



# UPPSALA UNIVERSITET

Accelerator-Based Programming - 1TD055

## ASSIGNMENT 2: PROGRAMMING IN CUDA

Jyong-Jhih Lin

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## 0 Hardware information

snowy CPU:

```
1 Architecture:          x86_64
2 CPU op-mode(s):        32-bit, 64-bit
3 Byte Order:             Little Endian
4 CPU(s):                 16
5 On-line CPU(s) list:    0-15
6 Thread(s) per core:     1
7 Core(s) per socket:     8
8 Socket(s):              2
9 NUMA node(s):          2
10 Vendor ID:              GenuineIntel
11 CPU family:             6
12 Model:                  45
13 Model name:             Intel(R) Xeon(R) CPU E5-2660 0 @ 2.20GHz
14 Stepping:               7
15 CPU MHz:                1200.000
16 CPU max MHz:           2200.0000
17 CPU min MHz:           1200.0000
18 BogomIPS:              4388.80
19 Virtualization:        VT-x
20 L1d cache:              32K
21 L1i cache:              32K
22 L2 cache:               256K
23 L3 cache:               20480K
24 NUMA node0 CPU(s):      0-7
25 NUMA node1 CPU(s):      8-15
26 Flags:                  fpu vme de pse tsc msr pae mce cx8 apic sep mtrr pge mca cmov pat pse36 clflush dts
                        acpi mmx fxsr sse sse2 ss ht tm pbe syscall nx pdpe1gb rdtscp lm constant_tsc arch_perfmon pebs bts
                        rep_good nopl xtopology nonstop_tsc aperfmperf eagerfpu pni pclmulqdq dtes64 monitor ds_cpl vmx smx est
                        tm2 ssse3 cx16 xtpr pdcm pcid dca sse4_1 sse4_2 x2apic popcnt tsc_deadline_timer aes xsave avx lahf_lm
                        epb ssbd ibrs ibpb stibp tpr_shadow vnmi flexpriority ept vpid xsaveopt dtherm ida arat pln pts
                        md_clear spec_ctrl intel_stibp flush_l1d
```

snowy memory:

```
1 Handle 0x1100, DMI type 17, 40 bytes
2 Memory Device
3 Array Handle: 0x1000
4 Error Information Handle: Not Provided
5 Total Width: 72 bits
6 Data Width: 64 bits
7 Size: 32 GB
8 Form Factor: DIMM
9 Set: None
10 Locator: PROC 1 DIMM 1
11 Bank Locator: Not Specified
12 Type: DDR3
13 Type Detail: Synchronous LRDIMM
14 Speed: 1333 MT/s
15 Manufacturer: HP
16 Serial Number: Not Specified
17 Asset Tag: Not Specified
18 Part Number: 647654-081
19 Rank: 4
20 Configured Memory Speed: 1333 MT/s
21 Minimum Voltage: 1.35 V
22 Maximum Voltage: 1.5 V
23 Configured Voltage: 1.35 V
24
25 #####
26 DDR3-1333 4-channel memory total bandwidth = 1333e6(T/s) * 64(bits) * 4(channels) / 8e9(GBytes/s)
27 = 42.656(GBytes/s)
```

nvidia T4, nvidia-smi:

```
1 +-----+
2 | NVIDIA-SMI 515.65.01      Driver Version: 515.65.01      CUDA Version: 11.7      |
3 |-----+-----+
4 | GPU   Name               Persistence-M| Bus-Id        Disp.A | Volatile Uncorr. ECC |
5 | Fan  Temp  Perf    Pwr:Usage/Cap|      Memory-Usage | GPU-Util  Compute M. |
6 |           |             |                      | MIG M. |
7 |=====+=====+
8 |    0   Tesla T4               On      | 00000000:08:00.0 Off |                    0 |
9 | N/A   30C    P8      14W /  70W |      2MiB / 15360MiB |          0%      Default |
10 |           |             |                      | N/A |
11 |-----+-----+
12
13 +-----+
14 | Processes: |
15 | GPU   GI    CI          PID    Type   Process name                      GPU Memory |
16 |       ID    ID              |                 | Usage     |
17 |=====+=====+
18 |
```

```

18 | No running processes found |
19 +-----+

```

#### nvidia T4, *deviceQuery*:

```

1 /sw/EasyBuild/snowy/software/CUDA/10.1.243-iccifort-2019.5.281/extras/demo_suite/deviceQuery Starting...
2
3 CUDA Device Query (Runtime API) version (CUDA static linking)
4
5 Detected 1 CUDA Capable device(s)
6
7 Device 0: "Tesla T4"
8   CUDA Driver Version / Runtime Version      11.7 / 10.1
9   CUDA Capability Major/Minor version number: 7.5
10  Total amount of global memory:              14972 MBytes (15699148800 bytes)
11  (40) Multiprocessors, ( 64) CUDA Cores/MP:  2560 CUDA Cores
12  GPU Max Clock rate:                         1590 MHz (1.59 GHz)
13  Memory Clock rate:                          5001 Mhz
14  Memory Bus Width:                           256-bit
15  L2 Cache Size:                              4194304 bytes
16  Maximum Texture Dimension Size (x,y,z)      1D=(131072), 2D=(131072, 65536), 3D=(16384, 16384, 16384)
17  Maximum Layered 1D Texture Size, (num) layers 1D=(32768), 2048 layers
18  Maximum Layered 2D Texture Size, (num) layers 2D=(32768, 32768), 2048 layers
19  Total amount of constant memory:             65536 bytes
20  Total amount of shared memory per block:     49152 bytes
21  Total number of registers available per block: 65536
22  Warp size:                                   32
23  Maximum number of threads per multiprocessor: 1024
24  Maximum number of threads per block:         1024
25  Max dimension size of a thread block (x,y,z): (1024, 1024, 64)
26  Max dimension size of a grid size (x,y,z):   (2147483647, 65535, 65535)
27  Maximum memory pitch:                       2147483647 bytes
28  Texture alignment:                          512 bytes
29  Concurrent copy and kernel execution:        Yes with 3 copy engine(s)
30  Run time limit on kernels:                   No
31  Integrated GPU sharing Host Memory:          No
32  Support host page-locked memory mapping:     Yes
33  Alignment requirement for Surfaces:         Yes
34  Device has ECC support:                      Enabled
35  Device supports Unified Addressing (UVA):    Yes
36  Device supports Compute Preemption:         Yes
37  Supports Cooperative Kernel Launch:         Yes
38  Supports MultiDevice Co-op Kernel Launch:   Yes
39  Device PCI Domain ID / Bus ID / location ID: 0 / 8 / 0
40  Compute Mode:
41     < Default (multiple host threads can use ::cudaSetDevice() with device simultaneously) >
42
43 deviceQuery, CUDA Driver = CUDART, CUDA Driver Version = 11.7, CUDA Runtime Version = 10.1, NumDevs = 1,
44   Device0 = Tesla T4
45 Result = PASS

