```cpp
 1: #include "PathTest.h"
 2: #include "Path.h"
 3:
 4:
 5: CPPUNIT_TEST_SUITE_REGISTRATION(PathTest);
 6:
 7: void PathTest::setUp()
 8: {
 9: }
10:
11: void PathTest::testOperatorEqual()
12: {
13:
14: }
15:
16: void PathTest::testOperatorAccessor()
17: {
18: }
19:
20:
21: void PathTest::tearDown()
22: {
23: }
```