



# LN03: Production Economics

EEE 452: Engineering Economics

Md. Naqib Imtiaz Hussain

# Lecture Overview

- What is production economics
- Core concepts
  - Production functions
  - Law of diminishing returns
  - Marginalizing concepts
- Application to tech industry
  - Software, Engineering firm , IoT device production
  - Cloud service production



# What is production economics

- Production plants and group of industries take the following decisions
  - What to produce
  - How to produce and
  - How much to produce
- The field of knowledge that relates to these three decision points to maximize surplus and benefit is called production economics

# Core concepts

- Production functions
- Law of diminishing returns
- Marginalizing concepts
- Cost concepts

# What is production function?

- It relates to different input factors to production outputs.
- describes the rate at which resources are transformed into products
- To allocate input factors in production to improve efficiency.
- Expect the resulting distribution of income to those factors
- Abstracting away from the technological problems of achieving technical efficiency

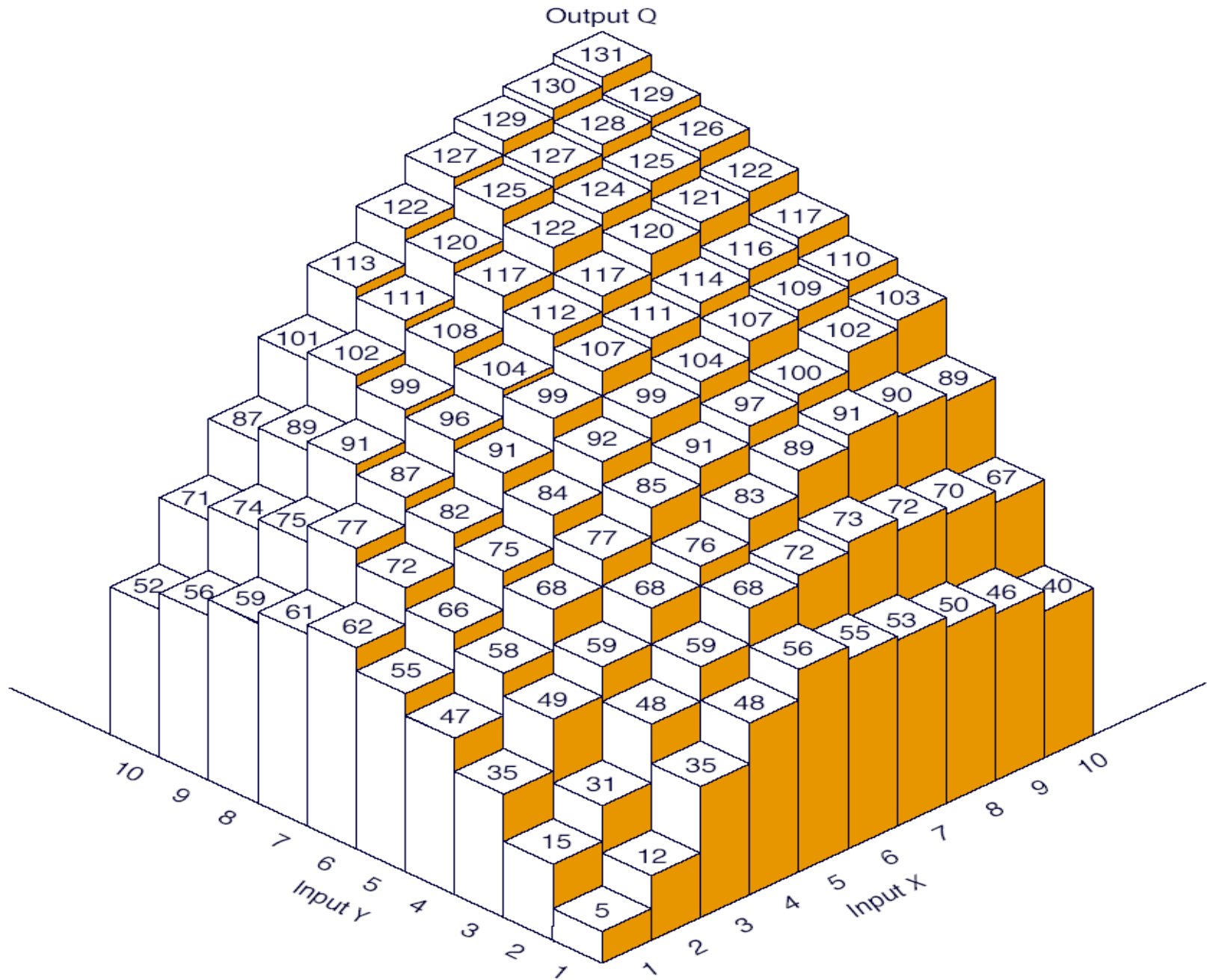
# Key questions to think

- What is efficient production?
- How is the most profitable amount of input determined?
- How will production respond to a change in the price of an output?
- What enterprise combinations will maximize profits?
  - Should a tech startup pay for a new build system server or rent a cloud server?
  - How will network outage affect production if rented on cloud?



# More about production functions

- Properties of Production Functions
- Production functions are determined by technology, equipment and input prices.
- Discrete production functions are lumpy.
- Continuous production functions employ inputs in small increments.





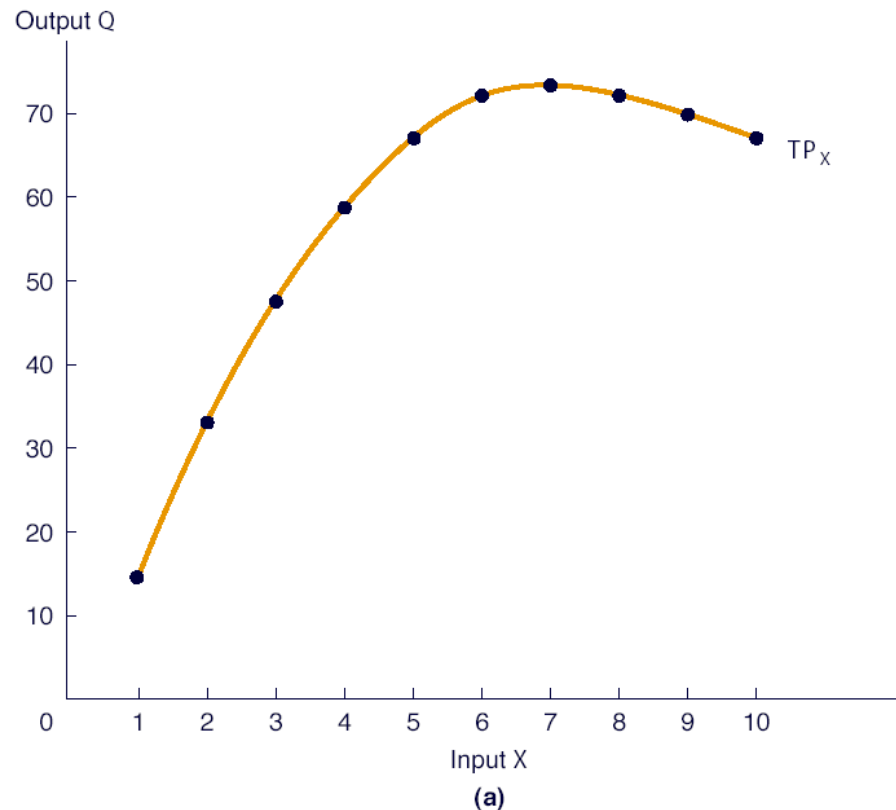


# Returns to Scale and Returns to a Factor

- Returns to scale measure output effect of increasing all inputs.
- Returns to a factor measure output effect of increasing one input.

