

# Introduction to Quantum Computing

## Week 2: Linear Algebra for Quantum Computing

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**Quantum Talent and Learning Center**  
Amsterdam University of Applied Sciences

Week 2  
March 22nd, 2024

## Agenda for today:

- Recap of the previous session and solving some questions.
- Qubits.
- Coherent and entanglement concepts, pending time.
- Bra-Ket notation and the linear algebra in quantum computing.
- Solving exercises on finding probability of quantum states.
- Matrix representation and matrix operations in quantum computing.

Every 30 min or so we will have a feed from other QTLC groups.

Feel free to ask questions at any time!

It is an interactive workshop, we all learn from each other!

- Join Discord and display your name instead of the nickname or the username.
- Check the invite email for the Discord link.

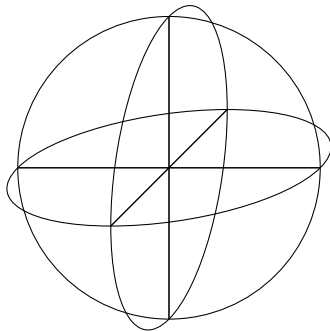
Goede vrijdag (Good Friday): Friday 29 March 2024  
No workshop on that day.

We will resume on Friday 5 April 2024.

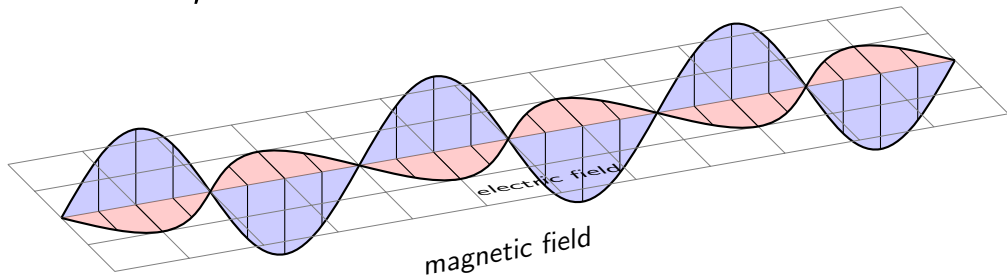
We will give you some **exercises** to work on during the break.

# Recap of the previous session

- Classical superposition vs. quantum superposition.
- Measurements in quantum mechanics.



# Review, week 1



# Qubit vs. classical bit

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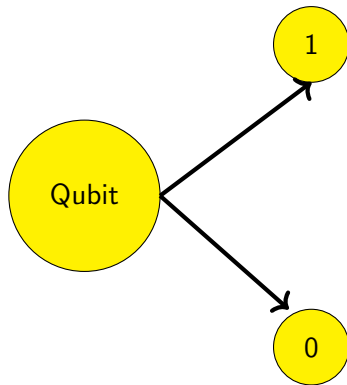


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**Quantum mechanics:**

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## Quantum mechanics:

**Wavefunctions** are used to describe the state of a quantum system.

## Example: Free particle

$$\Psi(x) = Ae^{ikx}$$

Wavefunction is a complex-valued function, for example, of position and time.

## Probability density:

$|\Psi(x, t)|^2$  gives the probability of finding the particle at position  $x$  at time  $t$ .

We can write the wavefunction as a ket  $|\psi\rangle$ :

$$|\psi\rangle = Ae^{ikx}$$

# Dirac Bra-Ket Notation

We can write the wavefunction as a ket  $|\psi\rangle$ :

$$|\psi\rangle = Ae^{ikx}$$

Bra-Ket notation is a standard notation in quantum mechanics.

It is used to describe quantum states and operations.

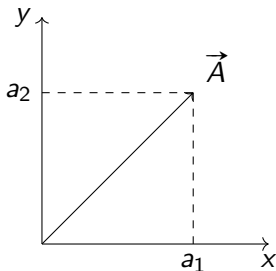
It is named after Paul Dirac.

Qubit states are represented as kets.

