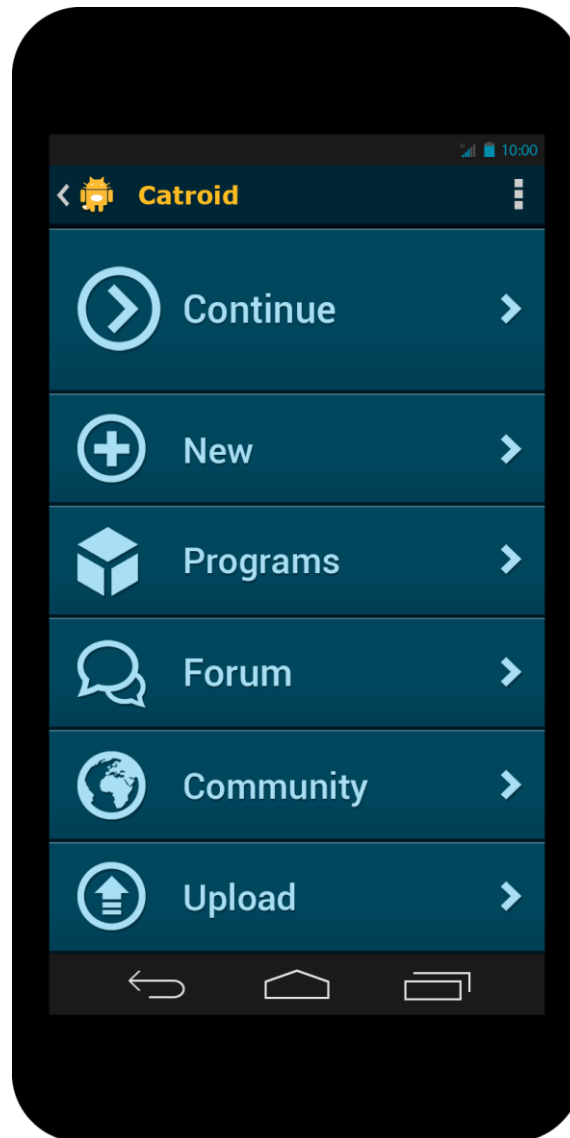# Startscreen
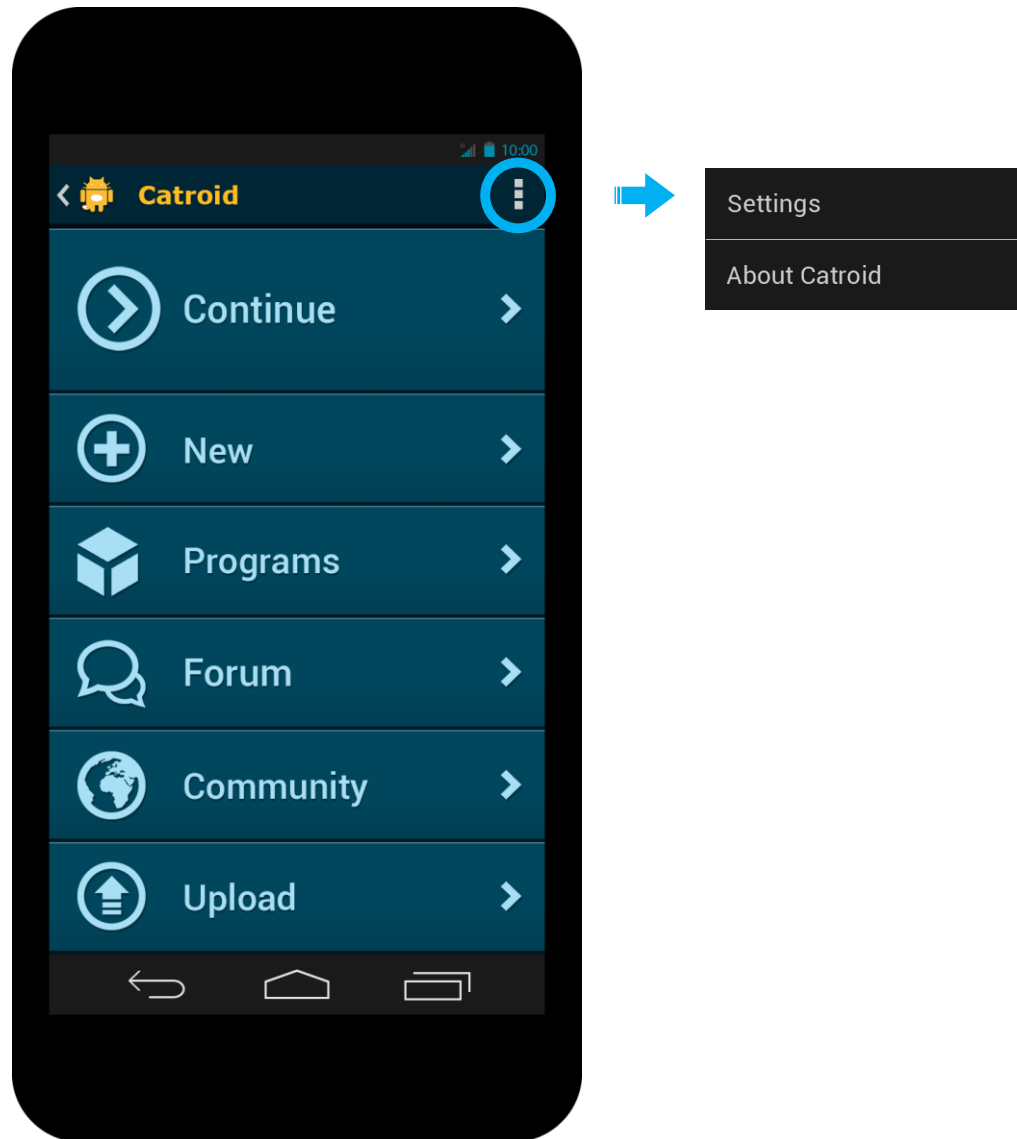
# Startscreen

