Link: takuel37.github.io

Introduction:
I am creating a website for an app that I am making. I am making a mobile game on the phone called "Ante." I have started working on this project since the Summer and I am currently developing the app. I would like to just make a simple website about my app and provide information for those that do not know what the app does.

Vision:
Dark theme,
- Home Page, description of the game, explain special features
- Games, a list of the games you can play in my app
- Where To Play, telling users where to play/download the game
- About the game

Rationale of font choices:
I am using mostly the font Poppins because I think it is a very clean and modern looking font. Also, I used mostly white color font because it contrasts well with the black background.

Rationale of color:
For overall color, I went with a dark theme because I think it goes well with the overall color scheme of the logo and the graphics.

Reference Websites:
https://www.trinker.media - I saw this website on Instagram and I was really intrigued by the clean layout. I also liked how they used monotone colors and had animations on their website. The website uses column stacks when it transitions into different screen sizes.

https://supercell.com/en/ - SuperCell is one of the biggest mobile game companies. I took inspiration from what content they had on their website. I tried to make sure I had similar content as it targets a similar audience. For transitions, SuperCell uses resizing when the screen size gets smaller.

Design Transition Pattern:
The overall design transition pattern is that everything scales done in size when it goes from laptop to tablet. From tablet to mobile, it changes the layout of the navbar, so it uses column transition. Every transition page has the same content.