# LIBRARY MANAGEMENT SYSTEM



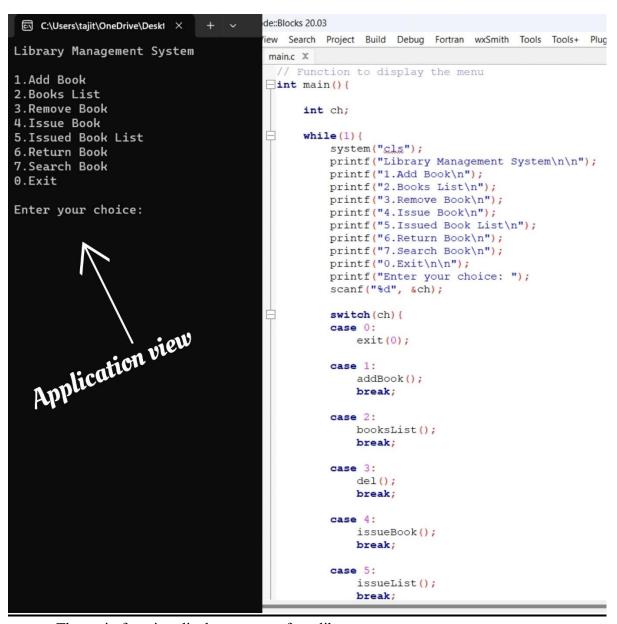
**Project Report by Tajith Rashidha** 

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### 1. Fulfilled requirements with an explanation and a screenshot of the codes.

## 1.1 Main Menu (main function)



- The main function displays a menu for a library management system.
- It uses a 'switch' statement to handle different user choices.
- It incorporates a perpetual loop, allowing the user to perform multiple operations until choosing to exit.

## 1.2 Adding a Book (addBook function)

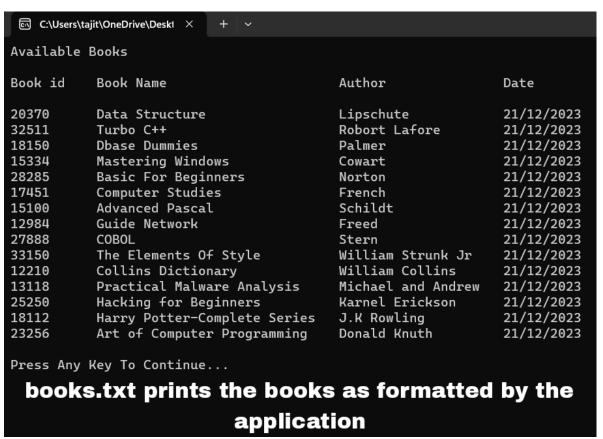
```
96
         // Function to add a book to the library
  97
       □void addBook() {
 98
              char myDate[12];
 99
              time_t t = time(NULL);
100
              struct tm tm = *localtime(&t);
              sprintf (myDate, "%02d/%02d/%d", tm.tm mday, tm.tm mon+1, tm.tm year + 1900);
101
102
              strcpy (b.date, myDate);
103
104
              fp = fopen("books.txt", "ab");
105
              printf ("Enter book id: ");
106
107
              scanf("%d", &b.id);
108
              printf ("Enter book name: ");
109
110
              fflush (stdin);
111
              gets (b.bookName);
112
113
              printf ("Enter author name: ");
114
              fflush (stdin);
115
              gets (b.authorName);
116
117
              printf("Book Added Successfully");
118
119
              fwrite(&b, sizeof(b), 1, fp);
120
              fclose(fp);
121
                                                                               books
                                         issue
                                                      books
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                                        Books are stored
                                             in books.txt
```

- To add a book to the library, use the 'addBook' function.
- It captures current date and time and associates it with the book.
- Book details are entered by the user and saved in a binary file called ("books.txt").
- Uses 'sprintf' and 'strepy' functions to format and copy date information.

### 1.3 Displaying Books (booksList function)

```
123
124
      // Function to display all books in the library
125
     □void booksList() {
126
127
           system("cls");
128
           printf("Available Books\n\n");
129
           printf("%-10s %-30s %-20s %s\n\n", "Book id", "Book Name", "Author", "Date");
130
131
           fp = fopen("books.txt", "rb");
132
           while (fread (&b, size of (b), 1, fp) == 1) {
               printf("%-10d %-30s %-20s %s\n", b.id, b.bookName, b.authorName, b.date);
133
134
135
136
           fclose(fp);
137
```

- The 'booksList' function displays all available books.
- Reads book details from the "books.txt" file and prints them in a formatted manner.



