



DP.BicycleBuildBase

1. IBicycle : nothing changed here
2. Bicycle : nothing changed here

DP.P015.BikeBuild_Structural_DesignPattern.ConsoleApp

3. The AbstractDecoratorClass. Note that it uses composition to include a protected property, which contains a reference to a class that implements IBicycle.
4. The Decorator classes. Here we have two: DecoratorDocumentdBicycle and DecoratorNotifyingBicycle. We can have as many as need. We can stack them in the implementation, making it possible to have a Bicycle object with either a manual printer or a notifier, or both or neither