```

#### DELL Precision 7760 CPU:

```

1 Architecture:                x86_64
2 CPU op-mode(s):              32-bit, 64-bit
3 Byte Order:                  Little Endian
4 Address sizes:               39 bits physical, 48 bits virtual
5 CPU(s):                      12
6 On-line CPU(s) list:        0-11
7 Thread(s) per core:         2
8 Core(s) per socket:         6
9 Socket(s):                   1
10 NUMA node(s):               1
11 Vendor ID:                  GenuineIntel
12 CPU family:                  6
13 Model:                      141
14 Model name:                  Intel(R) Xeon(R) W-11855M CPU @ 3.20GHz
15 Stepping:                   1
16 CPU MHz:                    3200.000
17 CPU max MHz:                 4900.0000
18 CPU min MHz:                 800.0000
19 BogomIPS:                   6374.40
20 Virtualization:             VT-x
21 L1d cache:                  288 KiB
22 L1i cache:                  192 KiB
23 L2 cache:                   7.5 MiB
24 L3 cache:                   18 MiB
25 NUMA node0 CPU(s):          0-11
26 Vulnerability Itlb multihit: Not affected
27 Vulnerability L1tf:         Not affected
28 Vulnerability Mds:          Not affected
29 Vulnerability Meltdown:     Not affected
30 Vulnerability Mmio stale data: Not affected
31 Vulnerability Spec store bypass: Mitigation; Speculative Store Bypass disabled via prctl and seccomp
32 Vulnerability Spectre v1:    Mitigation; usercopy/swapgs barriers and __user pointer sanitization
33 Vulnerability Spectre v2:    Mitigation; Enhanced IBRS, IBPB conditional, RSB filling
34 Vulnerability Srbds:         Not affected

```

```

35 Vulnerability Tsx async abort:    Not affected
36 Flags:                            fpu vme de pse tsc msr pae mce cx8 apic sep mtrr pge mca cmov pat pse36
    clflush dts acpi mmx fxsr sse sse2 ss ht tm pbe syscall nx pdpe1gb rdtscp lm constant_tsc art
    arch_perfmon pebs bts rep_good nopl xtopology nonstop_tsc cpuid aperfperf tsc_known_freq pni pclmulqdq
    dtes64 monitor ds_cpl vmx smx est tm2 ssse3 sdbg fma cx16 xtpr pdcm pcid sse4_1 sse4_2 x2apic movbe
    popcnt tsc_deadline_timer aes xsave avx f16c rdrand lahf_lm abm 3dnowprefetch cpuid_fault epb cat_l2
    invpcid_single cdp_l2 ssbd ibrs ibpb stibp ibrs_enhanced tpr_shadow vnmi flexpriority ept vpid ept_ad
    fsgsbase tsc_adjust bmi1 avx2 smep bmi2 erms invpcid rdt_a avx512f avx512dq rdseed adx smap avx512ifma
    clflushopt clwb intel_pt avx512cd sha_ni avx512bw avx512vl xsaveopt xsavec xgetbv1 xsaves
    split_lock_detect dtherm ida arat pln pts hwp hwp_notify hwp_act_window hwp_epp hwp_pkg_req avx512vbmi
    umip pku ospke avx512_vbmi2 gfni vaes vpclmulqdq avx512_vnni avx512_bitalg tme avx512_vpopcntdq rdpid
    movdiri movdir64b fsrm avx512_vp2intersect md_clear flush_l1d arch_capabilities

```

#### DELL Precision 7760 memory:

```

1 Handle 0x1100, DMI type 17, 92 bytes
2 Memory Device
3   Array Handle: 0x1000
4   Error Information Handle: Not Provided
5   Total Width: 72 bits
6   Data Width: 64 bits
7   Size: 32 GB
8   Form Factor: SODIMM
9   Set: None
10  Locator: DIMM C
11  Bank Locator: BANK 0
12  Type: DDR4
13  Type Detail: Synchronous
14  Speed: 2933 MT/s
15  Manufacturer: 01980000802C
16  Serial Number: 97B0B609
17  Asset Tag: 04212100
18  Part Number: 9965657-029.A00G
19  Rank: 2
20  Configured Memory Speed: 2933 MT/s
21  Minimum Voltage: Unknown
22  Maximum Voltage: Unknown
23  Configured Voltage: 1.2 V
24  Memory Technology: DRAM
25  Memory Operating Mode Capability: Volatile memory
26  Firmware Version: Not Specified
27  Module Manufacturer ID: Bank 2, Hex 0x98
28  Module Product ID: Unknown
29  Memory Subsystem Controller Manufacturer ID: Unknown
30  Memory Subsystem Controller Product ID: Unknown
31  Non-Volatile Size: None
32  Volatile Size: 32 GB
33  Cache Size: None
34  Logical Size: None
35
36 #####
37 DDR4-2933 2-channel memory total bandwidth = 2933e6(T/s) * 64(bits) * 2(channels) / 8e9(GBytes/s)
38 = 46.928(GBytes/s)

```

#### nvidia A3000, nvidia-smi:

```

1 +-----+
2 | NVIDIA-SMI 510.47.03      Driver Version: 510.47.03      CUDA Version: 11.6      |
3 |-----+-----+-----+-----+-----+-----+
4 | GPU   Name               Persistence-M| Bus-Id        Disp.A | Volatile Uncorr. ECC |
5 | Fan    Temp   Perf          Pwr:Usage/Cap|      Memory-Usage | GPU-Util  Compute M. |
6 |-----+-----+-----+-----+-----+-----+
7 | 0     0  NVIDIA RTX A300...  Off      | 00000000:01:00:0  On    |           N/A       |
8 | N/A    58C    P0      36W /  N/A      | 1606MiB /  6144MiB |    100%      Default  |
9 |-----+-----+-----+-----+-----+-----+
10 |
11 +-----+
12
13 +-----+
14 | Processes:
15 | GPU   GI    CI          PID    Type    Process name                        GPU Memory
16 |   ID   ID                                 Usage
17 |-----+-----+-----+-----+-----+-----+
18 | 0     N/A  N/A       3964      G    /usr/lib/xorg/Xorg                  109MiB
19 | 0     N/A  N/A      12824      G    /usr/lib/xorg/Xorg                  603MiB
20 | 0     N/A  N/A      12940      G    /usr/bin/gnome-shell                271MiB
21 | 0     N/A  N/A      30513      G    ...308337019390783085,131072       481MiB
22 | 0     N/A  N/A      215156     G    ...R2021a/bin/glnxa64/MATLAB        3MiB
23 | 0     N/A  N/A      216972     G    ...GL_KHR_blend_equation_adv        5MiB
24 | 0     N/A  N/A      284196     C    ./stream_triad_cuda                 113MiB
25 +-----+

