

# Surface Reconstruction Methodologies

Global Structure

Data-driven

User-Driven

Objects share many commonalities due to

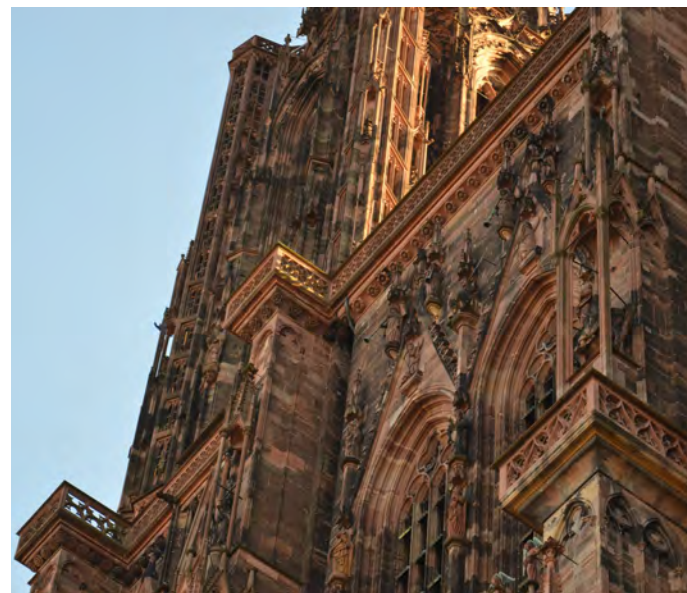
- Modular design, function, and manufacturing techniques
- Appear as different structures across different scales: part, object, shape class

*Strasbourg Cathedral*



**Symmetry**

**Repetition**



**Intra-Object Relationships**





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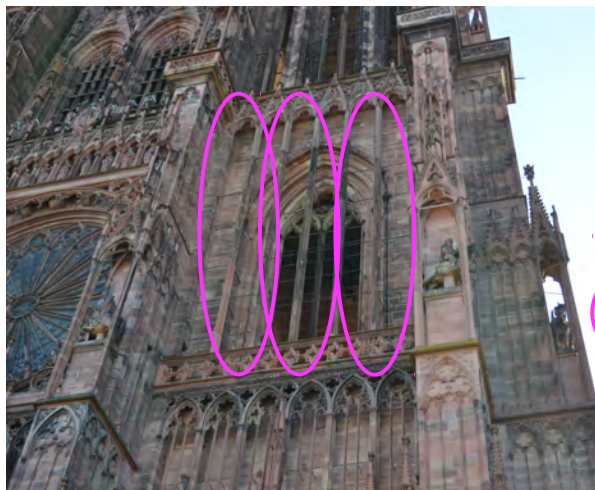
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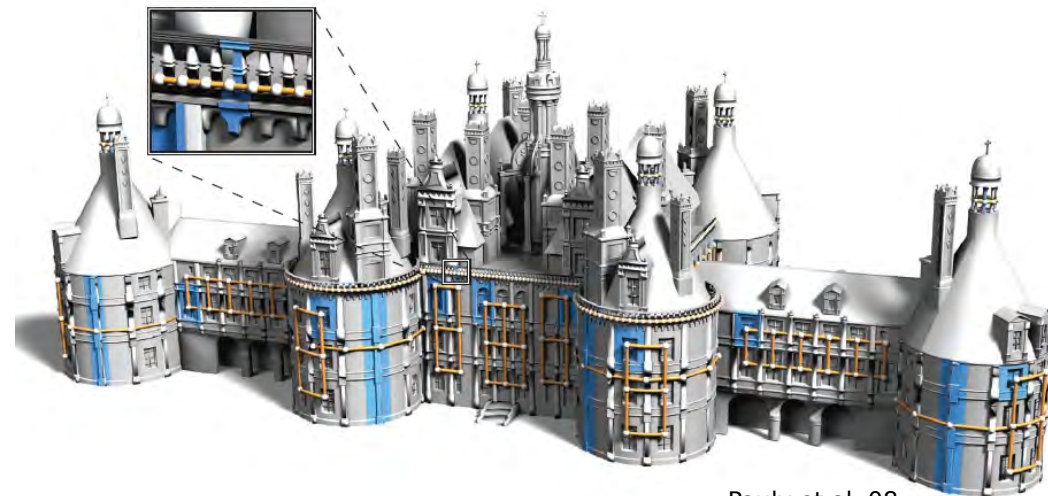
Intra-Object Relationships