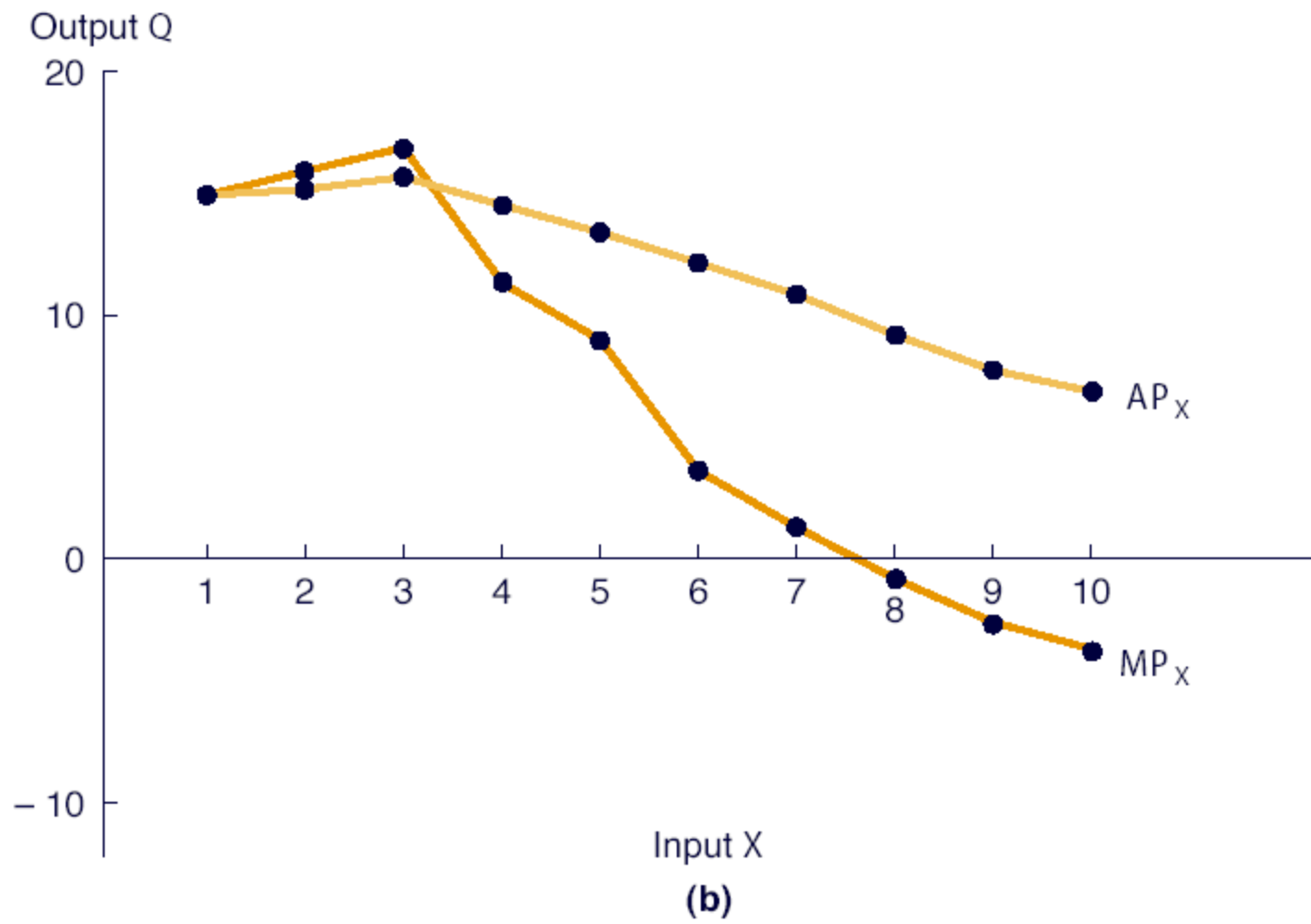
# Total, Marginal, and Average Product

- Total Product
  - Total product is total output.



# Marginal Product

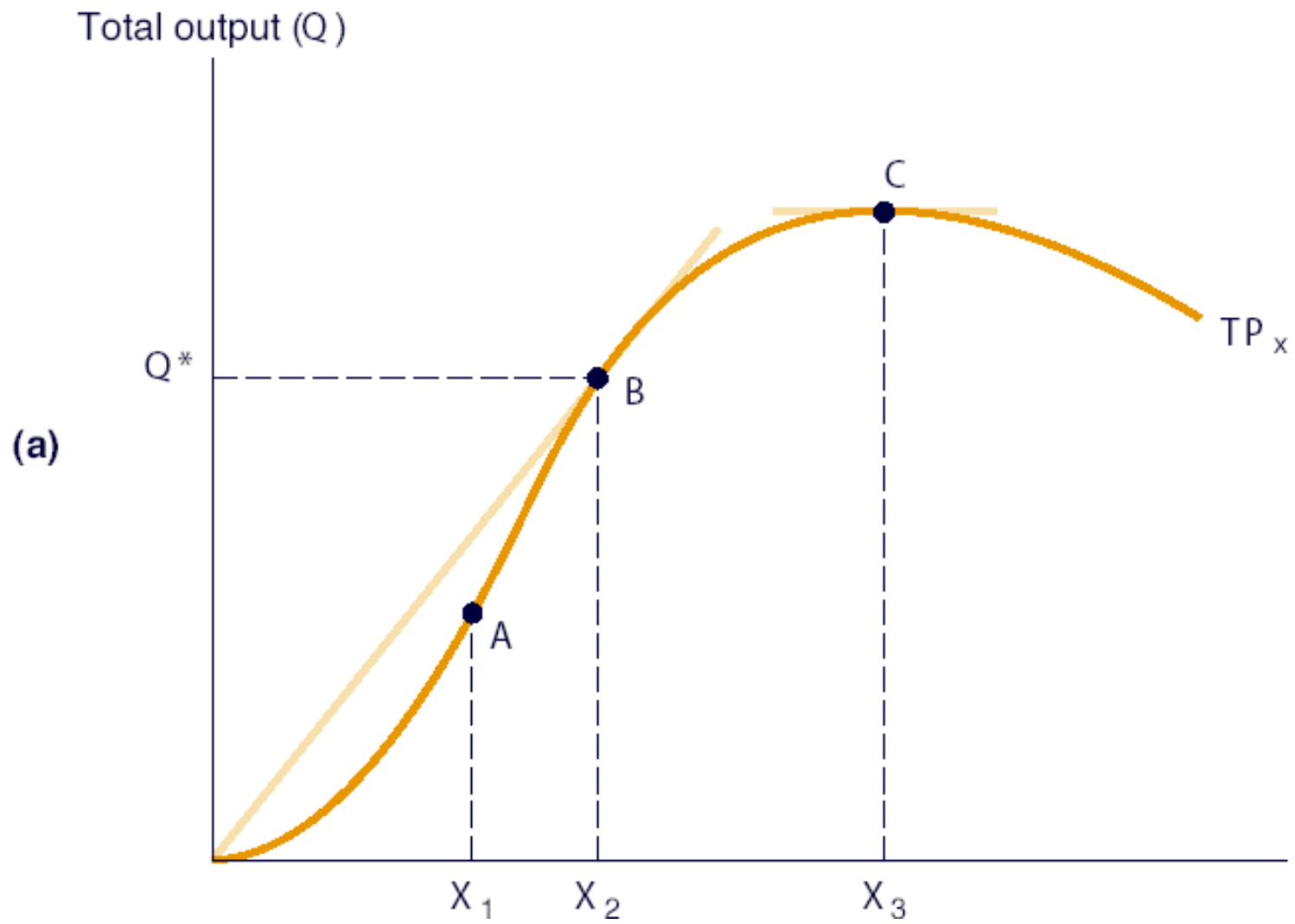
- Marginal product is the change in output caused by increasing input use.
  - If  $MP_x = \partial Q / \partial X > 0$ , total product is rising.
  - If  $MP_x = \partial Q / \partial X < 0$ , total product is falling (rare).
- Average product
  - $AP_x = Q/X$ .

