

```
1 <?php include("services/check.php"); ?>
2 <?php include("inc/header.php"); ?>
3 <!-- Start Banner Area -->
4
5 <!-- Start Feature Area -->
6 <section class="banner-area relative">
7 <div class="overlay overlay-bg"></div>
8 <div class="container">
9
10 <div class="row">
11 <div class="col-md-4 col-sm-offset-1">
12
13
14 <div class="ribbons">
15 <!-- Ribbons -->
16 <?php #####calling first name variable stored in
... session after login #####?>
17 <div class="ribbon ribbon-blue"><span>Welcome <?php
... echo $_SESSION['firstname']; ?> to Writing Game
18 </span> </div>
19 <!--/ Ribbons -->
20 </div>
21
22 </div>
23
24 <div class="col-md-8 text-right" style="margin-top:25px"><a
... href="logout" class="btn btn-secondary btn-sm"><i class="fa fa-sign-out"
... style="color:white"></i>&nbsp;Logout&nbsp;</span></a></div>
25
26
27
28 </div><!-- end row div -->
29
30
31
32
33
34
35 <div class="row">
36
37
38 <div class="col-md-9" id="game_container">
39 <!-- contact form -->
40 <div class="add-comment contact-form boxed">
41
42 <div class="comment-form">
43
44
45 <div id="timebar"></div>
46
```

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47
48
49         <form action="#" method="post" id="commentForm"
... class="ajax_form">
50             <?php
51
52                 #####get random question for
... game=1 ( mysql request) #####
53                 ##### games index : 1-wiriting
... 2-pics and words 3-COMplete THE SENTENCE 4-PAIR GAME 5-LISTEN and WRITE
... 6-translation #####
54                 $sql_qst="SELECT * FROM questions WHERE
... id_game=1 ORDER BY RAND() LIMIT 1";
55                 $req_request=mysqli_query($cnx,$sql_qst);
56
57                 $aff_request=mysqli_fetch_array($req_request,MYSQLI_ASSOC);
58                 ##### saving question text and
... question id into variables $questions and id_questions #####
59                 $question= $aff_request['question_text'];
60                 $id_question=$aff_request['id'];
61
62
63             ?>
64
65             <div class="col-md-2 pull-right"> <div
... class="col-sm-1">
66                 <div class="round round-lg hollow orange" id='my_score'
... style="font-size:15px">
67                     <strong>0</strong>/10
68                 </div>
69             </div></div>
70 <?php #####hiddens fields showing actual question database
... ID and actual score ##### ?>
71     <input type="hidden" value="<?php echo $id_question; ?>," id="id_question"
... name="id_question"/>
72     <input type="hidden" value="0" id="score_val" name="score"/>
73     <input type="hidden" value="<?php echo $id_question; ?>" id="qst"/>
74
75     <?php #####Printin Question variable $question into this
... bloc ##### ?>
76     <div class="add-comment-title" id="qst_txt"><h3><?php echo $question; ?></h3>
... </div>
77
78
79
80
81         <div class="form-inner">
82             <div class="field_text">
83                 <label for="name">
```

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83... class="label_title">Write the correct answer:</label>
84          <?php          #####Field
... for answer filled by user ##### ?>
85          <input type="text" name="answer_text"
... id="answer_text" value="" class="inputtext input_middle required" />
86          </div>
87
88
89          <div class="clear"></div>
90          <div id="help_tag">
91          <?php
92          ##### possible answers for
... choosed question from database#####
93          $sql_answ="SELECT * FROM answers WHERE
... id_question=".$id_question." ORDER BY RAND() LIMIT 4";
94          $req_answ=mysqli_query($cnx,$sql_answ);
95          ##### apply random bootstrap
... style classe for each answer option #####
96          $i = 1;
97          $array_cls = ['primary', 'secondary',
... 'success', 'danger', 'warning', 'info', 'light', 'dark'];
98          shuffle($array_cls);
99          #####While finding answer
... options in database write it in html format with bootstrap random style
... #####
