



Evgenii
Tagiltsev

SOFTWARE ENGINEER



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Linkedin

Personal page

GitHub

Projects

SKILLS

Qt

Advanced

QML

Advanced

Git

Advanced

C/C++

Intermediate

REST API

Intermediate

MySQL / SQLite

Intermediate

React Native

Novice

Linux

administration

Novice

Android SDK

Novice

HTML / CSS / JS

Novice

Cryptography

Fundamental

Awareness

LANGUAGES

Russian

Native

English

B1

Czech

A1

PERSONAL PROFILE

Accomplished software developer with extensive experience of task solving using various programming languages including C++ and C, internet protocols, programming for embedded systems, programming desktop applications with user interfaces, or console applications.

Demonstrated ability to work as a crucial member of a team within the construction department framework of an aviation company. Strong track record of both high-quality assignments, namely producing custom-made devices for customers, in addition to experimental personal projects, such as creating devices controlled by microcontrollers or designing an application for private safe online messaging, currently in progress.

Highly interested in current developments in the ICT and different fields of study. Other hobbies include improvement of English on a daily basis, advancement in personal projects, together with playing computer games and cycling

EDUCATION

Ural Federal University, Faculty of Foundation education, (August 2011 -
Department of Information systems and technologies July 2015)
Bachelor's Degree Information Technology

Diploma Thesis: Detecting human movements on video taken from camera

WORK EXPERIENCE

Experimental department of Ural factory of civil (November 2014 - May
aviation 2019)
Engineer - programmer

- Developing custom-made programs based on customers' requirements
- Developing algorithms for task solving
- Testing and debugging
- Developing sample devices and prototypes to check solved tasks
- Deploying applications to customers' devices
- Supporting, updating, and upgrading applications

Demlabs inc. (July 2019 - February 2020)
Qt programmer

- Developing a GUI application based on prototypes
- Developing a service application for connection with Cellframe Node

Redwood Games (January 2020 - April 2020)
Qt programmer

- Fixing bugs of "Plutocracy" game

Nexus (October 2020 - Present)
Qt/QML Developer

- Developing questionnaire system for education environment

CERTIFICATIONS

Avionic of aircraft
Kazan Aircraft University
Document number: 162400319885

ACHIEVEMENTS

Vysočina - the Best Holiday (June 2020 - February 2021)

Participant and prizewinner: Competition focused on tourism promotion in the Vysočina Region in the CR - awarded as one among the most creative solutions. Developed Routefinder - an app which enables tourists to filter touristic routes in the region according to their preferences - distance, objects, cities, etc. The app offers a wide selection of routes written in its database from which tourists can choose the route most suitable for them achieved

Project Eurobot (March 2013 - February 2021)

Participant and team prizewinner: An international robotic competition - 3rd place achieved.

HOBBIES

Cycling

Computer games

Personal development

Language improvement

Board games