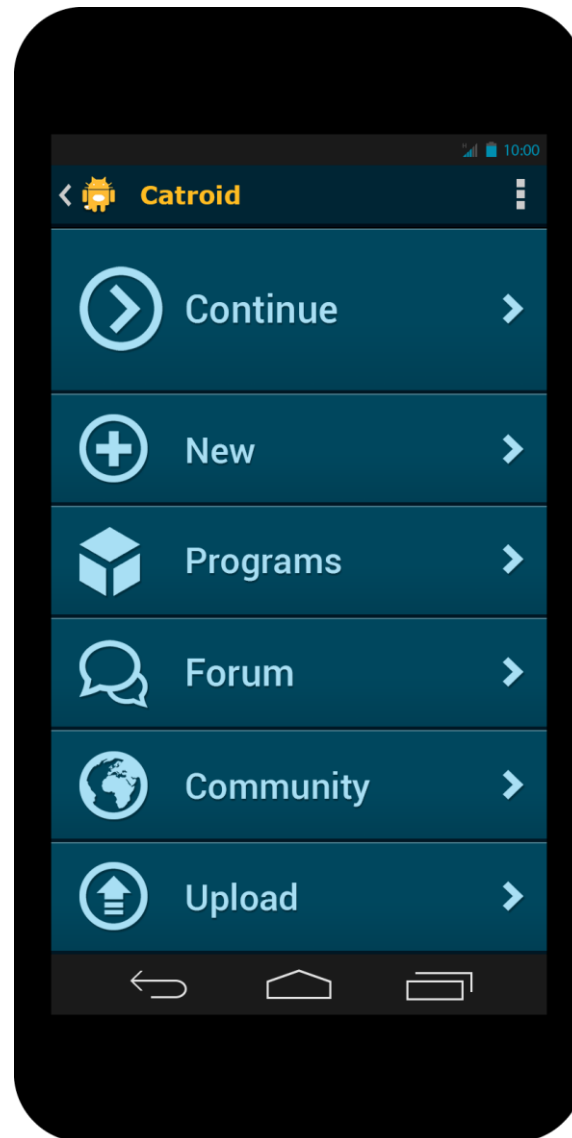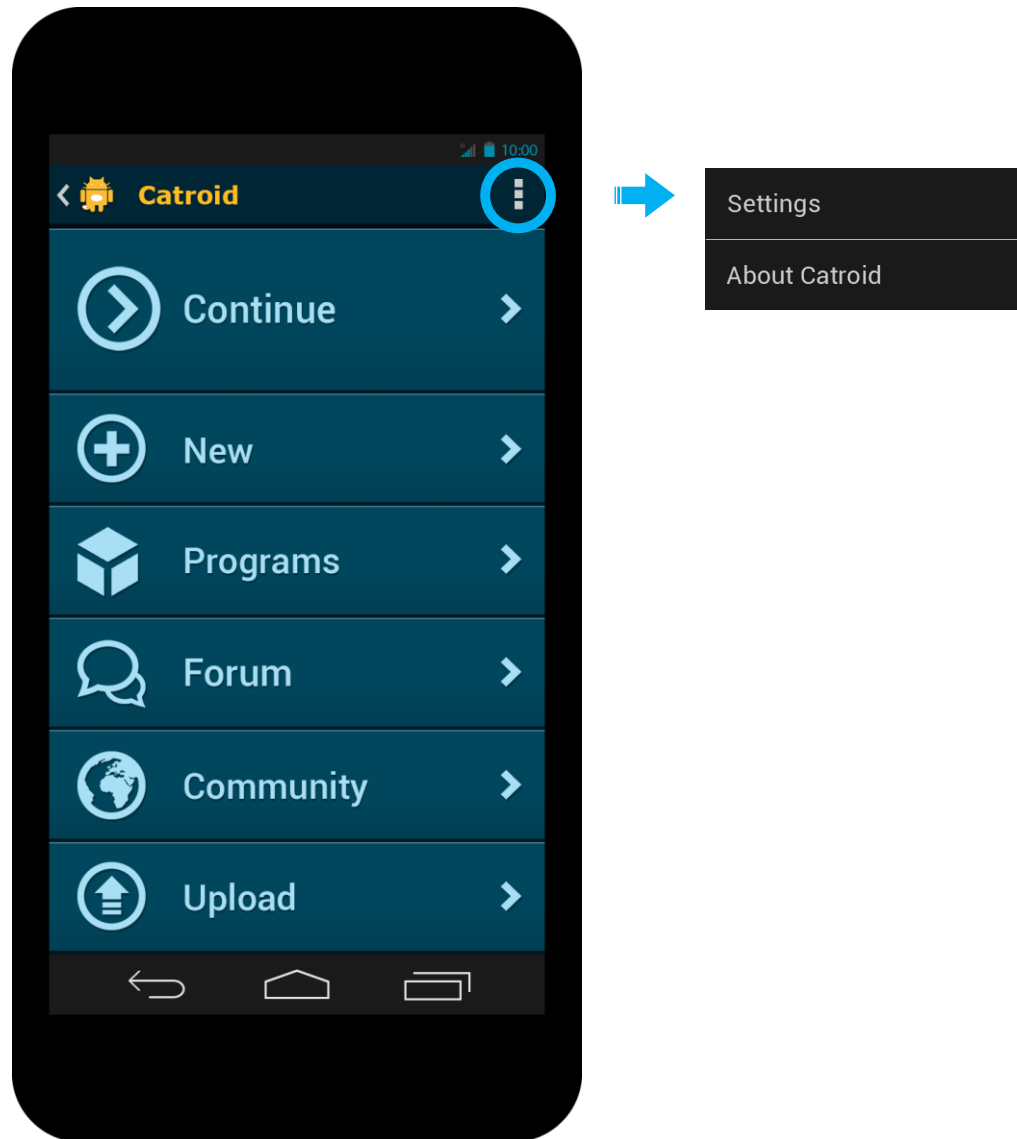# Startscreen

