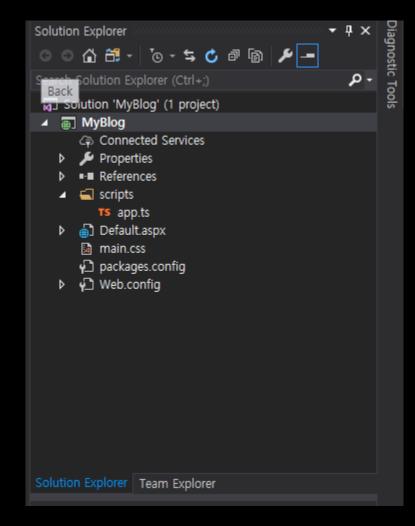
# Creating the Article-Fetching System in Typescript

- Adding the CSS needed for the site
- Creating a Document Helper to assist in DOM element creation
- Creating a frontend Article Manager
- Adding an interface for the Article Info

# main.css

```
htmnl,body {
  font-family: Arial, sans-serif;
  background-color:black;
  color: #444;
  font-size: 14pt;
a, a:visited {
  text-decoration: none;
  color: #ff6600;
.banner {
  font-family: 'Trebuchet MS', 'Lucida Sans Unicode', 'Lucida Grande', 'Lucida Sans', Arial, sans-serif;
  font-size: 40pt;
  width: 100%;
  clear: both;
  text-align:center;
  font-weight:bold;
  border-bottom:1px solid #888;
```

```
.article {
  border-bottom: 1px solid #888;
  margin: 20px auto;
  min-width:400px;
  clear: both;
.article-title {
  font-weight:bold;
  font-family: 'Trebuchet MS', 'Lucida Sans Unicode', 'Lucida
Grande', 'Lucida Sans', Arial, sans-serif;
  color:white;
.article-content {
  font-family: Georgia, 'Times New Roman', Times, serif;
```



## documentHelper.ts

```
module Blog {
   * A utility class to assist with the creation of document elements.
  export class DocumentHelper {
      * Creates an article entry using the provided info. Returns an element.
       @param articleInfo The article info to create the entry from.
     public static createArticleEntry(articleInfo: IArticleInfo): HTMLDivElement {
        let wrapper = DocumentHelper.createDiv("article");
       wrapper.id = "article_" + articleInfo.id;
        let header = DocumentHelper.createHeader(2, articleInfo.Title, "article-title");
       wrapper.appendChild(header);
        let content = DocumentHelper.createDiv("article-content");
       content.innerHTML = articleInfo.Content;
       wrapper.appendChild(content);
       return wrapper;
```

```
* Creates a div element.
  @param className Optional class name to be applied to created div
private static createDiv(className?: string): HTMLDivElement {
  let element = document.createElement("div") as HTMLDivElement;
  if (className) {
     element.className = className;
  return element;
 * Creates a header element with the specified level (i.e. h1,h2,)
 * @param level The level of element to create [1-6]
 * @param text The text to add to the element.
 * @param className Optional class name to be applied to create element.
private static createHeader(level: number, text: string, className?: string) {
  let element = document.createElement("h" + level) as HTMLHeadingElement
  element.innerHTML = text;
  if (className) {
     element.className = className;
  return element;
```

### IArticleInfo.ts

```
module Blog {
   * Represents an article in the system.
  export interface | ArticleInfo {
     /** The article identifier. */
     Id: number;
     /** The article title. */
     Title: string;
     /** The content of the article. */
     Content: string;
```

### ArticleManager.ts

```
module Blog {
   * Manages the retrieval of articles in the system.
  export class ArticleManager {
     private _articleContainer: HTMLDivElement;
    private _lastLoadedArticleId: number;
       Creates a new article manager.
       @param elementId The identifier of the HTML element to insert into
    public constructor(elementId: string) {
       this._articleContainer = document.getElementById(elementId) as HTMLDivElement;
       if (this._articleContainer === undefined) {
          throw new Error("Unable to find element named: " + elementId)
```

```
* Called when an article request has loaded.
 * @param request The request object.
private onArticleLoaded(request: XMLHttpRequest) {
  if (request.readyState === XMLHttpRequest.DONE) {
     let responseText = request.responseText.trim();
    if (responseText === "") {
       throw new Error("Error parsing response.");
    // Parse the JSON response.
     let articleInfo: IArticleInfo = JSON.parse(responseText) as IArticleInfo;
    //Set the last post loaded marker.
     this. lastLoadedArticleId = articleInfo.Id;
     //Create the post elements and add it to the page.
     let articleElement = DocumentHelper.createArticleEntry(articleInfo);
    if (articleElement !== undefined) {
       this. articleContainer.appendChild(articleElement);
```

```
/** * Called when there is an error loading an article.
 * @param request The request object. **/
private onArticleLoadError(request: XMLHttpRequest): void {
  console.warn("Error loading post: " + request.status + " - " + request.statusText);
/**Called when the article request is aborted.
 * @param request The request object. **/
private onArticleLoadAborted(request: XMLHttpRequest): void {
  console.warn("Article load aborted.");
/*** Loads the next article in the system.*/
public loadNextArticle(): void {
  let request = new XMLHttpRequest();
  request.addEventListener("readystatechange", this.onArticleLoaded.bind(this,request));
  request.addEventListener("error", this.onArticleLoadError.bind(this,request));
  request.addEventListener("abort", this.onArticleLoadAborted.bind(this,request));
  let url = "GetNextArticle.aspx";
  if (this._lastLoadedArticleId !== undefined) {
     url += "?lastArticleId=" + this. lastLoadedArticleId;
request.open("GET", url, true);
request.send(null);
```

app.ts

```
//The article manager.
var articleManager: Blog.ArticleManager;

//Entry point
window.addEventListener("load", function () {
    articleManager = new Blog.ArticleManager("articles");
    articleManager.loadNextArticle();
});
```