

#### André Riboira







### GZoltar Team

WHO

- Great Teams make Great Work!
- We are a Multi-Disciplinary Team
- Proceed to Doctoral Program

André Riboira | MSc Student

Rui Abreu | Zoltar's Main Developer

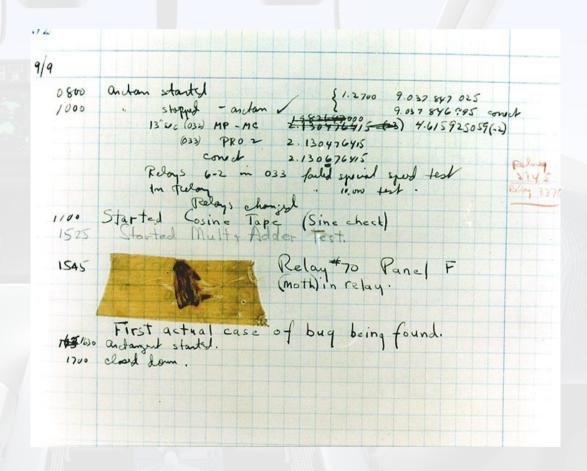
Rui Rodrigues | Graphics & Visualization





# Since the Beginning









# Critical Systems

WHY







### Where do we Act?

WHERE



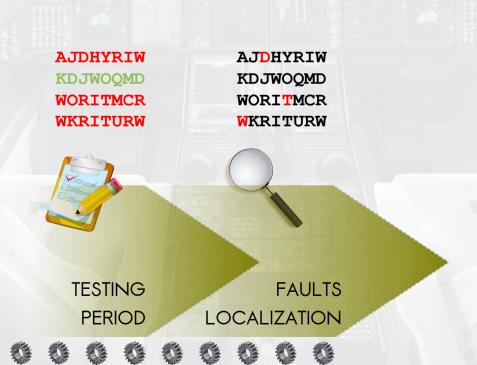






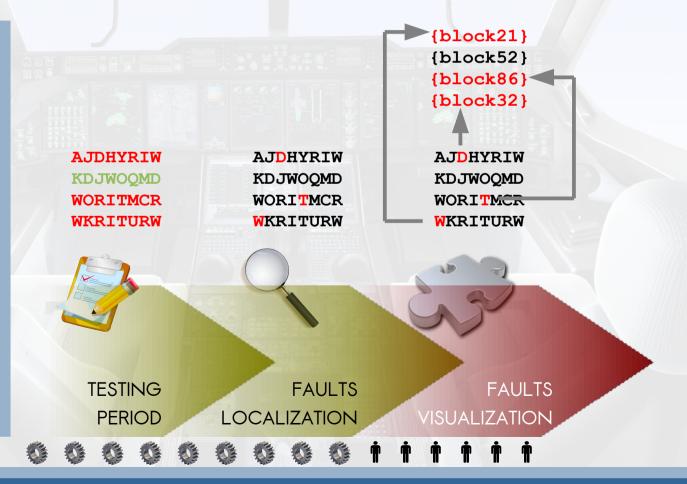






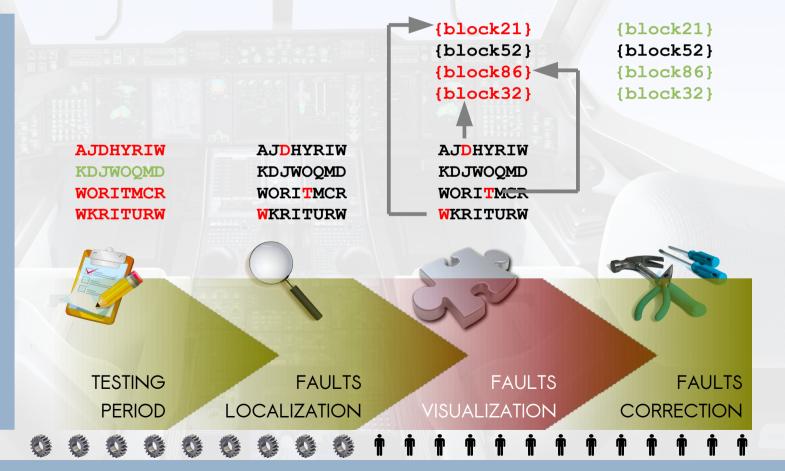
















## Output and Speed

GAME

• What is the influence of the output of fault localization tools in the time spent on the debugging process?

