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Takane Ichinose

Full-Stack Web Developer

I am a full stack developer, but more specialized in the front-end. I can use the stack tech being used on the web. I can also design a webpage.

Work Experience

Persol Technology Staff Co. Ltd.— *Web Development Engineer*

June 2021–Present

- System maintenance of a computerized record system.

Yubian Co. Ltd.— *Senior Technical Engineer*

September 2018–April 2021

- Responsible for the programming work on a project. most particularly; Java, Javascript, C#, and PHP.

- Creating a mobile application using React Native.

- Creating a Google Chrome extension to a project; which needed to open the Internet Explorer browser on a certain link; As well as to change the IME mode of a keyboard automatically.

- System using QR code scanner to automatically fill-up the information of the form, based on the official document/s.

- Create a test automation tool using Selenium to extract data from a website (Web crawler).

- Create a console Java application to get information from an API.

- Dispatched to other company to help with programming side of C# desktop application, and Web API.

- Create an automation program to gather information from a certain website; using VB.NET.

- Creating a web program for detection of matching rate of two images, with graphics, using HTML5 canvas.

- Automation of unit tests using JUnit.

- Creating an add-on of an E-commerce website, using CS-Cart.

- System maintenance of a home page.

You-Net Enterprise Network Solutions Inc.— *Software Engineer*

September 2014–August 2017

- Having a conversation or meeting with clients about the specification of a system.

- Being a team leader; Assigning the programmers (team members) to do the specific job, requested by the client.

- Thinking of a specification of a good and easy to use front-end design of a certain project; This mostly applied to the CS-Cart project.

- Being a team member; Doing the development side of a certain project.

- Testing a certain function on a program, if the output is right according to the specification.

- Supporting a member of another team, if there is trouble with the technology.

- Researching about the new technology that could be possibly used for projects.

- System Maintenance; Mostly to add new features, and to fix few bugs that was reported.

- Creating a voice recognition module to automatically fill-up the daily report; using Google Voice Recognition API.

- Customizing Aladdin EC to comply with the client's needs.

- Creating a business-to-business addons for CS Cart.

- Customizing a work-flow system written in VB.NET.

- Research about how to use the Ruby on Rails framework.

Collective Solutions, Inc.— *Mid-Level Programmer*

September 2013–September 2014

- Doing the front-end side of the in-house management system, in managing the call center agent's information, and logs on the computer.

- Create an interactive, and real-time seat plan web-based program, to manage the certain call center agent's current situation.

- Create a real-time dashboard management system, to calculate the company's current income for a month, using NodeJS and Socket.IO.

- Create a simple Google Chrome extension to track the user's mouse click event on a certain website.

- Making a conversation with floor managers on how automation should be implemented.

- Experimenting with NoSQL database management system technology like MongoDB.

Other Experience

Codepen — *Side projects*

https://codepen.io/takaneichinose

- Example "No Javascript" webpage with functionality.
- Games using Javascript, CSS, and HTML.
- Games with artificial intelligence.
- Simple webpage design and components with ReactJS, VueJS.
- Animation using Greensock.
- Example layout design for a webpage or web application.
- Experimenting microinteractions.
- Example game using Phaser Game Engine.
- 3D Model using p5js.

Github — *Side projects*

https://github.com/takaneichinose

- Games with artificial intelligence.
- ElectronJS implementation of a game developed on my Codepen profile.
- Games implementation using only CSS for functionality.
- Game created with NuxtJS (All assets are created by me).

Profile — *My Main Profile*

<Link here>

- Game-like profile.
- ReactJS to create the functionality of the system.
- Used Redux to manage the state throughout the system.
- Aseprite to create all the images used.

Education

Colegio de San Juan de Letran Calamba Campus (Calamba, Laguna) — *Bachelor of Science in Information Technology*

June 2009-March 2022

I studied programming, data structures and algorithms, software engineering, operating systems, computing theories, history, etc.

Awards Received

JLPT N3

Skills or Experience

	Skill	Experience	Level
Operating System	Windows	15 Years	Intermediate
	Linux	8 Years	Intermediate
	MacOS	1 Year	Intermediate
Programming Language	PHP	9 Years	Advanced
	Java	3 Years	Advanced
	JavaScript	9 Years	Advanced
	CSS	9 Years	Advanced
	HTML	9 Years	Advanced
	VueJS	2 Years	Intermediate
	ReactJS	2 Years	Intermediate
	JQuery	4 Years	Intermediate
	Sass/SCSS	3 Years	Intermediate
	LESS	3 Years	Intermediate
	TypeScript	1 Year	Intermediate
	NodeJS	2 Years	Intermediate
	Spring Boot	1 Year	Intermediate
	Laravel	2 Years	Intermediate
	C#	2 Years	Intermediate
	VB.NET	1 Year	Intermediate
	ASP.NET	1 Year	Intermediate
	Redux	6 Months	Intermediate
Database	SQL Server	2 Years	Intermediate
	MySQL	7 Years	Intermediate
	PostgreSQL	3 Years	Intermediate
Others	GIT	3 Years	Intermediate
	SVN	3 Years	Intermediate
	Docker	6 Months	Intermediate