```
1
  /*
                                                                            */
3
                                   KEYPROC.H
  /*
                                                                            */
4
                            Key Processing Functions
5
  /*
                                  Include File
                                                                            */
  /*
                                                                            */
6
                           Digital Oscilloscope Project
  /*
                                                                            */
7
                                    EE/CS 52
  /*
                                                                            */
8
         ******************
9
10
11
     This file contains the constants and function prototypes for the key
12
13
     processing functions (defined in keyproc.c) for the Digital Oscilloscope
14
     project.
15
16
17
     Revision History:
18
        3/8/94 Glen George
                                  Initial revision.
        3/13/94 Glen George
                                  Updated comments.
19
20
21
22
23
  #ifndef __KEYPROC_H
24
      #define __KEYPROC_H_
25
26
27
  /* library include files */
28
29
    /* none */
30
  /* local include files */
31
  #include "scopedef.h"
32
33
34
35
36
  /* constants */
37
      /* none */
38
39
40
41
42
  /* structures, unions, and typedefs */
43
      /* none */
44
45
46
47
48
  /* function declarations */
49
50
51
  enum status no action(enum status);
                                          /* nothing to do */
52
  enum status menu key(enum status);
                                       /* process the <Menu> key */
53
54
                                       /* <Up> key in a menu */
  enum status menu up(enum status);
55
  enum status menu down(enum status);
                                          /* <Down> key in a menu */
56
                                           /* <Left> key in a menu */
57
  enum status menu_left(enum status);
                                           /* <Right> key in a menu */
  enum status menu_right(enum status);
58
59
60
  #endif
61
62
```