... The Waldo Localization Tool







# Weak Output

GAME



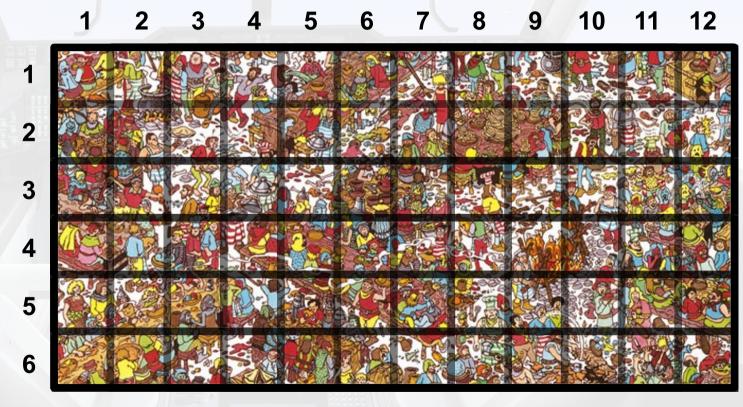






#### GAME

## Weak Output



Waldo is on Line 4, Column 7.

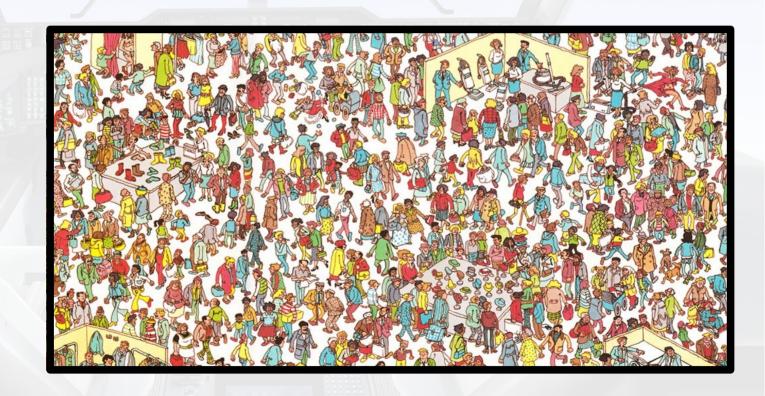






# Strong Output

GAME









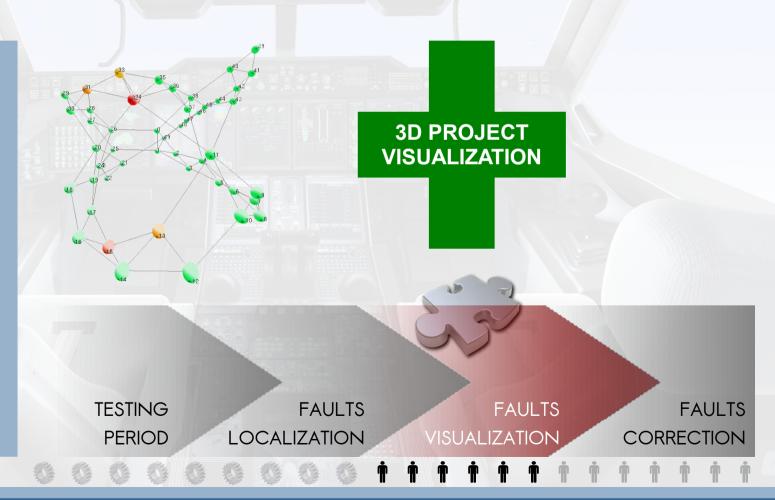
