

CS301 - HW4

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- (a) *Object:* Given the graph, determine if there is an itinerary from Istanbul to i that cost less than k_i , where i is every node in the graph -except Istanbul.

Iterating the below process for each vertex will solve the problem:

Input:

A graph $G = (V, E), c : V \times V \rightarrow Z^+$, where cost information is stored inside edges

A set $R = \{v_1, v_2, \dots, v_n\}$, where v_i is a vertex in graph that has to be included to itinerary to v ,

A positive integer k

Output:

Yes: if there is a path to vertex v exist that costs less than k ,

No: if there is not a path to vertex v exist that costs less than k

- (b) *Theorem:* "Finding Itinerary problem" is NP-Complete.

Membership:

Guess an itinerary for a specific vertex (city), v ,

Check whether every city in the R appears in the itinerary exactly once: $O(n)$, where n is the number of nodes in the path,

Also, check whether any city in the itinerary appears more than once: $O(n)$, where n is the number of nodes in the path,

After those checks, if the itinerary is valid, find the cost of the road by adding all lengths: Search for a road in edges: $O(E)$, there n roads in the itinerary: $n \cdot O(E)$ where n is the number of nodes in the path,

Finally, checks whether that sum is minimum or not: $O(1)$

In total: $O(n) + O(n) + O(E \cdot n) + O(1) = O(n \cdot E)$

Repeat above steps for each vertex, v in the graph (except Istanbul itself): $V \cdot O(n \cdot E)$

Since n can be V at most: $O(V^2 \cdot E)$

Above process can be handled in polynomial time. Hence, problem is in NP.

Hardness:

Reduce *Travelling salesman problem (TSP)* to Find itinerary problem,

To find TSP of graph $G = (V, E)$, every node has to be visited, and start and end nodes has to be same.

In Finding Itinerary problem, $G' = (V', E')$ can be same as G with an additional fictional city that has 0 cost edge to starting node. Ending node can be set to that node, and R can be set to the all of the nodes except starting and ending node.

Also, in both of those problems, every node has to be visited only once.

Set R as all other nodes: $O(|V|)$

Finally, k of TSP can be set as k' of FIP.

FIP have to visit all of the nodes exactly once in the R , which is all of the nodes in G . Also, ending vertex has no cost to starting vertex, specified. Thus, it will return *YES*, if the path that going through every node in the graph G exactly once and reaches to fictional city -which has no distance to starting city- is shorter than $k' = k$. This has to be also *YES* in TSP as well, since it is required to visit every node in the graph G exactly once and return to starting vertex. If path is longer, both will return *NO* as output.

Above reduction can be handled in polynomial time. Hence, problem is NP-Complete.