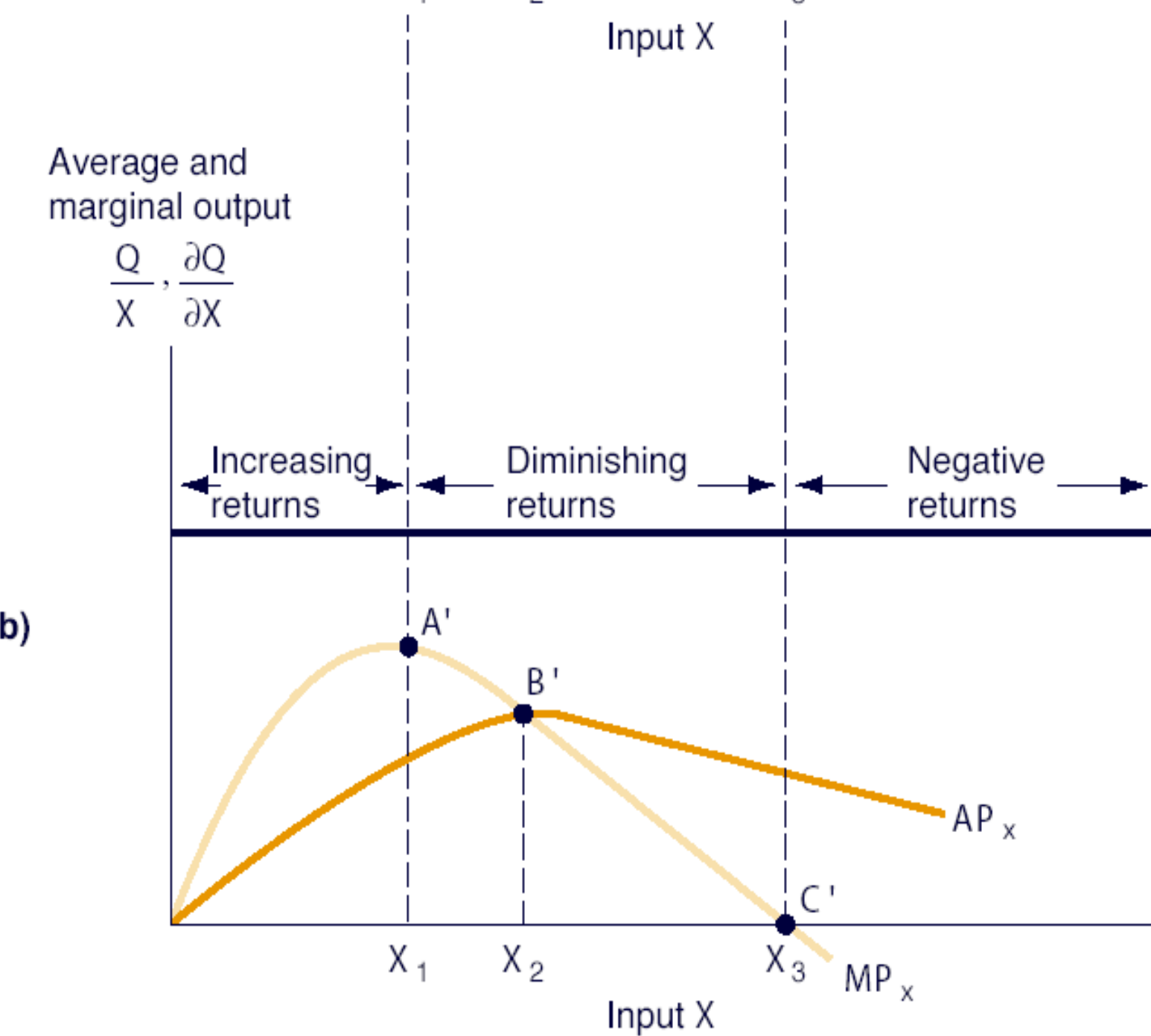




# Law of Diminishing Returns to a Factor

- Diminishing Returns to a Factor Concept
  - $MP_X$  tends to diminish as  $X$  use grows.
  - If  $MP_X$  grew with use of  $X$ , there would be no limit to input usage.
  - $MP_X < 0$  implies irrational input use (rare).
- Illustration of Diminishing Returns to a Factor

