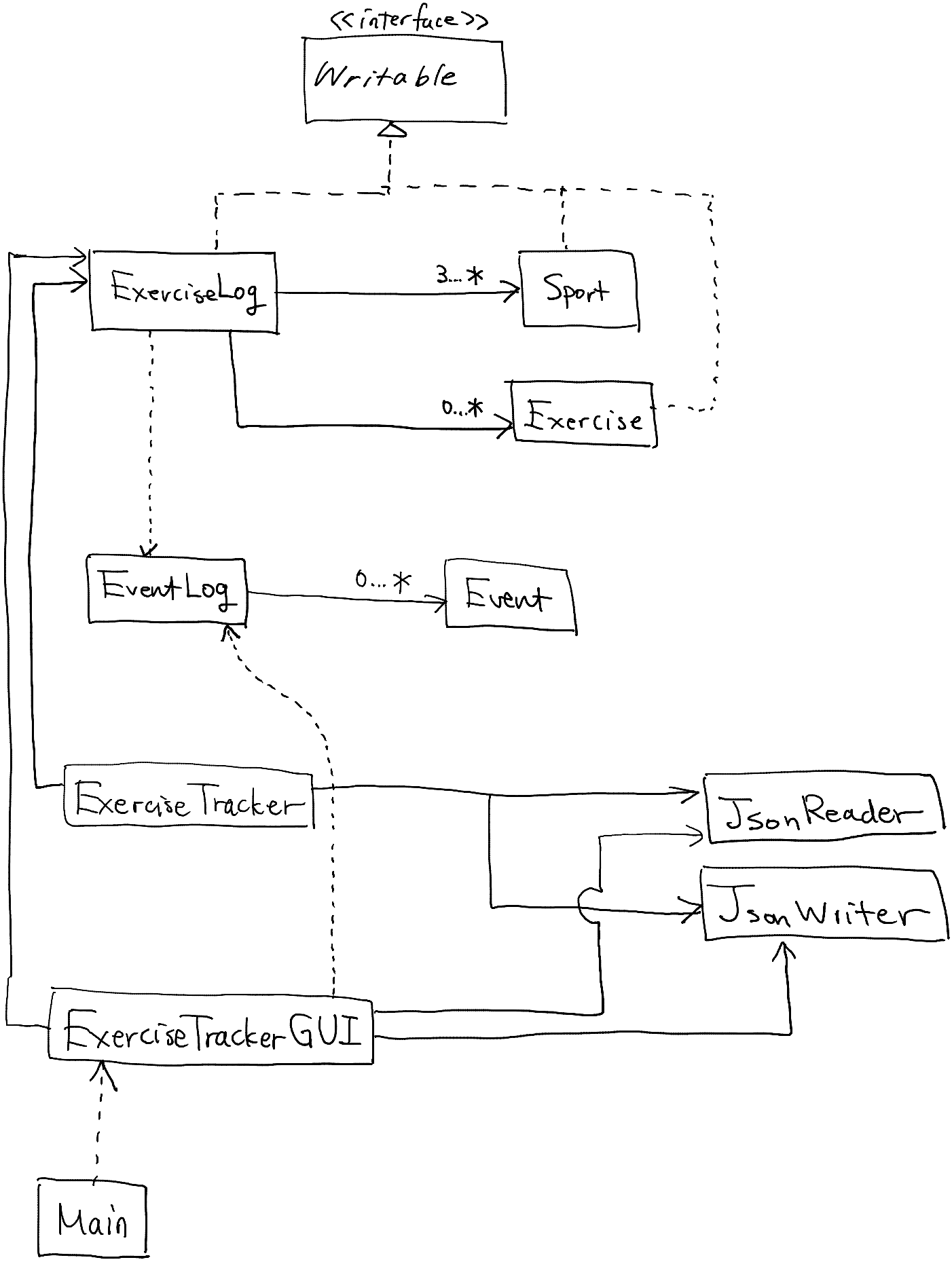
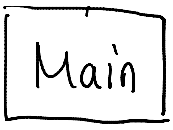
Phase 4: UML


<<interface>>
Writable
ExerciseLog
3...*
Sport
0...*
Exercise
EventLog
0...*
Event
ExerciseTracker
JsonReader
JsonWriter
ExerciseTrackerGUI
Main


Main