```

#### nvidia A3000, deviceQuery:

```

1 ./deviceQuery Starting...

```

```

2
3   CUDA Device Query (Runtime API) version (CUDART static linking)
4
5   Detected 1 CUDA Capable device(s)
6
7   Device 0: "NVIDIA RTX A3000 Laptop GPU"
8     CUDA Driver Version / Runtime Version      11.6 / 11.6
9     CUDA Capability Major/Minor version number: 8.6
10    Total amount of global memory:              5913 MBytes (6200098816 bytes)
11    (32) Multiprocessors, (128) CUDA Cores/MP:  4096 CUDA Cores
12    GPU Max Clock rate:                        1560 MHz (1.56 GHz)
13    Memory Clock rate:                         5501 Mhz
14    Memory Bus Width:                          192-bit
15    L2 Cache Size:                             3145728 bytes
16    Maximum Texture Dimension Size (x,y,z)      1D=(131072), 2D=(131072, 65536), 3D=(16384, 16384, 16384)
17    Maximum Layered 1D Texture Size, (num) layers 1D=(32768), 2048 layers
18    Maximum Layered 2D Texture Size, (num) layers 2D=(32768, 32768), 2048 layers
19    Total amount of constant memory:             65536 bytes
20    Total amount of shared memory per block:     49152 bytes
21    Total number of registers available per block: 65536
22    Warp size:                                   32
23    Maximum number of threads per multiprocessor: 1536
24    Maximum number of threads per block:         1024
25    Max dimension size of a thread block (x,y,z): (1024, 1024, 64)
26    Max dimension size of a grid size (x,y,z):   (2147483647, 65535, 65535)
27    Maximum memory pitch:                       2147483647 bytes
28    Texture alignment:                          512 bytes
29    Concurrent copy and kernel execution:        Yes with 2 copy engine(s)
30    Run time limit on kernels:                   Yes
31    Integrated GPU sharing Host Memory:          No
32    Support host page-locked memory mapping:     Yes
33    Alignment requirement for Surfaces:          Yes
34    Device has ECC support:                      Disabled
35    Device supports Unified Addressing (UVA):     Yes
36    Device supports Compute Preemption:          Yes
37    Supports Cooperative Kernel Launch:          Yes
38    Supports MultiDevice Co-op Kernel Launch:    Yes
39    Device PCI Domain ID / Bus ID / location ID: 0 / 1 / 0
40    Compute Mode:
41      < Default (multiple host threads can use ::cudaSetDevice() with device simultaneously) >
42
43   deviceQuery, CUDA Driver = CUDART, CUDA Driver Version = 11.6, CUDA Runtime Version = 11.6, NumDevs = 1,
44     Device0 = NVIDIA RTX A3000 Laptop GPU
45   Result = PASS

```

# 1 Task 1

## 1.1 a

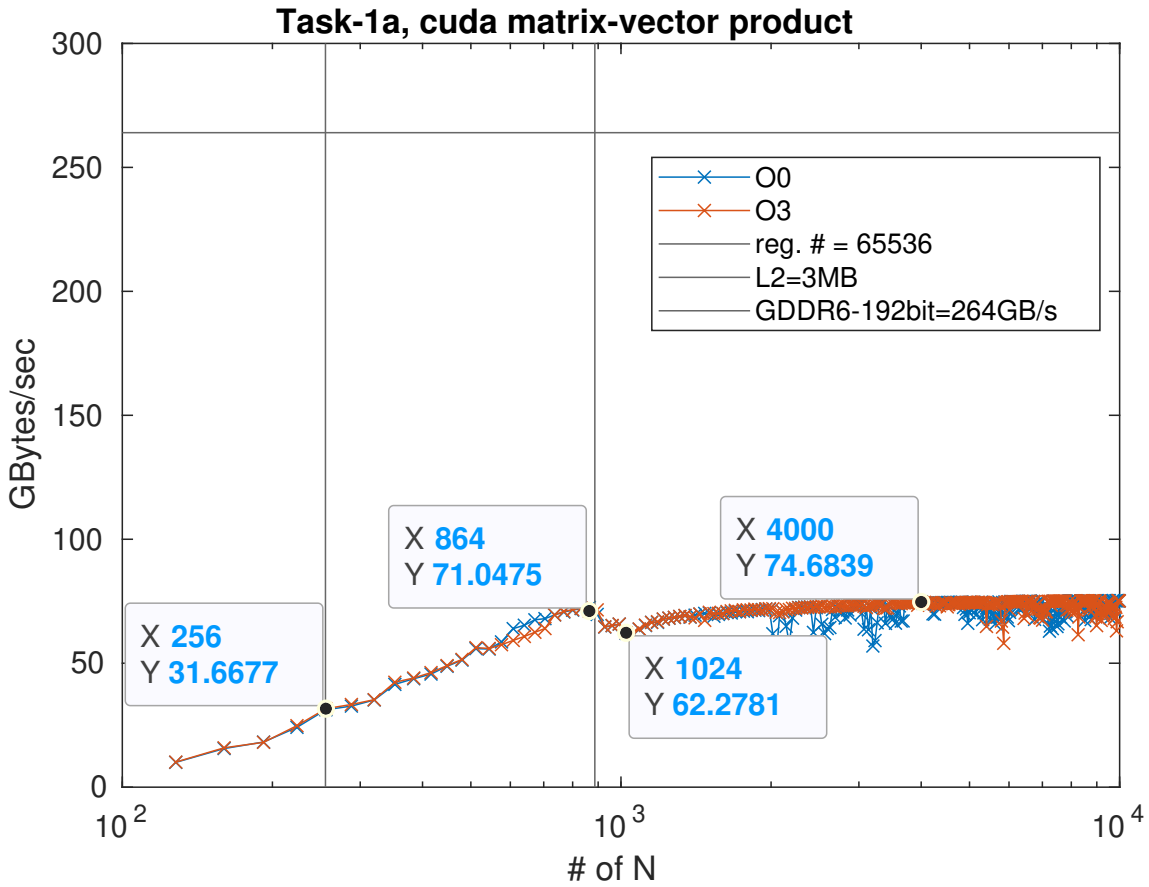


Figure 1: A3000

According to the A3000 specification, the register and the L1 cache share the same memory space which is 65536 registers. The register and L2 cache line are determined by solving " $N^2 + N = \text{memory}$ ".

Theoretically, a optimized matrix-vector product cuda program should be bounded by the memory bandwidth. However, in my program, the reduction algorithm is the simplest atomic-add which makes it calculation bound. The performance increases with the array length N until the L2 size.

Right after the L2 cache region, the performance has a slightly drop and soon recovers to its maximum. My hypothesis is that the drop is because of the DRAM latency and when the N is large enough, some kind of hardware prefetch functionality covers this latency therefore the performance increases back to its calculation bound.

The O0 and O3 performances are identical. It is very reasonable because a) there is basically no operations on the CPU side, b) the Ox optional is for the CPU optimization and the GPU optimization is controlled by "`-gpu-architecture=compute_86 -gpu-code=sm_86`" which is the same for both programs.

