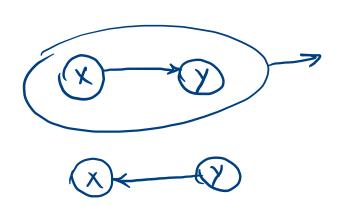
Identifiability



$$X = U_n$$

$$Y = f(x, U_y)$$

$$V_y = U_n$$

$$\begin{array}{ll}
\lambda = 0 \\
\lambda = 0 \\
\lambda = 0
\end{array}$$

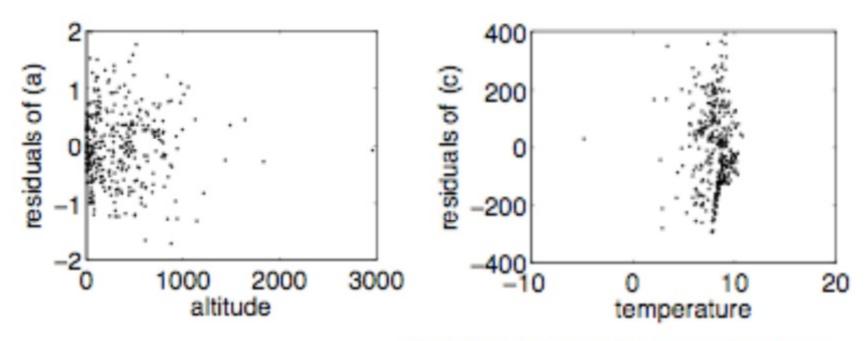
$$\begin{array}{ll}
\lambda_{n} \perp 0 \\
\lambda_{n} \\
\lambda_{n}
\end{array}$$

$$D = \{(x_n, y_n), \dots, (x_n, y_n)\}$$

SCM: ANM

$$X = U_{x}$$

$$y = f(x) + (U_{y})$$



Our independence tests detect strong dependence. Hence the method prefers the correct direction

 $altitude \rightarrow temperature$

Approximate inference

- Approximate inference techniques
 - Deterministic approximation
 - Variational algorithms
 - Stochastic simulation / sampling methods

Deterministic

Approximate

Sampling

$$P(A|X) = 5$$

Sampling-Based Estimation

$$x \sim P(x)$$

$$\{\chi_1,\ldots,\chi_n\}$$

$$E[X] \simeq \frac{1}{n} \sum_{i} x_{i}$$

$$E[f(x)] \simeq \frac{1}{n} \sum_{i=1}^{n} f(x_i)$$

$$\rightarrow \int \rho(x=x_0)$$

WCWC

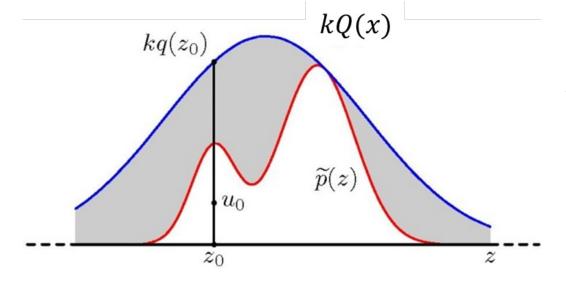
Monte Carlo methods

- Using a set of samples to find the answer of an inference query
 - expectations can be approximated using sample-based averages

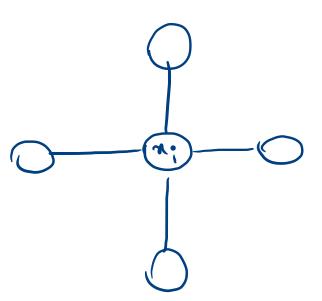
proposal distribution



$$P(x) = \frac{P(x)}{Z}$$



 $\tilde{p}(x)$



$$\Phi(x;x;) = e^{+\alpha x;x;}$$



$$(p(x)) = \frac{\widetilde{p}(x)}{Z}$$

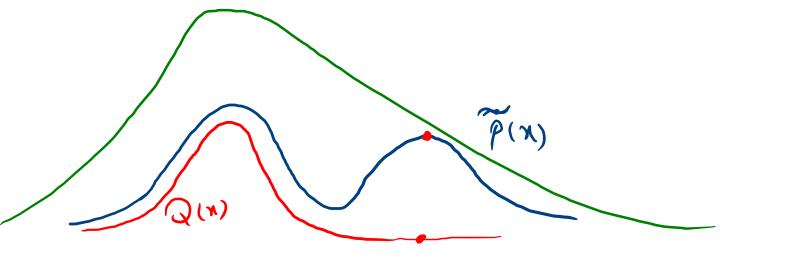
$$\Re Q(x) \geqslant \tilde{\rho}(x)$$

$$D = \{\chi_1, \chi_2, \dots, \chi_n\}$$

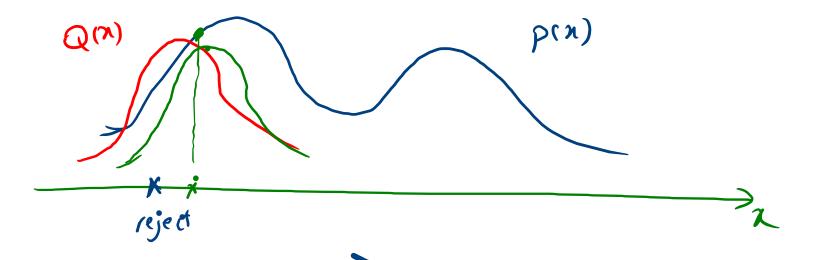
$$p(Accept) \ge \frac{\tilde{p}(n)}{KQ(n)} \le 1$$

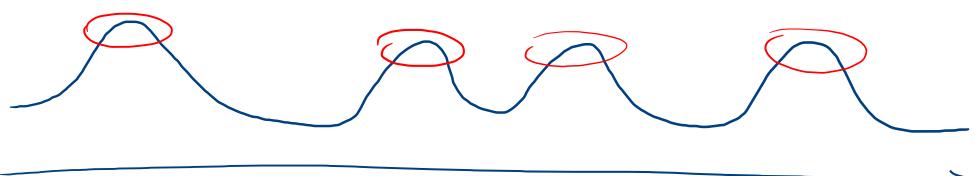
$$q(n) = \frac{\tilde{p}(n)}{KQM} = \frac{\tilde{p}(n)}{KQM} = \frac{\tilde{p}(n)}{\tilde{p}(n)dn} = \frac{\tilde{p}(n)$$

$$\mathbb{R}^{\mathbb{Q}(n)} \geq \widetilde{p}(n)$$



MCMC





$$Z'$$
 $\widetilde{\rho}(x)$ $\widetilde{\sim}(x)$

$$Q(x) = \frac{\rho(x)}{2}$$

$$Q(x) = \frac{\tilde{p}(x)}{2}$$

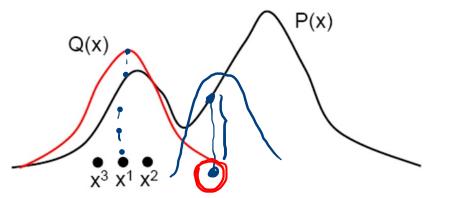
$$Q(x) = \frac{\tilde{p}(x)}{2} = p(x)$$



MCMC algorithms feature adaptive proposals

Instead of Q(x'), they use Q(x'|x) where x' is the new state being sampled, and x is the previous sample

Importance sampling with a (bad) proposal Q(x)



MCMC with adaptive proposal Q(x'|x)

Gibbs

