

Tai Mun Hong



Personal Info

📍 Address

No.2, Jalan SS26/10 Taman Mayang Jaya, 47301, Petaling Jaya, Selangor

📞 Phone

+60132675681

@ E-mail

tmunhong33@gmail.com

in LinkedIn

<https://www.linkedin.com/in/munhong>

Projects

Full Year Project

Monash Moodle (Web Application)

Monash University 3rd Year Project

It is an application for students, staff and lecturers to use. All the assignments projects can be submitted through Moodle. The lecturer can make an appointment with the student through Moodle as Moodle can access the google calendar. Moreover, Lecturer can grade the student's assignment through the Moodle. In this project, we learned to apply database knowledge into the web application. Moreover, we also learned to apply new Agile Principle during the Process of the Project.

Full Year Project

Take Me application (Android Application)

Monash University 4th year Project

It is an android application for elderly and volunteer. The Elderly can create a meeting to ask for help from the active volunteer. The volunteer can choose to accept or decline the meeting. Moreover, there are more features in this application such as emergency call, able to select multiple transportation option such as grabs and many other more. In this project, we learned to apply the some google and AWS knowledge such as Google Realtime database for profile picture, AWS lambda for creating functions and AWS API gateway for creating an API.

Assignment

Health Practitioner Application (Tkinter Application)

Monash University Object Oriented Project

It is an application for health practitioners. Doctors and health practitioners can utilize this app to manage the patient's health condition as all the real time health condition data can be retrieved through the online JSON data. Health Practitioners can see their own patient data by login to the app with their practitioner id to the application. The health Practitioner also can assign themselves with few new patients. In this Project, me and my team members learned how to design using UML and create an application Using Observer Design Pattern and MVC Design Pattern.

Skills

Javascript/Typescript	●●●●●
Java	●●●●●
Python	●●●●●
NodeJs	●●●●●
HTML/CSS	●●●●●
ReactJS	●●●●●
GraphQL	●●●●●

Internships

02/12/20 - 28/02/21	Junior Software Engineer <i>IFCA MSC BHD</i> <ul style="list-style-type: none">• Worked with a team to build a construction application• Architected and implemented the front-end of the application• Learn and understand reactJS, typescript and graphql
---------------------	---

Experience

NOV 17 - FEB 18	Sales Clerk <i>Sri Tanjung Bookstore SDN BHD</i> <ul style="list-style-type: none">• Understand Customer needs and recommend relevant books/stationaries - Restock the shelf if the shelf is lack of books/ stationaries• Assisted Customers by finding items quickly• Tidy up the Book Store if there's no customer in the Book store• Learned and Understand how to use Photostat, Binding and Laminate Machine - Helped customers complete the purchases by moving the heavy items, collecting payments and bagging purchases.
-----------------	--

Academic Qualification

FEB,2018 - Present	Monash University Malaysia <i>Bachelor of Software Engineering (HONS)</i> <ul style="list-style-type: none">• Currently with a 67.884 WAM, 2.381 GPA and a 3.186 CGPA.• Did a few professional developments with the client throughout a full year semester where me and my team create an application based on clients' needs
--------------------	---

Language

English, Chinese, Bahasa Malaysia

Software

Android Studio	● ● ● ● ●
Visual Studio Code	● ● ● ● ●
Figma	● ● ● ● ●
Matlab	● ● ● ● ●
Discord	● ● ● ● ●
Trello	● ● ● ● ●
Notion	● ● ● ● ●