## 1.2 b

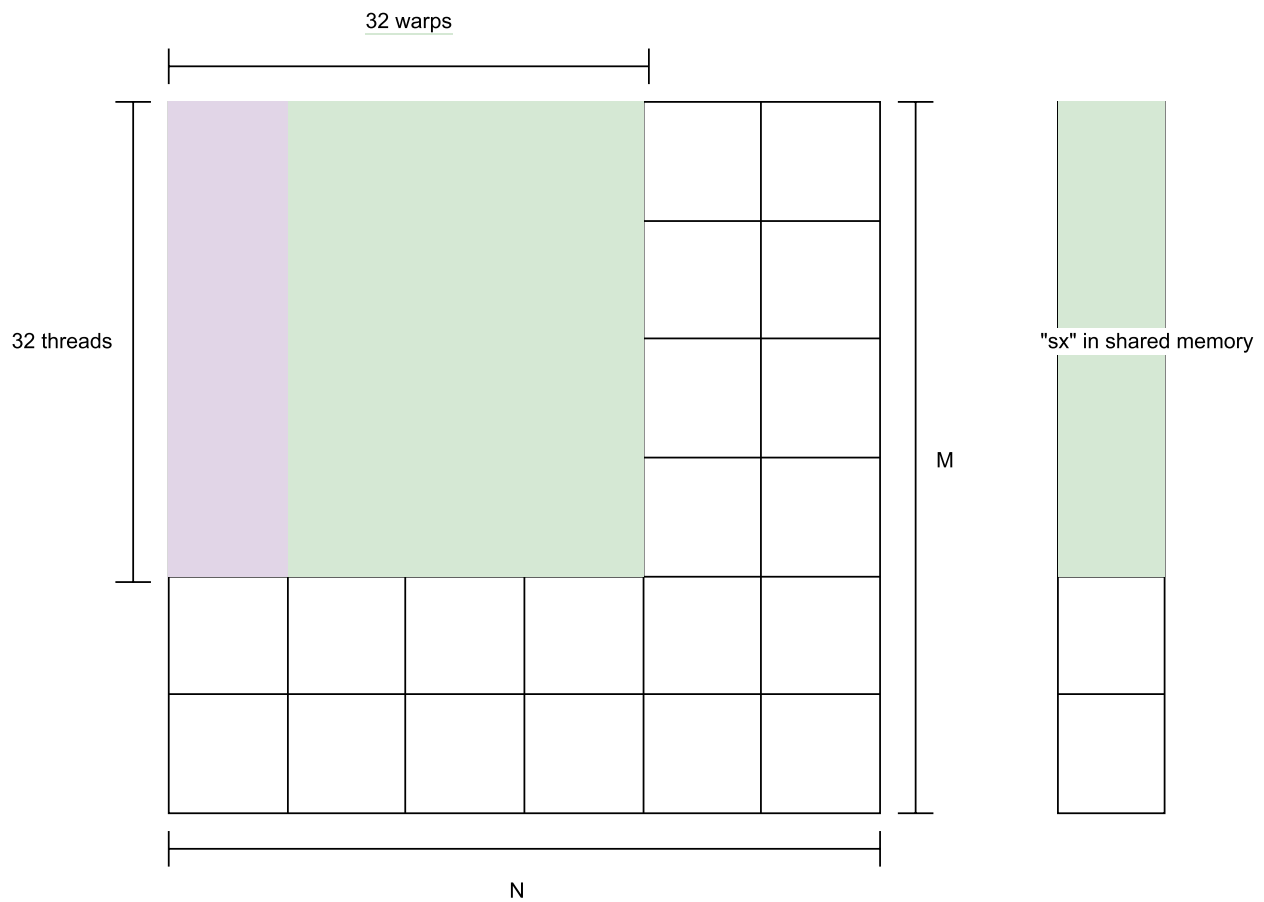


Figure 2: Parallelization algorithm

My algorithm is illustrated as the figure 2.

For A3000, there are 32 SM, 4 warp schedulers per SM, and the warp length is 32 threads. Therefore, I design a 32 by 32 thread block which gives a warp with a full 32 threads, 8 warps per warp schedule for the warp switching. It should be enough to keep a SM busy and reach its maximum SM performance. The block grid is  $(M/\text{warp})$  by  $(N/\text{warp})$  which could give enough blocks to occupied all 32 SM to reach its maximum total performance.