# Dirac Bra-Ket Notation

A vector  $\vec{A}$  in a two-dimensional space can be written as a column matrix:

$$\vec{A} = \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$$



Using the Dirac notation, we can write the vector  $\vec{A}$  as a ket:

$$|A\rangle = a_1|x\rangle + a_2|y\rangle$$

# Dirac Bra-Ket Notation

Similarly, a vector  $\vec{B}$  in a three-dimensional space can be written as a column matrix:

$$\vec{B} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

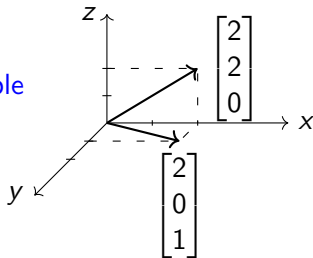


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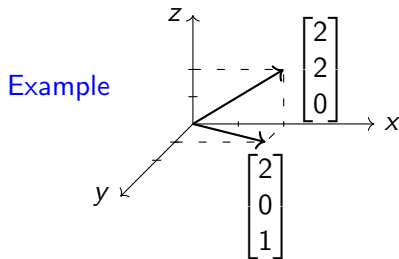
Example



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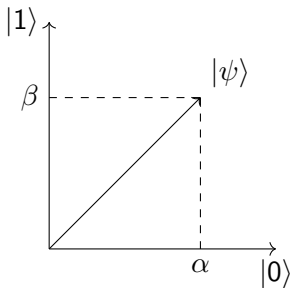
Using the Dirac notation, we can write the vector  $\vec{B}$  as a ket:

$$|B\rangle = b_1|x\rangle + b_2|y\rangle + b_3|z\rangle$$

# Dirac Bra-Ket Notation

In analogy to vectors, we can write the wavefunction as a ket  $|\Psi\rangle$ :

$$|\Psi\rangle = \alpha|0\rangle + \beta|1\rangle$$



with  $\alpha$  and  $\beta$  called the amplitudes of the states and they are generally complex numbers.

The norm of a 2D vector is:

$$||A|| = \sqrt{a_1^2 + a_2^2}$$

Similarly, the norm of a 3D vector is:

$$||B|| = \sqrt{b_1^2 + b_2^2 + b_3^2}$$

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**Amplitudes** give the probability of finding the system in a given state when performing a measurement.

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The **probability** of finding the system in state  $|0\rangle$  is  $|\alpha|^2$ , and the probability of finding the system in state  $|1\rangle$  is  $|\beta|^2$ .

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The **sum** of the **probabilities** of finding the system in the two states must be equal to 1. Hence,

$$|\alpha|^2 + |\beta|^2 = 1$$

The particle exists by itself in a superposition of states.

Question:

The quantum state of a spinning coin can be written as a superposition of heads and tails. Using heads as  $|1\rangle$  and tails as  $|0\rangle$ , the quantum state of the coin is

$$|\text{coin}\rangle = \frac{1}{\sqrt{2}}(|1\rangle + |0\rangle).$$

What is the probability of getting heads?

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What is the probability of getting heads?

The amplitude of the state  $|1\rangle$  is  $\beta = \frac{1}{\sqrt{2}}$ , so the probability of getting heads is  $|\beta|^2 = \frac{1}{2}$ . So, the probability is 0.5, or 50%.

Similarly, the probability of getting tails is also  $\frac{1}{2}$ , so the sum of the probabilities of getting heads and tails is 1.

# Dirac Bra-Ket Notation

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A weighted coin has twice the probability of landing on heads vs. tails. What is the state of the coin in “ket” notation?

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$$P_{\text{heads}} + P_{\text{tails}} = 1 \quad (\text{Normalization Condition})$$

$$P_{\text{heads}} = 2P_{\text{tails}} \quad (\text{Statement in Example})$$

$$\rightarrow P_{\text{tails}} = \frac{1}{3} = \alpha^2$$

$$\rightarrow P_{\text{heads}} = \frac{2}{3} = \beta^2$$

$$\rightarrow \alpha = \sqrt{\frac{1}{3}}, \beta = \sqrt{\frac{2}{3}} \rightarrow |\text{coin}\rangle = \sqrt{\frac{1}{3}}|0\rangle + \sqrt{\frac{2}{3}}|1\rangle.$$

# Dirac Bra-Ket Notation

Question for the creative minds:

How can you use the concept of quantum superposition to describe the composition of a cake?



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How can you use the concept of quantum superposition to describe the composition of a cake?



