





come up with three different ideas of themes + interactive features

PHASE (

### Idea 1:

Theme

Kendrick lamar and all his albums





Interactive JS Feature #1

to that album

Interactive JS Feature #2

You click a small album and it changes You click his album it plays a song from it

Idea 2:
Theme



Click one

Gif of play

=

<u>Theme</u> Dodgers



Interactive JS Feature #2



More than this And if you click the players it shows their

stats

Nfl teams

### Interactive JS Feature #1

You click a team and it shows you a clip from them

#### Interactive JS Feature #2

You start in one screen than you click a logo and it takes you to that team

#### Interactive JS Feature #1

You click on the dodgers logo and it shows how many world series we won

You click on the players button it shows you the players

## EVALUATE

think about the good and bad for each idea then choose one

DHVGE

### Pros/Cons of Each Idea:

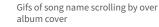
	Pros	Cons
ldea 1: Kdot	You get to listen to music. It doesn't seem that difficult to do	Someone else might've done it
Idea 2: Nfl	Get to see nfl plays. Doesn't seem super difficult to do.	Going to suck looking for good gifs.
Idea 3: Dodgers	Relevant because dodgers Yankees world series is happening. Dodgers are cool.	If the dodgers lose (they won't) might be sad to look at. Might be a little ambitious.

















## DESIGN

create three possible responsive designs for your chosen idea





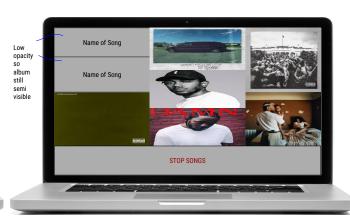


# MOCKUP

choose your final layout and create a digital mockup

PHASE 3



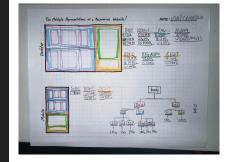




# ANNOTATE

 $add\ explanations,\ colors,\ percentages,\ and\ display\ properties\ +\ draw\ your\ dom$ 

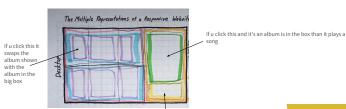
### Started doing this did a different design





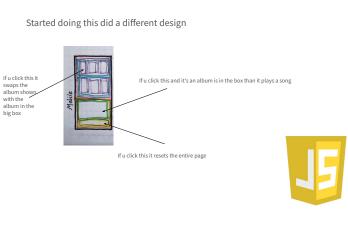


### Started doing this did a different design

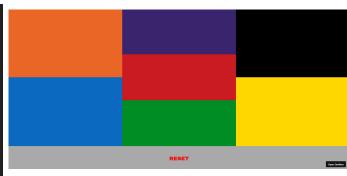


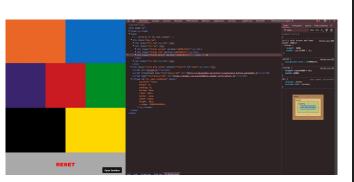
If u click this it resets the entire page

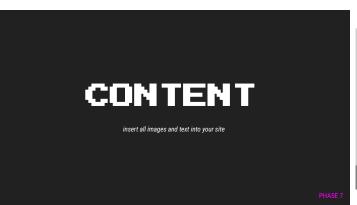








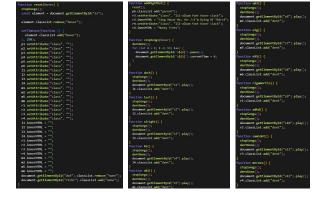






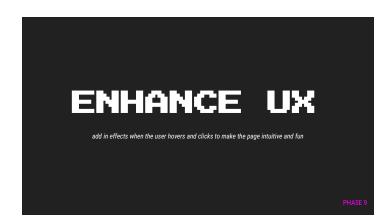






```
function rickfall() {
    reset();
    stopSongs();
    dentSone();
    kd.classList.nedu("none");
    kd.classList.nedu("none");
    document_getIlementsyld("sl3").play();
}

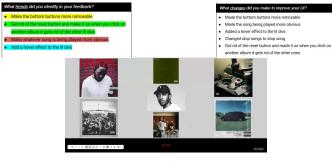
function dentSone() {
    ll.classList.remove("dent");
    ll.classList.remove("dent");
    ld.classList.remove("dent");
    ld.classList.remove("dent");
    ml.classList.remove("dent");
    ml.classList.remove("dent");
    ml.classList.remove("dent");
    ml.classList.remove("dent");
    ml.classList.remove("dent");
    rl.classList.remove("dent");
    rl.classList.remove("dent");
```





# TEST+ITERATE

get feedback from users then make revisions to your user interface



PHASE 1