## 2 Task 2

### 2.1 a

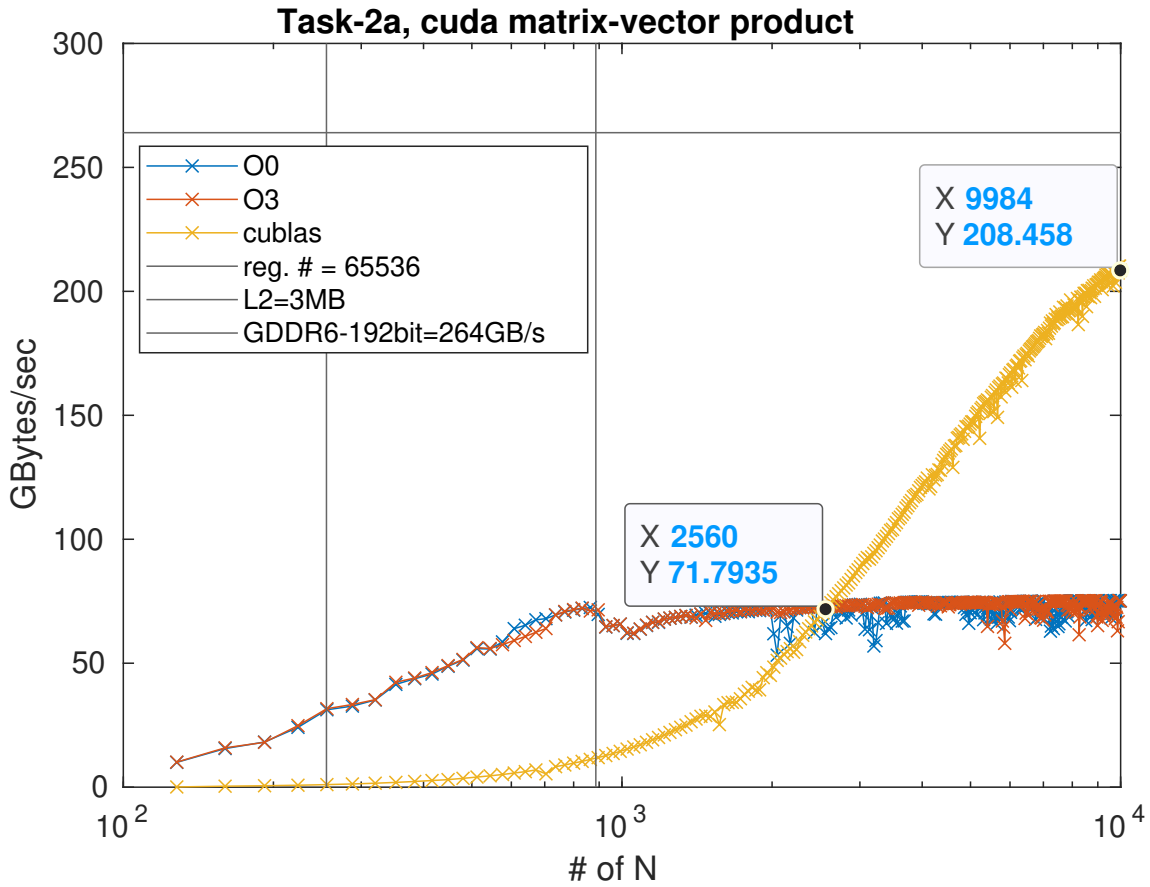


Figure 3: A3000

My program is calculation bound and limited by the reduction algorithm. For the cuBLAS library, it should suffer the memory bandwidth bound and the experiment result supports this argument. It would require an even much larger array size to test the cuBLAS library and know whether it could reach the exact GDDR6 maximum bandwidth.

My algorithm, however, has a better performance than the cuBLAS library until  $N=2560$ . It needs to know the exact implementation of the cuBLAS matrix-vector product to explain why the cuBLAS has such a low performance when the  $N$  is small.