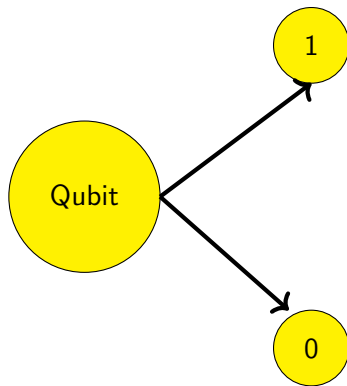
$$|\text{cake}\rangle = \alpha|\text{chocolate}\rangle + \beta|\text{vanilla}\rangle + \gamma|\text{strawberry}\rangle + \delta|\text{lemon}\rangle + \epsilon|\text{carrot}\rangle + \dots$$

# Qubit vs. classical bit

Qubit is a quantum bit.

**Classical bit:** can be in one of two states: 0 or 1.

**Qubit:** can be in a superposition of 0 and 1.





# Matrix representation of qubit

We use matrix algebra to represent qubits.

State of a single qubit:

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

In a vector form/representation:

$$|\psi\rangle = \begin{bmatrix} \alpha \\ \beta \end{bmatrix}$$

The states  $|0\rangle$  and  $|1\rangle$  are represented by the following column matrices:

$$|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \text{and} \quad |1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

The coefficients  $\alpha$  and  $\beta$  are complex numbers, and they are generally called the amplitudes of the states.

# What is a matrix?

- A matrix is a rectangular array of numbers, symbols, or expressions, arranged in rows and columns.
- The individual items in a matrix are called its elements or entries.
- The horizontal and vertical lines of entries in a matrix are called rows and columns, respectively.
- The size of a matrix is defined by the number of rows and columns that it contains.
- A matrix with  $m$  rows and  $n$  columns is called an  $m \times n$  matrix.
- A matrix can be used to represent a linear map.
- A matrix can be used to represent a property of a mathematical object.

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}$$

- $a_{11}, a_{12}, \dots, a_{1n}$  are the elements of the first row of the matrix  $A$ .
- $a_{21}, a_{22}, \dots, a_{2n}$  are the elements of the second row of the matrix  $A$ .
- $a_{m1}, a_{m2}, \dots, a_{mn}$  are the elements of the  $m$ th row of the matrix  $A$ .

# Matrix operations review

How to perform matrix multiplication?

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} e & f \\ g & h \end{bmatrix} = \begin{bmatrix} ae + bg & af + bh \\ ce + dg & cf + dh \end{bmatrix}$$

For example, acting with 2x2 matrix on a 2x1 column matrix:

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} \alpha \\ \beta \end{bmatrix} = \begin{bmatrix} a\alpha + b\beta \\ c\alpha + d\beta \end{bmatrix}$$

How to perform matrix multiplication?

This can be extended to multiplication of 3x3 matrices.

$$\begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \begin{bmatrix} j & k & l \\ m & n & o \\ p & q & r \end{bmatrix} = \begin{bmatrix} aj + bm + cp & ak + bn + cq & al + bo + cr \\ dj + em + fp & dk + en + fq & dl + eo + fr \\ gj + hm + ip & gk + hn + iq & gl + ho + ir \end{bmatrix}$$

# Matrix operations review

Example: multiply the following matrices:

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix}$$

Example: multiply the following matrices:

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix} = \begin{bmatrix} 1 \cdot 5 + 2 \cdot 7 & 1 \cdot 6 + 2 \cdot 8 \\ 3 \cdot 5 + 4 \cdot 7 & 3 \cdot 6 + 4 \cdot 8 \end{bmatrix} = \begin{bmatrix} 19 & 22 \\ 43 & 50 \end{bmatrix}.$$

# Matrix operations review

Example: multiply the following matrices:

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

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$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Solution

$$= \begin{bmatrix} 1 \cdot 1 + 2 \cdot 0 + 3 \cdot 0 & 1 \cdot 0 + 2 \cdot 1 + 3 \cdot 0 & 1 \cdot 0 + 2 \cdot 0 + 3 \cdot 1 \\ 4 \cdot 1 + 5 \cdot 0 + 6 \cdot 0 & 4 \cdot 0 + 5 \cdot 1 + 6 \cdot 0 & 4 \cdot 0 + 5 \cdot 0 + 6 \cdot 1 \\ 7 \cdot 1 + 8 \cdot 0 + 9 \cdot 0 & 7 \cdot 0 + 8 \cdot 1 + 9 \cdot 0 & 7 \cdot 0 + 8 \cdot 0 + 9 \cdot 1 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}.$$



# Matrix operations review

The matrix also can have complex numbers as elements.

