#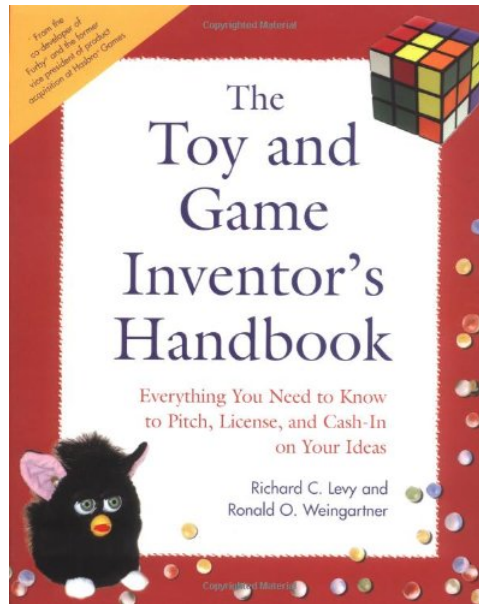 ZDJY5 [Free PDF File] The Toy and Game Inventor's Handbook: Everything You Need to Know to Pitch, License, and Cash-In on Your Ideas

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