2.2 b

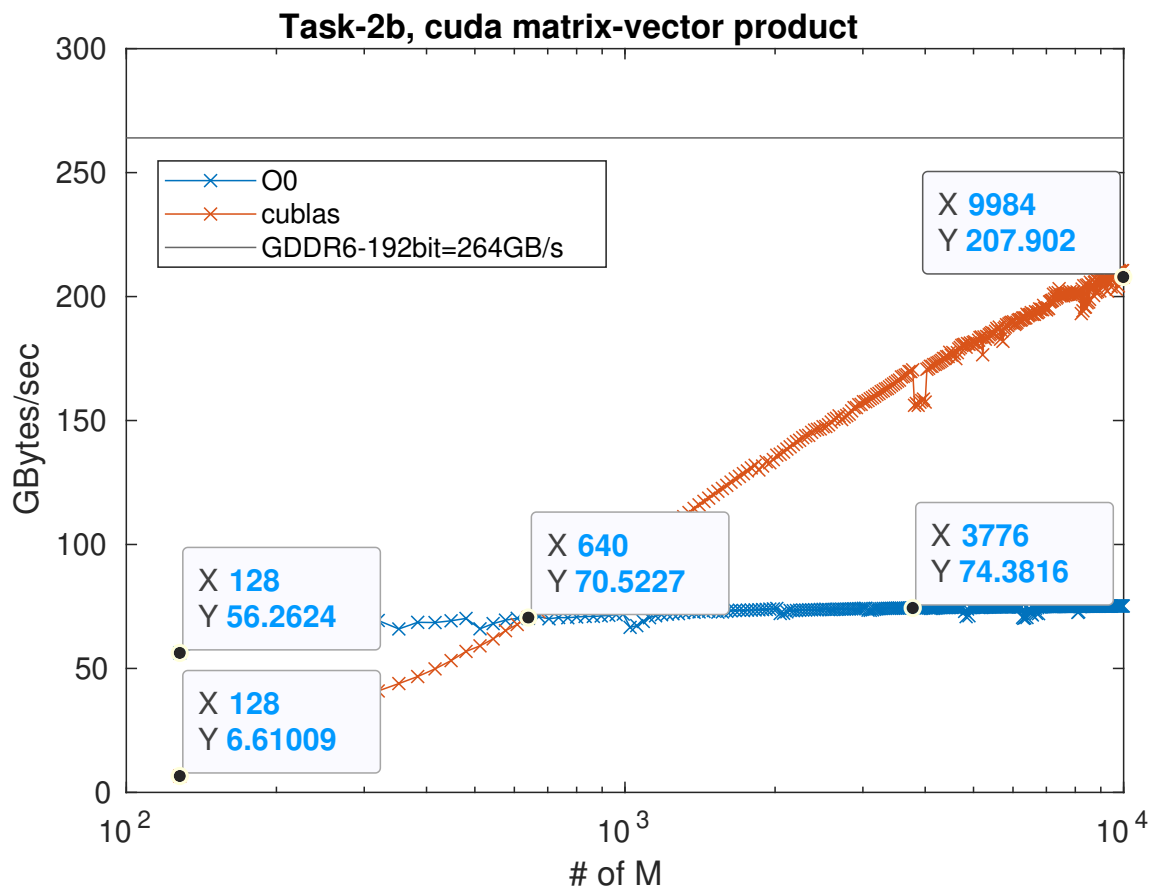


Figure 4: A3000, N=10000

### 2.3 c

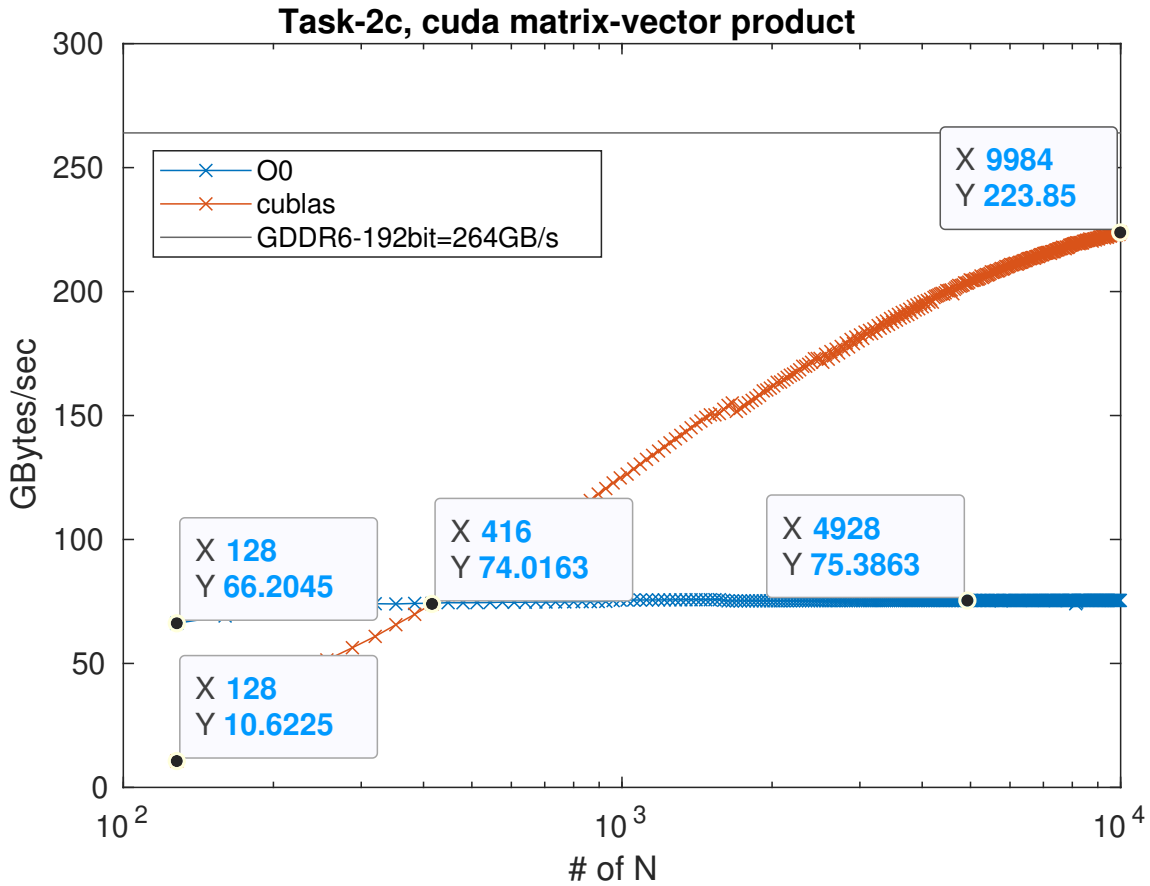


Figure 5: A3000, M=16384

In my opinion, I would say the performance behaviors in task2-b and task2-c are the same which means their parallelization algorithm do not have a preferred direction M or N. In task2-c, their performances are higher than in task2-b, and the cross-over point is earlier because the “M=16384” is larger than “N=10000”. It means that the calculation amount in task2-c is larger than its corresponding point in task2-b. It agrees with the previous experiment results that my program needs enough calculation to reach it maximum performance and the cuBLAS performance is proportional to the calculation amount.