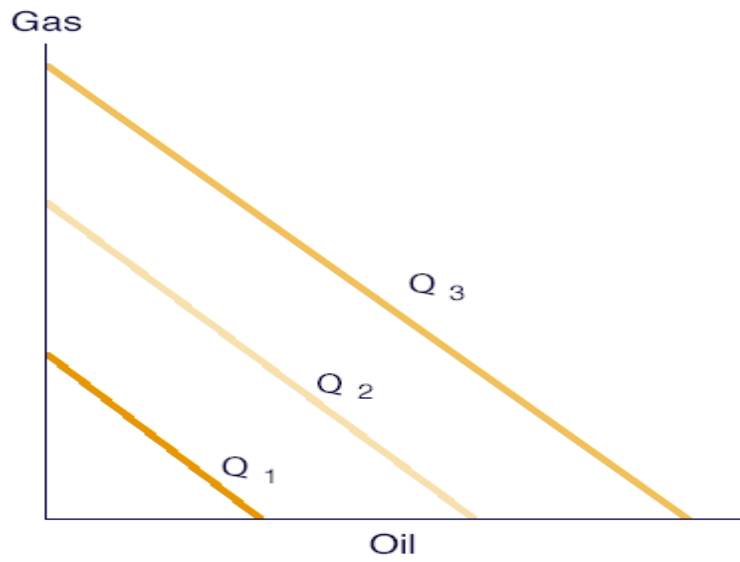




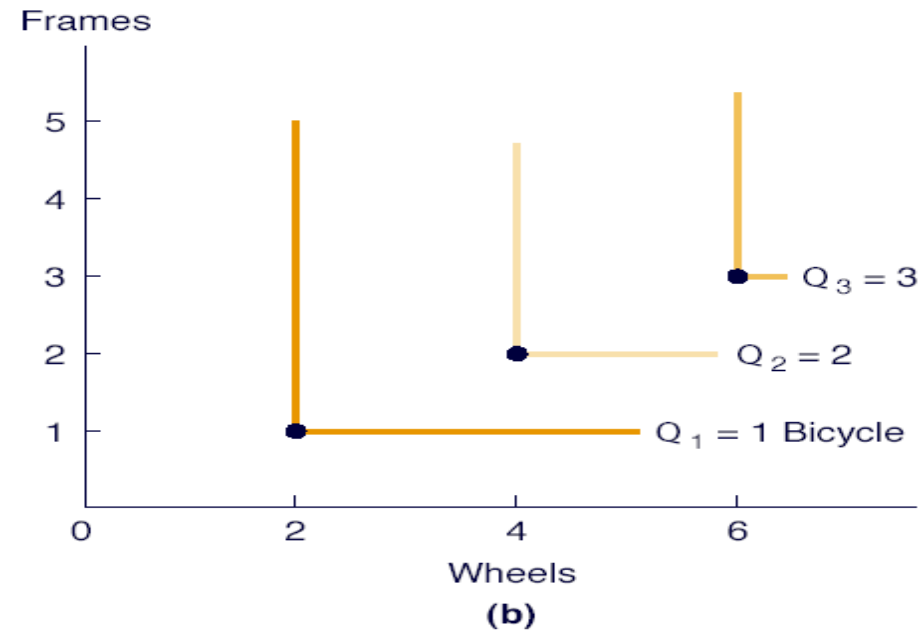
# Input combination choice

- Production Isoquants
  - Technical efficiency is least-cost production.
- Input Factor Substitution
  - Isoquant shape shows input substitutability.
  - C-shaped isoquants are common and imply imperfect substitutability.

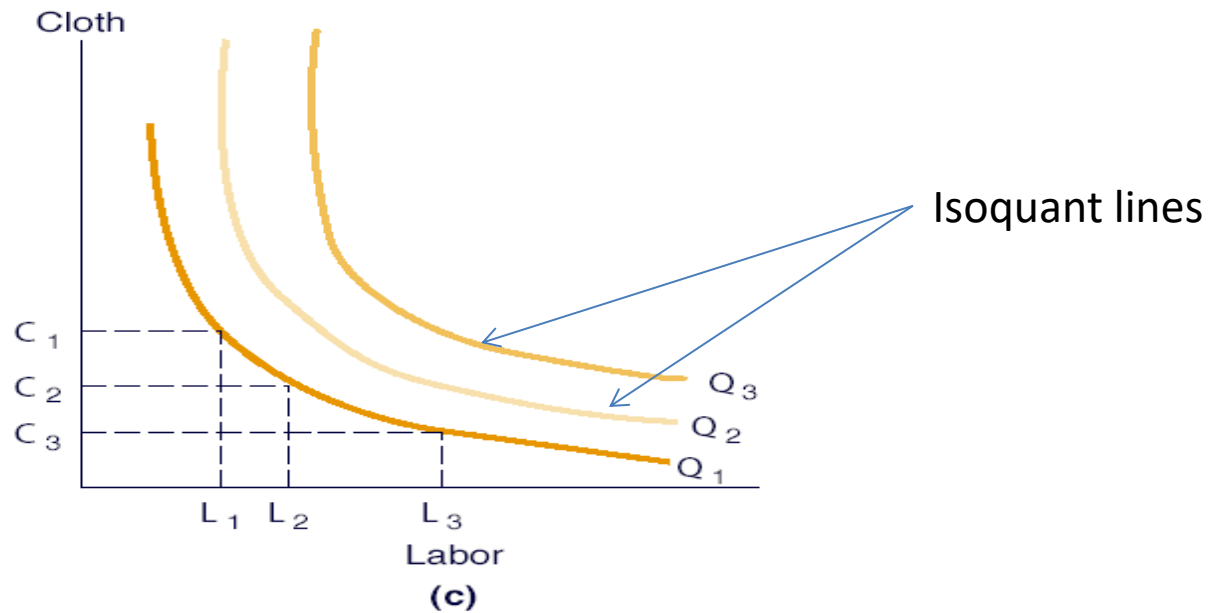




(a)



(b)



(c)

## (a) Perfect substitute

- If the two inputs are perfect substitutes, the resulting isoquant map generated is represented in fig. A; with a given level of production  $Q_3$ , input  $X$  can be replaced by input  $Y$  at an unchanging rate. The perfect substitute inputs do not experience decreasing marginal rates of return when they are substituted for each other in the production function

## (b) Perfect complements

- If the two inputs are perfect complements, the isoquant map takes the form of fig. B; with a level of production  $Q_3$ , input  $X$  and input  $Y$  can only be combined efficiently in the certain ratio occurring at the kink in the isoquant. The firm will combine the two inputs in the required ratio to maximize profit.

## (c) Typical substitution

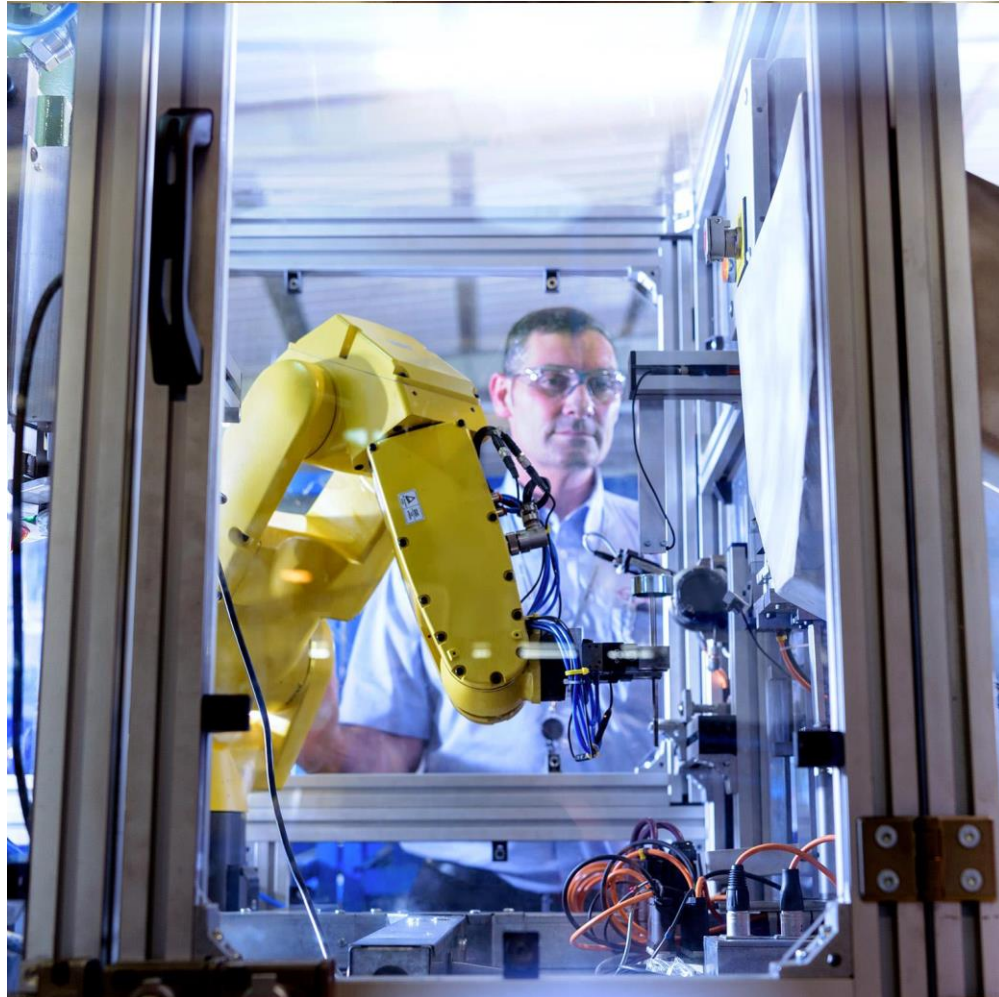
- Isoquants are typically combined with isocost lines in order to solve a cost-minimization problem for given level of output. In the typical case shown figure (c), with smoothly curved isoquants, a firm with fixed unit costs of the inputs will have isocost curves that are linear and downward sloped; any point of tangency between an isoquant and an isocost curve represents the cost-minimizing input combination for producing the output level associated with that isoquant. A line joining tangency points of isoquants and isocosts (with input prices held constant) is called the expansion path.