**Goal:** Exploit regularities in global shape to complete, denoise, & refine incomplete scan data

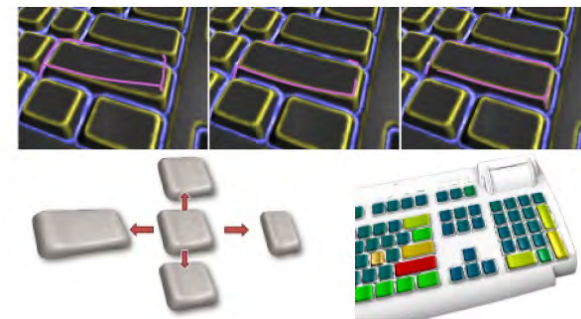
## Pairwise Similarity Transforms [Pauly et al. 08]

- Detect repeating elements related by a local similarity transformation
- Cluster in transformation space



## Symmetry Factored Embedding [Lipman et al. 10]

- Detect local rotational, bilateral, intrinsic symmetries
- Symmetry factored distance  $\rightarrow$  continuous measure
- Robust  $\rightarrow$  captures *approximate* symmetries



## Subspace Symmetries [Berner et al. 11]

- Low-dimensional shape space



## Scan consolidation [Zheng et al. 10]

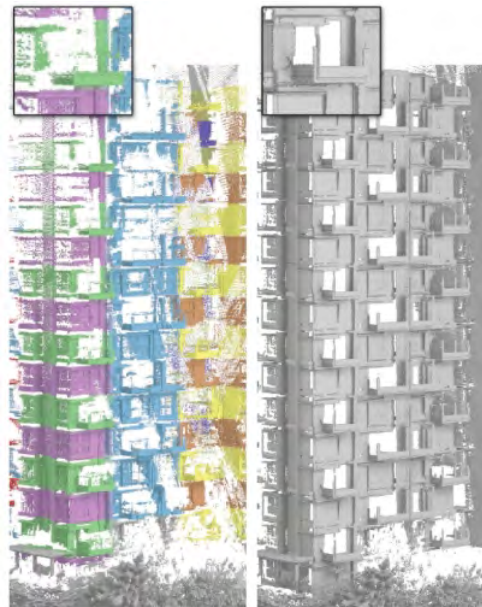
- Non-local consolidation & filtering
- Decompose facade planar components in common coordinate space
- In-plane & off-plane denoising
- Extensions
  - Adaptive facade partitioning [Shen et al. 11]
  - Grammar-based [Wan et al. 12]

## Dominant frequencies detection [Friedman et al. 12]

- Periodic feature detection → vertical scanline analysis to extract periodicity and phase
- Complete missing periodic features

## Image-space repetition detection [Li et al. 11]

- Fuse RGB images with LIDAR
- Detect repetitions in image-space across facade depth layers → transfer to 3D
- Perform consolidation



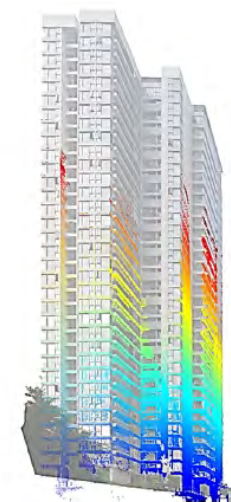
Zheng et al. 10



Friedman et al. 12

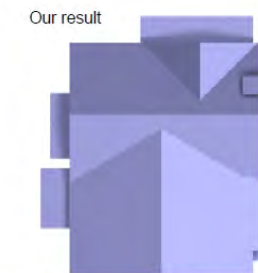
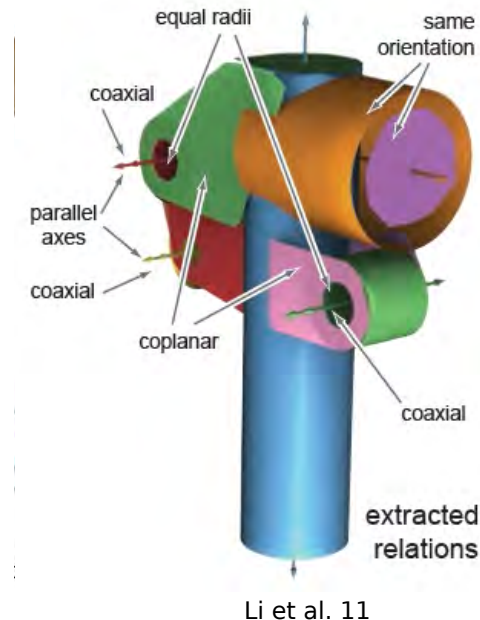


