

to Pluginfinity and Beyond









Jason Dellaluce Open Source Engineer Falco Maintainer

jasondellaluce (



jasondellaluce 🕥





Leonardo Grasso Open Source Engineer Falco Maintainer









The Falco **Maintainers Track**











What is Falco?

A security camera detecting unexpected behavior, intrusions, and data theft in real time



The de facto Kubernetes threat detection engine





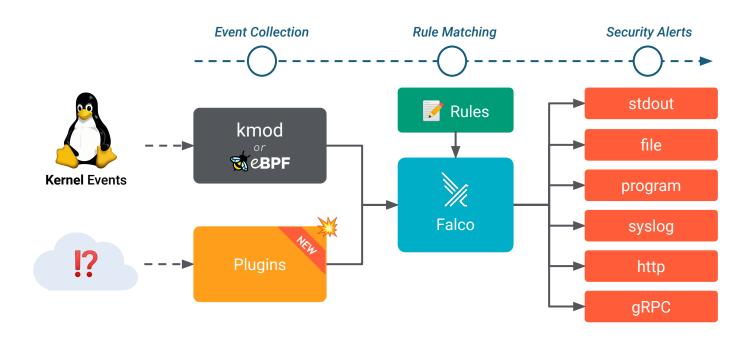






How does Falco work? 😮

























What's new?

2021 - 2022

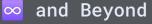


Project updates!







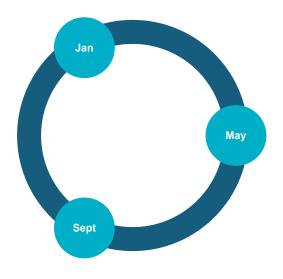




New Release Cadence

July 17::::

- Starting from Falco 0.30 (Sept 2021)
- Falco now gets released3 times per year
- The current schedule sees a new release by the end of January, May, and September
- Hotfix releases can happen whenever needed









New Security Rules



File System

Create Hardlink Over Sensitive Files
Create Symlink Over Sensitive File
Create files below dev
Debugfs Launched in Privileged Container

Privilege Escalation

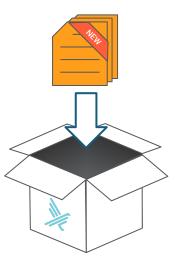
Non sudo setuid
Linux Kernel Module Injection Detected
Polkit Local Privilege Escalation
Vulnerability
Sudo Potential Privilege Escalation
Unprivileged Delegation of
Page Faults Handling to a Userspace Process

Crypto Miners

Detect crypto miners using the Stratum protocol Detect outbound connections to common miner pool ports

Containers

Change thread namespace and Set Setuid or Setgid bit Container Drift Detected Launch Package Management Process in Container Launch Remote File Copy Tools in Container





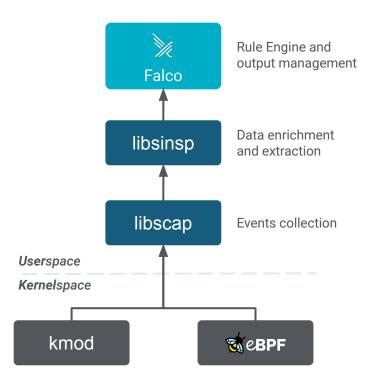




Libs and Drivers: Renovations 👷



- **Contribution** of the drivers and the libs to Falcosecurity in Feb 2021
- The great refactor ™
 - Clean up legacy code & dependencies
 - **Performance** optimizations
- Increased support and stability
 - eBPF: wider kernel compatibility
 - ARM64: stable support is coming









% Libs and Drivers: Security

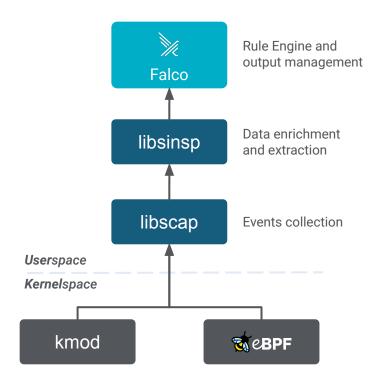


- CVE-2021-33505, CVE-2022-26316 follow our Security Advisories!
- New security-critical syscalls