# Marginal Rate of Technical Substitution

- $MRTS_{XY} = -MP_X / MP_Y$
- Rational Limits of Input Substitution
  - $MP_X < 0$  or  $MP_Y < 0$  are never observed.

# Story: Semiconductor



# Story: Universal Robots launches Bangladesh operations

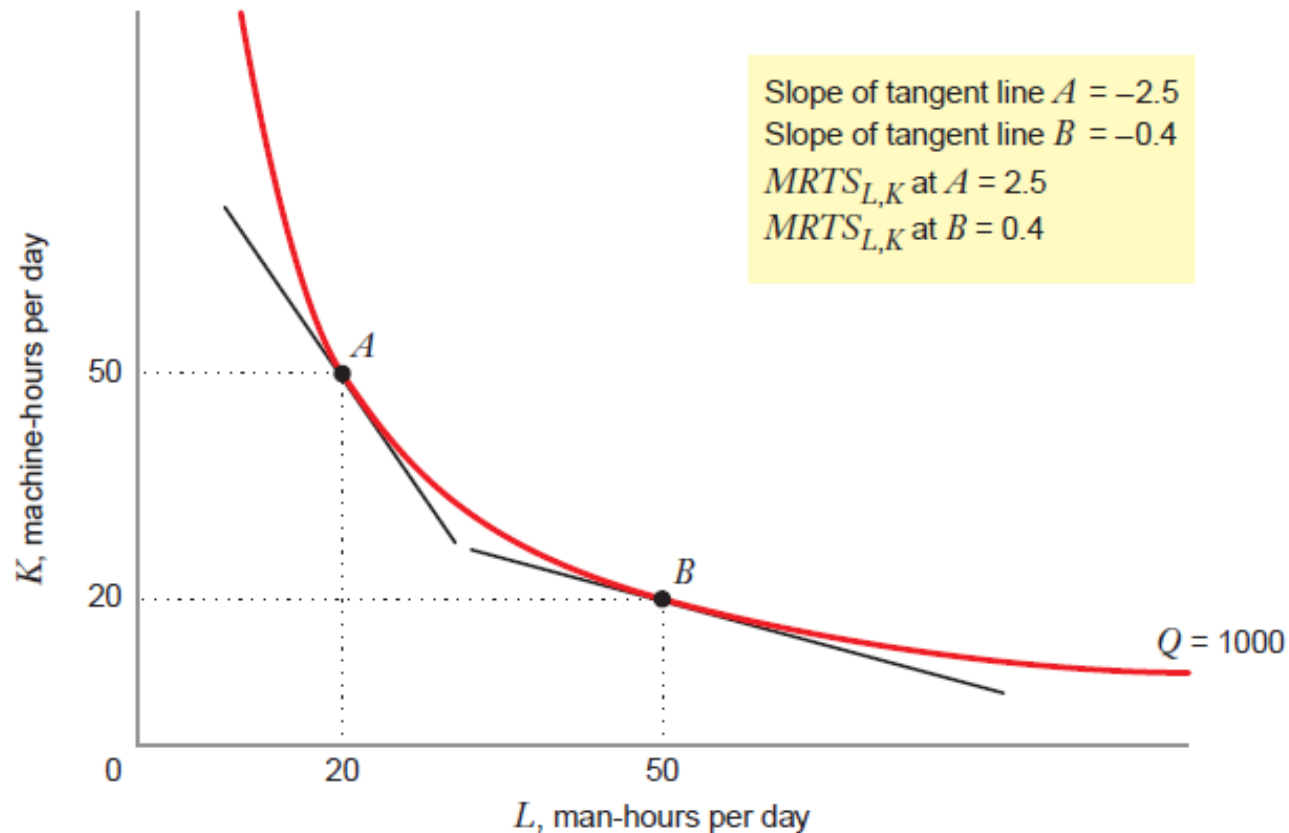


# Only Labor and Capital as inputs

$$Q = f(L, K)$$

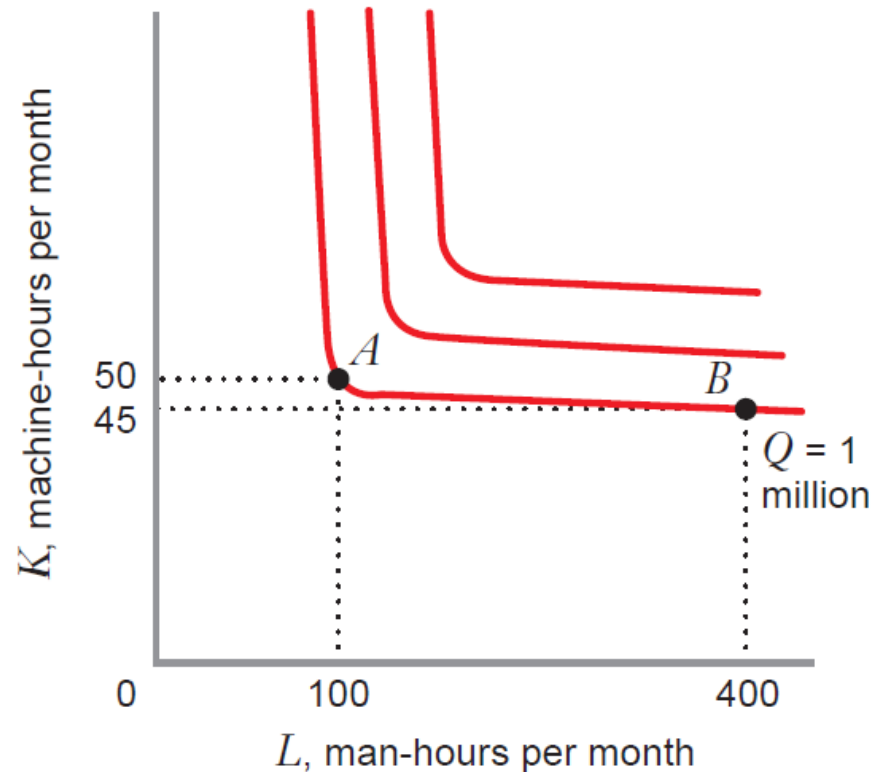


# Marginal Rate of Technical Substitution



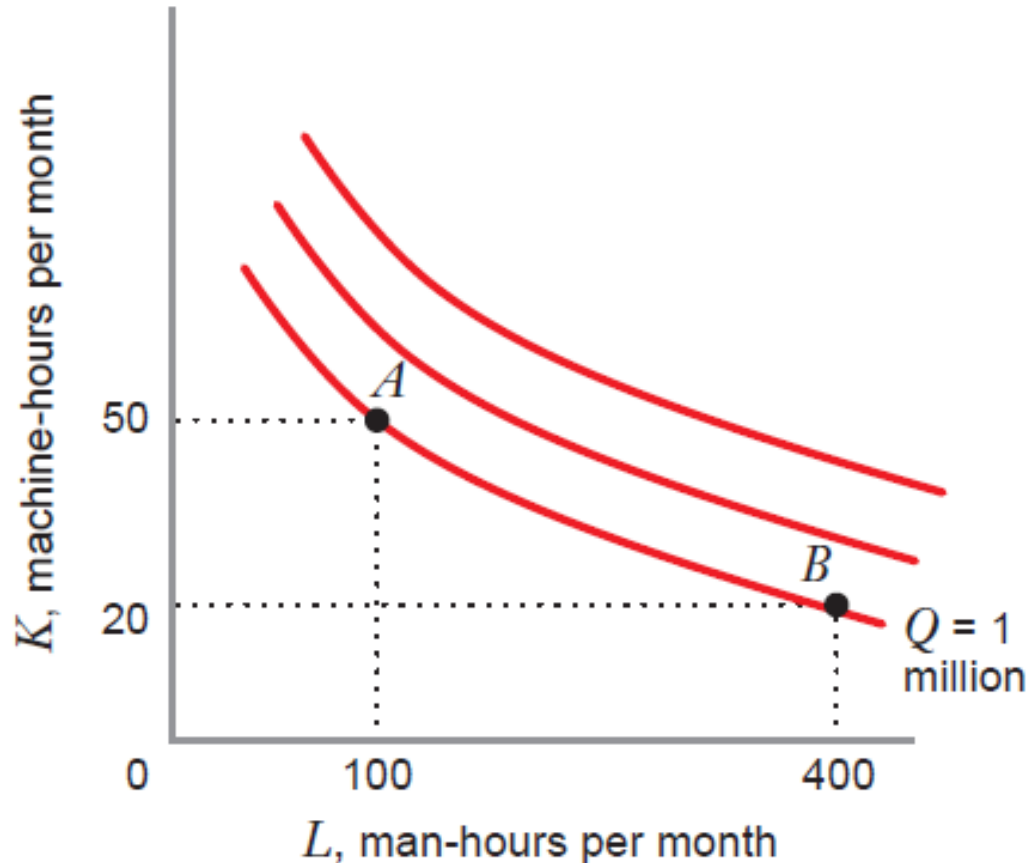
At point A, the  $MRTS(L,K)$  is 2.5. Thus, the firm can hold output constant by replacing 2.5 machine hours of capital services with an additional man hour of labor. At point B, the  $MRTS_{L,K}$  is 0.4. Here, the firm