100          while
... ($aff_answ=mysqli_fetch_array($req_answ,MYSQLI_ASSOC)) { ?>
101
102
103
104          <span style="font-size:14px;margin-top:3px"
... class="badge badge-pill badge-<?php          echo $array_cls[$i]; ?>"><?php echo
... $aff_answ['answer_text']; ?></span>
105          <?php $i++;
106          #####End boucle for random
... bootstrap style #####
107          }
108          #####End boucle for showing
... possible answers options #####
109          ?></div>
110
111          <?php ##### calling timer bar
... ##### ?>
112          <div class="example" data-timer="900"></div>
113
114          <div class="clear"></div>
115
116
117          <div class="rowSubmit">
118          <input class="btn btn-primary"

```

```
118... id="submit_answer" type="button" value="Submit Answer">
119
120         </div>
121         <script
... src="https://ajax.googleapis.com/ajax/libs/jquery/3.3.1/jquery.min.js"></script>
122
123 <?php ##### Function jquery for time progress bar evolution ##### ?>
124 <script>
125 function timerbar(){
126 var maxWidth = 300;
127     var duration = 20000;
128
129     var timer;
130
131     $(function() {
132         var $bar = $('#timebar');
133         Horloge(maxWidth);
134         timer = setInterval('Horloge('+maxWidth+')', 100);
135
136         $bar.animate({
137             width: maxWidth
138         }, duration, function() {
139             $(this).css('background-color', 'green');
140
141             clearInterval(timer);
142
143
144
145             /*##### send answer if time bar is end
... #####*/
146
147             var question_list = $("#id_question").val();
148             var score = $("#score_val").val();
149             var answer = $("#answer_text").val();
150             var qst = $("#qst").val();
151             var id_game = 1;
152
153
154
155             /* #####send answer to php page
... services/check_answer##### */
156             $.ajax({
157                 type: 'POST',
158                 url: 'services/check_answer.php',
159                 dataType: "json",
160                 data: {question_list:question_list, score:score,
... answer:answer,id_game:id_game,qst:qst},
161
162
163             })
```

```
164         .done(function(data){
165
166             //##### show the response from check_answer
page#####
167             ///##### change html data with new data coming
from answer page#####
168             $('#qst_txt').html(data.question);
169             $('#my_score').html(data.score);
170             $('#id_question').val(data.question_list);
171             $('#help_tag').html(data.html_answer);
172             $('#qst').val(data.qst);
173             $('#score_val').val(data.score_val);
174             $('#game_container').html(data.html_end);
175
176         })
177
178
179
180 //#####SUBMIT answer if time bar is
...end##### */
181
182
183
184     });
185 });
186
187 $stop.on('click', function() {
188     var $bar = $('#timebar');
189     clearInterval(timer);
190     $bar.css({"width": "0px", "-webkit-transition": ""});
191     $bar.stop();
192
193
194
195     var w = $bar.width();
196     var percent = parseInt((w * 100) / maxWidth);
197     $log.html(percent + ' %');
198 });
199 }
200 </script>
201
202
203 <script>
204 /*#####SAME PROCESS FOR NEXT QUESTION #####"*/
205 $(document).ready(function(){
206
207
208     $('#submit_answer').click(function(e){
209         var question_list = $("#id_question").val();
210         var score = $("#score_val").val();
```

```
211     var answer = $("#answer_text").val();
212     var qst = $("#qst").val();
213     var id_game = 1;
214     var $bar = $('#timebar');
215     var maxWidth = 300;
216     var duration = 20000;
217     var timer;
218     //////////// STOP BAR////////////////////////////////////
219
220     clearInterval(timer);
221     $bar.css({"width": "0px", "-webkit-transition": ""});
222     $bar.stop();
223
224
225
226
227
228
229     //////////////////////////////////////
230
