```
**************************
   /*
   /*
3
                                     TRACUTIL.H
                                                                                 */
4
  /*
                              Trace Utility Functions
                                                                                 */
   /*
                                                                                 */
5
                                    Include File
   /*
                            Digital Oscilloscope Project
                                                                                 */
   /*
                                                                                 */
7
                                      EE/CS 52
   /*
                                                                                 */
8
          *******************
9
10
11
12
      This file contains the constants and function prototypes for the trace
13
      utility functions (defined in tracutil.c) for the Digital Oscilloscope
      project.
14
15
16
17
      Revision History:
18
         3/8/94
                 Glen George
                                    Initial revision.
                                    Updated comments.
         3/13/94 Glen George
19
20
         3/13/94 Glen George
                                    Changed name of set axes function to
                        set_display_scale.
21
         5/9/06
                  Glen George
                                  Added the constants for grids and tick marks.
22
23
         5/27/08 Glen George
                                    Added is sampling() function to be able to
24
                                tell if the system is currently taking a
25
                    sample.
         6/3/08
                  Glen George
                                    Removed Y SCALE FACTOR - no longer used to
26
27
                                fix problems with non-power of 2 display
28
                    sizes.
29
30
31
32
33
   #ifndef
             TRACUTIL H
       #define __TRACUTIL H
34
35
36
   /* library include files */
37
38
     /* none */
39
   /* local include files */
40
   #include "interfac.h"
41
   #include "menuact.h"
42
43
44
45
46
   /* constants */
47
48
   /* plot size */
49
   #define PLOT SIZE X
                          SIZE X
                                     /* plot takes entire screen width */
50
51
   #define PLOT SIZE Y
                          SIZE Y
                                      /* plot takes entire screen height */
52
   /* axes position and size */
53
  #define X_AXIS_START 0
#define X AXIS END (P)
                                      /* starting x position of x-axis */
54
                           (PLOT SIZE X - 1) /* ending x position of x-axis */
55
  #define X_AXIS_POS (PLOT_SIZE_Y / 2) /* y position of x-axis */
56
57
  #define Y_AXIS_START 0
                                     /* starting y position of y-axis */
                           (PLOT_SIZE_Y - 1) /* ending y position of y-axis */
  #define Y_AXIS_END
58
59
   #define Y AXIS POS (PLOT SIZE X / 2) /* x position of y-axis */
60
  /* tick mark and grid constants */
61
  #define TICK LEN 5
                                       /* length of axis tick mark */
62
   /* tick mark counts are for a single quadrant, thus total number of tick */
   /* marks or grids is twice this number */
64
  #define X_TICK_CNT
#define X_TICK_SIZE
65
                                   /* always 5 tick marks on x axis */
                           (PLOT_SIZE_X / (2 * X_TICK_CNT)) /* distance between tick marks */
66
  #define Y TICK SIZE
                           X_TICK_SIZE /* same size as x */
67
                           (PLOT_SIZE_Y / (2 * Y_TICK_SIZE)) /* number of y tick marks */
68 #define Y TICK CNT
  #define X GRID START
                                      /* starting x position of x grid */
69
                           0
                           (PLOT_SIZE_X - 1) /* ending x position of x grid */
0 /* starting y position of y-axis */
70
  #define X_GRID_END
  #define Y_GRID_START
#define Y_GRID_END
71
72
                           (PLOT SIZE Y - 1) /* ending y position of y-axis */
73
  /* maximum size of the save area (in pixels) */
74
  #define SAVE SIZE X 120 /* maximum width */
```

```
#define SAVE_SIZE_Y
                            16 /* maximum height */
 76
77
 78
    /* sleep time between samples, designed to reduce blinking */
    #define DRAW_INTERVAL 50000
 79
 80
 81
 82
 83
    /* structures, unions, and typedefs */
 84
        /* none */
 85
 86
 87
88
 89
 90
    /* function declarations */
91
 92
    /* initialize the trace utility routines */
 93
    void init_trace(void);
94
95
    /* trace status functions */
    void set_mode(enum trigger_type); /* set the triggering mode */
 96
          is sampling(void);
                                 /* currently trying to take a sample */
97
    int
          trace rdy(void);
                                           /* determine if ready to start a trace */
98
    int
    void trace_done(void);
                                          /* signal a trace has been completed */
99
                                          /* re-enable tracing */
    void trace_rearm(void);
100
101
102
    /* trace save area functions */
    void clear_saved_areas(void);
                                             /* clears all saved areas */
103
    void restore_menu_trace(void); /* restore the trace under menus */
void set_save_area(int, int, int); /* set an area of a trace to save */
104
105
    void restore_trace(void);
                                                 /* restore saved area of a trace */
106
107
108
    /* set the scale type */
109
    void set display scale(enum scale type);
110
111
    /* setup and plot a trace */
                                               /* set the number of samples in a trace */
    void set_trace_size(int);
112
    void do trace(void);
                                              /* start a trace */
113
114
    void plot trace(unsigned char *); /* plot a trace (sampled data) */
115
116
117
    #endif
118
```