can hold output constant by replacing 0.4 machine-hours of capital with an additional man-hour of labor

# Very hard to substitute



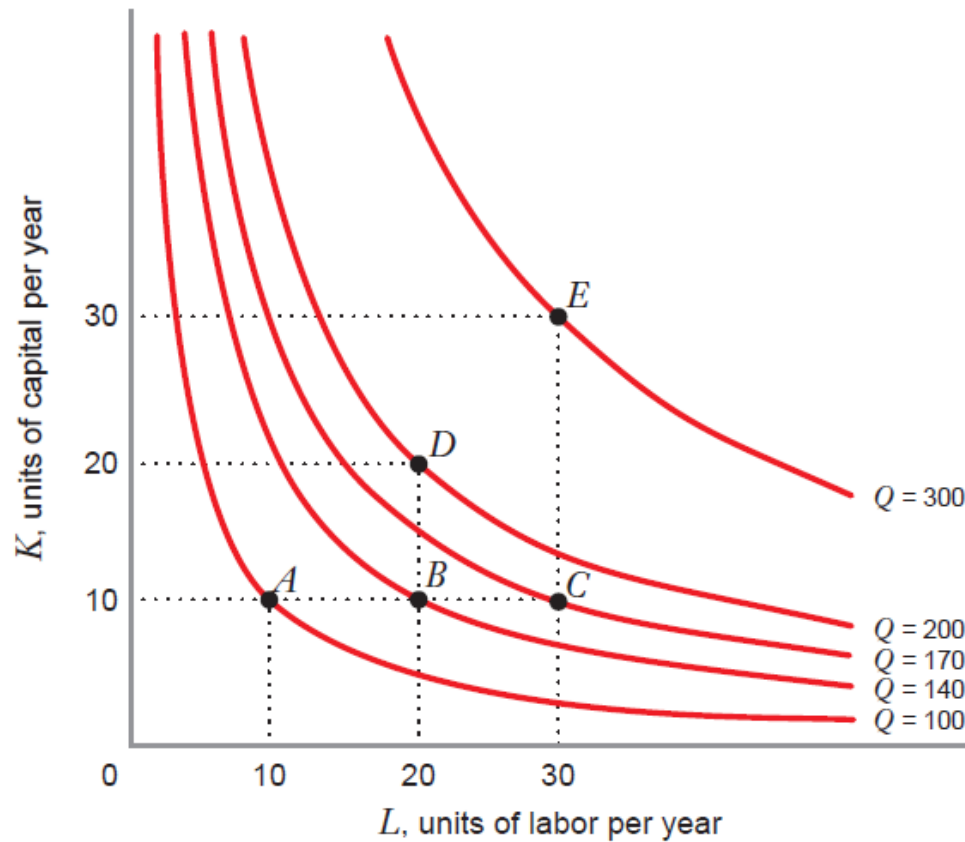
start from point  $A$  and move along the isoquant  $Q = 1$ . If the firm increases one input significantly (either  $L$  or  $K$ ), it will only be able to reduce the other input by a small amount. The firm is in a position where there is virtually no substitutability between labor and capital.

# Abundant substitution



The firm has abundant substitution opportunities—that is, a significant increase in one input would allow the firm to reduce the other input by a significant amount, holding output constant.

