



**HACETTEPE UNIVERSITY ENGINEERING  
DEPARTMENT  
COMPUTER ENGINEERING**

**LESSON**

**BBM405 FUNDAMENTALS OF ARTİFİCİAL INTELLİGENCE**

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# ALGORITHM DESIGN

## Part 1:

*“shoppinglist(Home, Object1, Object2, Object3) :-  
accessible(Home, Market1, Transportation), open(Market1),  
sells(Market1, Object1), stock(Market1, Object1),  
accessible(Home, Market2, Transportation), open(Market2),  
sells(Market2, Object2), stock(Market, Object2),  
accessible(Home, Market3, Transportation), open(Market3),  
sells(Market3, Object3), stock(Market3, Object3).”*

Shoppinglist take three argümans. After controlling accessible markets for transportation. Then controlling open markets, then controlling sells objects, lastly controlling stockmarkets for object. After controlling create shoppinglist.

## Part 2:

*“travelcity(mycity, finalcity) :- connected(mycity, finalcity).  
travelcity(mycity, finalcity) :- connected(mycity, X), travelcity(X, finalCity).”*

TravelCity take two argümans which are mycity and finalcity. After connected control each other if no connected each other, so first city arrive which city, after this city arrived city and this operation recursive and final city, create path