Li et al. 11



## Consolidating Relations [Li et al. 11]

- Detect shape primitives
- Discover relations → orientation, placement, equality
  - Relation consistency & simplification
- Optimize primitive fits → data & relation fitting costs



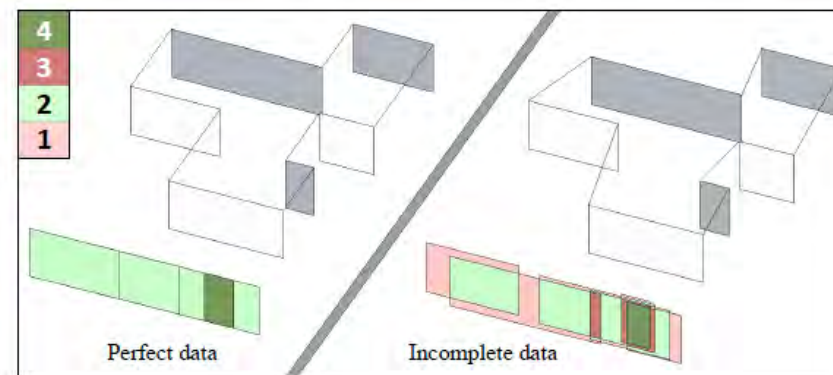
Zhou et al. 12

## Building Relations [Zhou et al. 12]

- Aerial building reconstruction
- Discover building relationships
  - Roof-Roof → placement & orientation
  - Roof-Boundary → parallel & orthogonal
  - Boundary-Boundary → Height & position

## Building Volumetric Relations [Vanegas et al. 12]

- Consider wall, edge, corner
- Label and cluster points → MW bounding box
- Extract volume regions from axis-aligned boxes



Vanegas et al. 12

Leverage database of *known* shape models to aid reconstruction

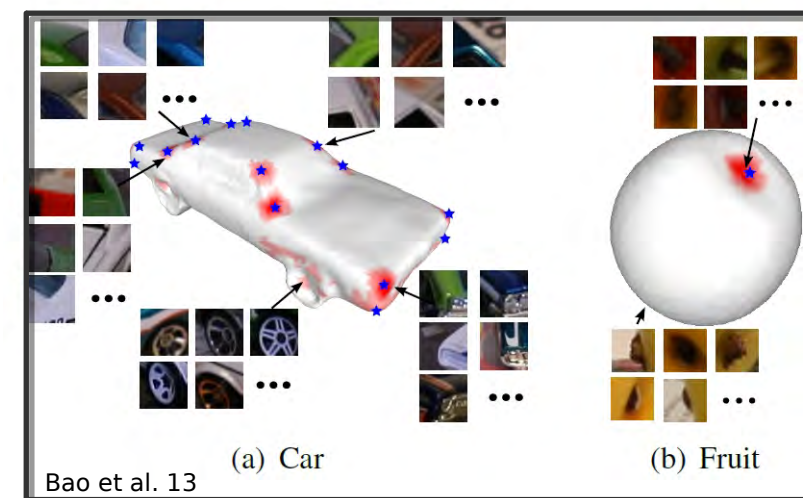
*Perform shape matching, retrieval, & fitting*

Model and matching granularity → Category, object, or part

Database shape representation → Polygon, point cloud, patches, synthetic incomplete scans, mean shape

Shape fitting & evaluation → Rigid / nonrigid transformation, geometric and deformation costs

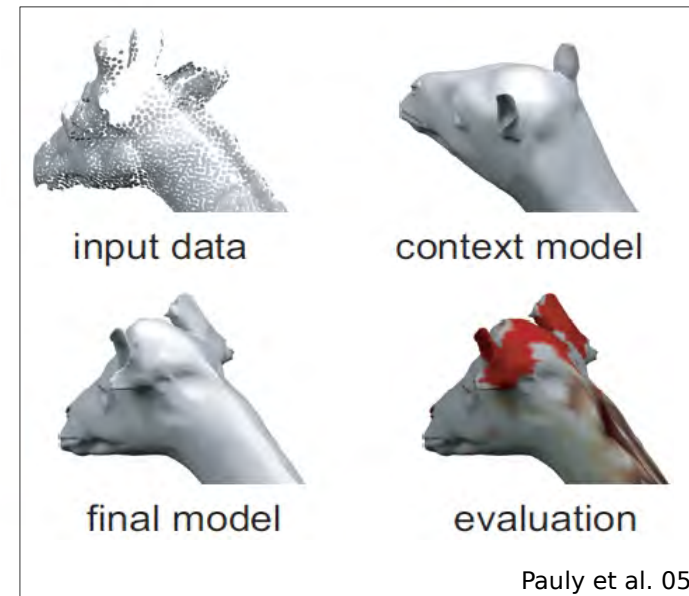
**Challenge:** Recover fine-grained details, handle substantial missing data





