계층 기반 클러스터링 기법

 계층 단계별로 군집들이 생성됨. 각 레벨별로 다수의 클러 스터들이 먼저 생성

• 병합적 방법

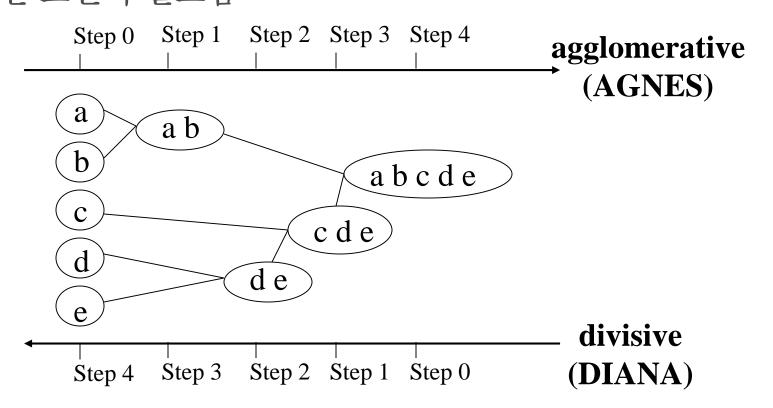
- 시작시 각 객체를 하나의 클러스터 군집으로 간주함
- 반복적으로 클러스터링 군집들을 서로 합병함
- Bottom Up

• 분할적 방법

- 시작시 모든 객체들은 한 클러스터에 속함
- 큰 클러스터 군집들을 반복적으로 분할함
- Top Down

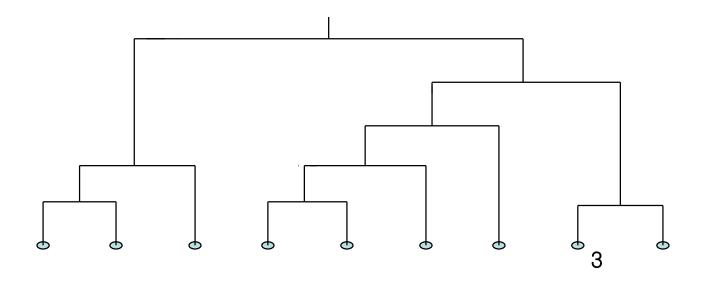
계층 기반 클러스터링 기법

군집분석 방법에 따른 거리 매트릭스를 사용함
k와 같은 값이 필요하지 않으나, 적절한 군집을 나누기 위한 조건이 필요함

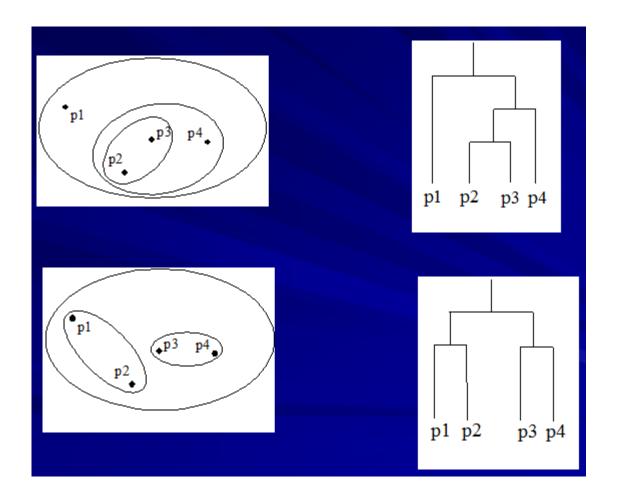


Dendrogram

- 군집들이 계층적으로 합병되는 구조를 보여줌
- -데이터 객체를 계층적으로 포함하는 군집의 트리형태로 분류함
- -데이터 객체들의 군집은 덴드로그램에서 적정 레벨에서의 분단선으로 찾을 수 있음 이때, 각 연결된 객체들이 동일 클러스터를 구성함



