```
*************************
   /*
   /*
                                                                                       */
 3
                                        INTERFAC.H
4
   /*
                                   Interface Definitions
                                                                                       */
   /*
                                                                                       */
5
                                       Include File
   /*
                                                                                       */
                               Digital Oscilloscope Project
   /*
                                                                                       */
7
                                         EE/CS 52
   /*
                                                                                       */
 8
           *****************
9
10
11
12
      This file contains the constants for interfacing between the C code and
13
      the assembly code/hardware for the Digital Oscilloscope project.
14
15
      Revision History:
16
17
         3/8/94 Glen George
                                       Initial revision.
          3/13/94 Glen George
18
                                       Updated comments.
         3/17/97 Glen George
                                       Added constant MAX SAMPLE SIZE and removed
19
20
                                       KEY UNUSED.
         5/14/14 Santiago Navonne Changed keypad codes.
21
         6/01/14 Santiago Navonne Changed scope and sampling parameters. 6/03/14 Santiago Navonne Changed and added display parameters.
22
23
   */
24
25
26
27
   #ifndef
             __INTERFAC_H
28
       #define __INTERFAC_H_
29
30
31
   /* library include files */
32
33
     /* none */
34
   /* local include files */
35
     /* none */
36
37
38
39
40
   /* constants */
41
42
   /* keypad constants */
43
                                /* <Menu>
44
   #define KEY MENU
                                /* <Up>
45
   #define KEY_UP
                             2
   #define KEY_DOWN
#define KEY_LEFT
#define KEY_RIGHT
#define KEY_ILLEGAL
                                 /* <Down>
46
                             3
                                 /* <Left>
47
                             4
                                 /* <Right>
48
                             5
                                /* illegal key */
49
50
51
  /* display constants */
  #define SIZE_X
#define SIZE_Y
#define PIXEL_CLEAR
#define PIXEL_LINE
                                  /* size in the x dimension */
                             480
52
                               272 /* size in the y dimension */
53
54
                             0x00000000 /* pixel off is black */
                             0x001B3830 /* lines are gray */
55
   #define PIXEL TEXT H
                             0x00FFFFFF /* highlighted text is white */
56
                             0x0000A000 /* trace is green */
57
   #define PIXEL_TRACE
  #define PIXEL_TEXT_N
#define PIXEL_CURSOR
#define NO_TRACE
                             0x001B3830 /* normal text is gray */
58
                             0x00A00000 /* cursor is red */
59
                             0xFFFFFFFF /* no trace found */
60
61
   /* scope parameters */
62
                                        /* minimum trigger delay */
   #define MIN DELAY
                             0xFFFFFFE/* maximum trigger delay */
   #define MAX_DELAY
64
   #define MIN_LEVEL
#define MAX_LEVEL
65
                             -12000 /* minimum trigger level (in mV) */
                                        /* maximum trigger level (in mV) */
66
                             12000
67
68
   /* sampling parameters */
69
   #define MAX SAMPLE SIZE 512 /* maximum size of a sample (in samples) */
70
71
   #endif
72
```

73