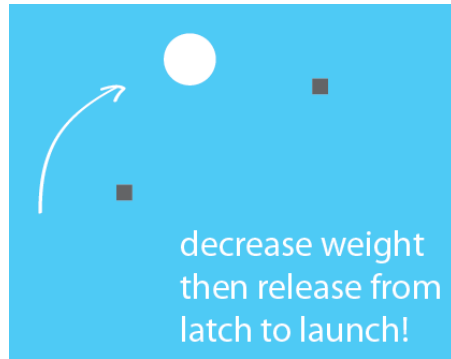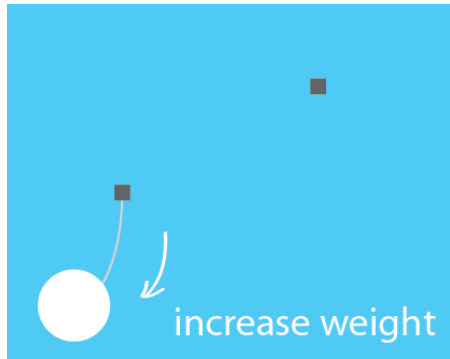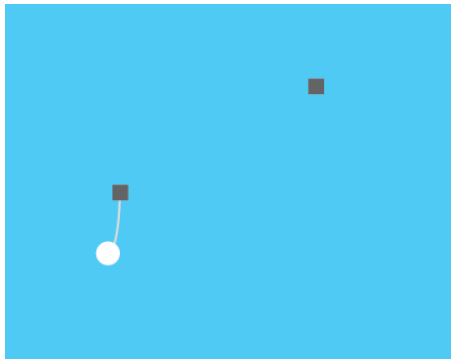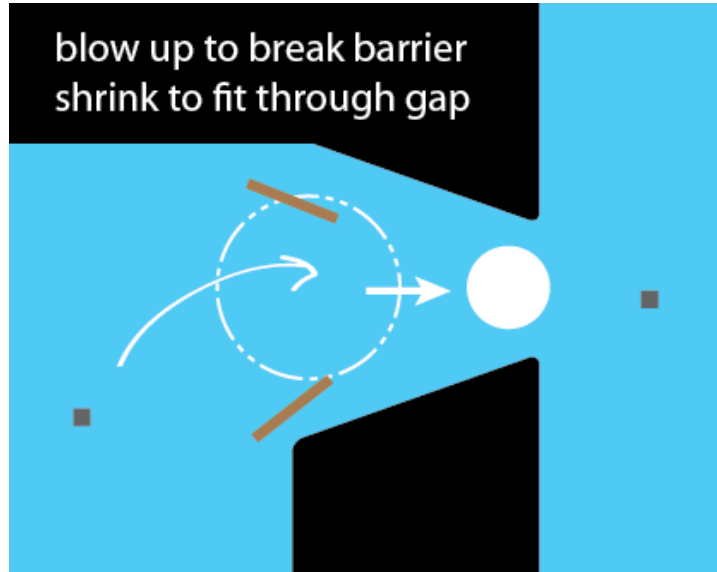# Bungee Ball

Too Ambitous (2 A.M.)

Game Concept

- Player is a ball that can control its size and mass.
- The ball latches onto hooks with a rope upon touch.
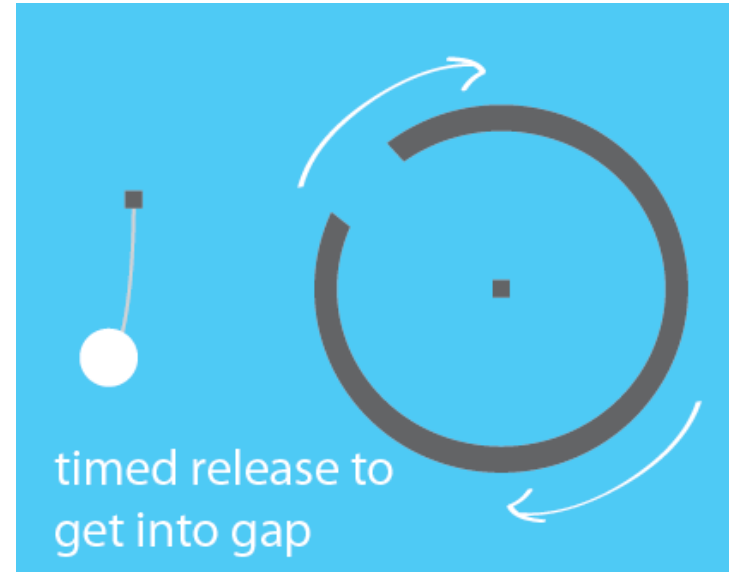- To traverse through the level, the ball "bungees" by changing it's mass/size and releasing the rope.