Startscreen

Program

Program

Selection
Show Details
Settings

My Zoo

Background

Lion

Hippo

(Longpress menu)

Copy
Cut
Insert Below
Move
Rename
Delete

Add object

Add
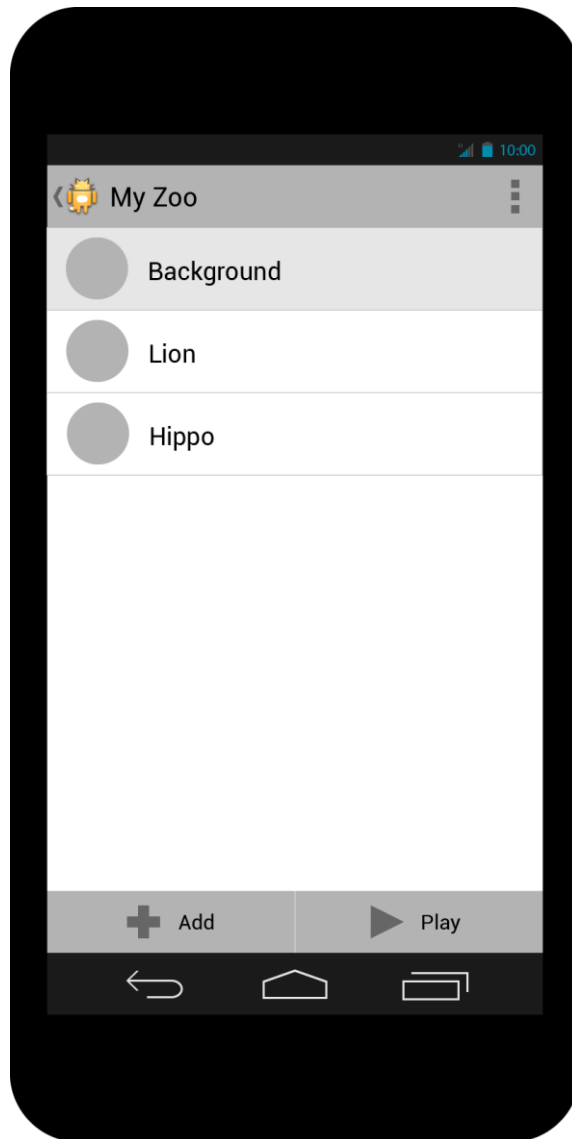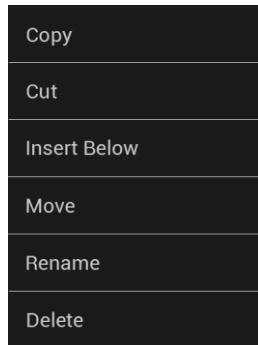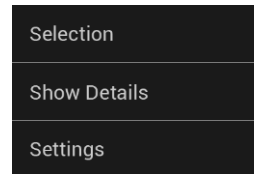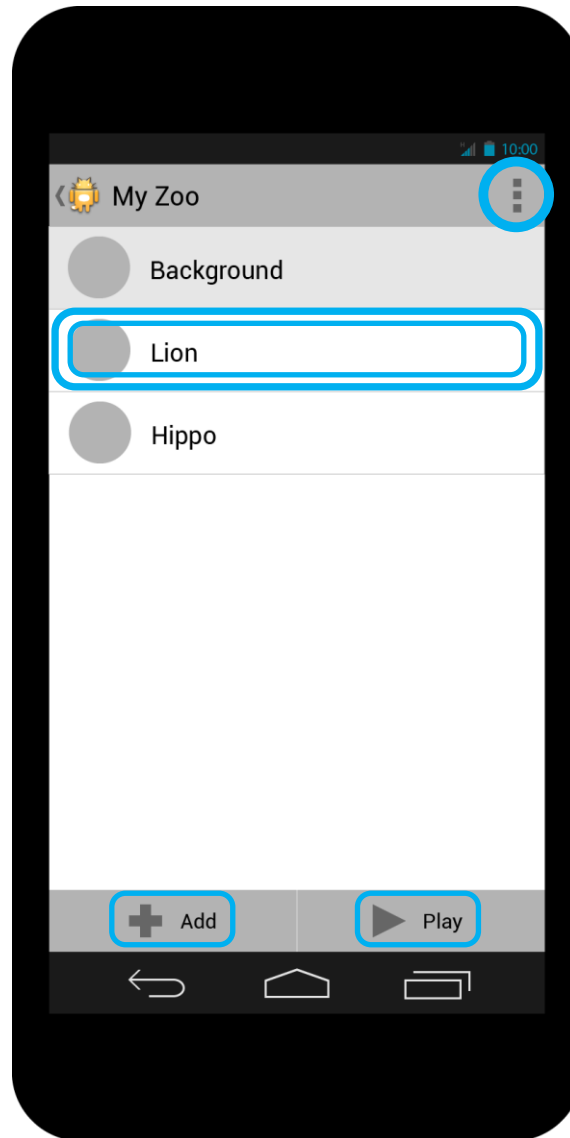
Play

