

P8.

Annotated Wireframes

HUE

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HUE

1

Sign in

[Forgot password?](#)

Create Account

Login Screen

1. Users can log into an existing account or create a new account.

Back

Create an Account

Full Name

Company Email

Enter a username

Enter a password

Location

Role

How long you've worked

Go to questionnaire

Create a New Account

1. User can create a new account using their company email and additional information that identifies their professional background.
2. User clicks “go to questionnaire” to continue the creation of their account

Q 1: What kind of issues do you have in your working place now, or are you interested in?

☒ Gender

☒ Ethnicity

☐ Language

☐ Relationship with co-workers.

Next

1 2

Beginning the Questionnaire

1. User selects all answers that apply to the question asked
2. Select “next” to continue answering questions

Q 10: Do you often talk about the issues in the work culture in your company with your friends outside of the office?

- ☐ Often
- ☒ Sometimes
- ☐ Rarely
- ☐ Never

1

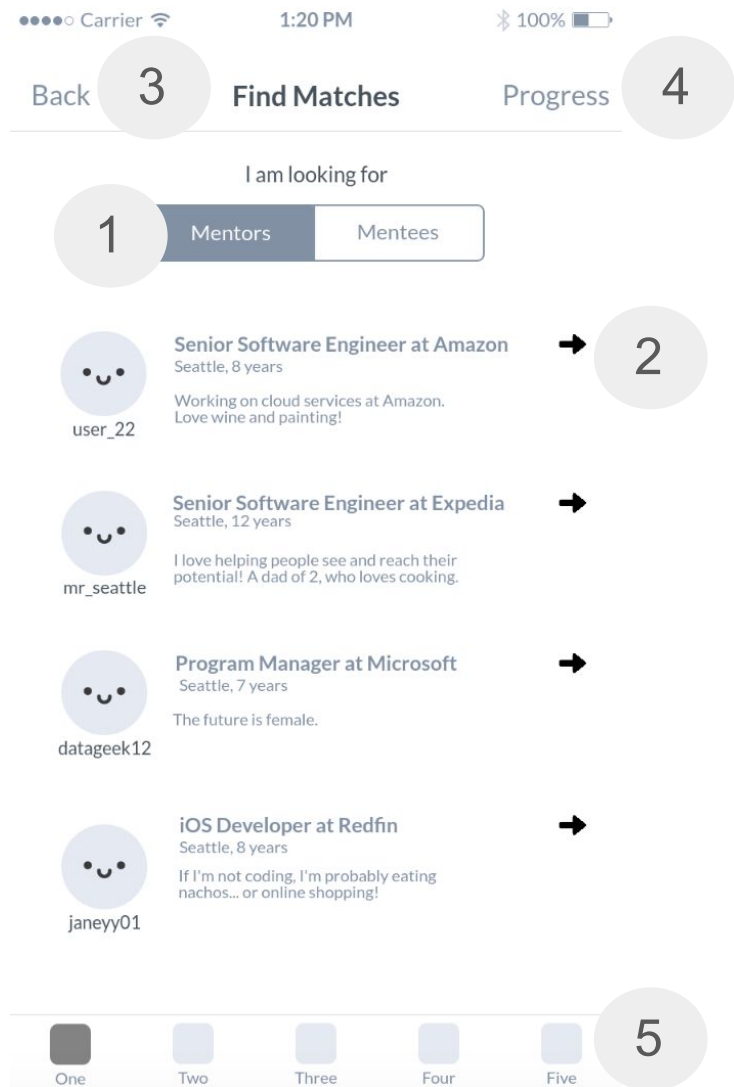
Done & Find matches

2



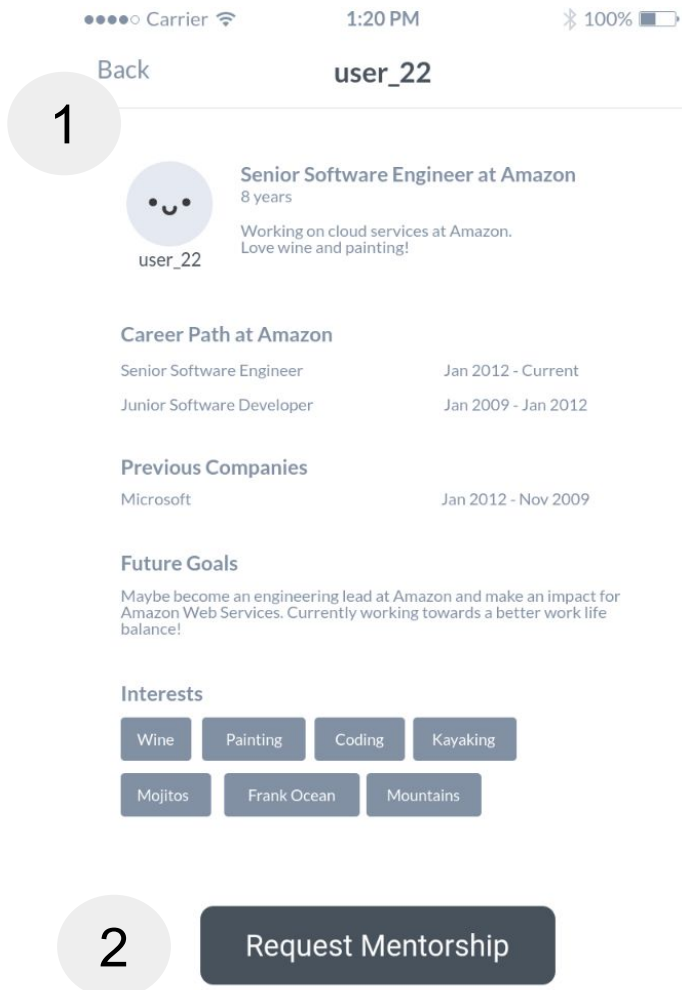
Ending the Questionnaire

1. User selects the answer(s) that best represent their perspective
2. Select “done & find matches” to complete the questionnaire