userfaultfd execveat openat2 clone3 open by handle at capset

copy file range mprotect io uring setup Io uring enter io uring register

mlock munlock mlockall munlockall









The New Plugin System 🔭



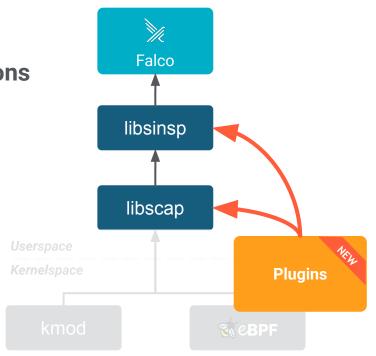


Standard way for new features and integrations

Dramatically enlarge Falco's use cases

Bring Runtime Security to new domains

Better option for Threat **Detection in the Cloud**







Pluginfinity



(and beyond)



What are plugins?

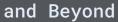
Plugins are...

- Dynamic shared libraries
 - .so in Unix
 - .dll in Windows
- Compliant to a simple API of ~20 C-symbols
- Developed in any language
- Modular extensions of Falco's capabilities











Plugins: event sourcing capability

- Add new data sources to Falco (local or remote)
- Provide new streams of events to the Falco Rule Engine
- Dramatically expand the use cases of Falco in Cloud Security









Plugins: field extraction capability

- Extract more information from events
- The new data fields can be used to write new Falco rules
 - As filtering condition
 - As rule output
- Can be generic or tied to specific data sources

```
rule: Console Login Without MFA
desc: Detect a console login without MFA
condition:
  ct.name="ConsoleLogin" and not ct.error exists
  and ct.user.identitytype!="AssumedRole"
  and json.value[/responseElements/ConsoleLogin]="Success"
  and json.value[/additionalEventData/MFAUsed]="No"
output:
  Detected a console login without MFA
  (requesting user=%ct.user,
   requesting IP=%ct.srcip,
  AWS region=%ct.region)
priority: CRITICAL
source: aws cloudtrail
```

(from the official default ruleset of the CloudTrail plugin)









Plugin SDKs

How can I get started?

Community-supported language SDKs 324









More will come...











Plugin SDK Go: Keep it Simple

falco.yaml plugins: - name: toyplugin library path: libtoy.so init config: name: Buzz Lightyear load plugins: [toyplugin] **Falco** Rule Engine Sinsp libtoy.so Scap

toyplugin.go

```
type ToyPlugin struct {
    plugins.BasePlugin
    Cfg struct {
         Name string `json:"name"`
func (t *ToyPlugin) Init(c string) error {
     return json.Unmarshal([]byte(c), &t.Cfg)
func (t *ToyPlugin) Destroy() {
    println(" See you ", t.Cfg.Name)
```

github.com/falcosecurity/plugin-sdk-go











github.com/falcosecurity/plugin-sdk-go

pkg/sdk/plugins/source

```
type Plugin interface {
    Info() *plugins.Info
    Init(config string) error
    Open (params string) (Instance, error)
type Instance interface {
    NextBatch (p sdk.PluginState,
              e sdk.EventWriters)
             (int, error)
```

```
pkg/sdk/plugins/extractor
```

```
type Plugin interface {
   Info() *plugins.Info
   Init(config string) error
   Fields() []sdk.FieldEntry
   Extract(r sdk.ExtractRequest,
            e sdk.EventReader) error
                Falco
```









Plugin Registry



Records of plugins officially acknowledged by the community



Goals -



Respecting technical constraints

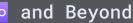
- Unique Plugin ID assignment
- Coordination on source names













Lots of plugins in the community 👚



The ecosystem is growing fast since february... 🤯











System Log

...and you can be next!

We are looking forward to see new integrations and contributions







What's next?



Sneak peek at future developments



Rule & plugin distribution



- A tool for downloading and installing plugins and rules
- **Continuous** ruleset updates
- Resurrecting falcoctl 💀











The next generation probe is coming...

Highlights 🔆

- CO-RE support
- BPF ring buffer
- Less BPF helpers
- Native multi arch support

Development has started!
See the official **proposal**











Falco community call every Wednesday >>

Mailing list cncf-falco-dev@lists.cncf.io









Falco to Pluginfinity and Beyond *Jason Dellaluce & Leonardo Grasso*

Thank you!





No Emojis Were Harmed

