

**Course Name: Operating systems**

**LAB: 06**

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**Roll: DT-22043**

PROGRAM:

```
#include <stdio.h>
```

```
#define n 4
```

```
int completedPhilo = 0, i;
```

```
struct fork { int
```

```
    taken;
```

```
} ForkAvil[n];
```

```
struct philosp { int
```

```
    left; int right;
```

```
} Philostatus[n];
```

```
void goForDinner(int phillID) {
```

```
    if (Philostatus[phillID].left == 10 && Philostatus[phillID].right == 10) {
```

```

// Already completed dinner printf("Philosopher %d already completed
dinner\n", philID + 1);

} else if (Philostatus[philID].left == 1 && Philostatus[philID].right == 1) {

// Has both forks, completing dinner now printf("Philosopher %d
completed his dinner\n", philID + 1);

Philostatus[philID].left = Philostatus[philID].right = 10; // mark done


int otherFork = philID - 1; if

(otherFork == -1) otherFork =

n - 1;


ForkAvil[philID].taken = ForkAvil[otherFork].taken = 0; // release forks

printf("Philosopher %d released fork %d and fork %d\n", philID + 1, philID + 1,
otherFork + 1); compltedPhilo++;

} else if (Philostatus[philID].left == 1 && Philostatus[philID].right == 0) {

// Has left fork, trying for right fork if

(philID == n - 1) { if (ForkAvil[philID].taken

== 0) {

ForkAvil[philID].taken = 1; Philostatus[philID].right = 1; printf("Fork %d taken

by philosopher %d\n", philID + 1, philID + 1);

} else { printf("Philosopher %d is waiting for fork %d\n", philID + 1, philID + 1);

}

} else { int dupPhilID = philID;

philID -= 1; if (philID == -1)

```

```
philID = n - 1;
```

```
if (ForkAvil[philID].taken == 0) {
```

```
    ForkAvil[philID].taken = 1; Philostatus[dupPhilID].right = 1; printf("Fork %d taken by
```

```
    Philosopher %d\n", philID + 1, dupPhilID + 1);
```

```
    } else { printf("Philosopher %d is waiting for Fork %d\n", dupPhilID + 1, philID + 1);
```

```
    }
```

```
}
```

```
} else if (Philostatus[philID].left == 0) {
```

```
    // Trying to take left fork if (philID == n - 1)
```

```
    { if (ForkAvil[philID - 1].taken == 0) {
```

```
        ForkAvil[philID - 1].taken = 1; Philostatus[philID].left = 1; printf("Fork %d
```

```
        taken by philosopher %d\n", philID, philID + 1);
```

```
    } else { printf("Philosopher %d is waiting for fork %d\n", philID + 1, philID);
```

```
    }
```

```
} else {
```

```
    if (ForkAvil[philID].taken == 0) {
```

```
        ForkAvil[philID].taken = 1; Philostatus[philID].left = 1; printf("Fork %d taken by
```

```
        Philosopher %d\n", philID + 1, philID + 1);
```

```
    } else { printf("Philosopher %d is waiting for Fork %d\n", philID + 1, philID + 1);
```

```
    }
```

```
}
```

```
}
```

```
}
```

```

int main() { for (i = 0; i < n;

    i++) {

        ForkAvil[i].taken = 0;

        PhiloStatus[i].left = 0;

        PhiloStatus[i].right = 0;

    }

    while (compltedPhilo < n) { for (i = 0;

        i < n; i++) {

            goForDinner(i);

        }

        printf("\nTill now, number of philosophers completed dinner: %d\n\n",
compltedPhilo);

    }

    return 0;

}

```

Output:

```
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Till now, number of philosophers completed dinner: 2
Philosopher 1 already completed dinner
Philosopher 2 already completed dinner
Philosopher 3 completed his dinner
Philosopher 3 released fork 3 and fork 2
Fork 3 taken by philosopher 4

Till now, number of philosophers completed dinner: 3
Philosopher 1 already completed dinner
Philosopher 2 already completed dinner
Philosopher 3 already completed dinner
Fork 4 taken by philosopher 4

Till now, number of philosophers completed dinner: 3
Philosopher 1 already completed dinner
Philosopher 2 already completed dinner
Philosopher 3 already completed dinner
Philosopher 4 completed his dinner
Philosopher 4 released fork 4 and fork 3

Till now, number of philosophers completed dinner: 4

-----
Process exited after 0.1278 seconds with return value 0
Press any key to continue . . .
```