# Strong Output

GAME



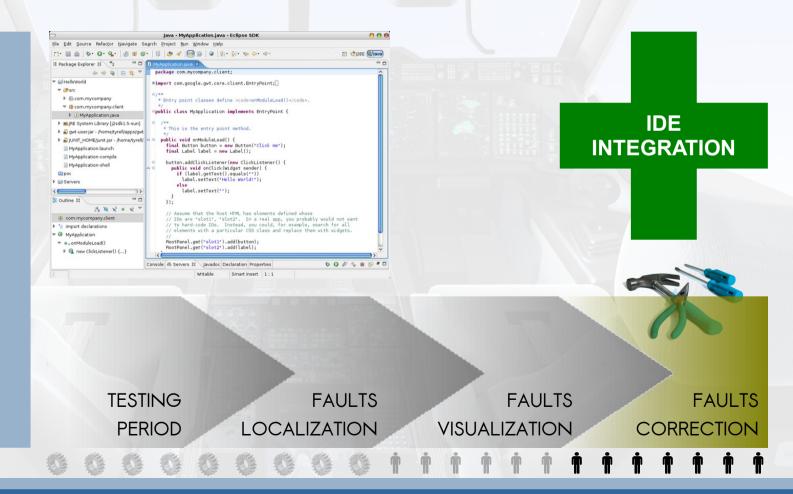










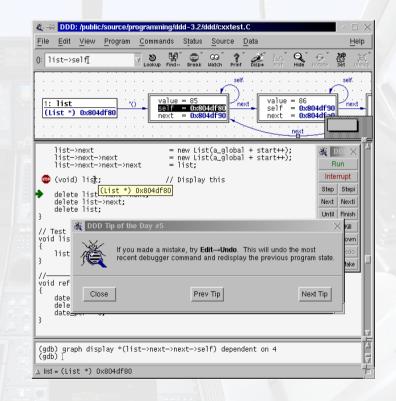








# Visual Debug



http://www.gnu.org/software/ddd/







### Visual Debug



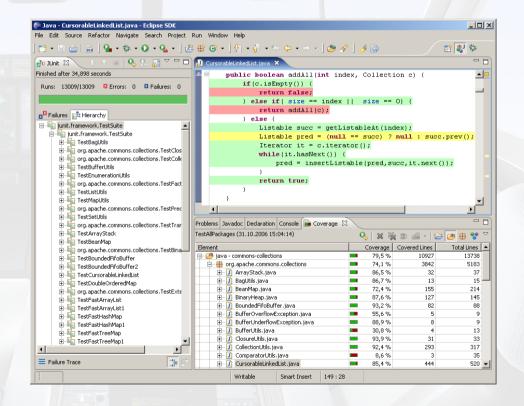
http://pleuma.cc.gatech.edu/aristotle/Tools/tarantula/







