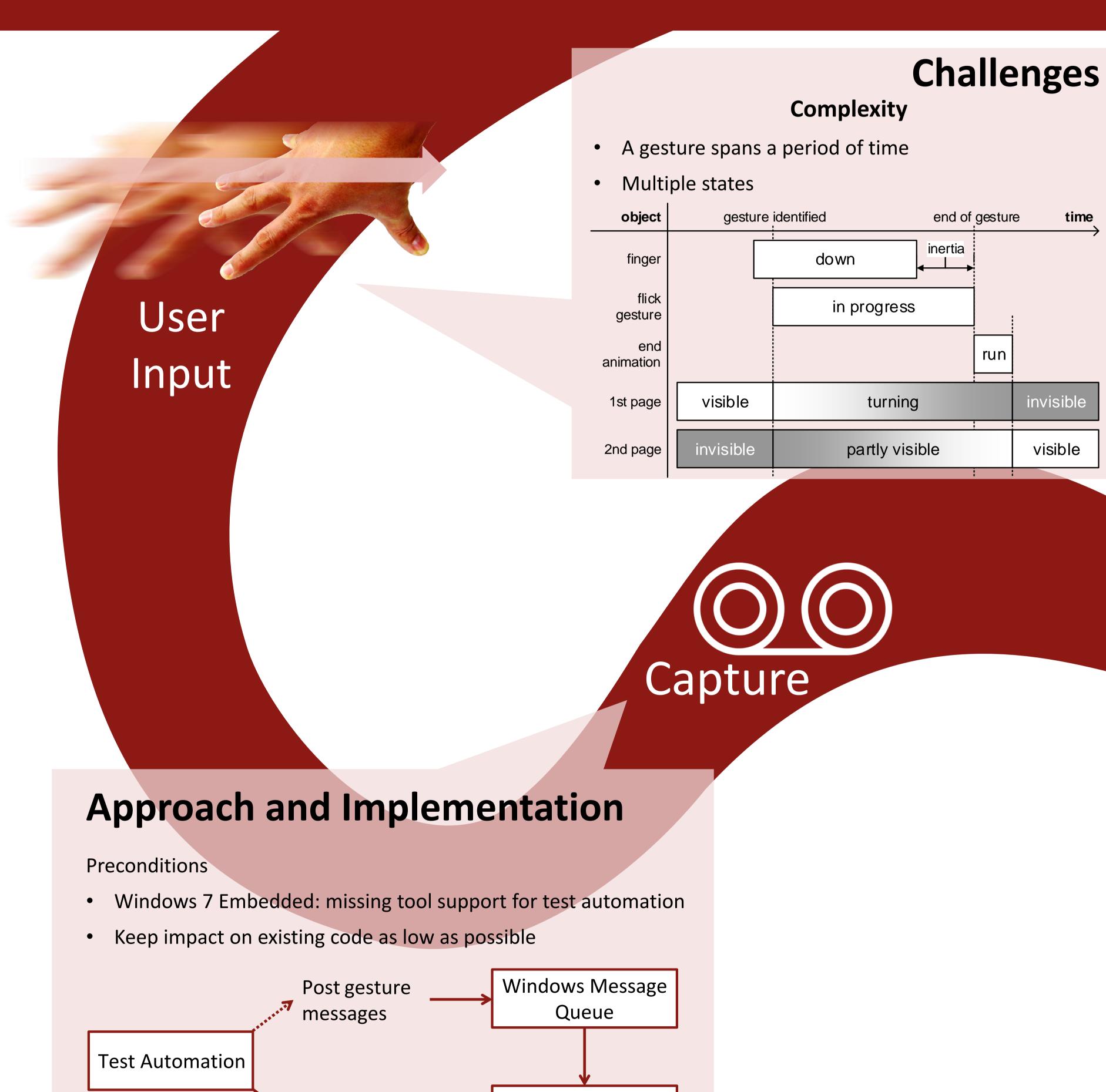
Test Automation for Multi-touch User Interfaces of Industrial Applications



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Challenges in Multi-Touch-UI Testing **Diversity**

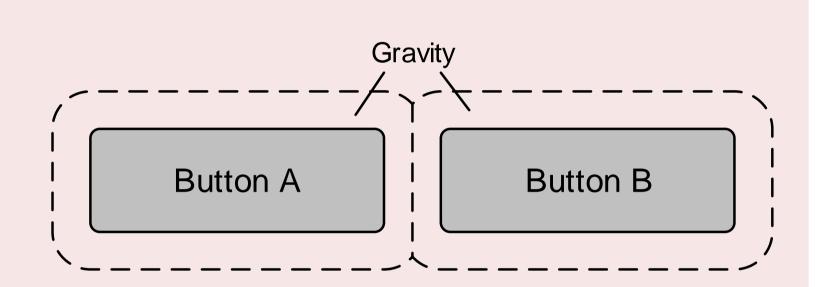
 Characteristics of a performed gesture are very individual

Replay

 Gestures are more vulnerable to disabilities than traditional user input

Fuzziness

- Touch-interactions are less precise than mouse input
- "Gravity" is a common technique to expand the touch-sensitive area beyond the actual bounds of a control



Low level touch events

Gesture Recognition

Parameter Timestamp **Height and width of Bounds** Left, Top of Bounds, Position **Relative position of touch** points to each other

Interchange of up- and downstream events **Insertion of TouchUp and**

Physical characteristics speed of finger movements contact pressure of finger jitter of finger movements size of the hand, one-hand vs. two-hand gesture (rough estimation) jitter (different movement speed) of finger movements jitter (brief lifting of fingers) of

finger movements

Application







UI Element

Windows

Automation API