## **Taiwu Chen**

+1(587)971-6606 | chen.taiwu@uclagary.ca | taiwuchen.com | LinkedIn | GitHub

### **SKILL**

- Language: Python, C/C++, Java, HTML, CSS, JavaScript, Assembly, PHP, SQL
- Framework/Libraries: React, Angular, Pandas, Numpy
- Tools: Git, Linux, Bash, Excel, PostgreSQL, MySQL

#### **EDUCATION**

#### **University of Calgary**

Calgary, Alberta

Bachelor of science, Software Engineering

Expected Graduation, May 2026

### **EXPERIENCE**

## **Tongdao First People's Hospital**

Hunan, China

Database Administrator intern

August 2024

- Retrieved and provided data to other departments by generating Excel reports
- Extracted specific patient information (e.g., those above 50 who underwent Chemotherapy) using advanced database queries and SQL
- Ensured data accuracy and confidentiality while handling database queries, adhering to healthcare data protection standards
- Collaborated with healthcare professionals to understand and fulfill specific data requirements for patient care and research purposes

# **Converging Media Tongdao**

Hunan, China

Full Stack Developer intern

July 2024

- Utilized SSCMS from SiteServer to enhance site functionality, improving overall performance
- Developed a calendar feature allowing users to filter videos by specific dates, streamlining content discovery
- Collaborated with team members to ensure seamless integration of the new features, maintaining high standards of code quality and consistency
- Optimized user experience through efficient coding practices and database management

### **PROJECT**

# **House Energy Estimation System**

YYC Hackathon, November 2023

 Used Python to develop an energy estimation system, allowing user to input appliance usage and calculate consumption, helping raise awareness of costs and environmental impact

#### **Flight Management System**

ENSF 337, September 2023 - April 2024

• Used C++ to build a Flight Management System with seat mapping and passenger data management, enabling easy flight info manipulation and ensuring data persistence

### **Pong**

ENGG 200, September 2022 - April 2023

 Used Arduino to create a Pong game, integrating hardware and software for controls and display, gaining experience in embedded systems development

# OTHER

Finalist in the American Computer Science League

2020 - 2021

• Bronze medal in the British Physics Olympiad (BPhO)

2019 - 2020

Library volunteer in Guangzhou, China

2019 - 2020

• Teaching assistant in Semporna, Malaysia

December 2019

Teacher's assistant in Bali, Indonesia

August - September 2019