Hierarchical Clustering

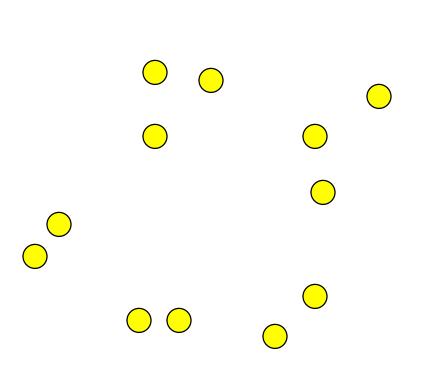


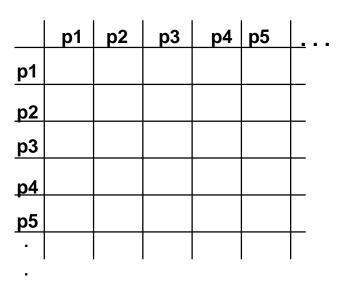
병합적 클러스터링 알고리즘

- 보편적인 계층적 군집 분석 알고리즘
- Basic algorithm is straightforward
 - 1. 객체 간의 거리 기반 매트릭스 구축
 - 2. 각 객체를 단일 객체의 군집으로 간주
 - 3. [반복]
 - 4. 두 인접한 군집을 병합함
 - 5. 병합에 따라 거리 매트릭스를 갱신함
 - 6. [병합하여 단 하나의 군집만 남을때까지 반복]
- 두 군집 간의 유사도 계산이 주요 연산
 - 군집 간 유사도 거리 계산 방법에 따라 다양한 방법이 사용됨

Starting Situation

Start with clusters of individual points and a proximity matrix

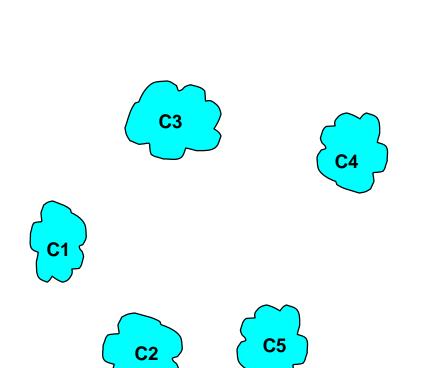






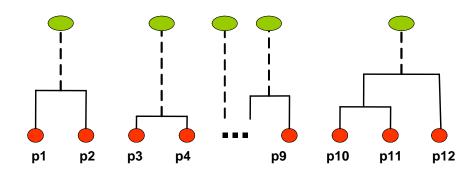
Intermediate Situation

After some merging steps, we have some clusters



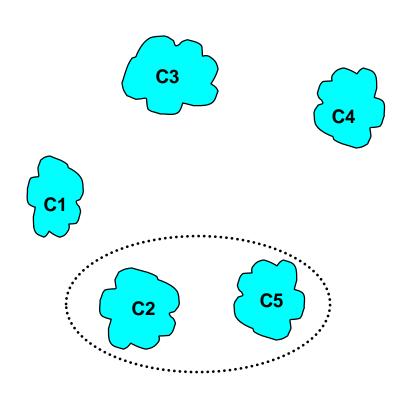
	C 1	C2	С3	C4	C 5
C 1					
C2					
C3					
C4					
C 5					

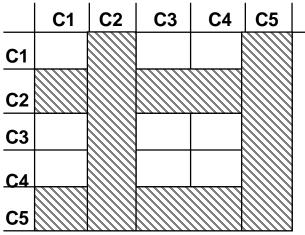
Proximity Matrix

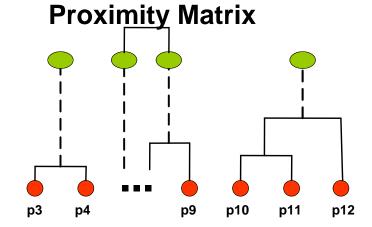


Intermediate Situation

 We want to merge the two closest clusters (C2 and C5) and update the proximity matrix.

