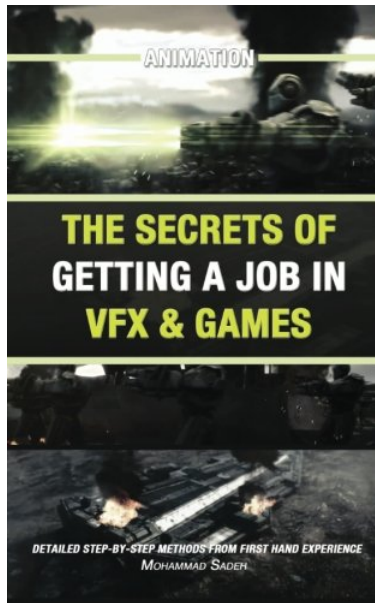


Qcdtf [Download] Animation: The Secrets Of Getting A Job In Vfx & Games: Detailed Step-By-Step Methods From First Hand Experience



CONTINUE ▶

Are You Ready To Work For VFX and Game Studios? This Book Will Help You To Approach VFX & Game Studios In a Whole New Way So You Can Get The Job Of Your Dreams. We live in a very fast age where the demand for creative work is growing every day and the animation, games and VFX industry is growing and changing everyday too, I have found through my experience that when most schools talk about job hunting, their methods are almost always outdated and dont work very well with the current speed of the industry. Its no wonder many graduates cant find jobs in the animation industry and end up giving up their dreams. But not anymore. In this book I will show you what you need to know, step-by-step. Ill share the first-hand experience that changed my life forever, allowed me to achieve all of my goals and get my dream job in the VFX industry. I will share with you all the tools and methods to not only land your dream job, but also how to thrive at it and keep your success going, never to fall back. Is This Book For You? If you are finding yourself struggling to get into the animation, games and VFX industry and youve sent your demo reel to different studios but no one is

getting back to you and youre wondering why and what went wrong, then this book is perfect for you. We have all been there at one point, but you dont need to waste your time and money anymore. You will find everything you need in this book step-by-step to get your dream job. This book will benefit all levels of artists and animators who are planning to take their skills and approaches to the next level in the animation, games and VFX industry. Here are some of the things that you will learn in this book: 1- This book has no theories or guides that dont work. It has detailed step-by-step methods from first hand experiences that I learned and developed by working in the animation and VFX industry that will effectively help you to get your dream job in the shortest time possible. 2- The Industry is changing and growing every day. The old methods that are being taught to students about getting a job are outdated and dont work anymore. I will show you a totally different way that will work every single time with any studio you want. 3- This book will help you to develop the skills to become the person that studios want to stay working for them and always to be in the top contact list for their projects. 4- This book will help students, and working animators as well, get the job of their dreams and also how to secure the job after they get it and to become a magnet that attracts jobs and success in their carriers. 5- This book has a detailed plan for getting a job for international students or workers who want to work in different countries other than their own. Step-by-step methods to get ahead of the crowd and how to get sponsorship from studios. 6- This book will teach you how to develop good habits that will help you becoming a successful animator or artist. 7- This book will show you how to present your work as a professional even if you are a student whos just graduated. 8- This book will help you to get longer contracts from companies and also how to get a higher salary in short amount of time. 9- The skills and steps you will learn in this book can apply to all other departments, even can be adjusted to other businesses too. 10- This book will help you to choose the best educational path that is most efficient and affordable. 11- The Last Chapter of this book have helpful websites and list of VFX and Game studios from around the world with their contact information, so you can easily locate the studios that are near you. Download Your Copy Today & Start The Amazing Transformation Of Your Career

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workers who want to work in different countries other than their own. Step-by-step methods to get ahead of the crowd and how to get sponsorship from studios. 6- This book will teach you how to develop good habits that will help you becoming a successful animator or artist. 7- This book will show you how to present your work as a professional even if you are a student whos just graduated. 8- This book will help you to get longer contracts from companies and also how to get a higher salary in short amount of time. 9- The skills and steps you will learn in this book can apply to all other departments, even can be adjusted to other businesses too. 10- This book will help you to choose the best educational path that is most efficient and affordable. 11- The Last Chapter of this book have helpful websites and list of VFX and Game studios from around the world with their contact information, so you can easily locate the studios that are near you. Download Your Copy Today & Start The Amazing Transformation Of Your Career Animation: The Secrets Of Getting A Job In Vfx & Games: Detailed Step-By-Step Methods From First Hand Experience pdf free

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