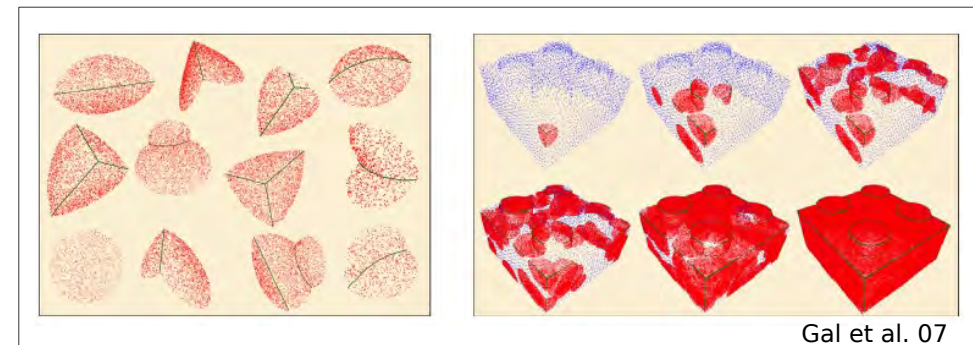
## Direct object matching

- Example-based 3D scan completion  
[Pauly et al. 05]
- Database of complete models → Match against incomplete point cloud query



## Local Shape Priors

- Surface reconstruction using local shape priors  
[Gal et al. 07]
- Match point-set neighborhood patches





## Shape Database - Store object point clouds

Synthetic *incomplete* point clouds from multiple views, orientations, distance

## Segmentation - Semantically segment point cloud

Data-driven

- Appearance, geometric consistency [Shao et al. 2012]

Jointly

- Search-Classify [Nan et al.12]
- Part-driven with deformation modeling [Kim et al. 12]

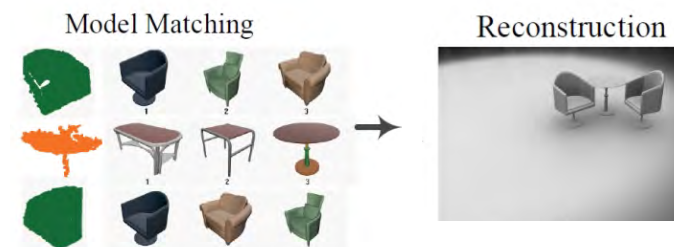
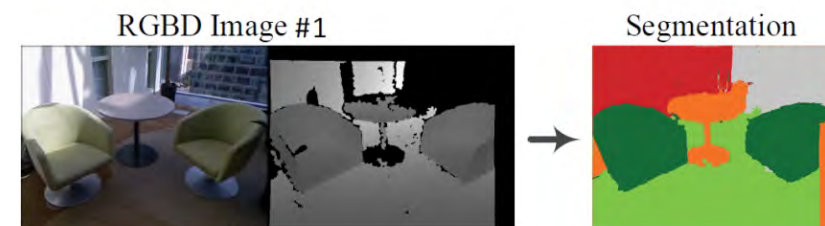
## Retrieval - Find *closest* matching object

Rigid Matching [Shao et al. 2012]

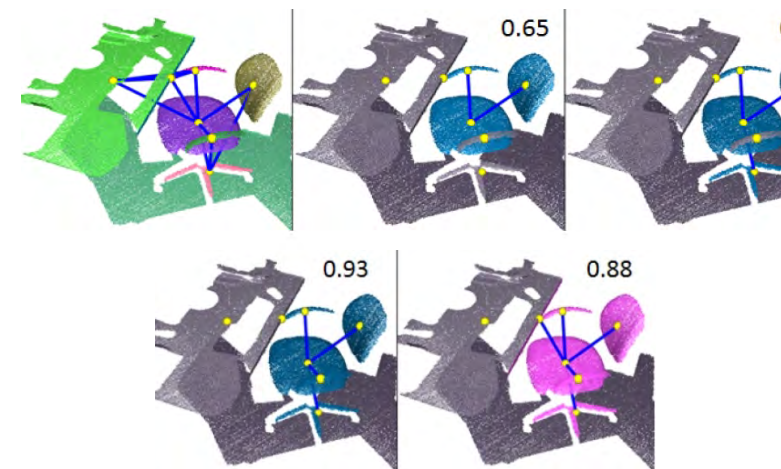
- Class-labeled objects, local consistency appearance & geometry