# Debug in Eclipse



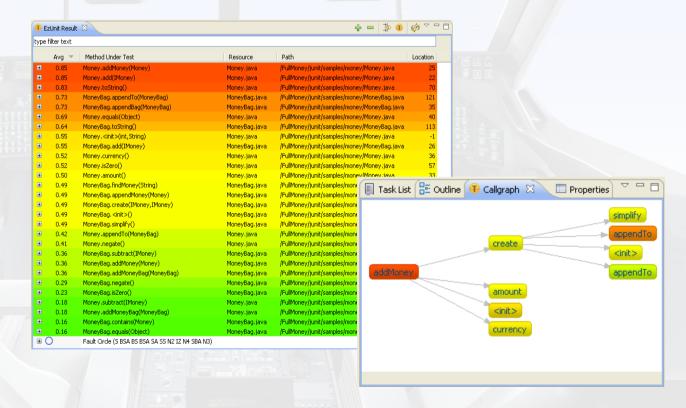
http://www.eclemma.org/







### EzUnit 4



http://www.fernuni-hagen.de/ps/prjs/EzUnit4/

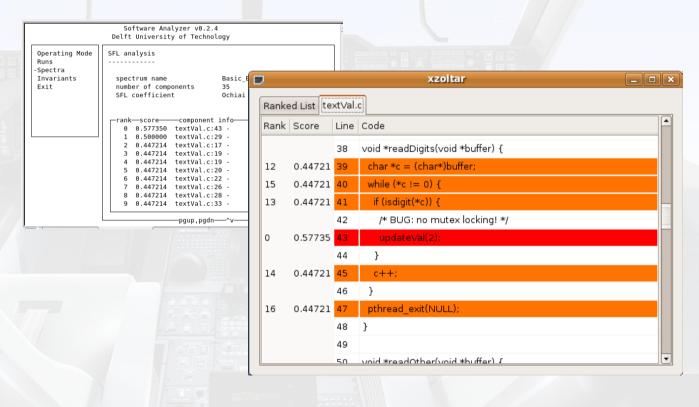




#### **ZOLTAR**

### Visual Debug

GAP



http://www.fdir.org/zoltar/





## Comparison

OVERVIEW

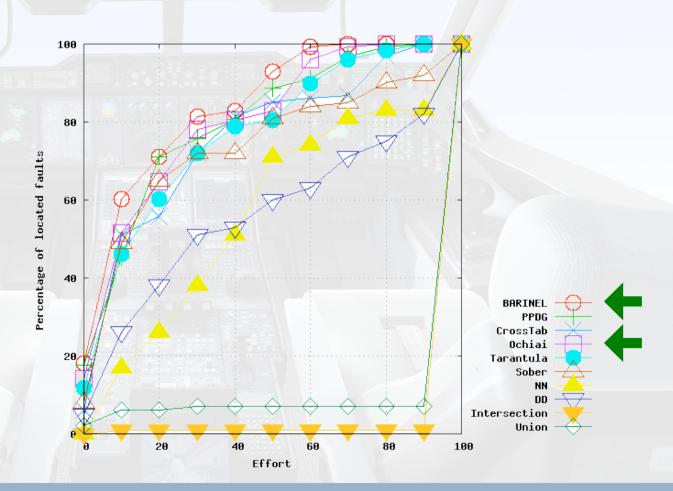






# Why Zoltar?

### CHOICE







### Business Recognition

CHOICE

# PHILIPS

Embedded Systems

INSTITUTE







## Academic Recognition

CHOICE

Best Demo Award

24th ACM/IEEE

International Conference on Automated Software Engeneering.







## Active Development

CHOICE









### Main Goals

- Quick View of a Project Structure
- Probability of each Module to Fail
- Navigation through the Project







## Integration

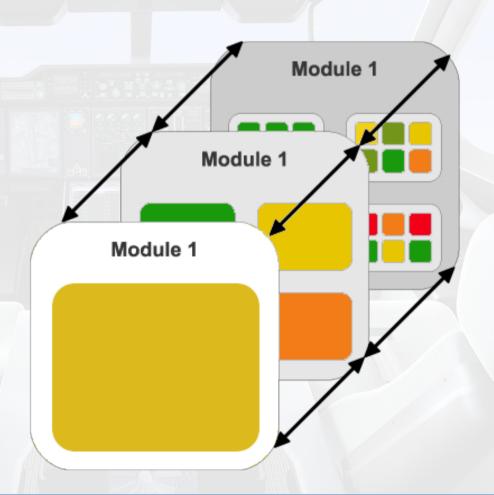
- JZoltar (Java Zoltar)
- Existent Tools Integration:
  - Zoltar Input | Unit Test
  - Zoltar Input | Code Coverage
  - Hierarchical View
  - Dependency Graph
- 3D View as Eclipse Plugin







