

```
1: #pragma once
2:
3: #include <cppunit/extensions/HelperMacros.h>
4: #include <cppunit/ui/text/TestRunner.h>
5: #include <cppunit/TestResultCollector.h>
6: #include <cppunit/CompilerOutputter.h>
7:
8: class PathTest : public CPPUNIT_NS::TestFixture {
9: public:
10:     CPPUNIT_TEST_SUITE(PathTest);
11:     CPPUNIT_TEST(testOperatorEqual);
12:     CPPUNIT_TEST(testOperatorAccessor);
13:     CPPUNIT_TEST_SUITE_END();
14:
15: public:
16:     void setUp();
17:     void testOperatorEqual();
18:     void testOperatorAccessor();
19:     void tearDown();
20:
21: };
22:
```