Non-rigid Matching [Nan et al. 12]

- Non-rigid deformation & residual alignment error



Shao et al. 2012



Nan et al. 12

## Dense object reconstruction with semantic priors [Bao et al. 13]

- Model shared geometry for category of shapes → Mean Shape
- Transfer object instance level detail → image + feature matching

## 3D scan & image training data

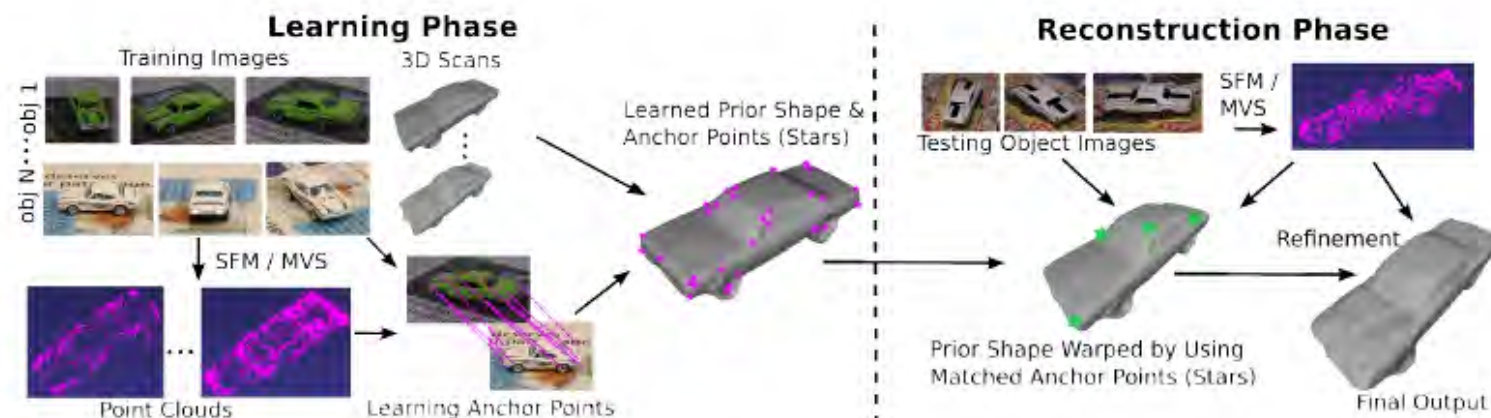
- Extract 2D feature points
- Build mean shape → Warp scans aligning features

## Matching & Reconstruction

- Given sparse SfM point cloud & image query
- Warp mean shape to query anchor points
- Refine fine-detail using MVS confidences



Category-level Mean Shape



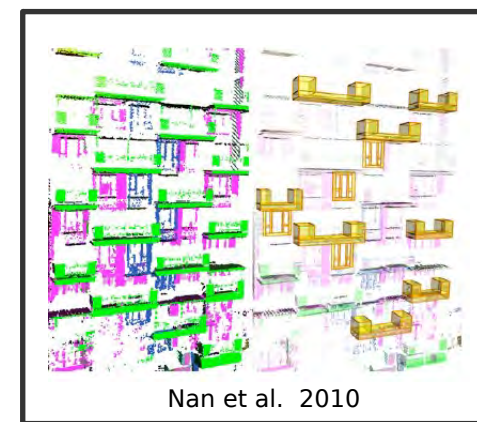
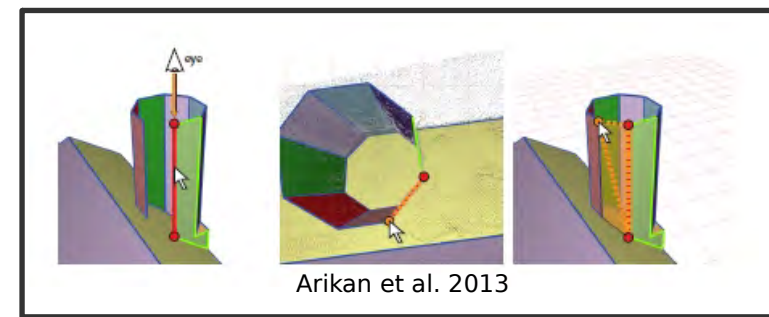
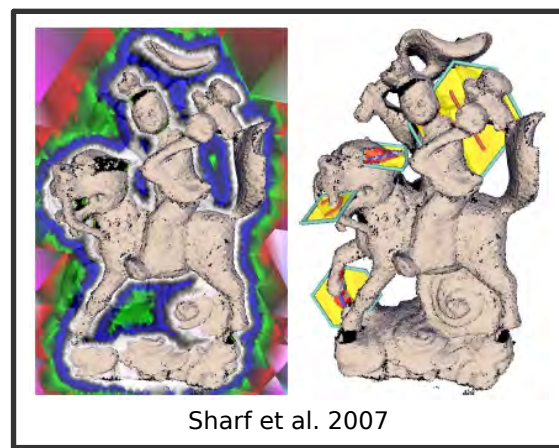
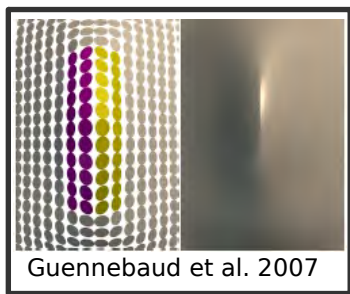
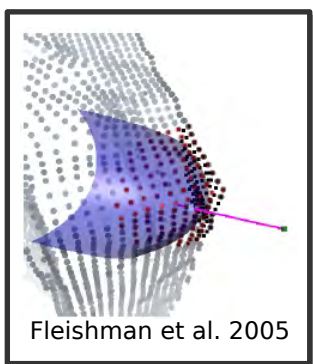