# Program

# Program



**(Longpress menu)**
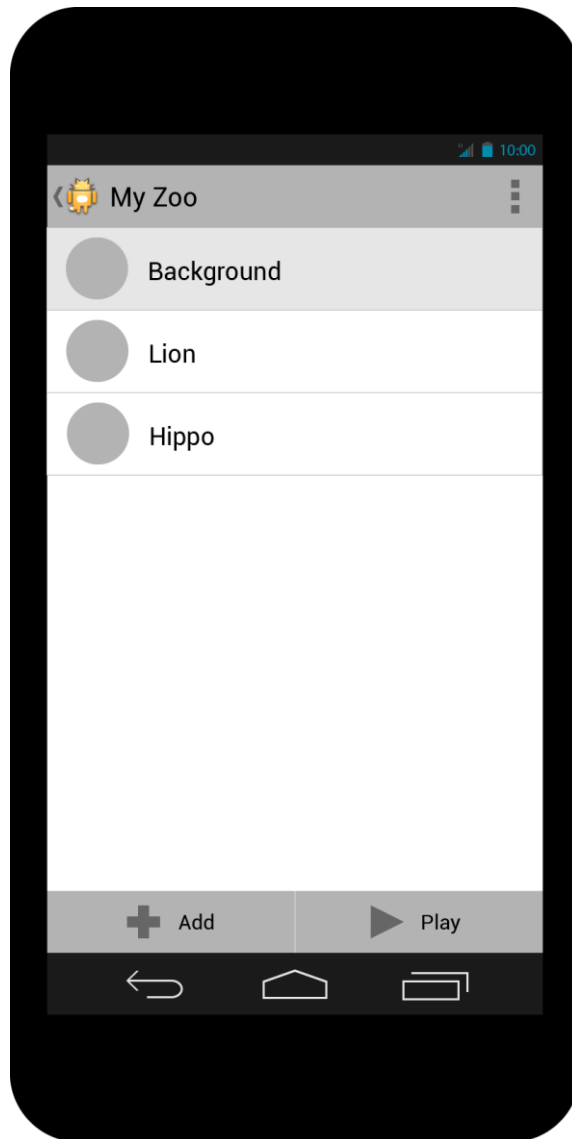
Copy
Cut
Insert Below
Move
Rename
Delete
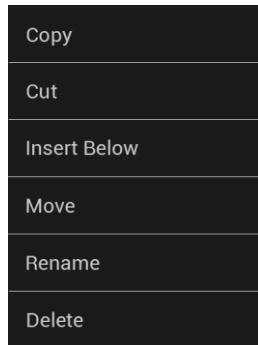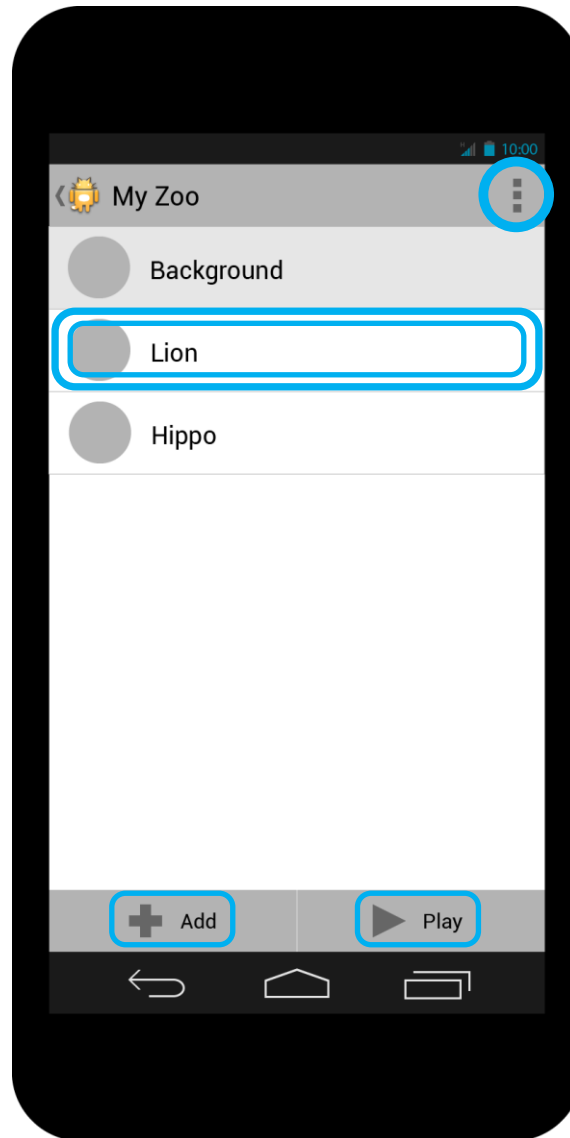
Selection
Show Details
Settings

