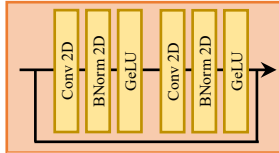


ResidualConvBlock

maxPooling layer

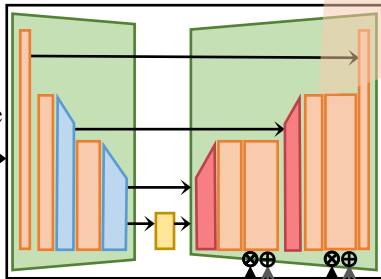
ConvTranspose layer



Gaussian noise



$\mathbf{H}_{v,i}[T]$



T

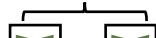
\mathbf{X}

Embed

Embed

$\mathbf{H}_{v,i}[T-1]$

$T-1$ times



$T-1$

1

Output :
Synthetic
channel

$\mathbf{H}_{v,i}[0]$