Incorporate user input to guide reconstruction process

Prompt user for key information

- Feature classification, topological, structural, & relationship cues

**Challenge:** Balance ease-of-use, speed, & algorithm integration



**Trend:** Tight integration between user interaction and reconstruction pipeline

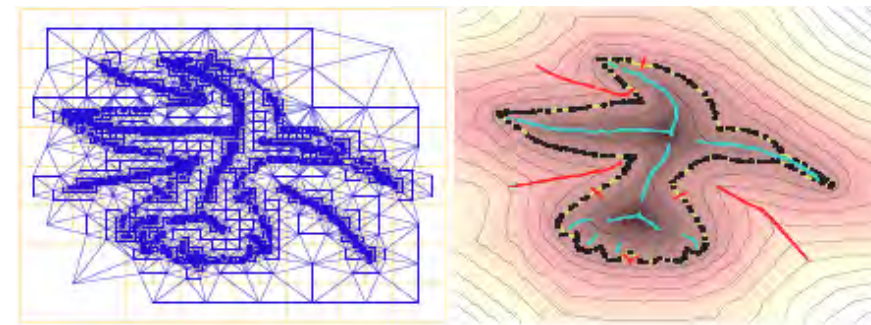
## Topology-aware Surface Reconstruction [Sharf et al. 2007]

- Augment initial implicit function approximation with user information
- Detect topologically weak regions
- Examine local stability of zero-level set

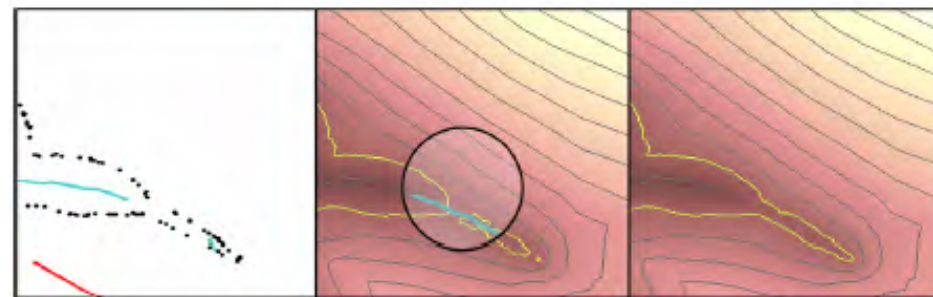
## Weak regions presented to user

- User scribbles on 2D tablet define interior/exterior regions
- Incorporate as additional constraints