# Diminishing Marginal Returns versus Returns to Scale



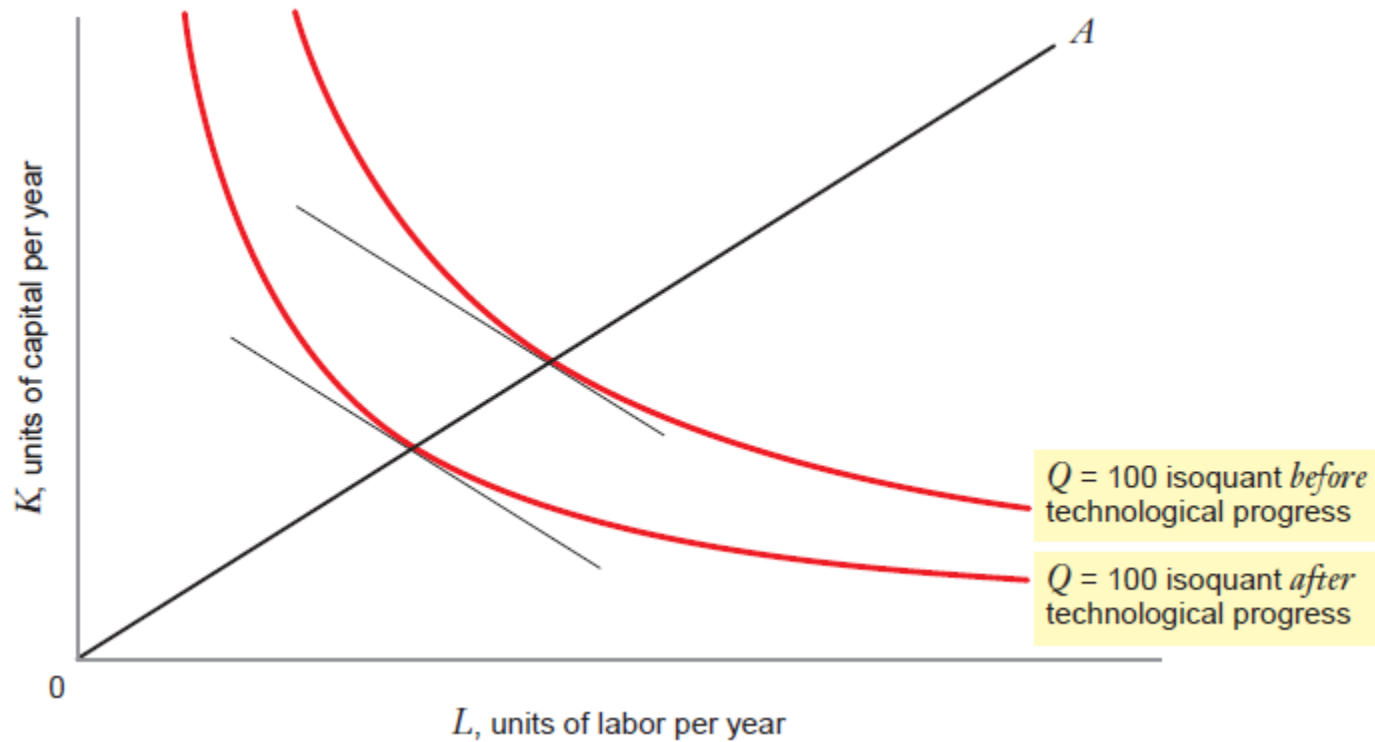
This production function exhibits constant returns to scale but diminishing marginal returns to labor.



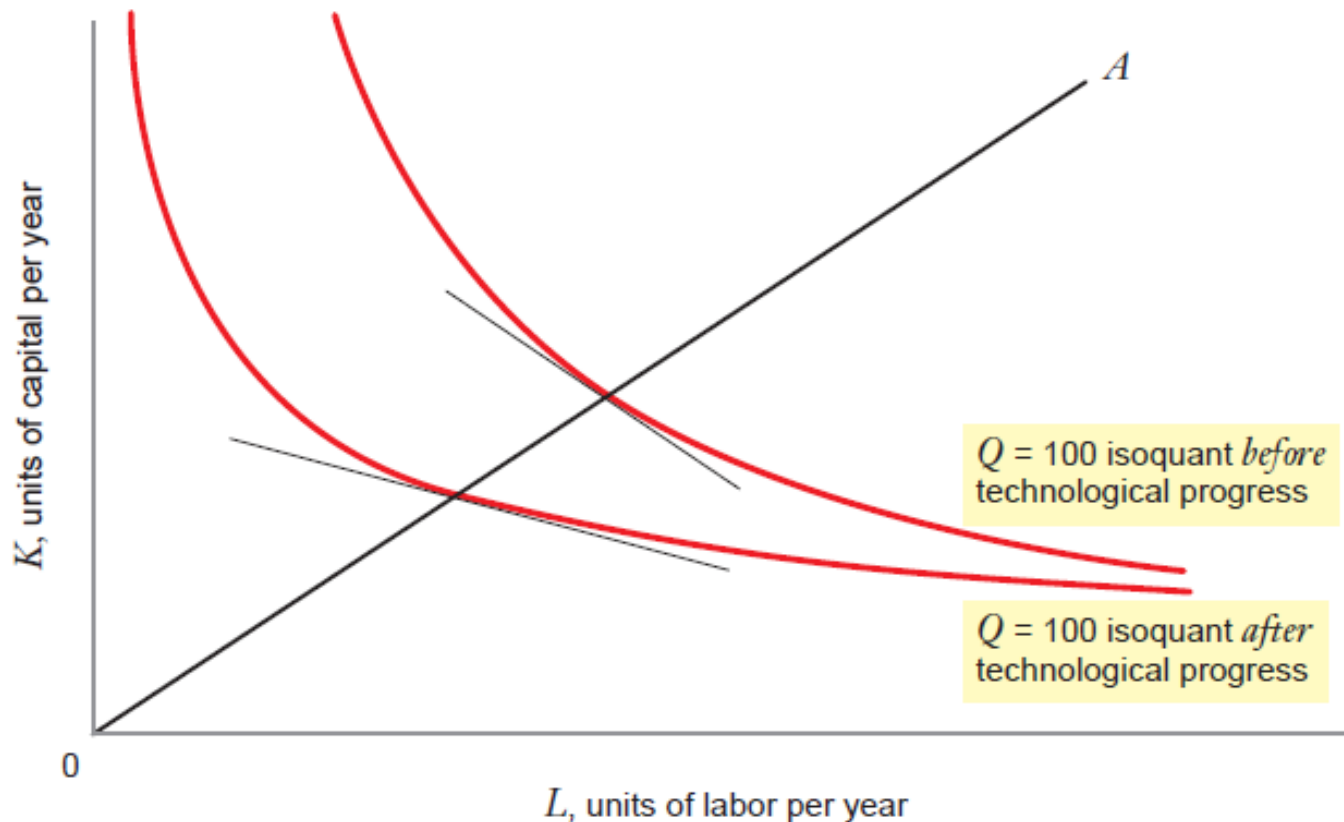
# Technological progress

- Production functions can shift over time due to technological progress.
- It refers to a situation in which a firm can achieve more output from a given combination of inputs, or equivalently, the same amount of output from lesser quantities of inputs.

