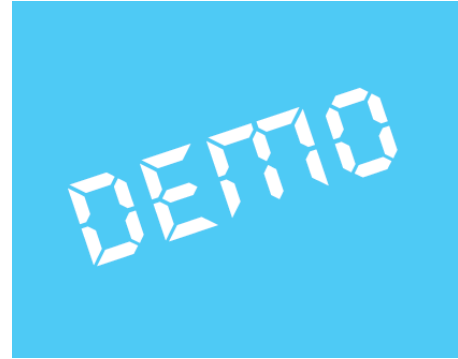
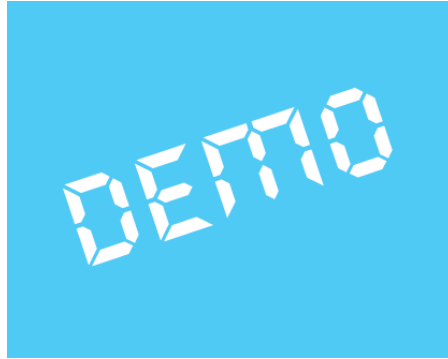
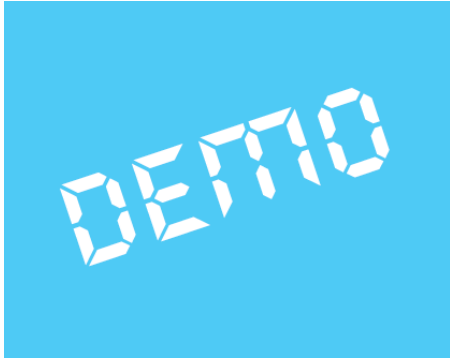


Bungee Ball (temp)

Too Ambitious (2 A.M.)

Game Concept

- Player is a ball that can control it's size and mass.
- The ball latches on hooks with a rope upon touch.
- To traverse through the level, the ball “bungees” by changing it's mass and releasing the rope.



Sample Levels

Trampoline



Moving Hooks



Development Tools

- JavaScript
- HTML 5 Canvas
- WebGL

Target Platform

- Web (through PC and/or Smartphone)
- Ease of access will make playtesting easier

Questions?

description (w/link to our project site so people can play it and provide feedback if they want)