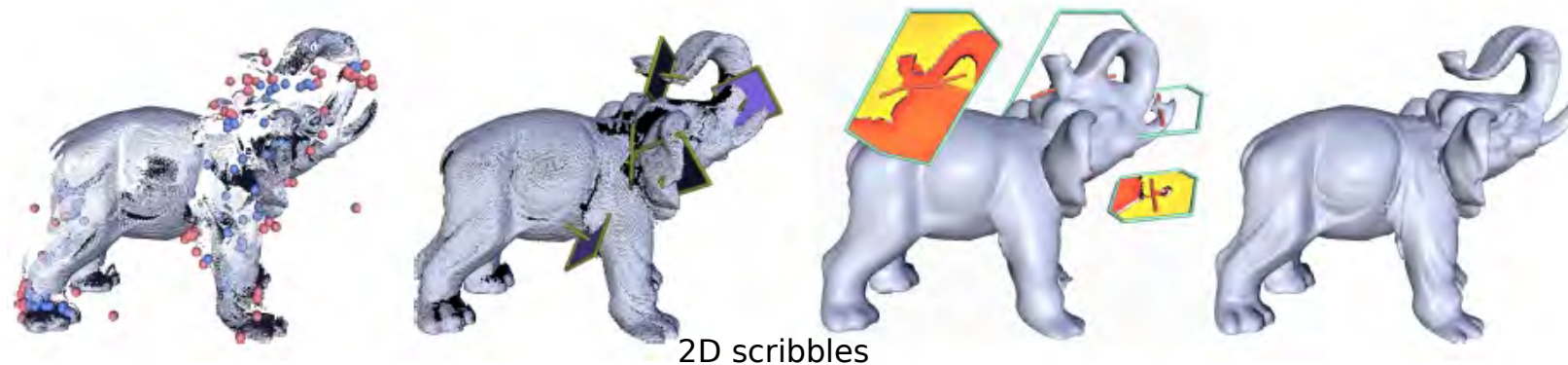
## Iteratively update implicit function



Decomposition & zero level set



Detecting & augmenting weak regions



2D scribbles



Reconstructing structural regularities with user assistance

## Smartboxes for Interactive Urban Reconstruction [Nan et al. 2010]

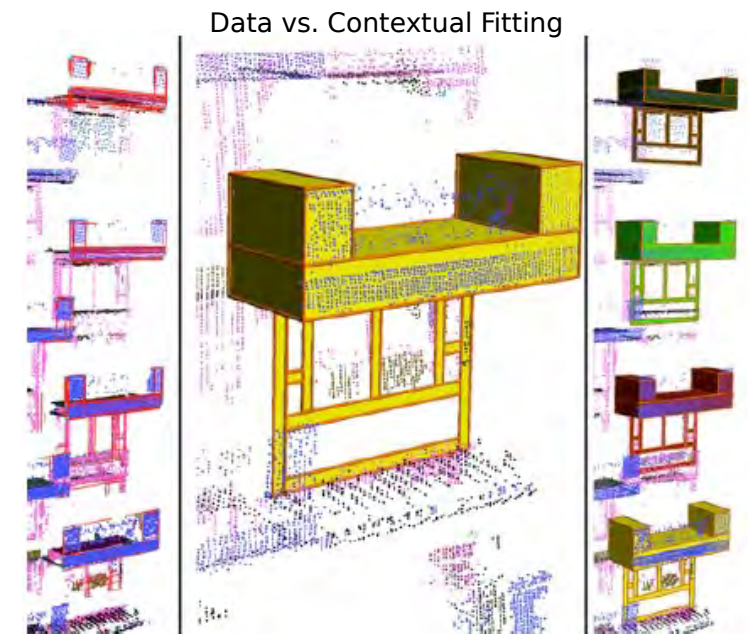
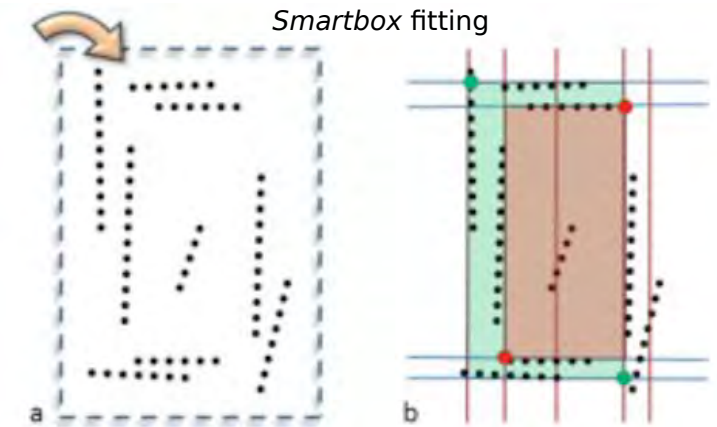
- Introduced simple axis-aligned geometric cuboid concept
- Coarse user manipulations → automatic refinement optimization

Considers both **data** and **contextual** terms for fitting & placement

- How well does the primitive fit the points wrt location, orientation, & size?
- How well does the primitive relate to previously positioned boxes wrt interval, alignment, & size?

