

Architecture de projet

```
✓ GAMEACT
  ✓ controllers
    GameController.php
    userController.php
  ✓ model
    Cart.php
    Game.php
    user.php
  ✓ views
    ✓ assets
      ✓ css
        # animate.css
        # flex-slider.css
        # fontawesome.css
        # owl.css
        # templatemo-cyborg-gaming.css
      > images
      ✓ js
        JS custom.js
        JS isotope.js
        JS isotope.min.js
        JS owl-carousel.js
        JS popup.js
        JS tabs.js
      > videos
      > webfonts
      > backoffice
      > frontoffice
      > vendor
    config.php
  index.php
```

Le dossier backoffice :

```
✓ backoffice
  ✓ js
    JS add-game-form.js
  add_user.php
  add-game.php
  dashboard_shop.php
  dashboard.php
  delete_user.php
  edit-game.php
  games-list.php
  update_user.php
```

Le dossier frontoffice :

```
└─ frontoffice
    └─ assets
        └─ css
            # style.css
        > images
    └─ add-to-cart.php
    └─ all-games.php
    └─ apply-promo.php
    └─ cart.php
    JS checkout.js
    └─ checkout.php
    └─ details.php
    └─ favorites.php
    └─ get-cart-count.php
    └─ increment_download.php
    JS java.js
    └─ login_admin.php
    └─ login_client.php
    └─ process-payment.php
    └─ profile.php
    └─ remove-from-cart.php
    └─ remove-promo.php
    <> role.html
    └─ shop.php
    └─ signup_client.php
    └─ update-cart-quantity.php
└─ vendor
    > bootstrap
    > jquery
```