Example: multiply the following matrices:

$$\begin{bmatrix} 1 & 2i & 3 \\ 4 & 5 & 6i \\ 7 & 8i & 9 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

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Solution

$$= \begin{bmatrix} 1 \cdot 1 + 2i \cdot 0 + 3 \cdot 0 & 1 \cdot 0 + 2i \cdot 1 + 3 \cdot 0 & 1 \cdot 0 + 2i \cdot 0 + 3 \cdot 1 \\ 4 \cdot 1 + 5 \cdot 0 + 6i \cdot 0 & 4 \cdot 0 + 5 \cdot 1 + 6i \cdot 0 & 4 \cdot 0 + 5 \cdot 0 + 6i \cdot 1 \\ 7 \cdot 1 + 8i \cdot 0 + 9 \cdot 0 & 7 \cdot 0 + 8i \cdot 1 + 9 \cdot 0 & 7 \cdot 0 + 8i \cdot 0 + 9 \cdot 1 \end{bmatrix} = \begin{bmatrix} 1 & 2i & 3 \\ 4 & 5 & 6i \\ 7 & 8i & 9 \end{bmatrix}.$$

# Matrix operations review

We can also multiply a matrix by a scalar.

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Solution

$$= \begin{bmatrix} 2 \cdot 1 & 2 \cdot 2 \\ 2 \cdot 3 & 2 \cdot 4 \end{bmatrix} = \begin{bmatrix} 2 & 4 \\ 6 & 8 \end{bmatrix}.$$

This is equivalent to multiplying each element of the matrix by the scalar.  
This is called scaling a matrix.

# Matrix operations review

We can also add two matrices.

Example: add the following matrices:

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} + \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix}$$

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Example: add the following matrices:

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Solution

$$= \begin{bmatrix} 1+5 & 2+6 \\ 3+7 & 4+8 \end{bmatrix} = \begin{bmatrix} 6 & 8 \\ 10 & 12 \end{bmatrix}.$$

# Matrix operations review

We can also subtract two matrices.

Example: subtract the following matrices:

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} - \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix}$$

# Matrix operations review

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$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} - \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix}$$

Solution

$$= \begin{bmatrix} 1 - 5 & 2 - 6 \\ 3 - 7 & 4 - 8 \end{bmatrix} = \begin{bmatrix} -4 & -4 \\ -4 & -4 \end{bmatrix} = -4 \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}.$$



# Matrix operations review

We can also find the transpose of a matrix.

General rule is to swap the rows and columns of the matrix.  
Let  $A$  be an  $m \times n$  matrix.

The transpose of  $A$ , denoted by  $A^T$ , is an  $n \times m$  matrix.  
Example:

$$A = \begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix} \qquad A^T = \begin{bmatrix} a & d \\ b & e \\ c & f \end{bmatrix}$$

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$$A^T = \begin{bmatrix} a_{11} & a_{21} & \cdots & a_{m1} \\ a_{12} & a_{22} & \cdots & a_{m2} \\ \vdots & \vdots & \ddots & \vdots \\ a_{1n} & a_{2n} & \cdots & a_{mn} \end{bmatrix}$$

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Solution

$$= \begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix}.$$

# Matrix operations review

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Solution

$$= \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}.$$

Also, we can find the conjugate of a matrix.

The complex conjugate of a matrix is obtained by taking the conjugate of each element of the matrix.

Let  $A$  be an  $m \times n$  matrix.

Let  $T = 1 + 2i$ , then the complex conjugate of  $T$  is  $1 - 2i$ .

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Let  $T = 1 + 2i$ , then the complex conjugate of  $T$  is  $1 - 2i$ .