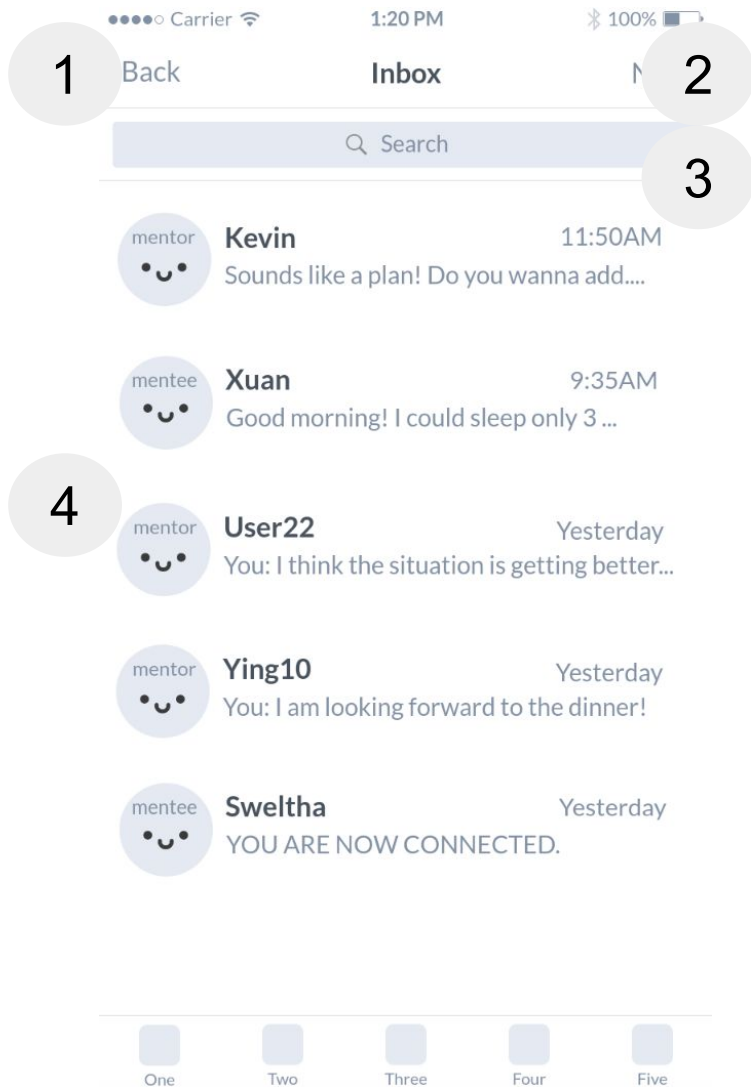
Finding Matches

1. User selects whether they would like to view a list of possible mentors or mentees by selecting the box to highlight it
2. User selects the arrow next to the named user whose profile they would like to view
3. User selects “back” to revisit the questionnaire
4. User selects “progress” to view their goals and achievements
5. User selects an option in the navigation pane to visit a particular page



Viewing a Matched Profile

1. User selects “back” to revisit matching candidates
2. After seeing the information of the possible mentor, and if user want to be connected with him/her, they can send “mentorship request” by clicking “request mentorship” button.



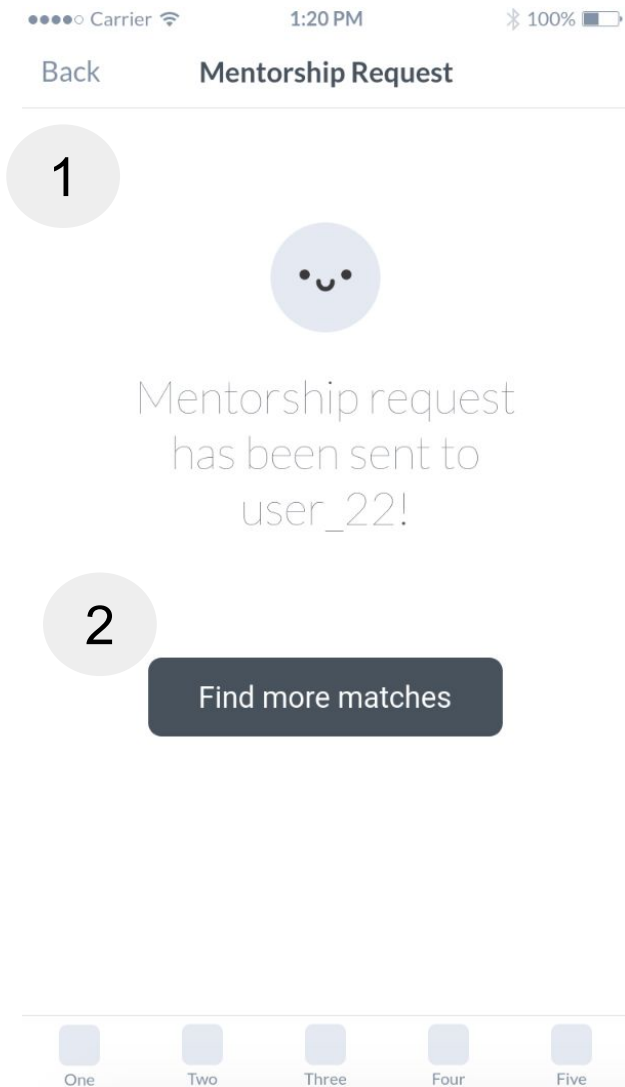
Inbox (Messaging page)

1. User selects “back” to go back any previous page
2. User clicks “new” to initiate another new chat.
3. User put words to search specific words or people inside of their inbox
4. User selects any mentor/mentee to see/send messages



