[SOLID Design Principals](https://dotnettutorials.net/course/solid-design-principles/)[[1]](#endnote-1)

SRP

OSP

LSP

ISP

DIP

1. [SOLID Designs Principals](https://dotnettutorials.net/course/solid-design-principles/):

   SOLID Design Principles represent five Design Principles used to make software designs more understandable, flexible, and maintainable

   S - Single Responsibility Principle

   O – Open-Closed Principle

   L – Liskov Substitution Principle

   I - Interface Segregation Principle

   D - Dependency Inversion Principle [↑](#endnote-ref-1)