My Zoo

Background
Lion
Hippo

Add object

Add

Play

Play project

# Project (Selection)

**Overlfow entries:**
1. **Copy**
2. **Cut**
3. **Insert Below** (one)
4. **Move**
5. **Rename** (one)
6. **Delete**

**If only one list element is selected, ‚Insert Below‘ and ‚Rename‘ appear in the overflow menu.**

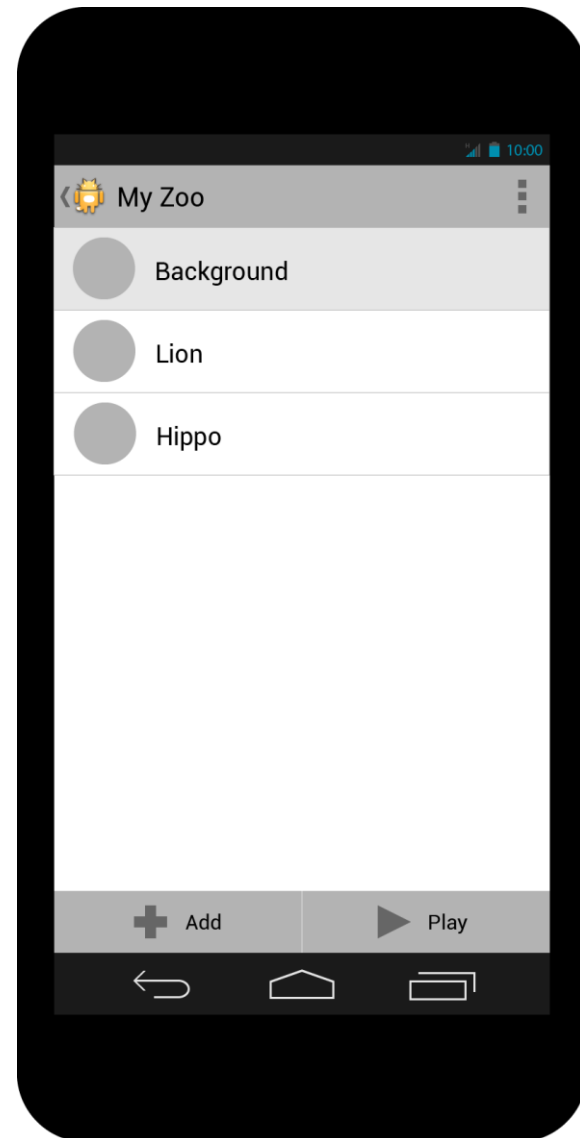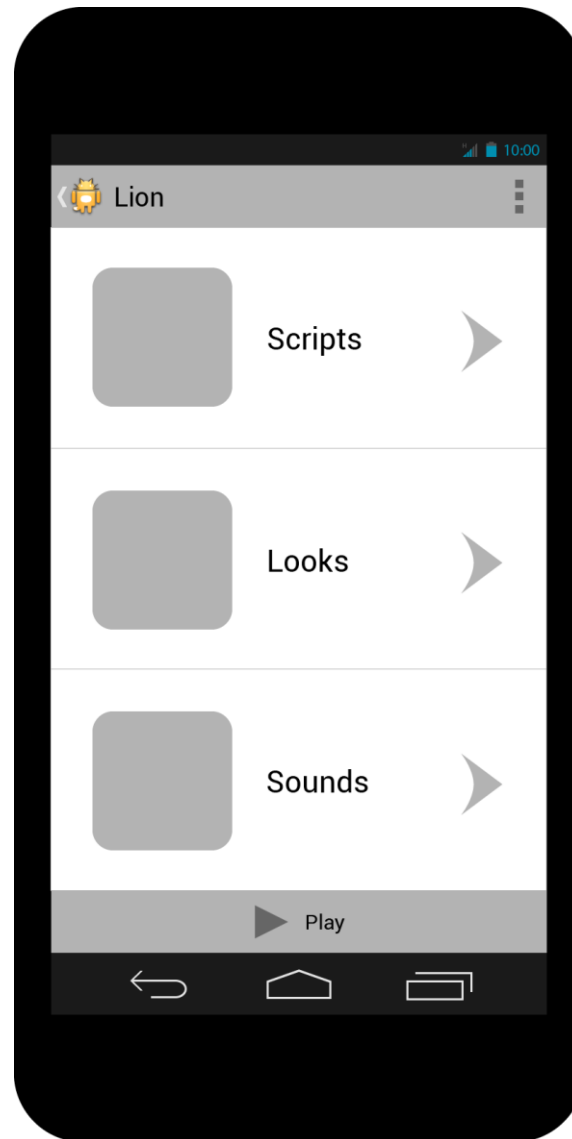**The sequence of the overflow menu entries is important.**
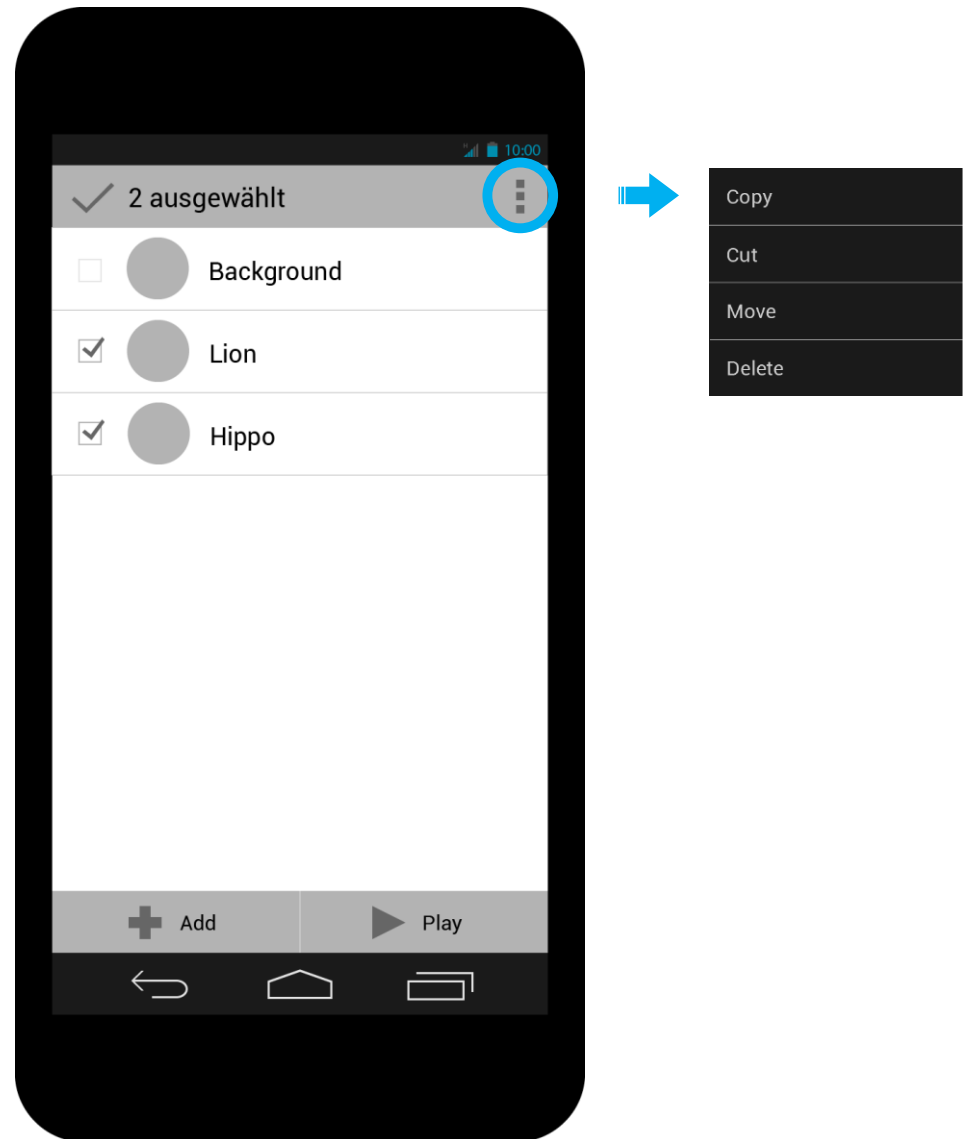
# Program

