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# Takahiro Furuya

#### Education

Aug.2018- PhD in Computational Science & Engineering, Georgia Institute of Technology, Atlanta, GA, GPA: present 3.71/4.0.

Apr.2016 – Master of Communications Engineering, Tohoku University, Sendai, Japan, GPA: 3.75/4.0.

Mar.2018

Apr.2012- Bachelor of Information and Intelligent Systems, Tohoku University, Sendai, Japan, GPA: 3.68/4.0.

Mar.2016

### Research

2018-present Error Reduction to Global Precipitation Mission (GPM), School of Civil and Environmental Engineering, Georgia Institute of Technology, Atlanta, GA, PhD research project.

- o Reduced errors in the global satellite precipitation data using machine learning techniques (Modified Counter Propagation Network, Deep Neural Network, Recurrent Neural Network)
- Analyzed what errors existed in the global satellite precipitation data
- o Coded the analytical programs in R, and the machine learning programs in Python, with PyTorch for neural networks
- Collaborated well with my direct supervisor and advisor

2016–2018 Auto-Indexing of our Daily Life Activities from Environmental Sound, Tohoku University, Sendai, Japan, Master's Research Project.

- o Built the environmental sound recognition system combining Deep Neural Network (DNN), and other probabilistic models (a Hidden Markov Model and Markov Model)
- o Coded the whole system in Python, with library "Chainer" for DNN
- o Published the research in a proceeding, presented it in an information technology workshop and symposium
- o Collaborated well with my supervisor and advisor

## Experience

January. 2021— Head TA in Modeling & Simulation course, Georgia Institute of Technology, Atlanta, GA.

May.2021, • Communicated well with students, and got high rate in the students' evaluation

January.2022-May.2022

o Made 1 creative problem for the Midterm exam, which helped the most to discern students with good understanding

Sept.12.2016— Internship at Ministry of Economy, Trade and Industry, Tokyo, Japan.

- Sept.17.2016 Worked for finding a new direction of Macro and Micro Economy of Japan
  - Collaborated well in teams of 5 or 6 people
  - Obtained the top award in one of the team projects

#### Technical and Personal skills

Languages

Programming C (fluent), R, Python, C++ (intermediate), Matlab, HTML and CSS (basic, my mock-up homepage with HTML and CSS: https://takahiro02.github.io)

Industry Software Skills MS Office products, Git/Github, Machine learning (PyTorch, Deep Neural Network, Hidden Markov Model, and so on), Algorithms (Dynamic Programming, Divide and Conquer, Branch&Bound, and so on), Parallel Computing (OpenMP, OpenACC, MPI, and so on), Modeling&Simulation (Dynamical Systems Analysis, Discrete Event Simulation, Cellular Automata, and so on)

Language Skills

Japanese (Native), English (TOEFL iBT 100)

## Projects

February.2022- **Building game "Hunt the Wumpus"**, Atlanta, GA.

- February.2022 Built a text-based game, "Hunt the Wumpus", and later added GUI to it in C++ as a personal project
  - Used object-oriented programming techniques
  - The code is at https://github.com/takahiro02/Cpp\_demos

January. 2019 – Modeling of Electric Scouter Movements, Georgia Institute of Technology, Atlanta, GA.

- April.2019 Built the program to model the movements of electric scouters o Implemented the code with Cellular Automata and Discrete Event Simulation methods
  - Collaborated well with the teammate, and built a great relationship with him