### Hierarchical View







# Dependency Graph

NEXT

myClass1 myClass2 myClass3

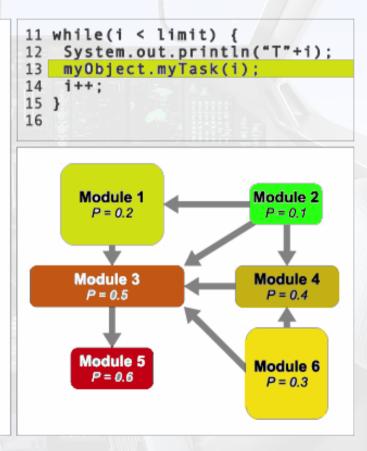
myProject2 myClass4 myClass5 myClass6

MyProject3

myClass7

myClass8

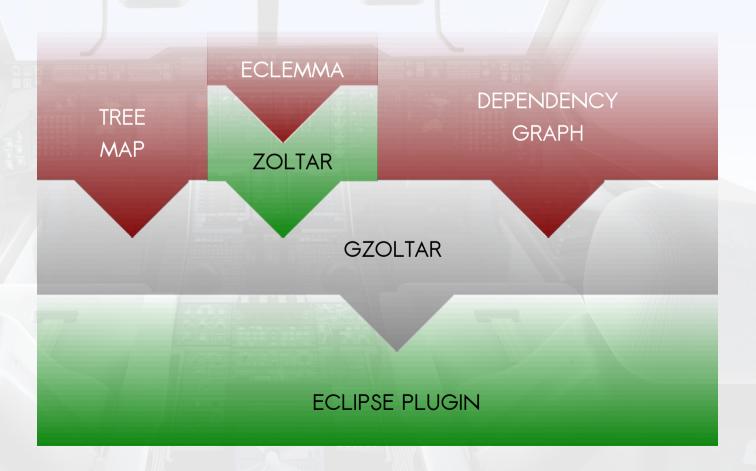
myClass9





### Project

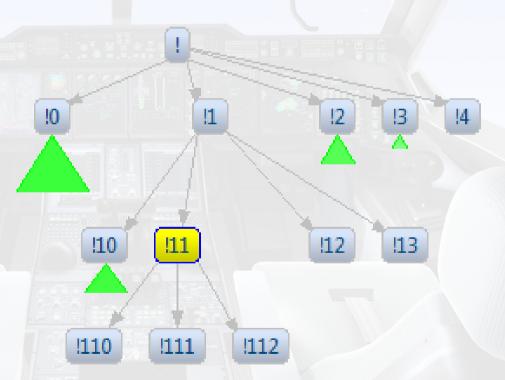
### Modules





#### Tree Views for Zest

TOOLS

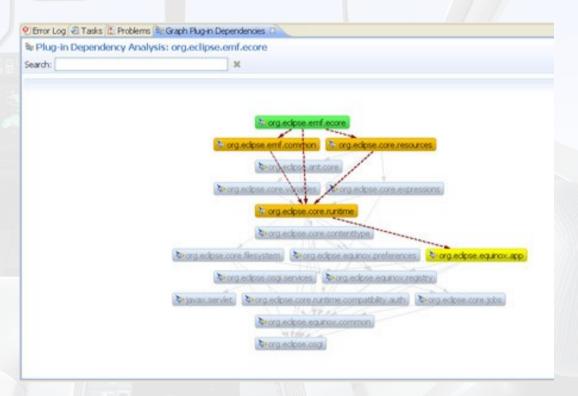


http://wiki.eclipse.org/Tree\_Views\_for\_Zest



#### PDE Incubator

TOOLS

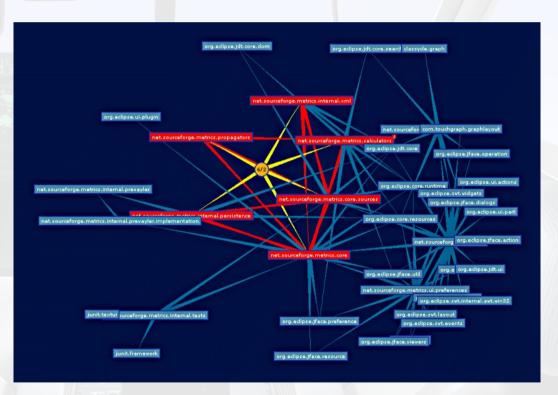


http://www.eclipse.org/pde/incubator/



### Metrics

TOOLS



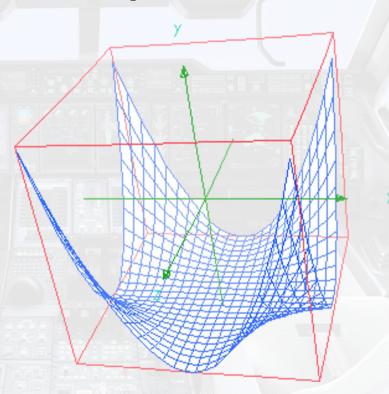
http://metrics.sourceforge.net/





TOOLS

# OpenGL



http://www.opengl.org/



#### Work Plan

### Past

WHEN

- State of the Art
- Study Zoltar Project
- Graph Visualization Prototype
- Websites and Code Repository
- OpenGL Plugin for Eclipse
- Fast Abstract





#### Present

WHEN

Presentation at TAIC PART 2010

International Conference on Testing: Academic & Industrial Conference Practice and Research Techniques. (Springer Publication)





### **Future**

#### WHEN

- Create JZoltar (Java Zoltar)
- Existent Tools Integration:
  - Zoltar Input | Unit Test
  - Zoltar Input | Code Coverage
  - Module Dependencies
  - Hierarchically Module Location
- 3D Project View as Eclipse Plugin



#### Work Plan

### Deadline

WHEN

March 2011

GZoltar as MSc Thesis Base Project





### Knowledge Transfer

POTENTIAL CLIENTS





# Questions?

DOUBTS

Just ask me ...

... here or by mail: riboira@gzoltar.com

MORE

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gzoltar.info gzoltar.org