## Show Details

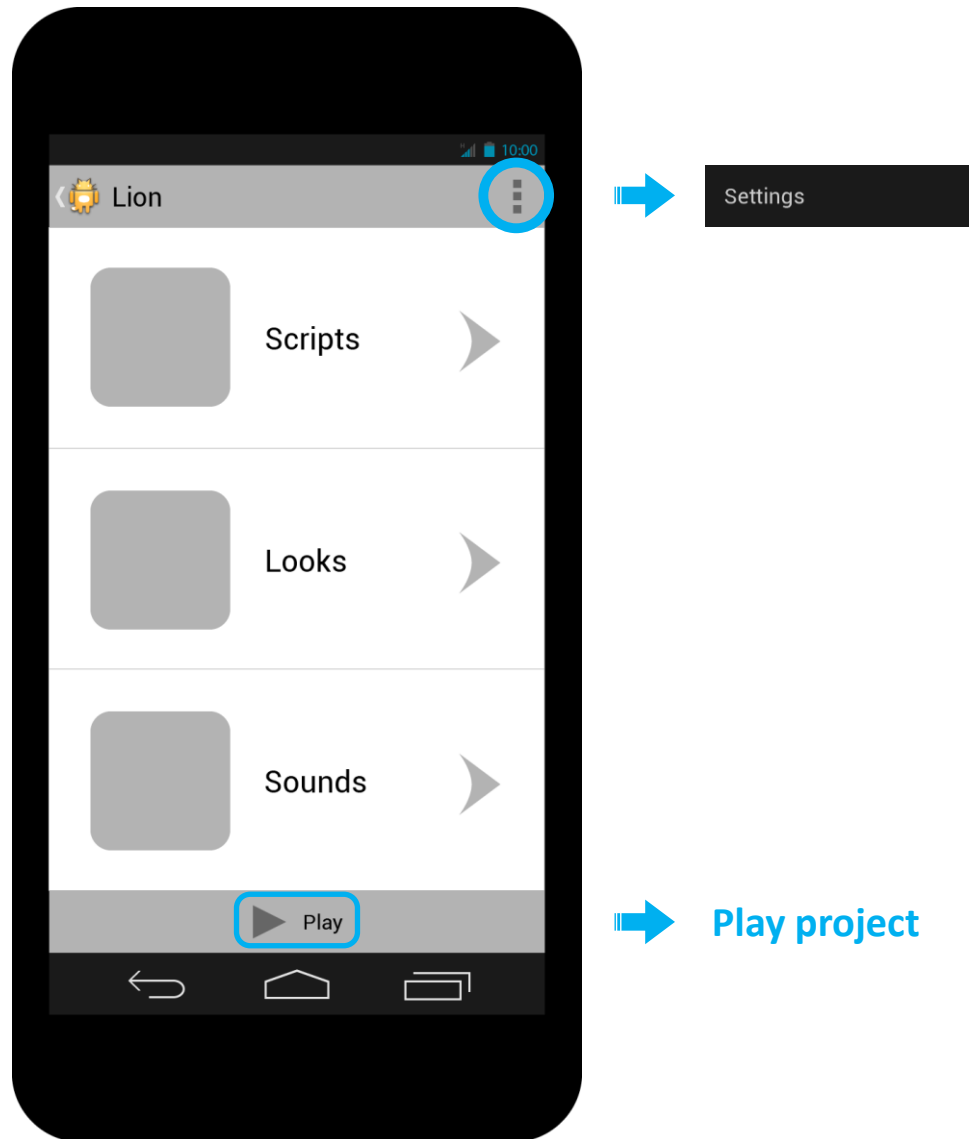**Shows detailed information of a list item.**