Play project

Project (Selection)

Overlfow entries:
1. **Copy**
2. **Cut**
3. **Insert Below** (one)
4. **Move**
5. **Rename** (one)
6. **Delete**

If only one list element is selected, ‚Insert Below' and ‚Rename' appear in the overflow menu.
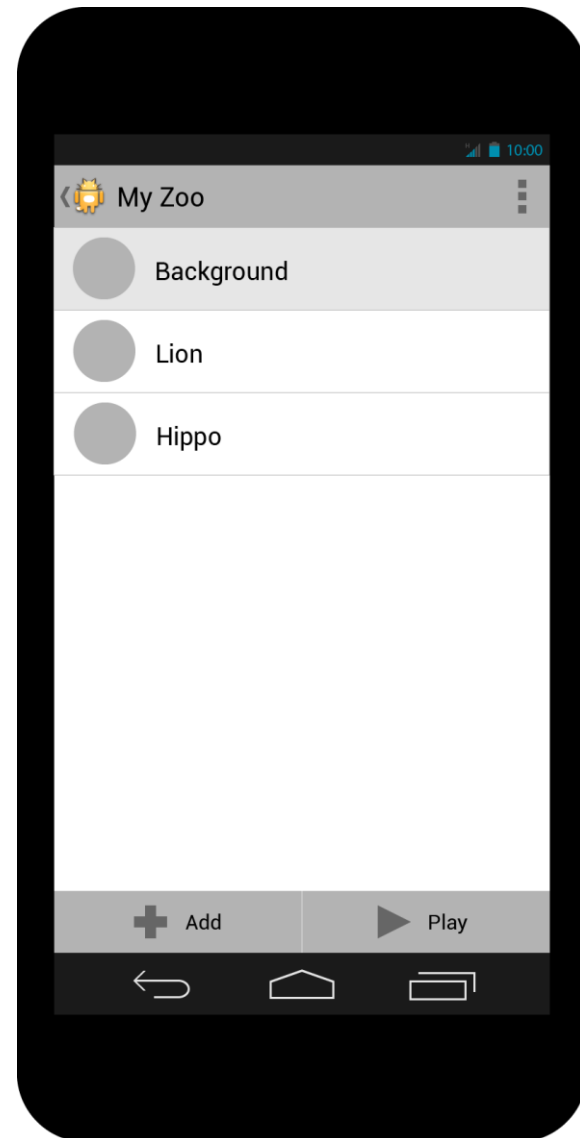
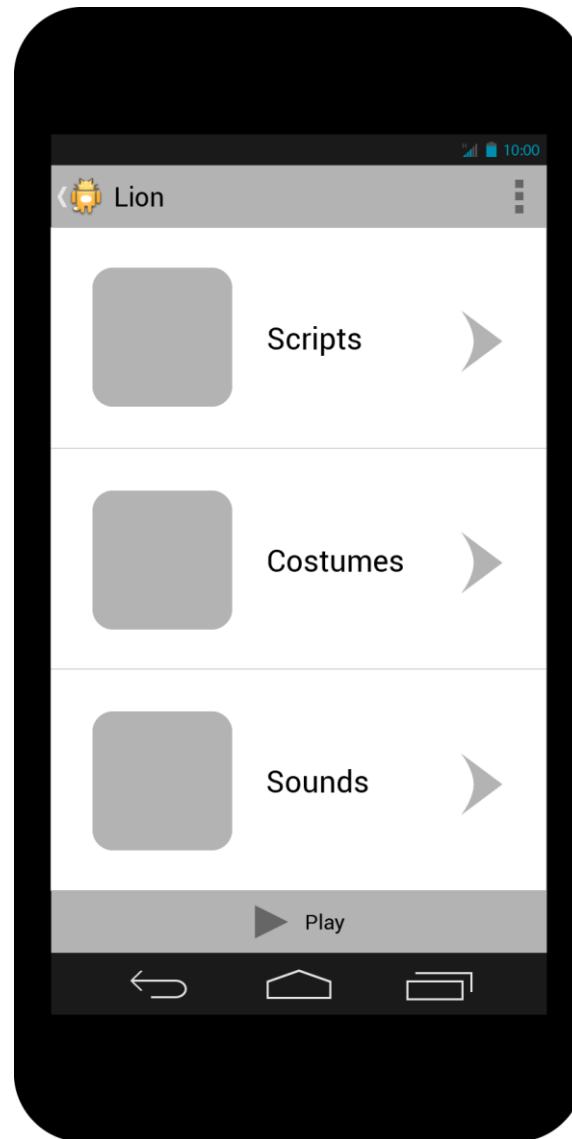**The sequence of the overflow menu entries is important.**
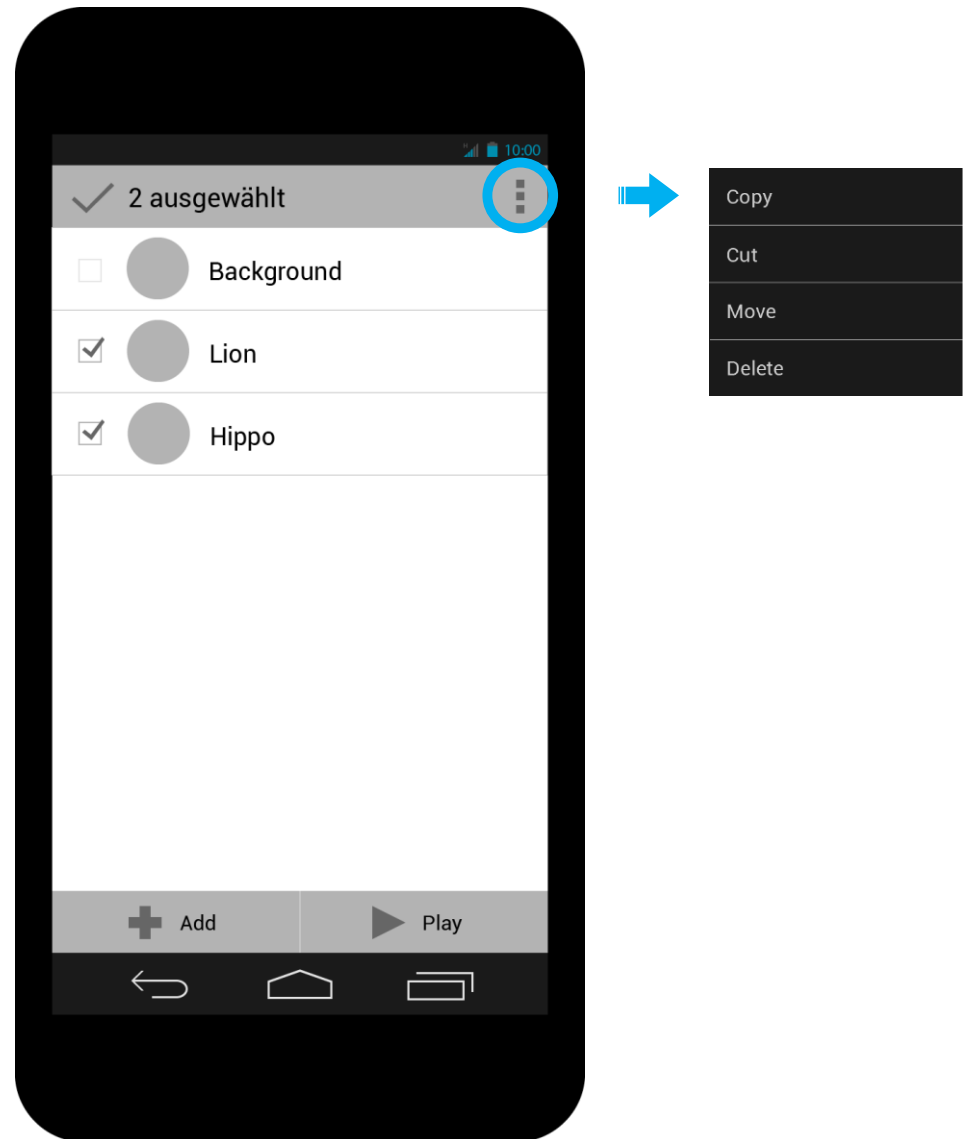
Program