231     /* send answer to php page*/
232     $.ajax({
233         type: 'POST',
234         url: 'services/check_answer.php',
235         dataType: "json",
236         data: {question_list:question_list, score:score,
... answer:answer,id_game:id_game,qst:qst},
237
238
239     })
240     .done(function(data){
241
242         $("#answer_text").val('');
243
244         $('#qst_txt').html(data.question);
245         $('#my_score').html(data.score);
246         $('#id_question').val(data.question_list);
247         $('#help_tag').html(data.html_answer);
248         $('#qst').val(data.qst);
249         $('#score_val').val(data.score_val);
250         $('#game_container').html(data.html_end);
251         /// #####restart
... bar////////////////////////////////////
252
253         timerbar();
254
255     })
256
257
258     // to prevent refreshing the whole page page
```

```
259         return false;
260
261     });
262 });
263 </script>
264
265
266
267
268
269 <script >
270 $(document).ready(function() {
271     var maxWidth = 300;
272     var duration = 20000;
273
274     var timer;
275
276     $(function() {
277         var $bar = $('#timebar');
278         Horloge(maxWidth);
279         timer = setInterval('Horloge('+maxWidth+')', 100);
280
281         $bar.animate({
282             width: maxWidth
283         }, duration, function() {
284             $(this).css('background-color', 'green');
285
286             clearInterval(timer);
287
288
289
290             /* send answer if time bar is end */
291
292             var question_list = $("#id_question").val();
293             var score = $("#score_val").val();
294             var answer = $("#answer_text").val();
295             var qst = $("#qst").val();
296             var id_game = 1;
297
298
299             /* send answer to php page*/
300             $.ajax({
301                 type: 'POST',
302                 url: 'services/check_answer.php',
303                 dataType: "json",
304                 data: {question_list:question_list, score:score,
305 ... answer:answer,id_game:id_game,qst:qst},
306
307
```

```
308     })
309     .done(function(data){
310
311         // show the response from check_answer page
312         //$('#response').html(data.question);
313         /// change html data with new data coming from answer page
314         $("#answer_text").val('');
315
316         $('#qst_txt').html(data.question);
317         $('#my_score').html(data.score);
318         $('#id_question').val(data.question_list);
319         $('#help_tag').html(data.html_answer);
320         $('#qst').val(data.qst);
321         $('#score_val').val(data.score_val);
322         $('#game_container').html(data.html_end);
323
324
325
326
327     })
328
329
330
331     ////////////////////////////////////* **//////////////////////////////////// answer if time
... bar is end */
332
333
334
335     });
336 });
337
338 $stop.on('click', function() {
339     var $bar = $('#timebar');
340     clearInterval(timer);
341     $bar.css({"width": "0px", "-webkit-transition": ""});
342     $bar.stop();
343
344
345
346     var w = $bar.width();
347     var percent = parseInt((w * 100) / maxWidth);
348
349 });
350
351 });
352
353 function Horloge(maxWidth) {
354     var w = $('#timebar').width();
355     var percent = parseInt((w * 100) / maxWidth);
356
```



```
357
358
359
360     /*if (percent==99) {
361
362
363     }*/
364 }
365 </script>
366
367
368
369
370
371
372
373
374
375
376
377
378
379
380
381
382
383
384     </div>
385
386
387
388
389
390
391         </form>
392     </div>
393 </div>
394 <!--/ contact form -->
395
396
397 </div>
398
399 </div>
400
401
402     <div class="col-md-8 text-left"><a href="start" class="btn
... btn-secondary btn-sm"><i class="fa fa-arrow-left"
... style="color:white"></i>&nbsp;Back&nbsp;</span></a></div>
403
404
```

```
405
406         </div>
407     </section>
408
409
410
411 <?php include("inc/footer.php"); ?>
412
413 <?php include("inc/footer_close.php"); ?>
```