─────────────────────── MODULE *Spec* ───────────────────────

$SendElem(t) \triangleq$
    $\wedge\ Shared.medium = \{\}$
    $\wedge\ Shared.chipTimer = 0$
    $\wedge$ LET $i\ \triangleq\ taskId(t)$
          $flag\ \triangleq$ IF $ProcState[i].list \neq \langle\rangle$ THEN 1 ELSE 0
     IN   $\wedge\ Shared.chipCount = i$
         $\wedge$ LET $resSet\ \triangleq\ reservation(i)$
          IN    $\wedge\ Shared' = [Shared$ EXCEPT
                $!.macTimer = delta,$
                $!.medium = \{[id \mapsto i,\ type \mapsto$ "hard",
                        $res \mapsto resSet,\ procFlag \mapsto flag]\}]$
            $\wedge\ TaskState' = [TaskState$ EXCEPT
                $![i].res = [j \in Task \mapsto$ IF $j \in resSet$ THEN $i$ ELSE $@[j]],$
                $![i].cons = 1]$
            $\wedge\ ProcState' = [ProcState$ EXCEPT
                $![i].token =$ IF $flag = 0$ THEN $-1$ ELSE $@]$
            $\wedge\ History' = [History$ EXCEPT $!.elem = @ + 1]$