



## BATTLE FORCE RULES

In *Star Wars*™: Legion, Battle Forces represent groups of units that fought side by side across the *Star Wars* galaxy. These forces are themed around unique sub-groups and can range from a ragtag group of Mercenaries to the main invasion force of the Empire.

Battle Forces provide players with an alternative way to build and field an army. Each Battle Force has its own list of specific units that it is allowed to field, its own rank requirements for both standard and skirmish armies, and its own special rules, which may affect how that Battle Force is built, set up, or plays.

### 501ST LEGION

This document provides all the rules and components necessary to field your Galactic Republic army as the 501st Legion Battle Force, including allowed units, rank requirements, new command cards, and special rules.

### SPECIAL RULES

A 501st Legion Battle Force is part of the Galactic Republic faction.

## ARMY BUILDING

### Allowed Units

**Commander:** Anakin Skywalker. Clone Captain Rex. Clone Commander

**Corps:** Clone Trooper Infantry. Clone Trooper Marksmen






**Special Forces:** ARC Troopers. ARF Troopers

**Support:** AT-RT. BARC Speeder. Clone Commandos






**Heavy:** LAAT/le Patrol Transport

**Unique Upgrades Allowed:** Echo, ARC Marksman. Fives

### Rank Requirements

-  **Commander/Operative:** Each army must include one to two commander and operative units. At least one unit must be a commander unit.
-  **Corps:** Each army must include one four corps units.
-  **Special Forces:** Each army must include one to four special forces units.
-  **Support:** Each army must include one to two support units.
-  **Heavy:** Each army may include up to one heavy unit.

### Skirmish Rank Requirements

-  **Commander/Operative:** Each army must include one commander unit and up to one operative unit.
-  **Corps:** Each army must include one to to four corps units.
-  **Special Forces:** Each army must include one to four special forces units.
-  **Support:** Each army may include up to one to two support units.
-  **Heavy:** Each army may include up to one heavy unit.

2024 501ST LEGION UPDATES

<div><div>LEAD FROM THE FRONT</div><div><div>1 ▲ UNIT</div><p>When building a command hand, treat this card as though it has 2 pips. After a friendly ▲ is issued an order by this card, choose up to 3 other friendly units at 1 of the ▲ unit. Each chosen unit gains 1 aim or 1 dodge token.</p></div></div>	<div><div>TACTICAL PLANNING</div><div><div>2 ♣ OR ▼ UNITS</div><p>After a friendly ♣ or ▼ unit performs an attack against a unit that has a faceup order token this round, shuffle that token back into its order pool.</p></div></div>	<div><div>LEADERS OF THE 501ST</div><div><div>3 ▼ OR ▲ UNITS</div><p><b>PERMANENT.</b> Friendly units at range 2 of a friendly Anakin Skywalker and/or a friendly Clone Captain Rex gain <b>INDOMITABLE</b>.</p></div></div>
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