Tightly integrated interactive environment

- *Smartbox* candidate selection
- Drag-and-drop of repeated structures
- Grouping



Nan et al. 2010

## Reconstructing intra-shape relationships

### Interactive polygonal modeling and boundary snapping

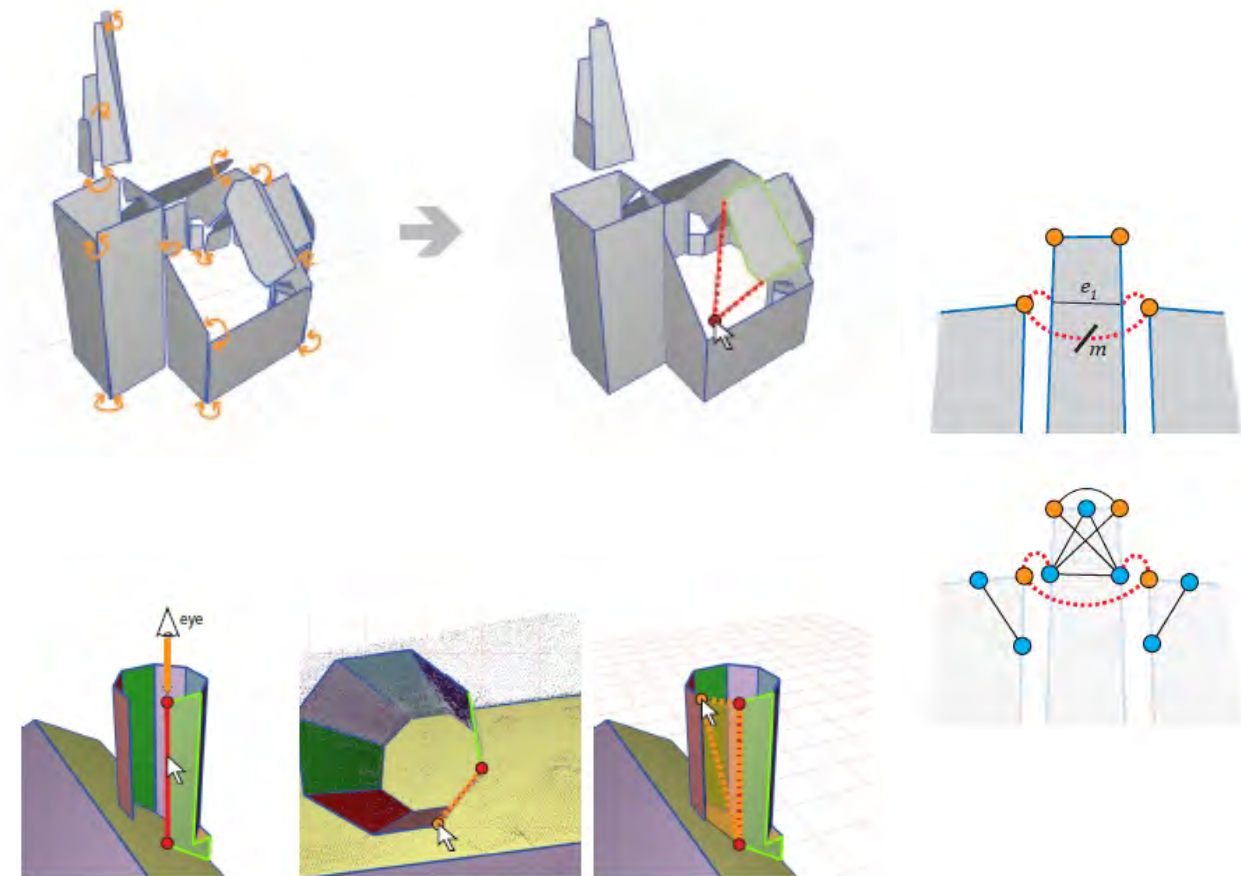
- O-Snap Optimization-Based Snapping for Modeling Architectures [Arikan et al. 2013]

### Polygon Soup Snapping

- Automatic polygon extraction
- Adjacent relationship identification: vertex, edge, face
- Alignment optimization

### Tightly integrated modeling environment

- Polygon edit: Refine automatically detected polygons & boundaries
- Polygon sketching: Create new polygons
- Automatic Snapping: Optimization continuously *snaps* edits through local and global relationship constraints





# Surface Reconstruction Priors

Visibility, Volume Smoothness, Primitives  
Global Structure, Data-driven, User-Driven

