Korean Telecom Group Foundation	2011

TALKS

ICCV 2021 Workshop on Egocentric Perception, Interaction and Computing (EPIC)	Oct. 2021
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PUBLICATION

Taein Kwon, Bugra Tekin, Siyu Tang, Marc Pollefeys, "Context-Aware Sequence Alignment using 4D Skeletal Augmentation", Conference on Computer Vision and Pattern Recognition (CVPR), 2022.

Taein Kwon, Bugra Tekin, Jan Stuhmer, Federica Bogo, Marc Pollefeys, "H2O: Two Hands Manipulating Objects for First Person Interaction Recognition", International Conference on Computer Vision (ICCV), 2021.

Taein Kwon, Eunjeong Park, Hyuk-jae Chang, "Smart Refrigerator for Healthcare Using Food Image Classification", ACM Conference on Bioinformatics, Computational Biology, and Health Informatics (ACM BCB), 2016.