1

## 01/25/16 11:08:31

```
1: // declaration
2: // (D,F,K,sigma,tau)->Black(D,F,K,sigma,tau)
3:
4: template <typename D, typename F, typename K, typename V, typename T>
5: struct BlackTraits;
6:
7: template <typename D, typename F, typename K, typename V, typename T> inline
8: typename BlackTraits<D, F, K, V, T>::type black(const FuncExpr<D>& d,
9:
        const FuncExpr<F>& f, const FuncExpr<K>& k, const FuncExpr<V>& v,
10:
        const funcExpr<T>& t)
11: {
12:
        return BlackTraits<D, F, K, V, T>::apply(d(), f(), k(), v(), t());
13: }
14:
15: // (D,F,K,sigma,tau) \rightarrow D((F\hat{I},(d_1)-K\hat{I},(d_2))
16: template <typename D, typename F, typename K, typename V, typename T>
17: struct BlackTraits {
18:
        typedef ForwardBlackTraits<F, K, V, T> FwdB1;
19:
        typedef FuncBinatyTraits<D, typename FwdB1::type, scalar_mult> Disc;
20:
        typedef typename Disc::type type;
21:
22:
        static type apply(const D& d, const F& f, const K& k, const V& v, const T& t)
23:
24:
            return Disc::apply(d, FwdB1::apply(f,k,v,t));
25:
26:
27:
28: };
29:
30: // (F, K, sigma, tau)->FÎ (d 1)-KÎ (d 2)
31: template <typename D, typename F, typename K, typename V, typename T>
32: struct ForwardBlackTraits {
33:
        typedef AoNTraits<F, K, V, T> AoN;
34:
        typedef CoNTraits<F, K, V, T> CoN;
35:
        typedef FuncBinaryTraits<typename AoN::type, typename CoN::type,
36:
            scalar_minus> Minus;
37:
        typedef typename Minus::type type;
38:
39:
        static type apply(const D& d, const F& f, const K& k, const V& v, const T& t)
40:
41:
            return Minus::apply(AoN::apply(f, k, v, t), CoN::apply(f, k, v, t));
42:
43: };
44:
45: // (F, K, sigma, tau)->Fî,(d_1)
46: template <typename D, typename F, typename K, typename V, typename T>
47: struct AoNTraits {
48:
        typedef D1Traits<F, K, V, T> D1;
49:
        typedef FuncUnaryTraits<typename D1::type, scalar_normdist> N1;
50:
        typedef FuncBinaryTraits<F, typename N1::type, scalar mult> Mult;
51:
        typedef typename Mult::type type;
52:
53:
        static type apply(const F& f, const K& k, const V& v, const T& t)
54:
55:
            return Mult::apply(f, N1::apply(D1::apply(f, k, v, t)));
56:
57: };
58:
59: // (F, K, sigma, tau)->KÎ (d 2)
60: template <typename F, typename K, typename V, typename T>
61: struct CoNTraits {
62:
        typedef D2Traits<F, K, V, T> D2;
63:
        typedef FuncUnaryTraits<typename D2::type, scalar_normdist> N2; // 2é \20524\224
```

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c@\227traits
  64:
          typedef FuncBinaryTraits<F, typename N2::type, scalar mult> Mult; // 36 \20524
\224c@\227traits
  65:
          typedef typename Mult::type type;
  66:
  67:
          static type apply(const F& f, const K& k, const V& v, const T& t)
  68:
  69:
               return Mult::apply(f, N2::apply(D2::apply(f, k, v, t)));
  70:
  71:
  72: };
  73:
  74: // (F, K, sigma, tau)->d_2 + sigma * sqrt(tau)
  75: template <typename F, typename K, typename V, typename T>
  76: struct DlTraits {
  77:
          typedef D2Traits<F, K, V, T> D2;
  78:
          typedef StdevTraits<V, T> Sd;
  79:
          typedef FuncBinaryTraits<typename D2::type, typename Sd::type, scalar_plus> Plus
  80:
          typedef typename Plus::type type;
  81:
  82:
          static type apply(const F& f, const K& k, const V& v, const T& t)
  83:
  84:
               return Plus::apply(D2::apply(f, k, v, t), Sd::apply(v, t));
  85:
  86: };
  87:
  88: // (F, K, sigma, tau)->log(F/K)/(sigma * sqrt(tau) + 0.5 * sigma * sqrt(tau)
  89: template <typename F, typename K, typename V, typename T>
  90: struct D2Traits {
  91:
          typedef LogMoneynessTraits<F, K> LnFK;
          typedef StdefTraits<V, T> Sd;
  92:
  93:
          typedef Rational < double, 1, 2 > Half;
  94:
          typedef FuncBinaryTraits<typename LnFK::type, typename Sd::type, scalar_div> X1;
  95:
          typedef FuncBinaryTraits<typename X1::type, typename X2::type, scalar_mult> X2;
  96:
          typedef FuncBinaryTraits<typename X1::type, typename X2::type, scalar_plus> Plus
  97:
          typedef typename Plus::type type;
  98:
  99:
          static type apply(const F& f, const K& k, const V& v, const T& t)
 100:
 101:
               return Plus::apply(X1::apply(LnFK::aply(f, k), Sd::apply(v, t)),
 102:
                  X2::apply(Half(), Sd::apply(v, t)));
 103:
 104: };
 105:
 106: // (F,K) -> log(F/K)
 107: template <typename F, typename K>
 108: struct LogMoneynessTraits {
 109:
          typedef FuncBinaryTraits<F, K, scalar div> FK;
 110:
          typedef FuncUnaryTraits<typename FK::type scalar log> Ln;
 111:
          typedef typename Ln::type type;
 112:
 113:
          static type apply(const F& f, const K& k)
 114:
 115:
              return Ln::apply(FK::apply(f, k));
 116:
 117: };
 118:
 119: // (sigma, tau) -> sigma * sqrt(tau)
 120: template <typename V, typename T>
 121: struct StdevTraits {
 122:
          typedef FuncUnaryTraits<T, scalar_sqrt> Sqrt;
```

./main.cpp

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123:
124:
125:
         typedef FuncBinaryTraits<V, typename Sqrt::type, scalar_mult> Mult;
         typedef typename Mult::type type;
126:
         static type apply(const V& v, const T& t)
127:
128:
             return Mult::apply(v, Sqrt::apply(t));
129:
130: };
131:
132: int main()
133: {
134:
135:
         return 0;
136: }
```