**To reduce complexity, details are hidden by default.**

# Tap on an object

# Tap on an object

# Looks

## Interface Functionality

- **Overflow**
- **Longpress**
- **Add**
- **Play**
- **(Multiple) Selection**

**work exactly like on program screen**

**Spinner: Quick change between Scripts, Looks and Sounds.**

**A tap on a costume opens a context menu for selection of graphics apps (Paintroid, etc.)**
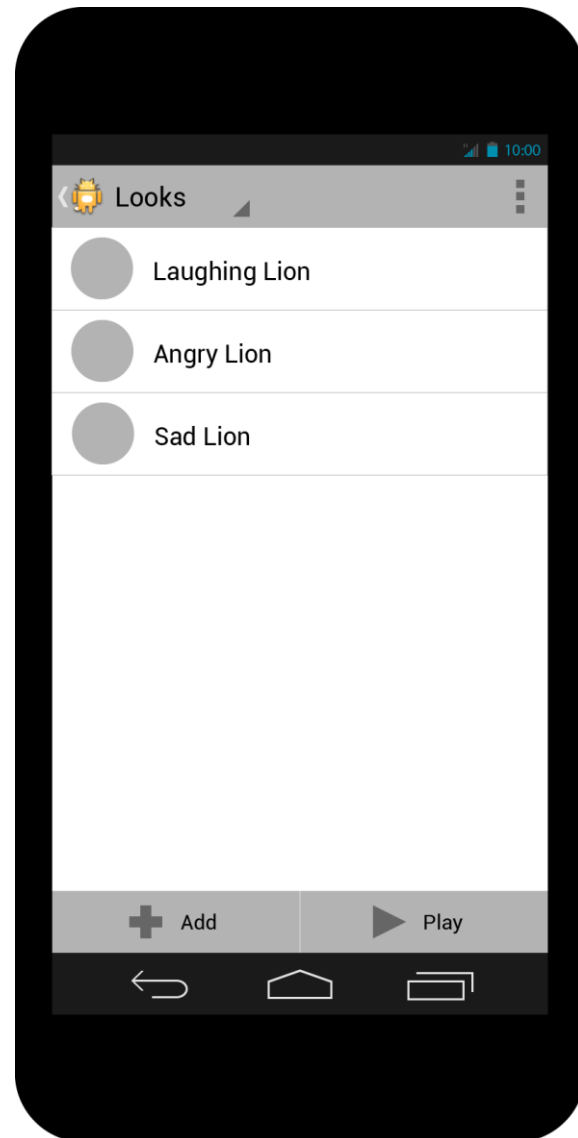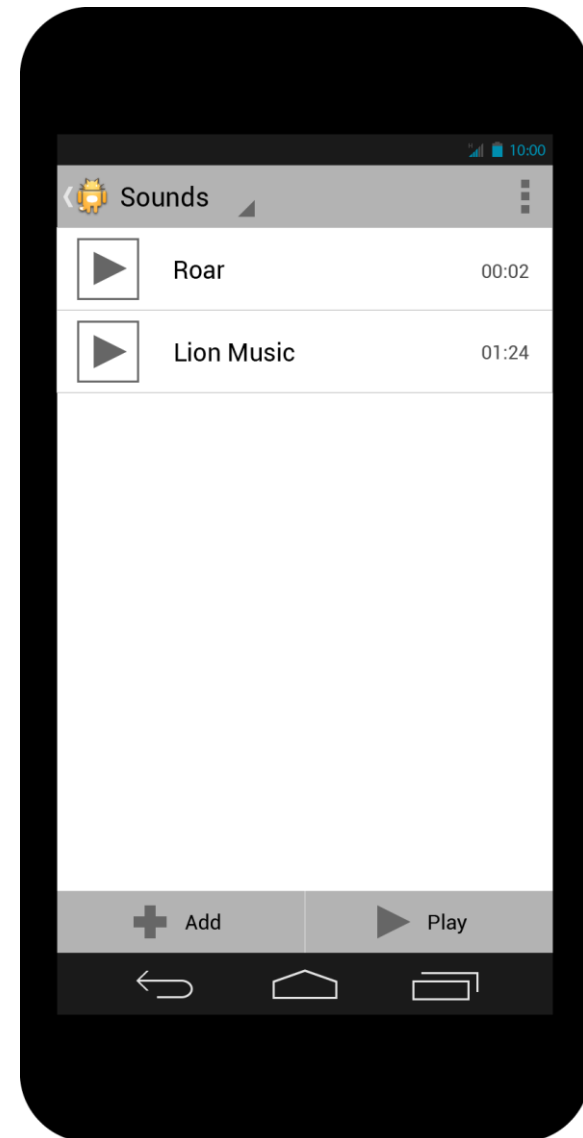
# Sounds