increase weight

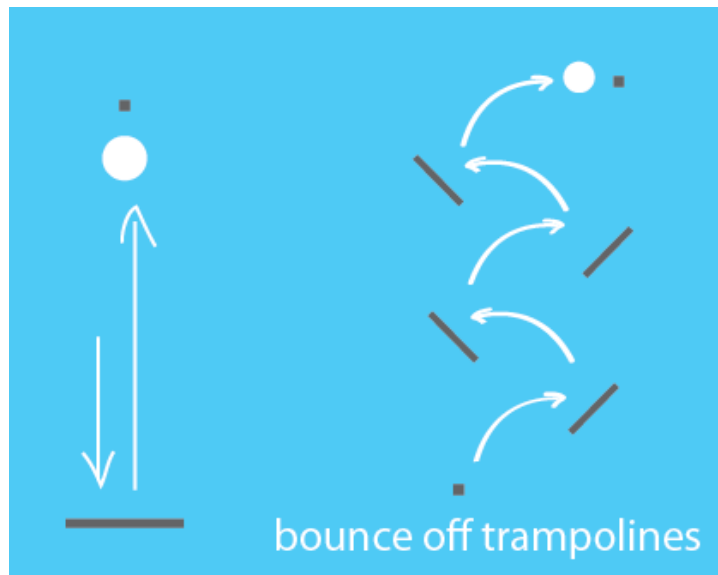decrease weight then release from latch to launch!

Features (pending)

Size Control

blow up to break barrier
shrink to fit through gap

Timed Unlatching

timed release to
get into gap

Features (pending)

Trampoline

bounce off trampolines

Moving Hooks

back and fourth

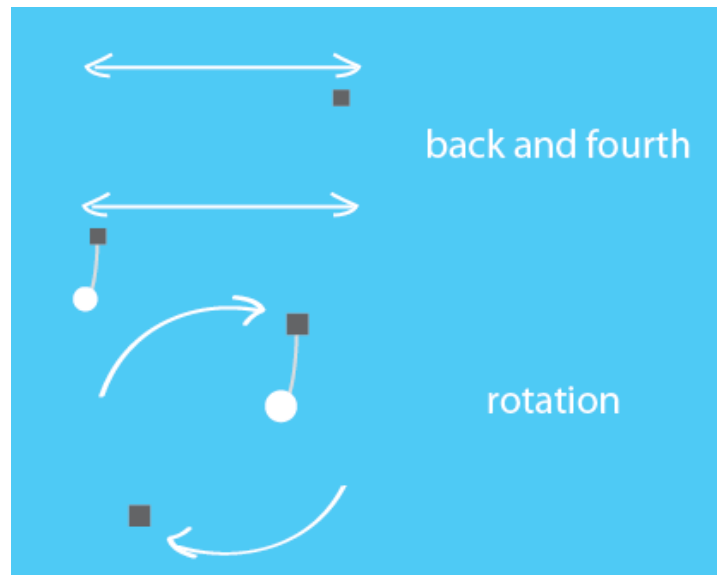rotation

Development Tools

- IDE: Eclipse
- Android SDK
- Java
- libGDX

Target Platform

- Smartphone (Android)
- Ease of access will make playtesting easier

Questions?