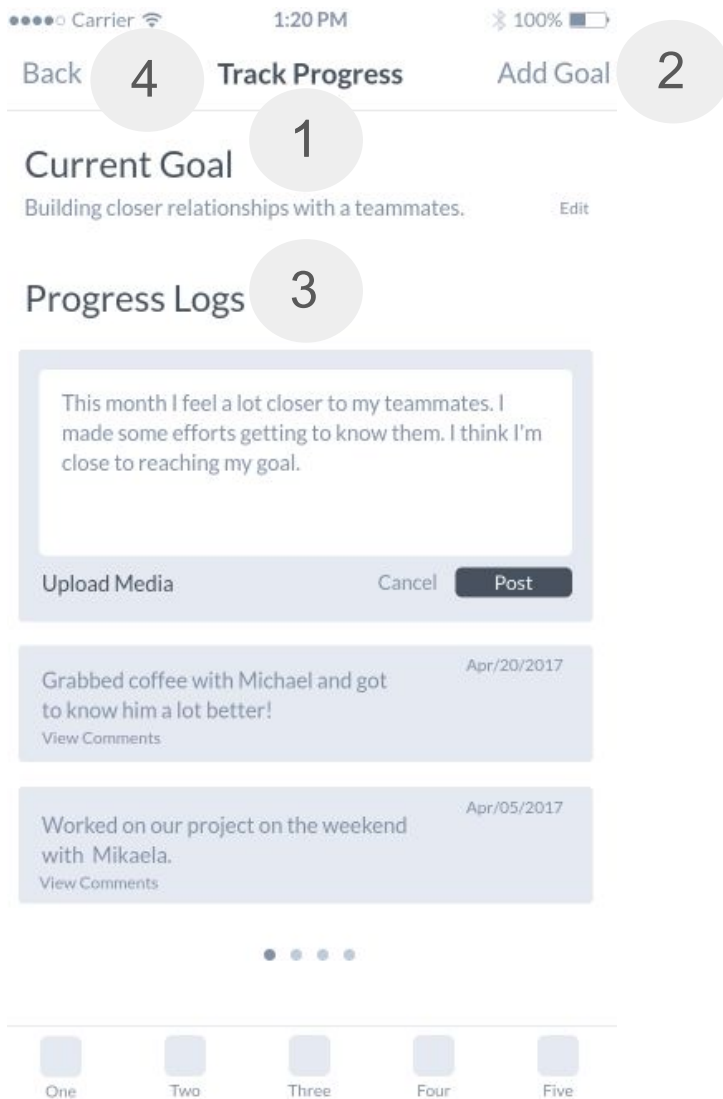
Messaging

1. User selects “back” to go back to inbox
2. User selects “mentor profile” to see mentor profile.
3. User clicks around actual messages to reply.
4. User selects “add log” to add their activities to log. (This button is shown corresponding to what they are talking about.



Request Confirmation

1. User selects “back” to see the profile of mentor again
2. User select “Find more matches” to go back to “find matching” page