## 1.4 Removing a Book (del function)

```
138
       // Function to remove a book from the library
139
          void del() {
           int id, f = 0;
140
141
           system("cls");
142
           printf("Remove Books\n\n");
143
           printf("Enter Book id to remove: ");
144
           scanf("%d", &id);
145
146
           FILE *ft;
147
           fp = fopen("books.txt", "rb");
148
149
           ft = fopen("temp.txt", "wb");
150
           while (fread(\&b, sizeof(b), 1, fp) == 1) {
151
152
               if (id == b.id) {
153
                   f = 1;
154
               } else {
155
                   fwrite(&b, sizeof(b), 1, ft);
156
157
           }
158
159
           if (f == 1) {
               printf("\n\nDeleted Successfully.");
160
161
           } else {
               printf("\n\nRecord Not Found !");
162
163
164
           fclose(fp);
165
166
           fclose(ft);
167
168
           remove ("books.txt");
169
           rename("temp.txt", "books.txt");
170
```

- A book is removed by the 'del' function in response to user input.
- It reads books from "books.txt," and doesn't write them to a temporary file if the given book ID is located.
- The temporary file is used in place of the original file following processing.

## 1.5 <u>Issuing a Book (issueBook function)</u>

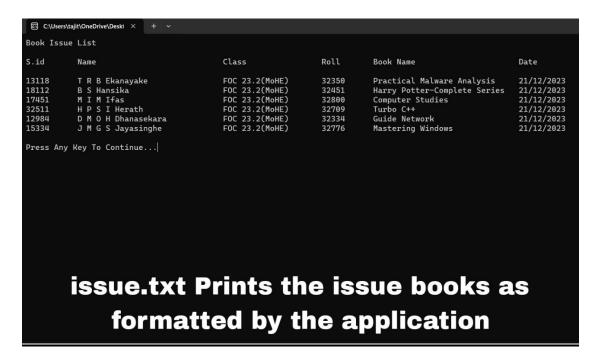
```
// Function to display issue book
□void issueBook(){
     char myDate[12];
     time t t = time(NULL);
     struct tm tm = *localtime(&t);
     sprintf(myDate, "%02d/%02d/%d", tm.tm_mday, tm.tm_mon+1, tm.tm_year + 1900);
     strcpy(s.date, myDate);
     int f=0;
     system("cls");
     printf("Issue Books\n\n");
     printf ("Enter Book id to issue: ");
     scanf("%d", &s.id);
     fp = fopen("books.txt", "rb");
     while (fread (&b, sizeof (b), 1, fp) == 1) {
          if (b.id == s.id) {
              strcpy(s.bookName, b.bookName);
              f=1;
              break;
      if(f==0){
         printf("No book found with this id\n");
         printf("Please try again...\n\n");
          return;
      fp = fopen("issue.txt", "ab");
      printf("Enter Student Name: ");
      fflush (stdin);
      gets(s.sName);
      printf("Enter Student Class: ");
      fflush (stdin);
      gets(s.sClass);
      printf("Enter Student Roll: ");
      scanf("%d", &s.sRoll);
      printf("Book Issued Successfully\n\n");
      fwrite(&s, sizeof(s), 1, fp);
      fclose(fp);
```

- The 'issueBook' function issues a book to a student.
- It reads the book details from "books.txt," captures the current date, and records the transaction in "issue.txt."

### 1.6 Displaying Issued Books (issueList function)

```
222
223
     // Function to display issue list
225
          system("cls");
226
          printf("Book Issue List\n\n");
227
          printf("%-10s %-30s %-20s %-10s %-30s %s\n\n", "S.id", "Name", "Class", "Roll", "Book Name", "Date");
228
229
230
          fp = fopen("issue.txt", "rb");
          while (fread (&s, sizeof(s), 1, fp) == 1) {
231
232
              printf("%-10d %-30s %-20s %-10d %-30s %s\n", s.id, s.sName, s.sClass, s.sRoll, s.bookName, s.date);
233
234
235
          fclose(fp);
236
237
```

- A list of books that have been issued, along with student information and the issue date, is shown by the 'issueList' function.
- reads information from "issue.txt" and outputs structured data.