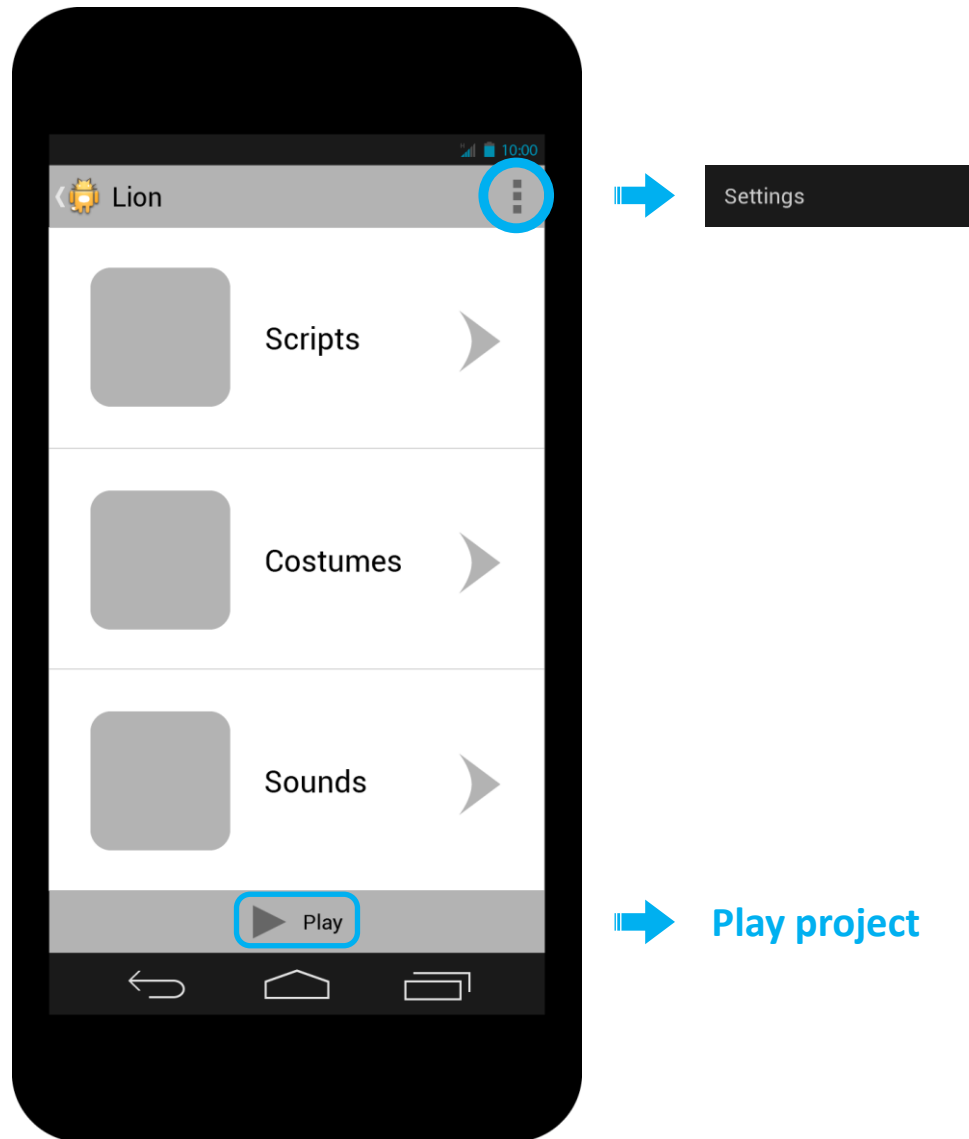## Show Details

Shows detailed information of a list item.

To reduce complexity, details are hidden by default.

Tap on an object

Tap on an object

Settings

Play project

Costumes

Interface Functionality

- **Overflow**
- **Longpress**
- **Add**
- **Play**
- **(Multiple) Selection**

work exactly like on program screen

Spinner: Quick change between Scripts, Costumes and Sounds.

