

# Crown

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Crown is a metaprogramming syntax that can be implemented in any programming environment. You are currently viewing a document written in Crown for JavaScript.

The Crown engine runs code one command at a time, and maintains an 'implicit focus' at all times. This means that the results of the last command are always available for the next command, and so on. A sample Crown program might look like:

```
add 4 5, log The sum is [ current ] # prints 'The sum is 9' to the console
```

## Getting Started

Download a copy of the Crown JavaScript Engine from

<http://localhost:3456/language/crown.js> and add the following code to an HTML file:

```
<!doctype html>
<html>

<head>
<meta charset="utf-8" />
<title>My Website</title>
<script type="text/javascript" src=".//crown.js"></script>
</head>

<body>
<noscript>JavaScript is required</noscript>
<script type="text/javascript">
async function main() {
  await crown().run`
    set document [ at document ]
    set greeting [ get document createElement, call h1 ]
    get document body appendChild, call [ get greeting ]
    set [ get greeting ] textContent 'Hello, world'
  `

  // or, if your Crown code is in a file:
  // await crown().runFile('./main.cr')
}

main().catch(e => console.error(e))
</script>
</body>

</html>
```

If everything is set up properly, meaning the `./crown.js` file is accessible, loading the HTML file in a browser will produce the following:

# Hello, world

## Crown Syntax

Crown has only 10 syntax characters: `\n, [ ()*' \#`

Name	Symbol	Description
new line	<code>&lt;line break&gt;</code>	separates statements
comma	,	separates statements, is equivalent to a new line
left bracket	[	opens a block
right bracket	]	closes a block
left parenthesis	(	opens an expansion group
right parenthesis	)	closes an expansion group
asterisk	*	expands a list into separate items
single quote	'	opens or closes a string literal
escape	\	prevents a following ' from ending a string literal (use \\ for a literal \)
hash	#	marks the rest of the line as a comment

## Crown Commands

There are many named commands in Crown, as follows:

Command	Example code	Description
#	# a comment	Creates a comment
<	value 4, < 5	Returns true if current is less than argument
<=	value 5, <= 5	Returns true if current is less than or equal to argument
=	value 5, = 5	Returns true if current is equal to argument
>	value 6, >= 5	Returns true if current is greater than argument
>=	value 5, >= 5	Returns true if current is greater than or equal to argument
add	add 1 2 3	Sums all arguments, and the focus if it is a number (example returns 6)
at	at document body	Sets focus to a property of focus (example will have focus set to <body> element)
call	at alert, call Hello	Invokes a function (example calls alert with 'Hello'). Updates the focus to the return value. To retain the function in focus and ignore the return value, use tell instead.
clone	clone, set x 4	Clones the current scope, retaining inheritance (in example, new scope has x set to 4)
comment	log [ comment ]	Returns the last comment (example returns 'a comment')
current	value 4, log [ current ]	Returns the implicit focus (example logs '4')
default	get foo, default 4	Returns the argument if the focus is undefined or null
divide	value 4, divide 2	Divides the focus by the argument(s)
do	do [ call abc ]	Run some code without modifying the focus

each	each [ function item index [ ... ] ]	Calls a function with two arguments for each item in an Array
entries	entries [ function key value index [ ... ] ]	Calls a function with three arguments for each key value pair in an Object
false	value 4, > 5, false [ log No ]	Runs the associated code block if focus is falsy This will log 'No', since 4 is not > 5
filter	filter [ function item index [ ... ] ]	Filters an array by calling a test function for each item in an Array
find	find [ function item index [ ... ] ]	Extracts a single item from an array by calling a test function for each item until a match is found
function	function arg1 arg2 [ ... ]	Creates a function with some named arguments (2 in example) and a function block
get	log [ get foo ]	Read the name from the current scope (example will log the value of foo)
global	log [ global document title ]	Read the name from the global scope (example will log the title of the current document)
group	group [ function item [ get item key ] ]	Groups an Array by the return value of the given function
is	value 5, is 5	The same as =
list	list [ 1, 2, 3, 4 ] # or list 1 2 3 4	Creates an Array
load	load ./path/to/file.cr	Loads a Crown module into memory, but does not run it
log	log foo is [ get foo ]	Logs all arguments to the console (example logs 'foo is 4' assuming foo = 4)
multiply	multiply 3 9	Returns the product of all arguments, and the focus if it is a number (example returns 27)

not	value 4, is 5, not	Boolean invert of focus (example returns true)
object	object [ a 1, b 2 ]	Creates an object with given key-value pairs (example returns { a: 1, b: 2 })
point	set a [ load ./file.cr, point ]	Invokes focus with the scope as an argument (example runs file.cr, sets a to the result)
promise	promise [ function resolve reject [ ... ] ]	Returns a promise, which can be resolved or rejected later with e.g. [ get resolve, call 4 ]
regexp	regexp foo.*	Creates a regular expression
run	run 'log 42'	Runs string argument as Crown code (example logs 42)
set	set foo 4	Sets a named variable in scope (example sets foo to 4)
subtract	value 10, subtract 2 3	Subtracts arguments from focus (example returns 5)
tell	at alert, tell Hello	Invokes a function (example calls alert with 'Hello'). Retains the function in focus and ignores the return value. To access the function's return value, use call instead.
template	template 'Hello, %0' Human	Inserts arguments into a string given as the first argument (example returns 'Hello, Human')
true	value 6, > 5, true [ log Big ]	Runs the associated code block if focus is truthy This will log Big since 6 > 5
unset	unset foo	Forgets a named variable in scope
value	value 5	Create a literal value (example returns 5)

## About

Crown is developed by [Nathanael S Ferrero](#). For help and support, or to report bugs so I can fix them, kindly send me an email at [nate@tagme.in](mailto:nate@tagme.in).