

Table 1: Revision History

Date	Developer(s)	Change
September 22nd 2016	Taha Mian	Intialize the tex file
September 22nd 2016	Victor Velenchovsky	First Draft
September 22nd 2016	Amandeep Panesar	First Draft
December 6th 2016	Victor Velechovsky	Revision 1

SE 3XA3: Problem Statement

DJ.Js

Group 12, Dynamic Play
Amandeep Panesar - panesas2
Victor Velenchovsky -velechva
Taha Mian - maintm

December 6, 2016

1 The Problem

Social gatherings where nobody likes the music can be a drag. Poor choice of music can make events boring and unenjoyable.

2 How We Will Solve It

We will bad music at social gatherings by creating a democratic voting system which allows all opinions to be heard. The voting system will give users the ability to change the music to their liking.

3 Why is this an important Problem?

The problem is important to end users because it gives party hosts the ability to let guests choose music which in turn incorporates everyone's taste. Furthermore, the party host does not have to worry about catering to the guests' varied music tastes.

4 Context

The problem revolves around social gatherings of any kind that involve music. Parties, Weddings, and Conferences are prime examples. Nobody wants to be at an event where the guests aren't feeling the music. The dance floor will be empty, and the mood will be somber. This is the type of situation our app remedies. Music that everybody enjoys will lift the guests moods, and make the event more fun.

5 Stakeholders

People who attend events and those who organize them are stakeholders of our product. It is important to make sure that people hear what they want, rather than being forced to listen to what someone else decides.

6 Environment

The product should work on a wide variety of platform and environments. The personal mobile device or computer that a user owns should not be a hamper on their ability to use the product.