

GetItemEffect

GetItemEffect is a tool about gold acquisition, you can choose to demonstrate different ways of acquisition.

The tool has both UI and 3D modes, both of which rely on DoTween.

Mode 1

It provides three UI effects, Explosion, Jump and Fly, you can choose the effect you want.

Mode 2

3D mode of gold coin acquisition, gold coins have physical effects and will collide with walls and ground