3 Task 3

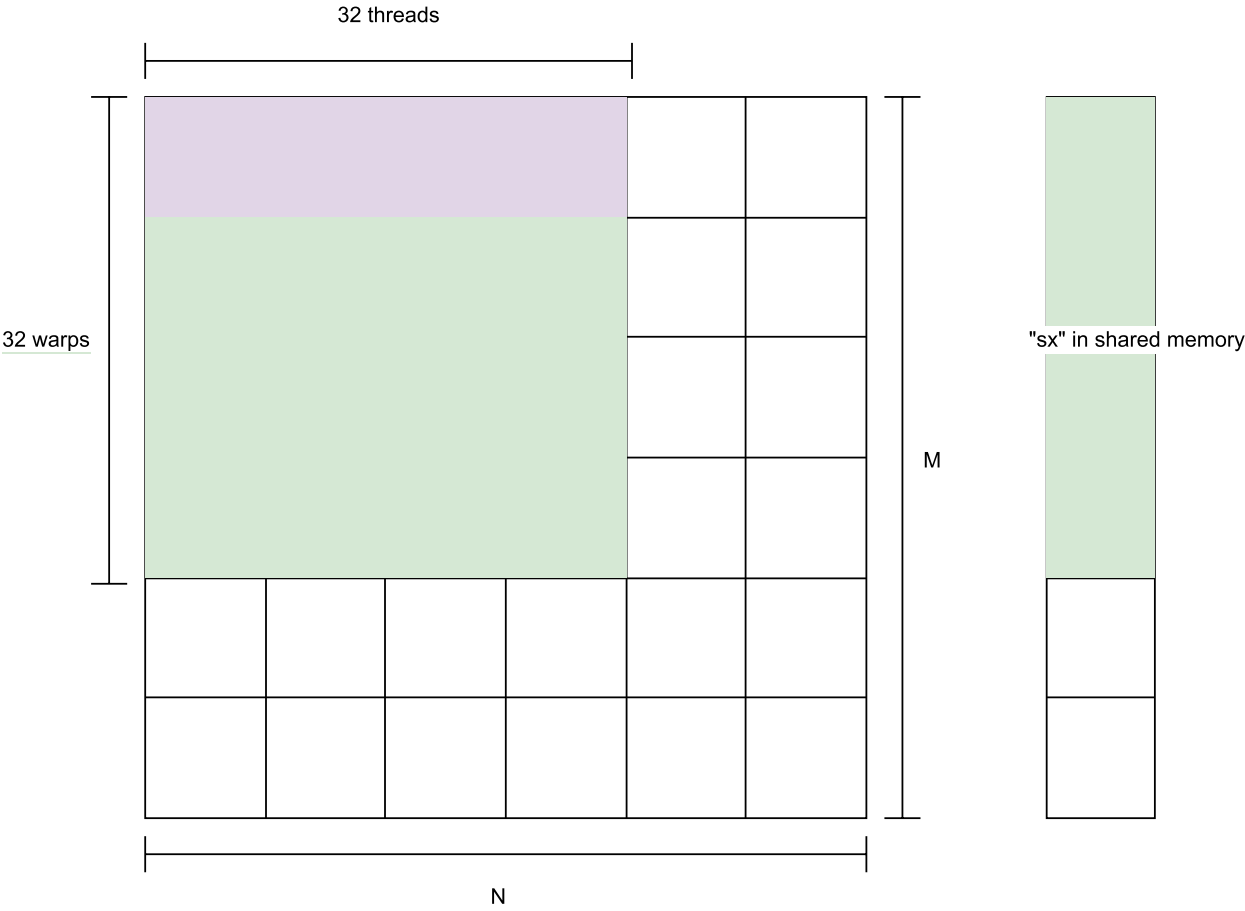


Figure 6: A3000

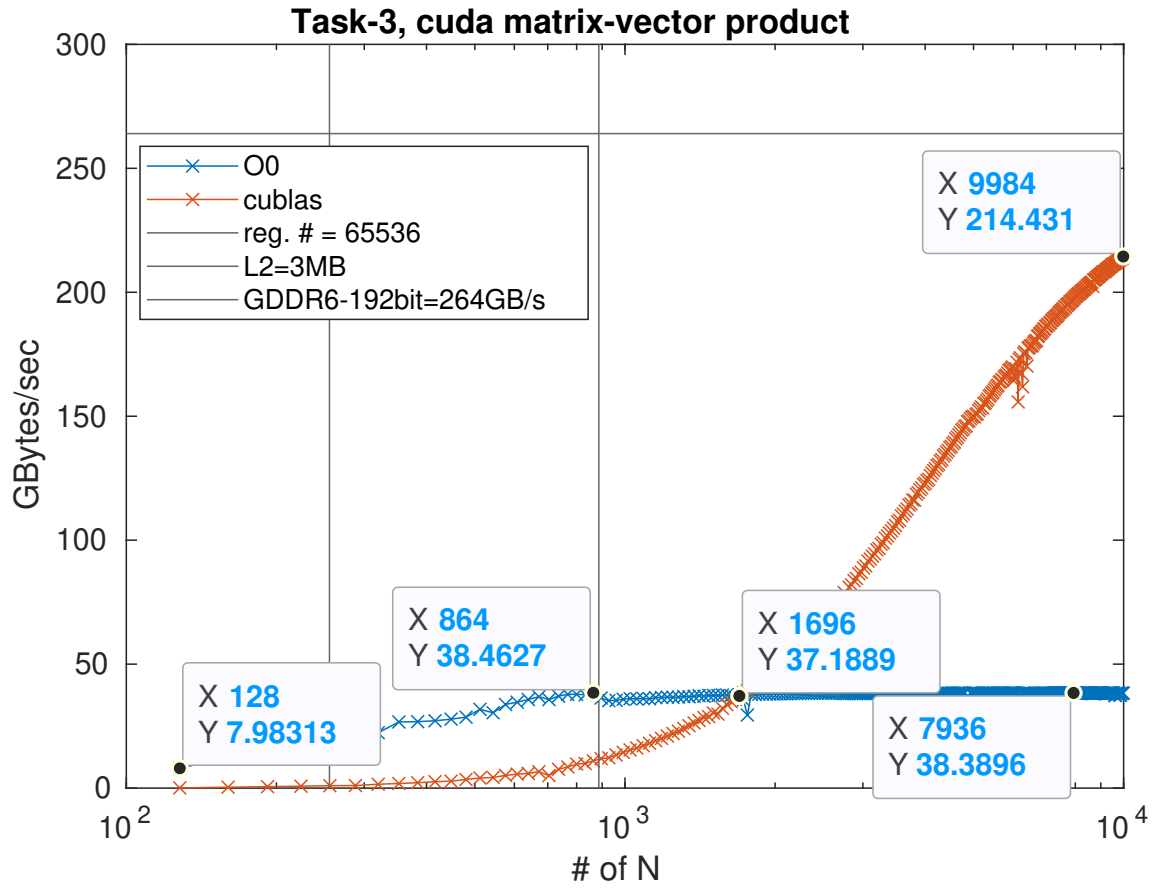


Figure 7: A3000

The cuBLAS performance and behavior are basically identical to the task2 which means that the column-major and row-major memory layout do not affect its performance. However, the performance of my program is half of the performance in task2. My algorithm is square-tile style which is not affected by the M/N ratio but the atomic-add reduction is affected by the memory layout. In my algorithm, there would be more atomic-add operations in the row-major layout than in the column-major layout.