A tap on a costume opens a context menu for selection of graphics apps (Paintroid, etc.)
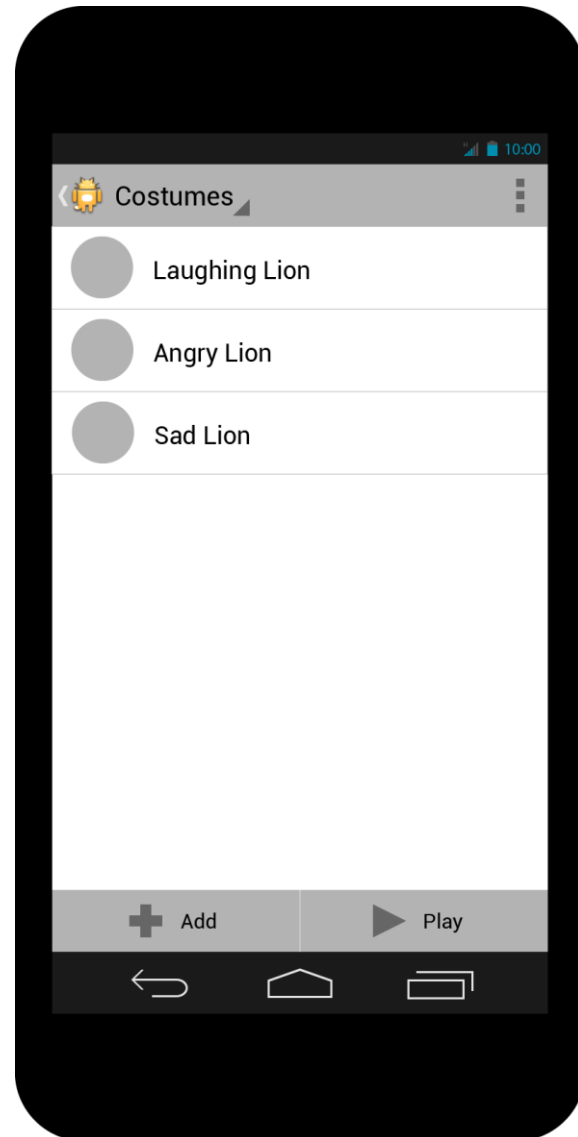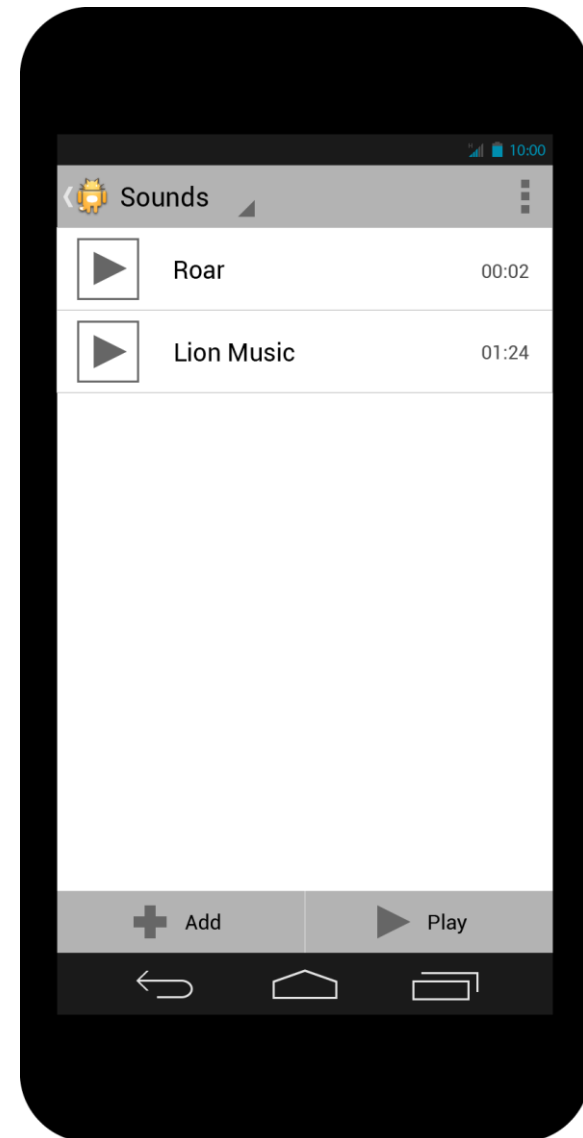
Sounds