The complex conjugate of  $A$ , denoted by  $A^*$ , is an  $m \times n$  matrix.

$$A = \begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix} \qquad A^* = \begin{bmatrix} a^* & b^* & c^* \\ d^* & e^* & f^* \end{bmatrix}$$



# Matrix operations review

Example: find the conjugate of the following matrix:

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$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}^*$$

Solution

$$= \begin{bmatrix} 1^* & 2^* \\ 3^* & 4^* \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}.$$

It is a real matrix, so the conjugate of a real matrix is the matrix itself.

# Matrix operations review

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Solution

$$= \begin{bmatrix} 1^* & 2i^* & 3^* \\ 4^* & 5^* & 6i^* \\ 7^* & 8i^* & 9^* \end{bmatrix} = \begin{bmatrix} 1 & -2i & 3 \\ 4 & 5 & -6i \\ 7 & -8i & 9 \end{bmatrix}.$$

# Matrix operations review

We can also find the conjugate transpose of a matrix.

The conjugate transpose of a matrix is obtained by taking the conjugate of each element of the matrix and then taking the transpose of the matrix.

Let  $A$  be an  $m \times n$  matrix.

The conjugate transpose of  $A$ , denoted by  $A^\dagger$ , is an  $n \times m$  matrix.

$$A = \begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix} \qquad A^\dagger = \begin{bmatrix} a^* & d^* \\ b^* & e^* \\ c^* & f^* \end{bmatrix}$$

Example: find the conjugate transpose of the following matrix:

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Solution

$$= \begin{bmatrix} 1i^* & 3^* & 5i^* \\ 2^* & 4i^* & 6^* \end{bmatrix} = \begin{bmatrix} -i & 3 & i \\ 2 & -4i & 6 \end{bmatrix}.$$

# Matrix representation of qubit

Experimentally, we can manipulate qubits using lasers or passing them through optical devices.

Changing the qubit state is equivalent to changing the amplitudes  $\alpha$  and  $\beta$ .

This can be done using the action of an unitary matrix  $U$  on the qubit.

Let the state of the qubit be  $|\psi\rangle$ . We can change the state of the qubit to  $|\psi'\rangle$  using the action of the unitary matrix  $U$  on the qubit:

$$|\psi'\rangle = \mathbf{U}|\psi\rangle \quad (1)$$

Unitary means that the matrix  $U$  acts on the qubit without changing the norm of the qubit, i.e.  $|\alpha|^2 + |\beta|^2 = 1$ .

The matrix  $U$  is unitary if its conjugate transpose is equal to its inverse:

$$U^\dagger U^{-1} = U^{-1} U^\dagger = I \quad (2)$$



# Matrix representation of qubit

## Example:

What is the conjugate transpose of the following matrix:

$$A = \begin{bmatrix} 1 & i \\ 1 & i \end{bmatrix} \quad (3)$$

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Is the matrix  $A$  unitary?

# Matrix representation of qubit

## Example:

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The conjugate transpose of the matrix  $U$  is:

$$A^\dagger = \begin{bmatrix} 1 & 1 \\ -i & -i \end{bmatrix} \quad (4)$$

Is the matrix  $A$  unitary?

No, the matrix  $A$  is not unitary:

$$AA^\dagger = \begin{bmatrix} 1 & i \\ 1 & i \end{bmatrix} \begin{bmatrix} 1 & 1 \\ -i & -i \end{bmatrix} = 2 \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \neq \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

# Matrix representation of qubit

Given the state of a qubit in  $|0\rangle$ . What is the result of applying the unitary operator

$$X = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \text{ to the qubit?}$$

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The result of applying the unitary operator  $X$  to the qubit is:

$$X |0\rangle = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} = |1\rangle \quad (5)$$

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$$X|0\rangle = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} = |1\rangle \quad (5)$$

Hence the matrix  $X$  flips the state of the qubit from  $|0\rangle$  to  $|1\rangle$ .

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The result of applying the unitary operator  $X$  to the qubit is:

$$X|0\rangle = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} = |1\rangle \quad (6)$$

# Matrix representation of qubit

Given the state of a qubit in  $|0\rangle$ . What is the result of applying the unitary operator

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Hence the matrix  $X$  flips the state of the qubit from  $|0\rangle$  to  $|1\rangle$ .

# Matrix representation of qubit

Let's now perform two successive operations on the qubit in state  $|0\rangle$ . First, we apply the unitary operator  $X$  to the qubit, and then we apply the unitary operator

$Y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$  to the qubit.

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