### 1.7 Returning a Book (returnBook function)

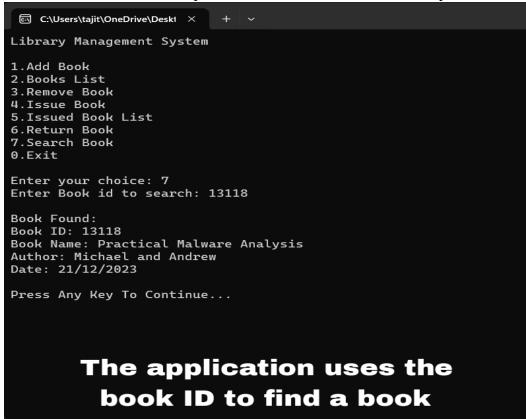
```
238
       // Function to return a book
239
     ─void returnBook() {
240
           int id, f = 0;
241
           system("cls");
242
           printf("Return Books\n\n");
243
           printf("Enter Book id to return: ");
           scanf("%d", &id);
244
245
246
           FILE *ft;
247
           fp = fopen("issue.txt", "rb");
248
           ft = fopen("temp_issue.txt", "wb");
249
250
251
           while (fread(\&s, sizeof(s), 1, fp) == 1) {
252
               if (id == s.id) {
                   f = 1;
253
254
                   printf("\n\nBook Returned Successfully.");
255
               } else {
256
                   fwrite(&s, sizeof(s), 1, ft);
257
               }
258
           }
259
           if (f == 0) {
260
261
               printf("\n\nBook ID Not Found !");
262
263
264
           fclose(fp);
265
           fclose(ft);
266
267
           remove("issue.txt");
           rename("temp_issue.txt", "issue.txt");
268
269
      L }
270
```

- The' returnBook' function processes the return of a book.
- It reads from "issue.txt," and it doesn't write to a temporary file if the given book ID is located.
- The temporary file is used in place of the original file following processing.

### 1.8 Searching for a Book (searchBook function)

```
271
      // Function to search book
272
     _void_searchBook() {
273
           int id, found = 0;
274
275
          printf("Enter Book id to search: ");
276
          scanf("%d", &id);
277
           fp = fopen("books.txt", "rb");
278
279
280
          while (fread(\&b, sizeof(b), 1, fp) == 1) {
281
              if (id == b.id) {
282
                  found = 1;
283
                  printf("\nBook Found:\n");
284
                  printf("Book ID: %d\nBook Name: %s\nAuthor: %s\nDate: %s\n", b.id, b.bookName, b.authorName, b.date);
285
286
              }
287
           }
288
           fclose(fp);
289
290
291
           if (!found) {
              printf("\nBook not found with ID: %d\n", id);
292
293
294
295
```

- The 'searchBook' function allows the user to search for a book by its ID.
- It reads from "books.txt" and prints the details if the book with the specified ID is found.



#### 2. Where and How to Use Best Practices

#### 2.1 Modularization

• The code is modularized using functions, which improves readability and maintainability. Each function serves a specific function.

#### 2.2 Switch Statement

• Using a 'switch' statement instead of several if statements improve readability and maintainability in the main menu.

## 2.3 Best Practices for File Handling

• File operations ('fopen', 'fclose', 'fwrite', 'fread') are enclosed in appropriate blocks and error handling is minimal but present, ensuring robust file handling.

### 2.4 Time Handling

• To ensure correct timestamping, it's a good idea to capture and format the current date using 'time.h'.

## 2.5 User Input Handling

• By properly handling and validating user input, the possibility of unexpected behavior is decreased.

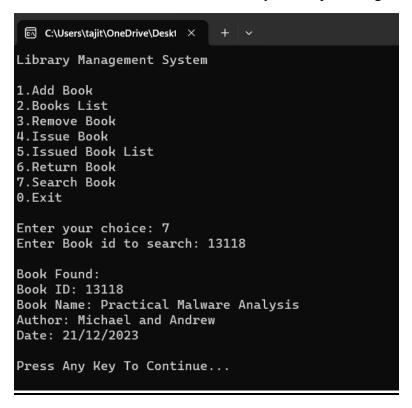
## 2.6 Formatted Output

• Readability is improved when book and issue details are displayed using prepared output.

