Taichi Kato

EDUCATION

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Amherst College | B.A. in Computer Science and Mathematics | Amherst, MA

Expected: May 2024

o Major GPA: 3.85/ 4.00 | Cumulative GPA: 3.75 / 4.00 | Davis Scholar

- o Relevant Coursework: Graph Theory, Probability and Computing, Combinatorial Optimization, Linear Algebra, Data Structures, Artificial Intelligence, Systems, Networks, and Advanced Microeconomics
- President of Blockchain Club and Japanese Culture Club. Member of Crew Team and Trading Club

United World College of South East Asia | International Baccalaureate Diploma | Singapore

May 2020

GPA: 43/45 (98th percentile)

EXPERIENCE

Microsoft | Software Engineer Intern | Redmond, WA

June 2023-Present

- o Designed, developed, and maintained data-driven reporting assets for the Finance Data & Experiences team, utilizing data analytics to enhance financial management and business decision-making.
- o Developed a time series analysis pipeline with R, Spark, and Python, facilitating robust profit and resource forecasting models.
- Implemented a back-testing and model selection pipeline using Spark on a distributed computing system, optimizing the performance of data-intensive operations.

Microsoft | Software Engineer Intern | Redmond, WA

June 2022-August 2022

- Developed RESTful APIs for visualizing third party compliance and fraud risk for due diligence
- Deployed statistical models as Azure microservices using C#.NET.
- Reduced human review hours by 18,000 per month with cost-savings of \$3M from prevented fraud cases.

Amherst College | Analyst Intern | Amherst, MA

June 2021-August 2021

- Created forecasting models for an entrepreneurship program at Amherst.
- o Collected qualitative and quantitative data from rival institutions, and created a suggestion for establishing a program at Amherst.
- Presented the analysis and suggestions to the Amherst College President.

Questo Al | Software Engineer (Co-founder) | Singapore

November 2016-August 2020

- o Developed proprietary language model for generating questions from texts and images, using **Python** and **C**.
- Deployed the model as a web API to a distributed system using Kubernetes.
- Designed and developed an iOS interface for a image processing model using Swift.
- Generated \$56,000 in revenue, received \$160,000 in grants from Google and IBM, and generated 8,000 downloads.

University of Tsukuba | Machine Learning Research Intern | Tsukuba, Japan

July 2018-August 2018

 Developed a model to extrapolate 2D images to 3D voxels using a Generative adversarial network (GAN) with **PyTorch**. Advised by Professor Ochiai. Presented a poster on the research.

Mercari, Inc. | Software Engineer Intern | Tokyo, Japan

June 2018-July 2018

- Minimized the size of price prediction and object detection models by 70% using Tensorflow through quantization and pruning, allowing them to run on mobile devices without sacrificing accuracy.
- Reduced the cost required to process listings from 16 million monthly active users
- Developed a service which gives real-time resell price predictions of objects via the iPhone camera.

teamLab, Inc. | Software Engineer Intern | Tokyo, Japan

June 2017-July 2017

- Developed a data provider and state management framework deployed across all company iOS apps, using Swift.
- Was the youngest employee at 15 years old. Also given a full-time return offer.

PROJECTS

- Solar Cell Material Discovery (2022): Used evolutionary computing to create an approximate model for solar cell efficiency as a function of its quantum properties. Developed with Clojure.
- UChicago Trading Competition (2021): Developed a live price model for FX futures based on market quotes, interest rates data, and historical prices using Python. Created a market making bot to automatically place asks and bids following a risk limit.
- Zipcall (2020): Developed multi-client decentralised video-calling service using React and Javascript. 100K MAU.
- Kafka NLP (2020): Developed the first-ever open-source implementation of dependency parsing on iOS
- Bookworm (2019): Awarded the Best Pre-University Hack Prize@NUS Hack'n'Roll (331 hackers); built a dictionary app which makes physical books interactive, using OpenCV and React Native
- Photonify (2017): Awarded \$30,000 for Most Creative@SWSG2017 (550+ hackers); built an app that analyses image composition, and displays real time guidance to improve mobile photography