

## **Final Release Plan (ordered by priority for each sprint)**

### **Sprint 1: Backlog: Minimal Gameplay Base and One Level**

(SP: - ) User Story #1: As developers we want to be able to work together on a game project

(SP: 8) User Story #2: As a developer I want a foundation level where I can put objects in

(SP: 5) User Story #3: As a player I want a ball with a controller that increases or decreases the its' mass

(SP: 8) User Story #4: As a developer I want the the ball to be able to cling onto or release from a block with an elastic rope

(SP: 1) User Story #5: As a tester I want to be able to restart the level

(SP: 3) User Story #6: As a player I want a controller that increases or decreases the ball's size

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### **Sprint 2: Backlog: Enhanced Levels, Features and Gameplay**

(SP: 5) User Story #1: As a level designer i want a tools that allows us to make different sized obstacles

(SP: 2) User Story #2: As a developer I want moving obstacles

(SP: 2) User Story #3: As a developer I want moving hooks

(SP: 3) User Story #4: As a developer I want trampolines where the ball can bounce off of based on mass

(SP: 3) User Story #5: As a developer I want obstacles that requires the ball to be large or heavy in order to break them

(SP: 3) User Story #6: As a developer I want a level where the ball's reacts differently to different colored obstacles

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### **Sprint 3: Backlog: Polishing The Game**

(SP: 1) User Story #1: As a player I want to see main menu with a start button to start the game

(SP: 1) User Story #2: As a player I want to see a basic tutorial on how to play the game

(SP: - ) User Story #3: As a developer I want a good set of complete, playable levels in the game

(SP: - ) User Story #4: As developers we want people to playtest the game so that we can receive feedback to fix bugs and/or adjust features to improve gameplay experience

(SP: 3) User Story #5: As a developer I want to at least add sound effects, then music to the game

(SP: 2) User Story #6: As a developer I want to add better graphics to the game

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### **Pending: Nice to have**

User Story # - : As a player I want to be able to choose between different avatars for the ball