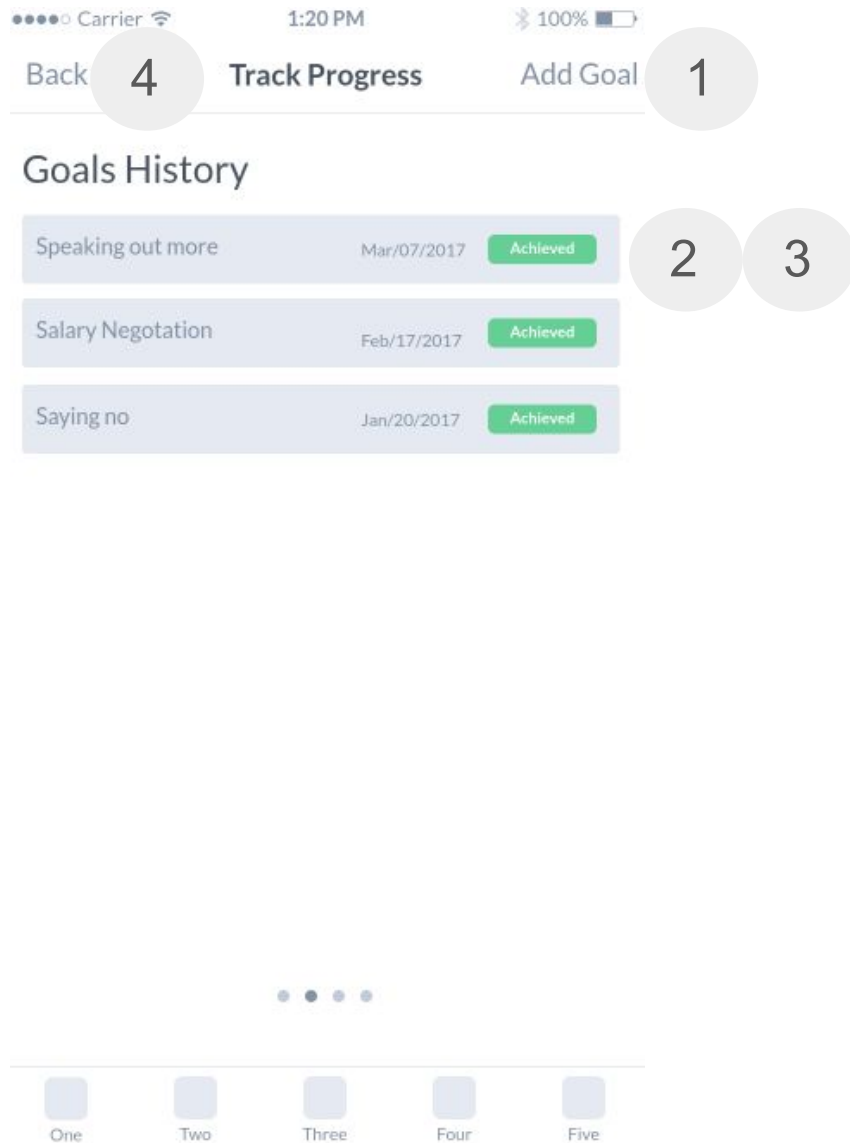
Track Progress Screen

1. Displays user's current goal and gives user the option to edit current goal.
2. Lets user add a goal.
3. Progress Logs allow user to post their experiences via text box that incorporates the capacity to upload media
4. Back button returns user to progress screen.

The screenshot shows a mobile application interface for adding a goal. At the top, the status bar displays 'Carrier', '1:20 PM', and '100%' battery. The app header has a 'Back' button (annotated with a grey circle and the number 4) and the title 'Add Goal'. The main content area has three sections: 'Describe your goal' (annotated with a grey circle and the number 1) with a text input field containing 'Building closer relationships with teammate'; 'Describe your plan' (annotated with a grey circle and the number 2) with an empty text input field; and 'Set a deadline' (annotated with a grey circle and the number 3) with three date pickers showing 'Jan', '01', and '2017'. A virtual keyboard is visible at the bottom of the screen.