# Neutral Tech. Progress

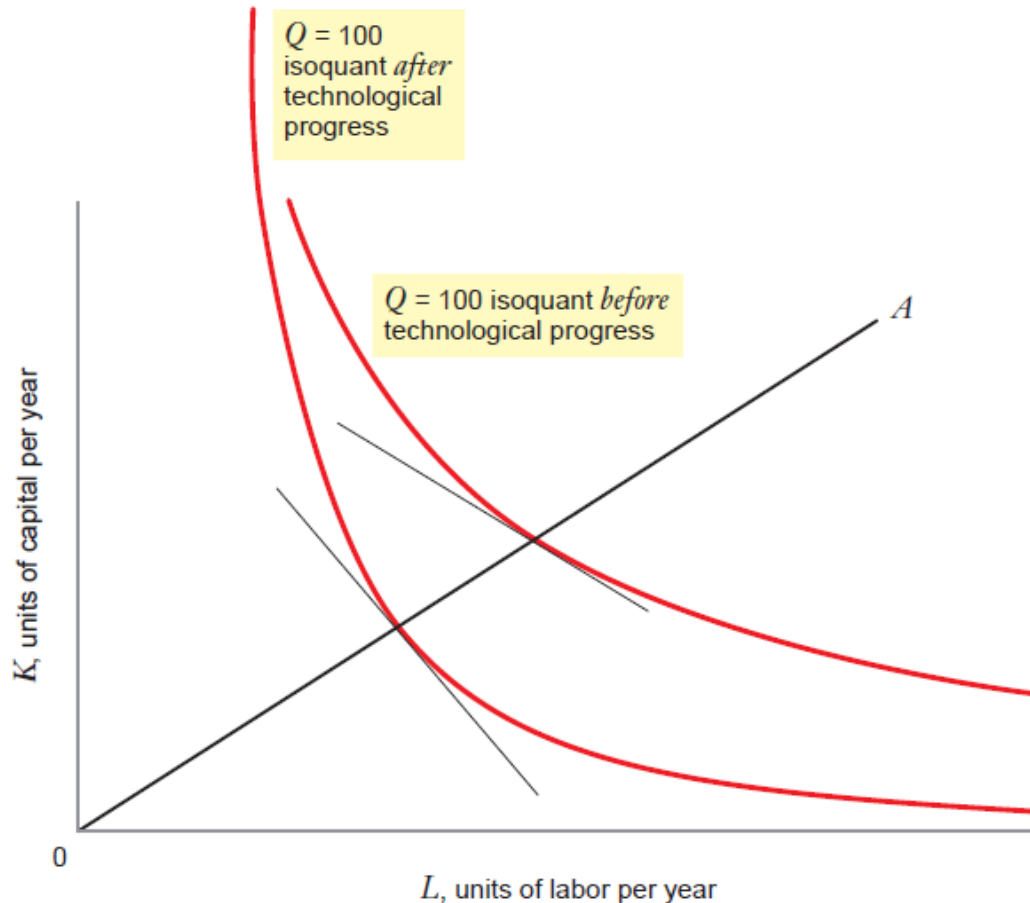


# Labor-saving tech. progress



Under labor-saving technological progress, an isoquant corresponding to any particular level of output shifts inward, but the  $MRTS_{L,K}$  along any ray from the origin, such as  $OA$ , goes down.

# Capital-saving tech progress



Under capital-saving technological progress, an isoquant corresponding to any particular level of output shifts inward, but the  $MRTSL,K$  (the negative of the slope of a line tangent to the isoquant) along any ray from the origin, such as  $OA$ , goes up

Source: Besanko: Ch6



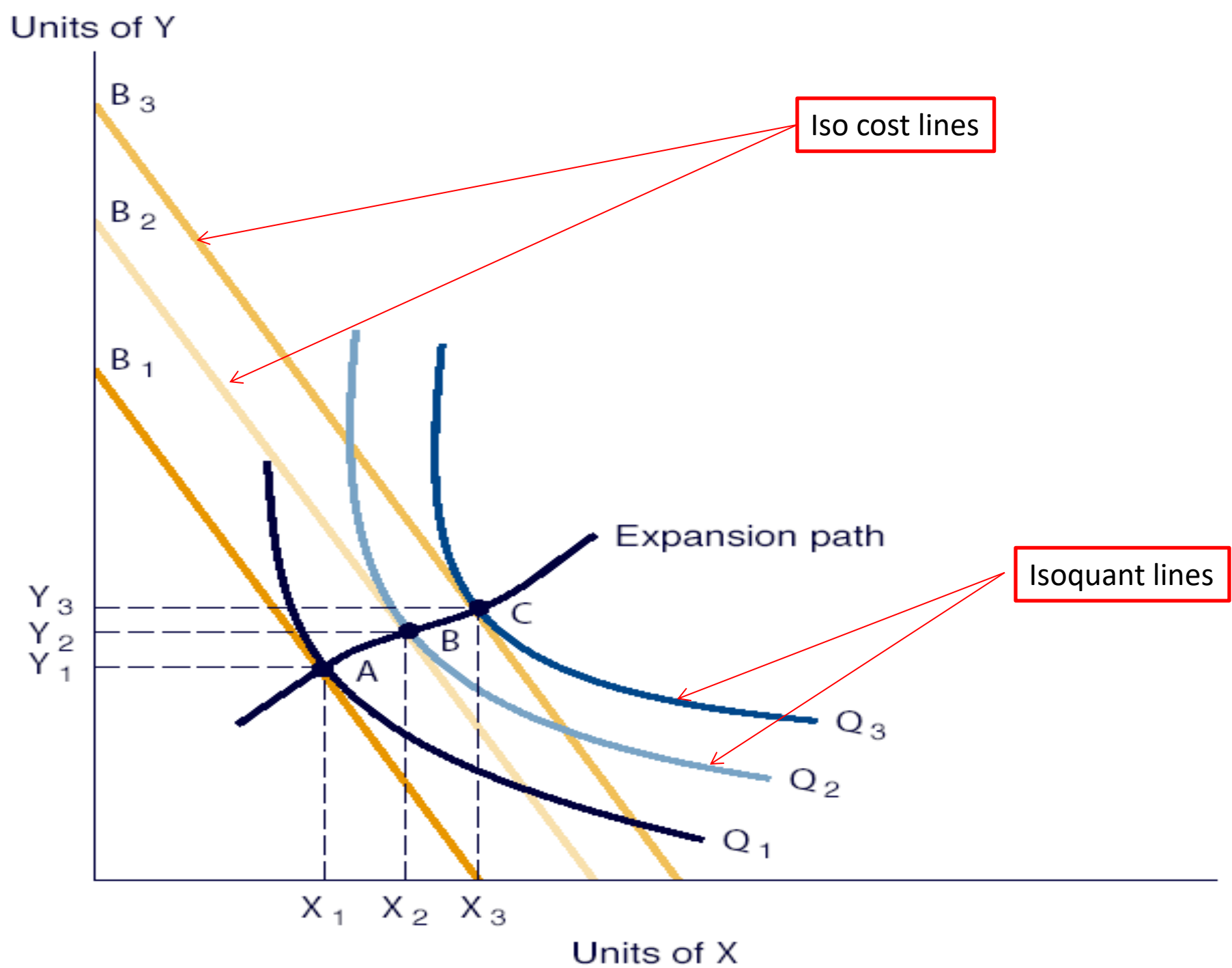


# Optimal Combination of Multiple Inputs

- Budget Lines
  - Least-cost production occurs when  $MP_X/P_X = MP_Y/P_Y$  and  $P_X/P_Y = MP_X/MP_Y$
- Expansion Path
  - Shows efficient input combinations as output grows.
- Illustration of Optimal Input Proportions
  - Input proportions are optimal when no additional output could be produce for the same cost.
  - Optimal input proportions is a necessary but *not* sufficient condition for profit maximization.

# Optimal levels of multiple inputs

- Optimal Employment and Profit Maximization
  - Profits are maximized when  $MRP_x = P_x$  for all inputs.
  - Profit maximization requires optimal input proportions *plus* an optimal level of output.



# Exercise

Production Function	$MP_L$	$MP_K$	$MRTS_{L,K}$	Diminishing Marginal Product of Labor?	Diminishing Marginal Product of Capital?	Diminishing Marginal Rate of Technical Substitution?
$Q = L + K$						
$Q = \sqrt{LK}$						
$Q = \sqrt{L} + \sqrt{K}$						
$Q = L^3 K^3$						
$Q = L^2 + K^2$						



# Summary

- Core concepts
  - Production functions
  - Law of diminishing returns
  - Marginalizing concepts