Interface Functionality

- **Overflow**
- **Longpress**
- **Add**
- **Play**
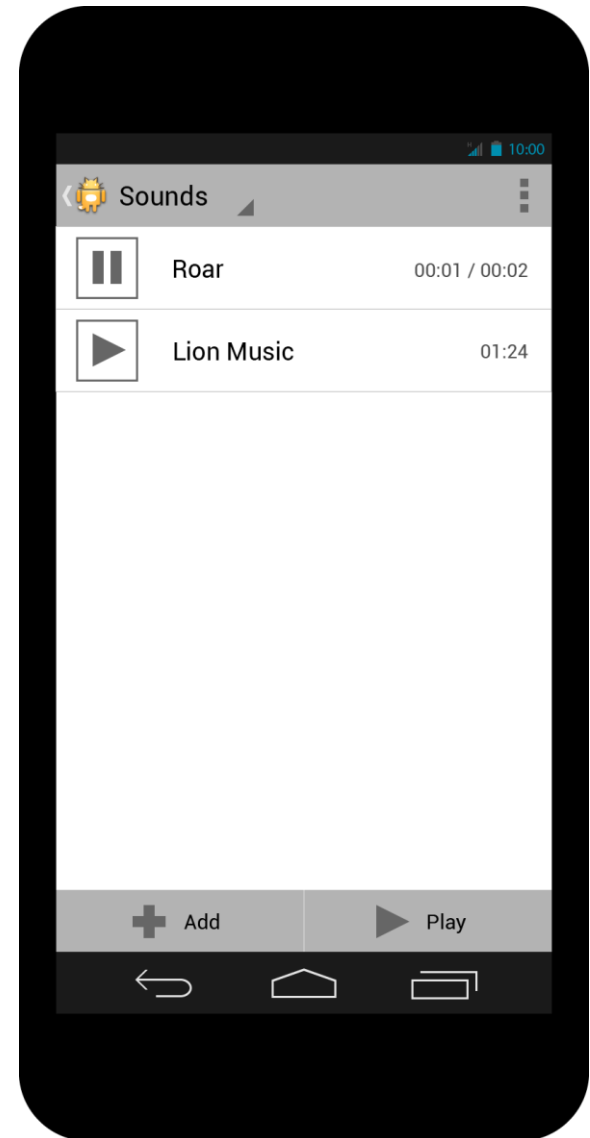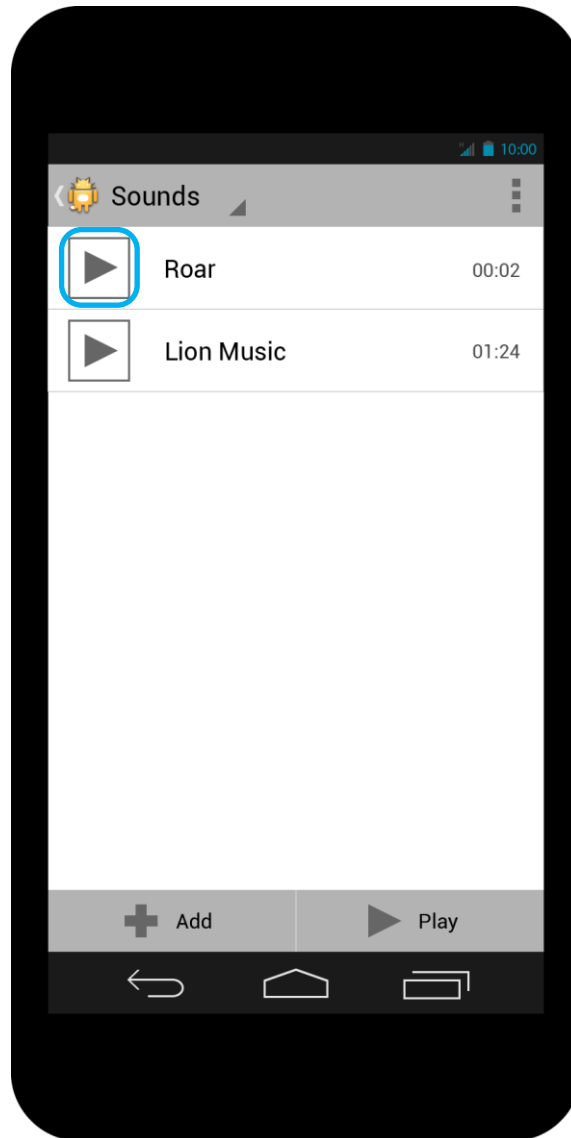- **(Multiple) Selection**

work exactly like on program screen

Spinner: Quick change between Scripts, Costumes and Sounds.

A tap on a sound starts the sound player.

Sounds (Play/Pause)

Play sound

Scripts

Interface Functionality

- **Overflow**
- **Add**
- **Play**
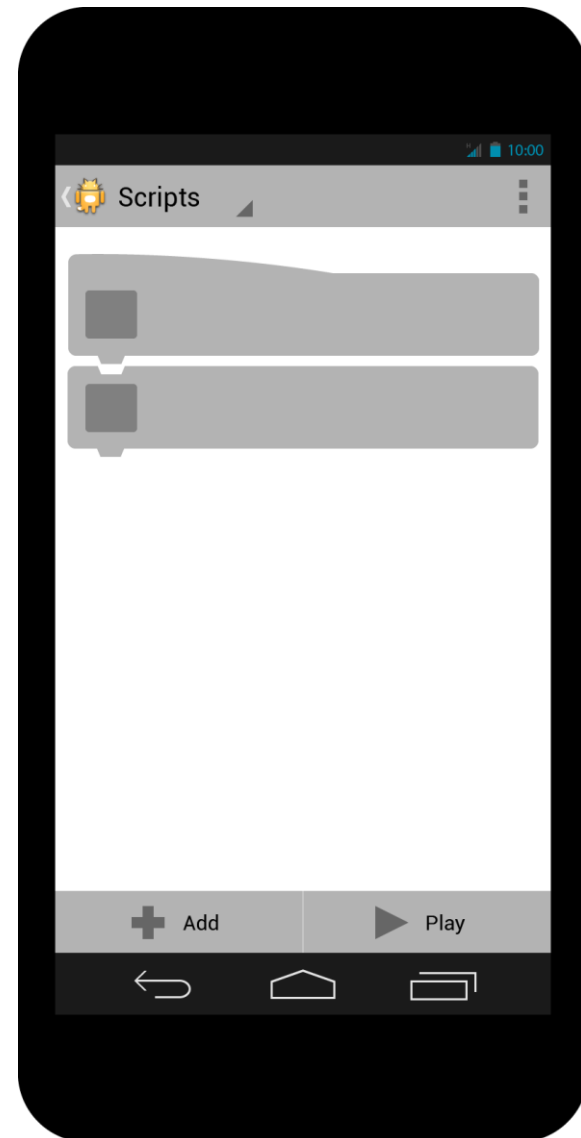- **(Multiple) Selection** (smart)