## Interface Functionality

- **Overflow**
- **Longpress**
- **Add**
- **Play**
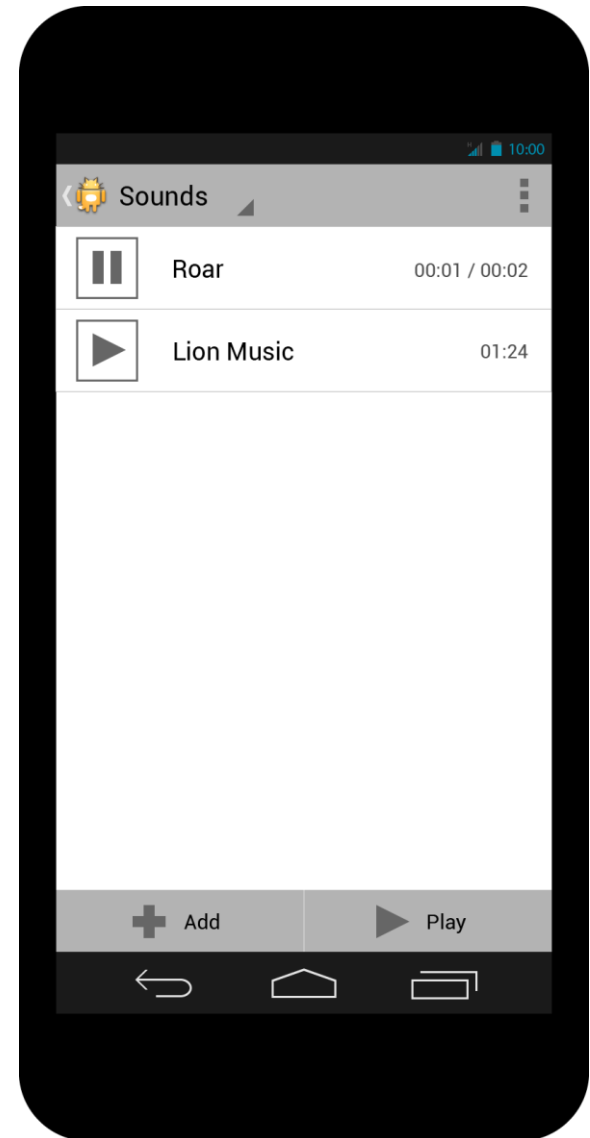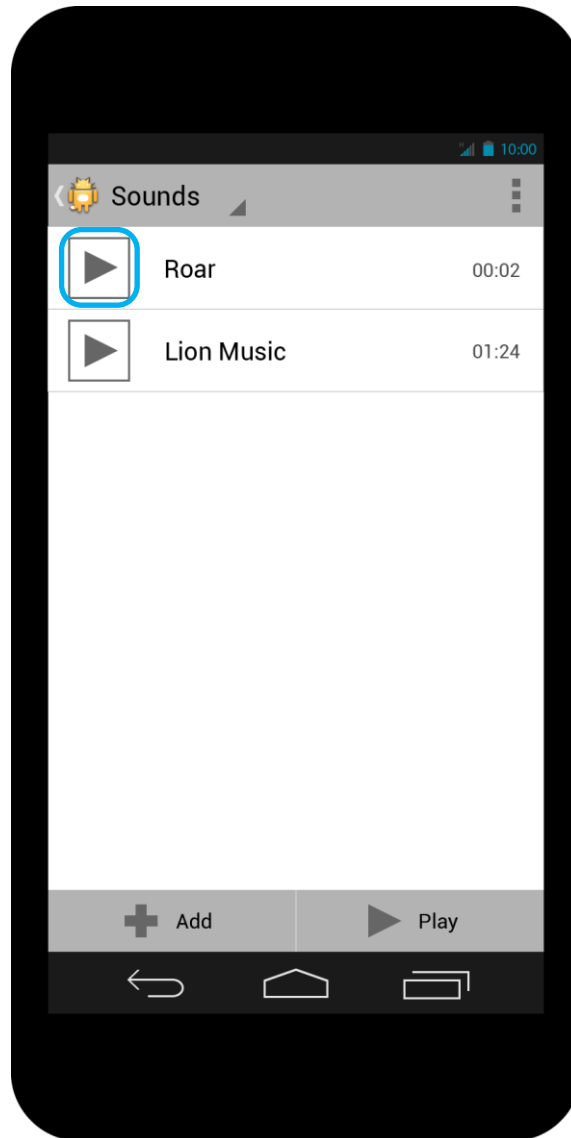- **(Multiple) Selection**

work exactly like on program screen

Spinner: Quick change between Scripts, Looks and Sounds.

A tap on a sound starts the sound player.

# Sounds (Play/Pause)

# Scripts

## Interface Functionality

- **Overflow**
- **Add**
- **Play**
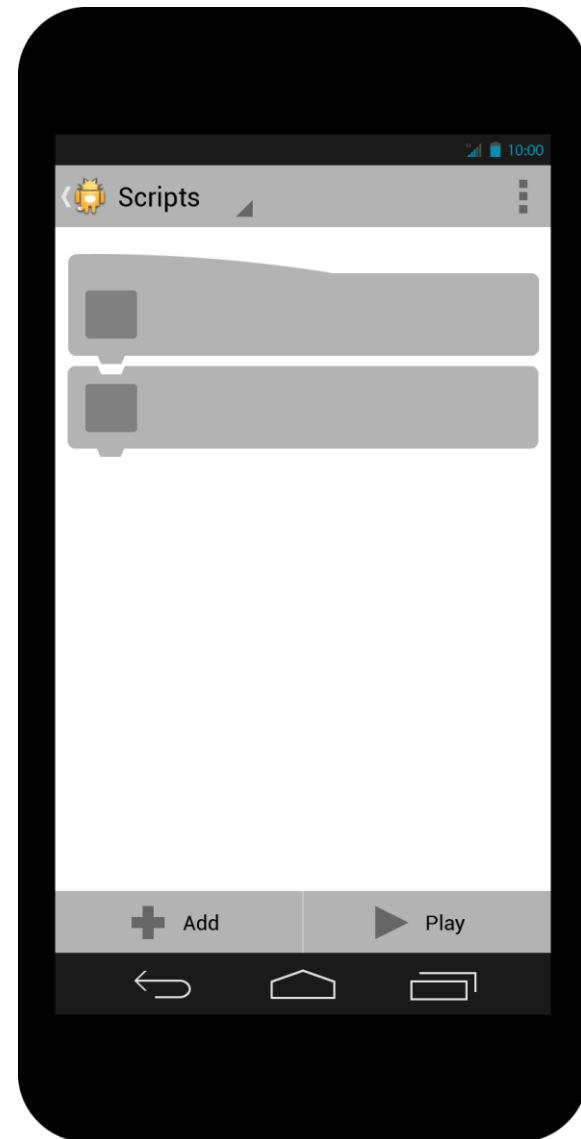- **(Multiple) Selection** (smart)