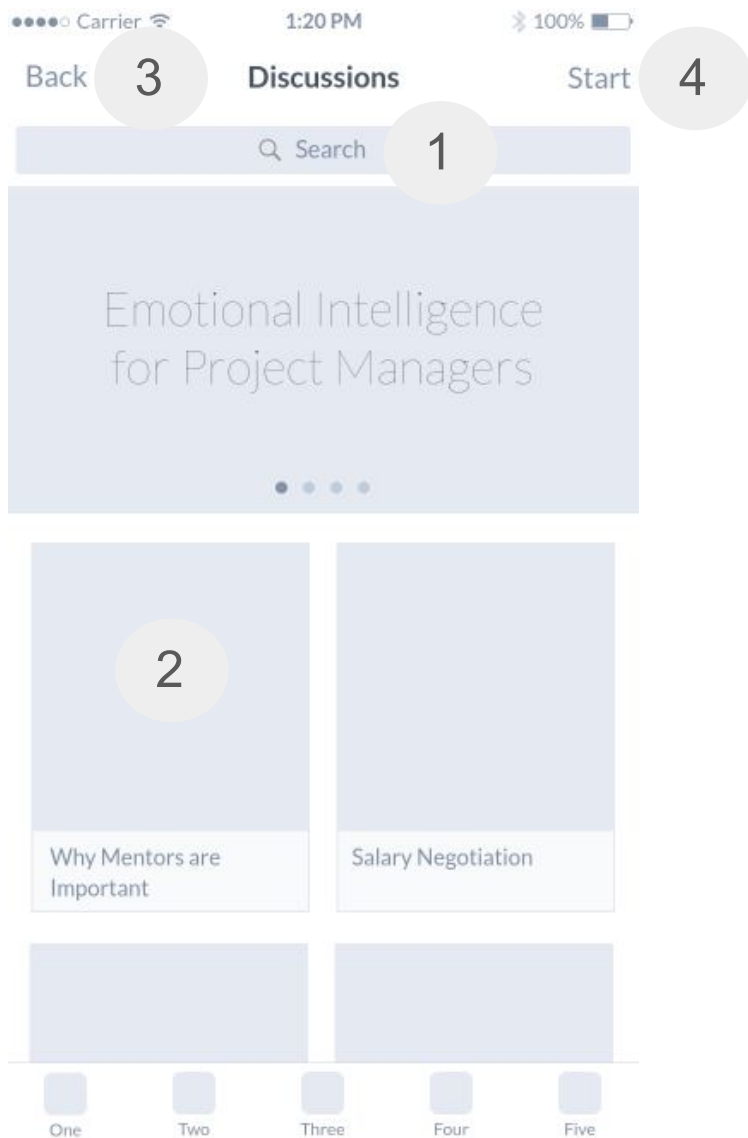
Add Goal Screen

1. User can describe the his/her goal.
2. User can describe the plan for his/her goal.
3. User can set a deadline the goal.
4. Back button returns user to the previous screen.
5. Oncer user accomplishes these three tasks the goal will be created by the system.



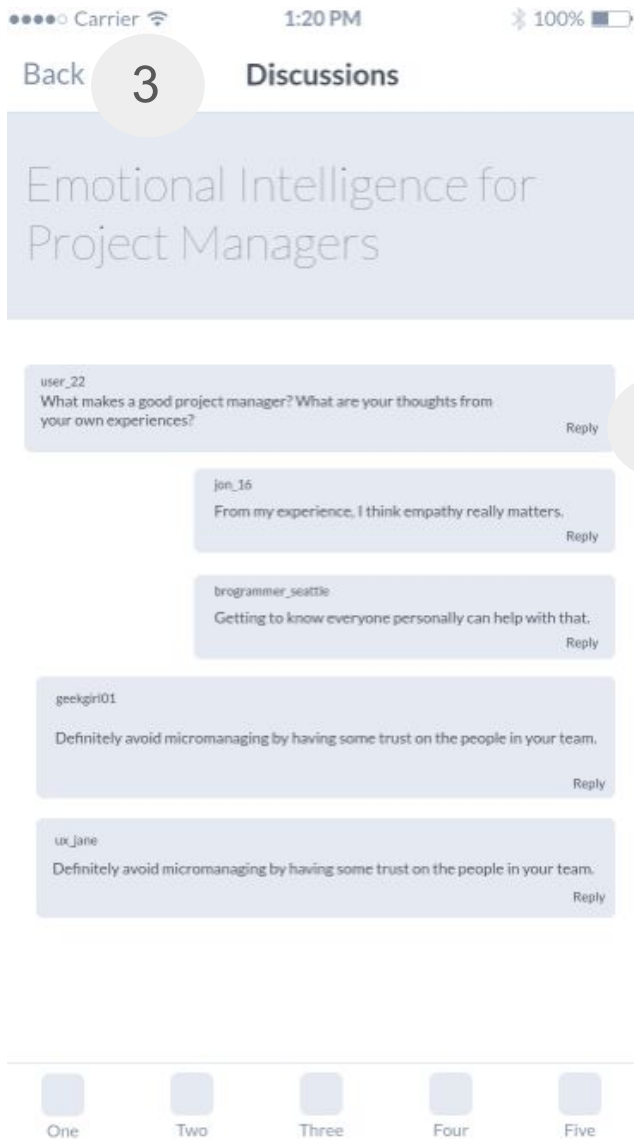
Goal History Screen

1. Previous goals are displayed along with the date the goal was completed.
2. Green achieved button tells user that the goal has been completed.
3. Add goal button allows user to access the Add goal page.
4. The back button returns user to the previous page.



Discussion Screen

1. User can search for specific discussion topics using the search bar.
2. User can select featured discussion topics.
3. Back button takes you back to the progress screen.
4. Start button lets users start their discussions.



Discussion Screen 2

1. User can comment on discussion topics.

2. User can reply to comments.

3. Back button returns user to the previous discussion selection page.

Creating an account, matching with a mentor and checking progress scenerio