#### 3. Additional Features Added

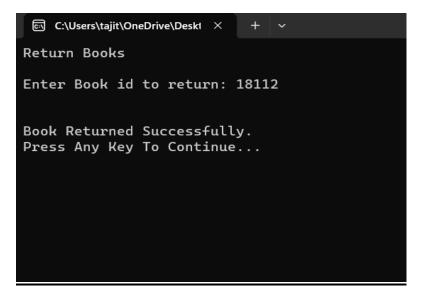
## 3.1 Search Book (searchfunction)

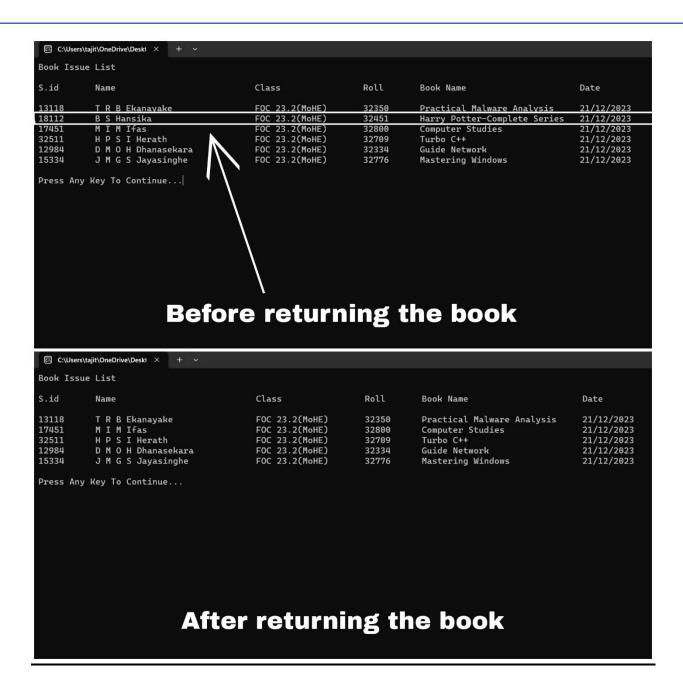
• Allows users to search for a book by its ID, providing details if found.



## 3.2 Return Book (returnBook function)

• Enables users to return a book, updating the issue records.

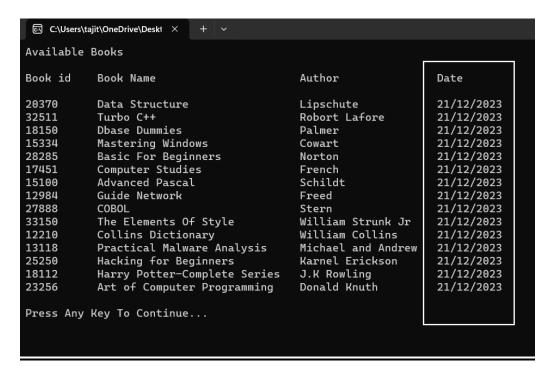




• Following the book's return, Book id 18112 is automatically removed from the list of issued books.

## 3.3 **Timestamping**

• Timestamps are added for both book addition and book issuance, providing a record of when actions were performed.



## 3.4 File Handling

• The new features are handled appropriately, upholding consistency and dependability.

### 3.5 Validation of User Input

• Data integrity is ensured by applying input validation to stop invalid entries.

## Reference table

#	Author(s)	Year	Title	Publisher/URL	In-text Reference
1	Stroustrup, B.	2013	Programming: Principles and Practice Using C++	Addison- Wesley	(Stroustrup, 2013)
2	Kernighan, B. W. & Ritchie, D. M.	1988	The C Programming Language	Prentice Hall	(Kernighan & Ritchie, 1988)
3	cplusplus.com	n.d.	C Standard Library Documentation	<u>cplusplus.com</u>	(cplusplus.com)

# **Reference List**

- Stroustrup, B. (2013) *Programming: Principles and Practice Using C++.* Addison-Wesley.
- Kernighan, B. W., & Ritchie, D. M. (1988) *The C Programming Language*. Prentice Hall.
- cplusplus.com (n.d.) C Standard Library Documentation. [Online] Available at: cplusplus.com