work exactly like on program screen

(Multiple) Selection: After first item is selected, illogical combinations are disabled.
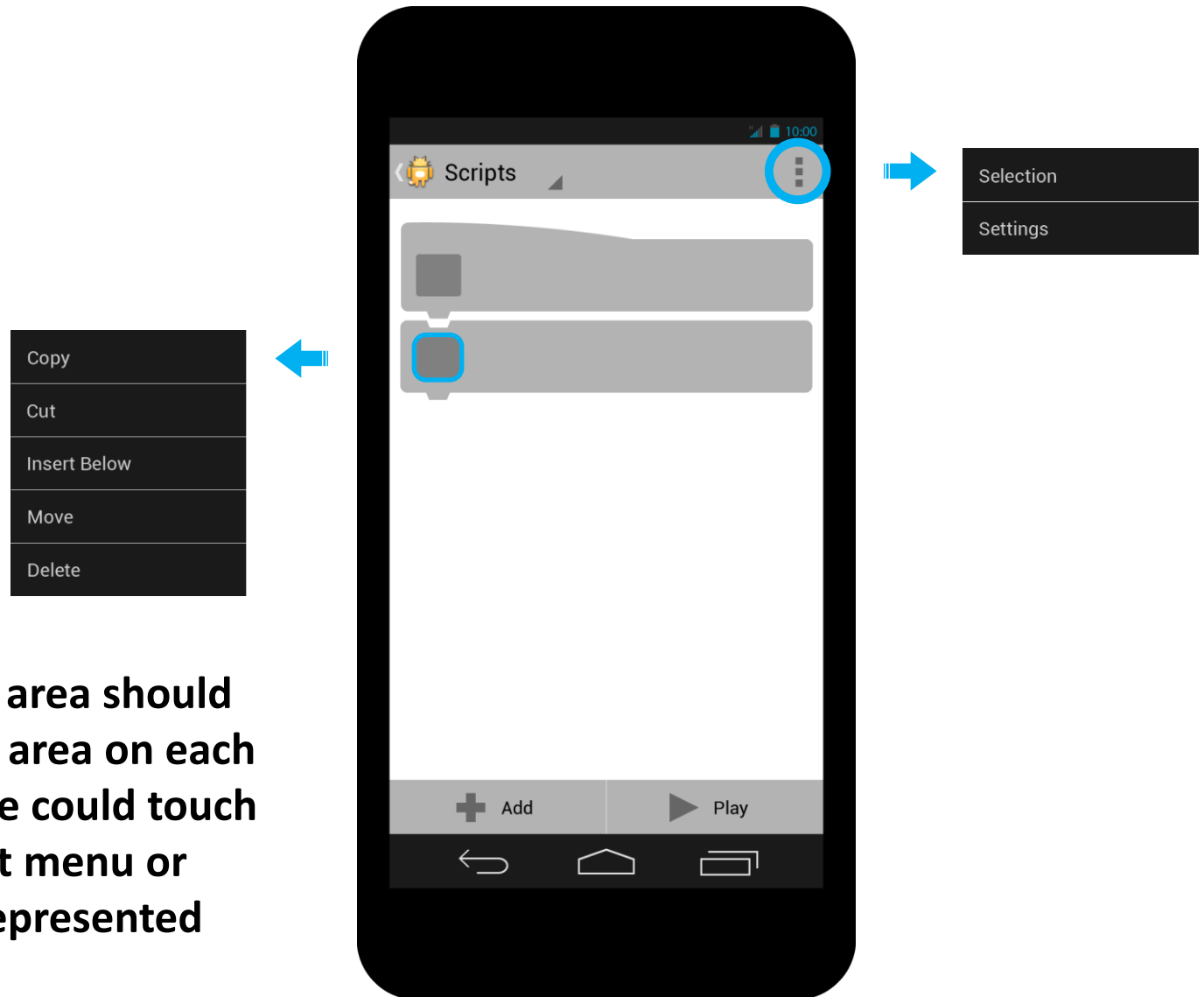
Spinner: Quick change between Scripts, Costumes and Sounds.

A tap on a brick opens its context menu.

Longpress on a brick activates moving functionality.

Scripts (Interactive Area)

The interactive area should be a consistent area on each brick where one could touch to open context menu or move brick. (Represented by a texture)