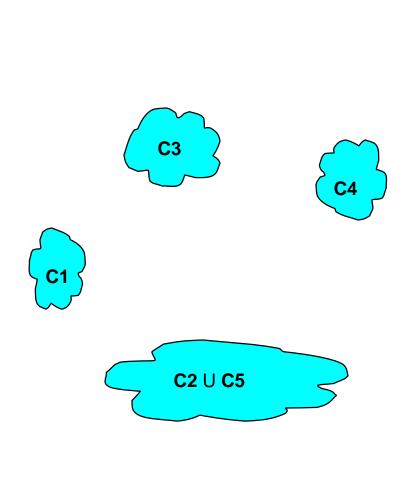




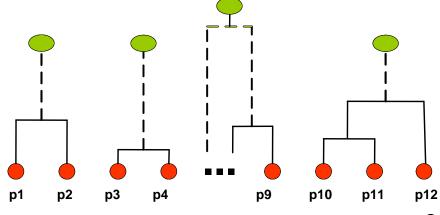


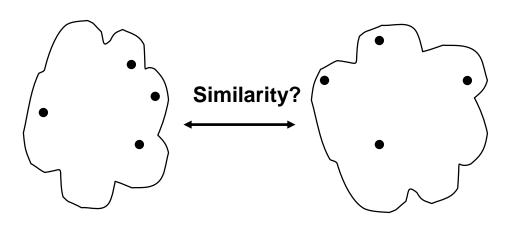
After Merging

The question is "How do we update the proximity matrix?"



			C2 U		
		C 1	U C 5	C 3	C4
	C1		?		
C2 U	C 5	?	?	?	?
	С3		?		
	<u>C4</u>		?		



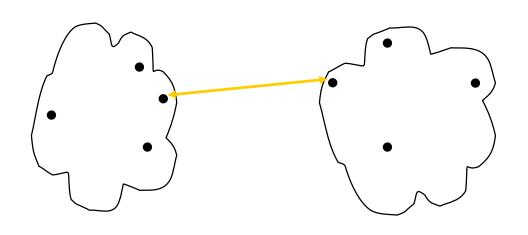


	p 1	p2	рЗ	p4	р5	<u> </u>
р1						
p2						
рЗ						
p 4						
р5						

- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error

Distance Between Clusters

- Single Link(MIN)
 - : smallest distance between points
- Complete Link(MAX)
 - : largest distance between points
- Average Link(GROUP AVERAGE)
 - : average distance between points
- Distance Between Centroids
 - : distance between centroids



	р1	p2	рЗ	p4	р5	<u> </u>
p1						
p2						
р3						
p4						
<u>р4</u> р5						_

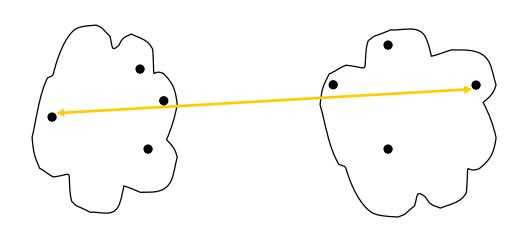
- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error

Single Link

Uses threshold distances at each level.

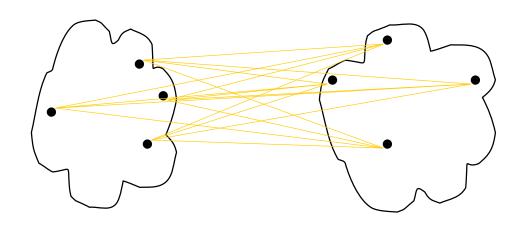
 View all items with links (distances) between them.

- Finds maximal connected components in this graph.
- Two clusters are merged if there is at least one edge which connects them.
- Could be agglomerative or divisive.



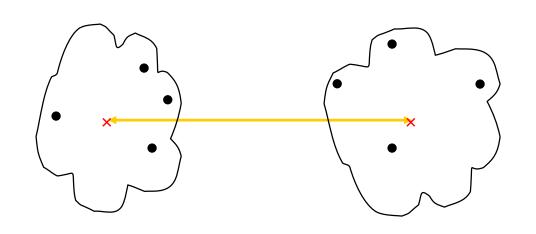
	р1	p2	рЗ	p4	p 5	<u> </u>
p1						
p2						
р3						
p4						
р5						

- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error



	p 1	p2	рЗ	p4	p 5	<u>.</u>
p1						
p2						
рЗ						
p4						
р5						

- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error



	р1	p2	р3	p4	p 5	<u>.</u>
р1						
p2						
рЗ						
p4						
p5						
-						

- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error