4 Task 4

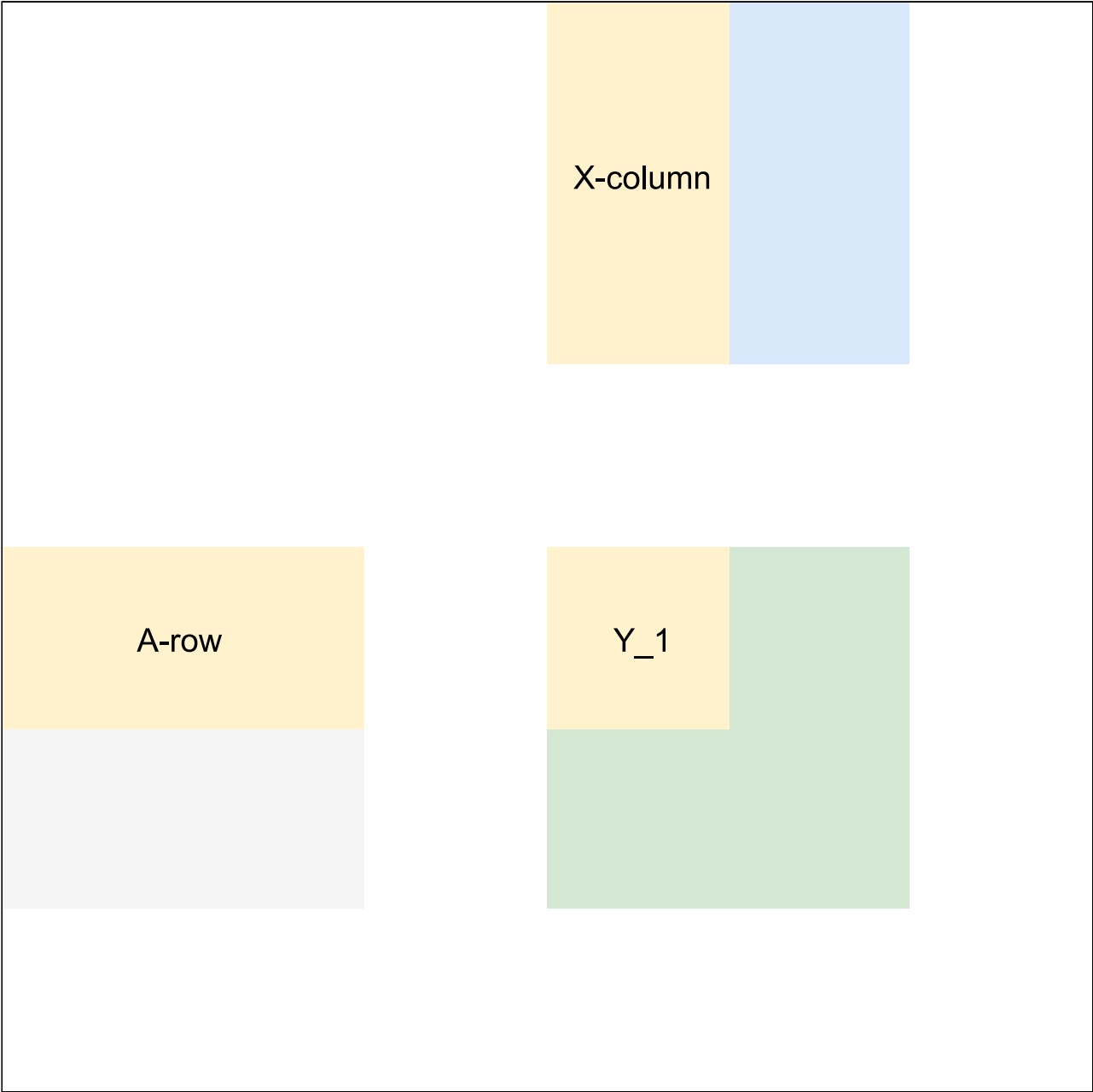


Figure 8: my algorithm

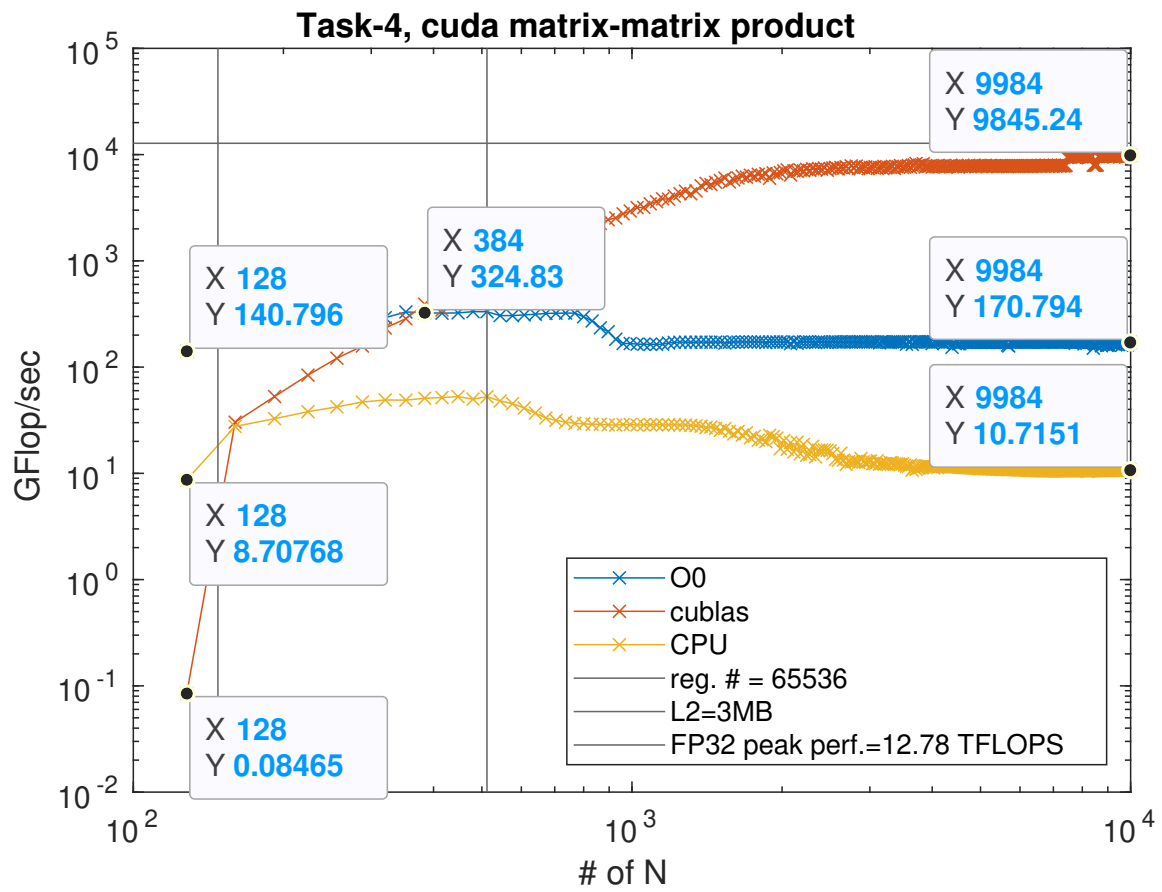


Figure 9: A3000, semilogx

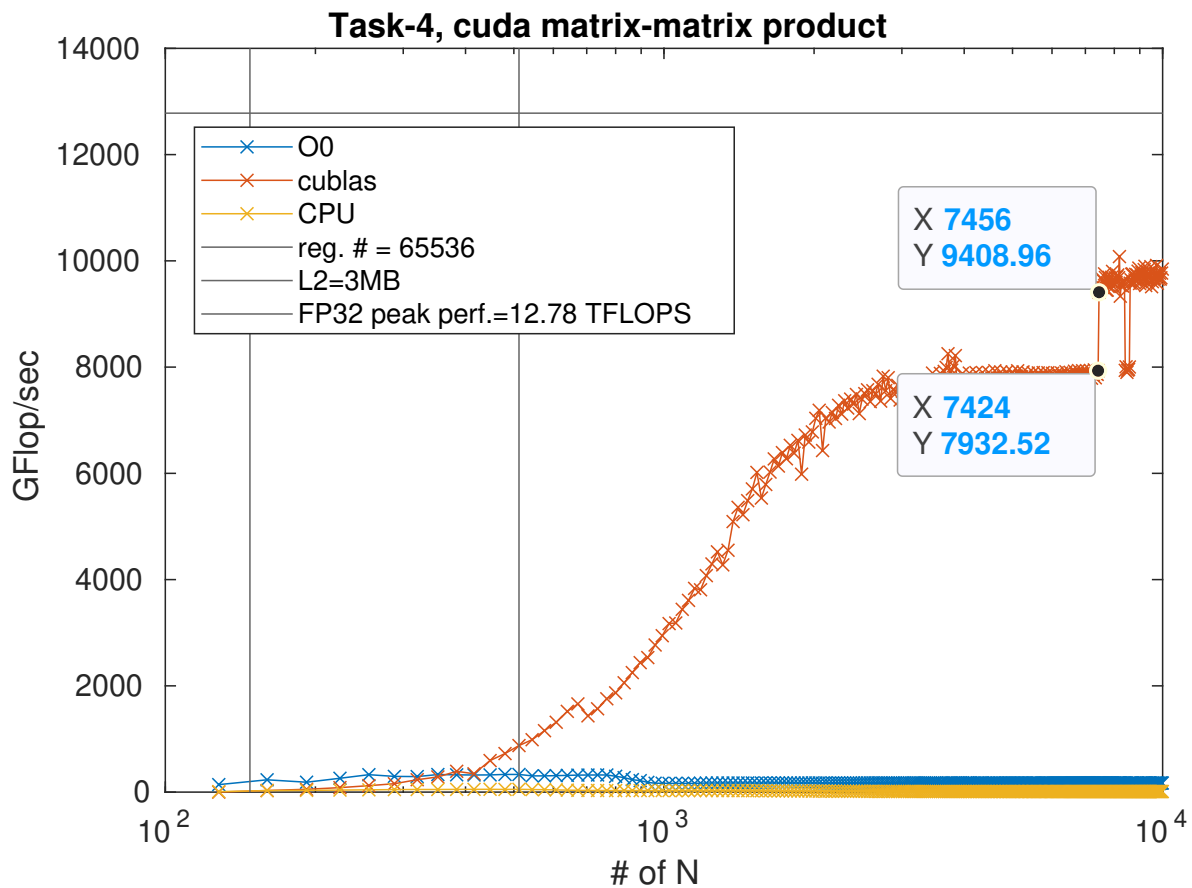


Figure 10: A3000, linear

My algorithm is illustrated as the figure 8. The CPU version is a single core and triple loop calculation. The GPU version is parallelized by putting each thread on each element of Y matrix.

For very small matrixes, which N is less than 128, the performance is “my cuda” > “my CPU” > “cuBLAS”. Approximately in the L2 cache region, the performance is “my cuda” > “cuBLAS” > “my CPU”. For the large matrixes, the performance is “cuBLAS” >> “my cuda” > “my CPU”.

I noticed that there is a strange performance jump at N=7456 in cuBLAS, which I cannot explain. My guess is cuBLAS might change its algorithm corresponding to different matrix size?