

```
1: #include "TimeGridTest.h"
2: #include "TimeGrid.h"
3:
4: CFPUNIT_TEST_SUITE_REGISTRATION(TimeGridTest);
5:
6: void TimeGridTest::setUp()
7: {
8: }
9:
10: void TimeGridTest::testConstructor()
11: {
12:     const double drift = 0.5;
13:     const double volatility = 0.2;
14:     const double spot = 100.0;
15: }
16:
17: void TimeGridTest::tearDown()
18: {
19: }
```