**work exactly like on program screen**

**(Multiple) Selection: After first item is selected, illogical combinations are disabled.**
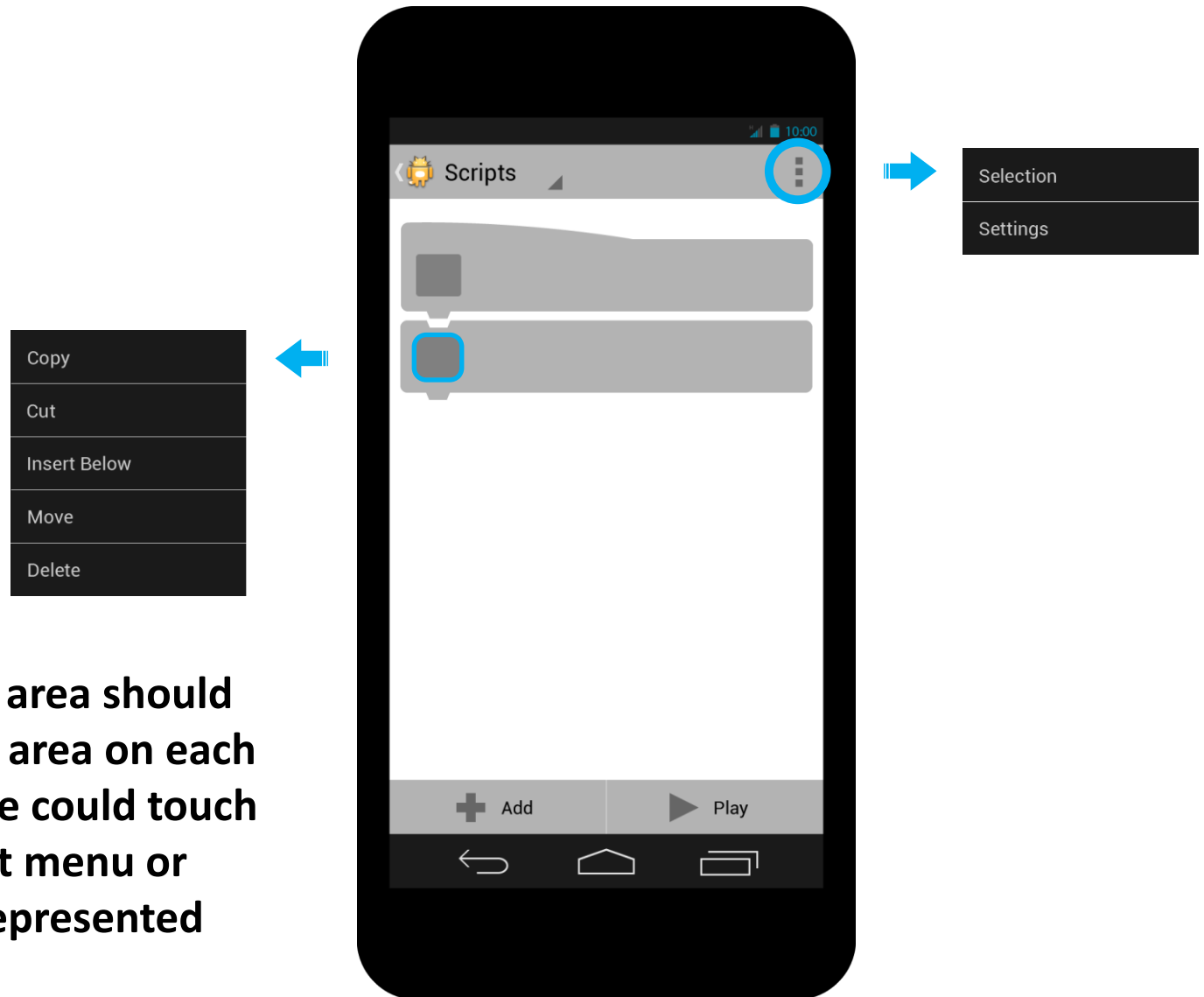
**Spinner: Quick change between Scripts, Looks and Sounds.**

**A tap on a brick opens its context menu.**

**Longpress on a brick activates moving functionality.**

# Scripts (Interactive Area)



The interactive area should be a consistent area on each brick where one could touch to open context menu or move brick. (Represented by a texture)