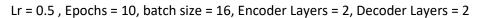
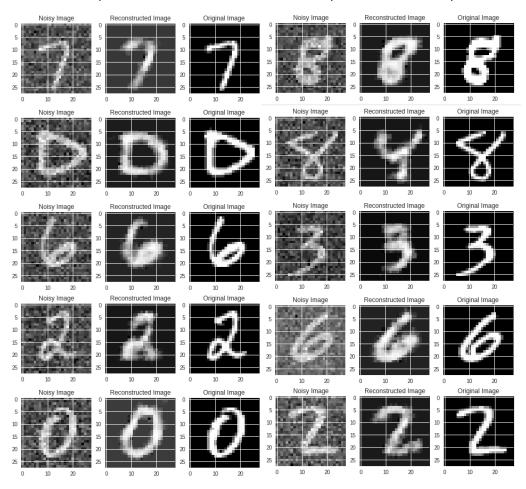
### Talal Zahid – 01815

# Algorithms for Machine Learning Assignment #2 Report

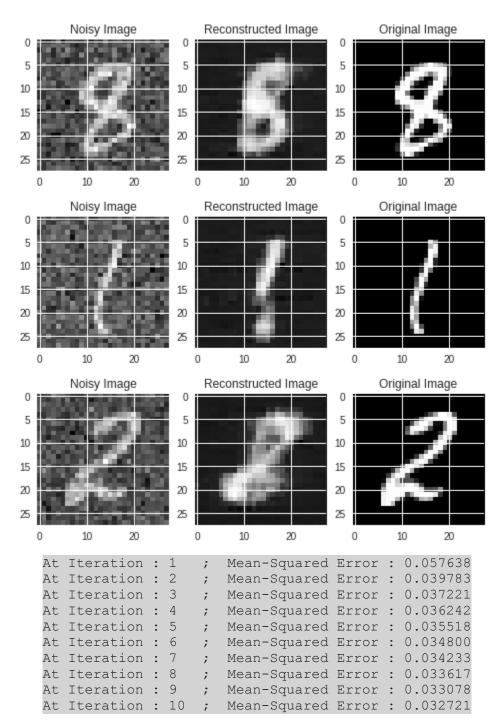




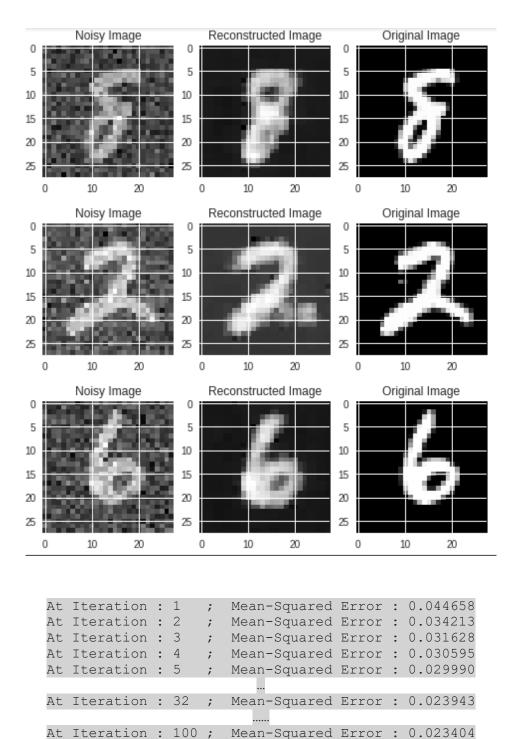
At	Iteration	:	1	;	Mean-Squared	Error	:	0.044658
At	Iteration	:	2	;	Mean-Squared	Error	:	0.034213
At	Iteration	:	3	;	Mean-Squared	Error	:	0.031628
At	Iteration	:	4	;	Mean-Squared	Error	:	0.030595
At	Iteration	:	5	;	Mean-Squared	Error	:	0.029990
At	Iteration	:	6	;	Mean-Squared	Error	:	0.029623
At	Iteration	:	7	;	Mean-Squared	Error	:	0.029423
	Iteration				Mean-Squared			
At	Iteration	:	9	;	Mean-Squared	Error	:	0.029131
At	Iteration	:	10	;	Mean-Squared	Error	:	0.029035

Where Iteration = epoch,

Mean-Squared Error = (epoch + 1, running loss/ (training set size/batch size))

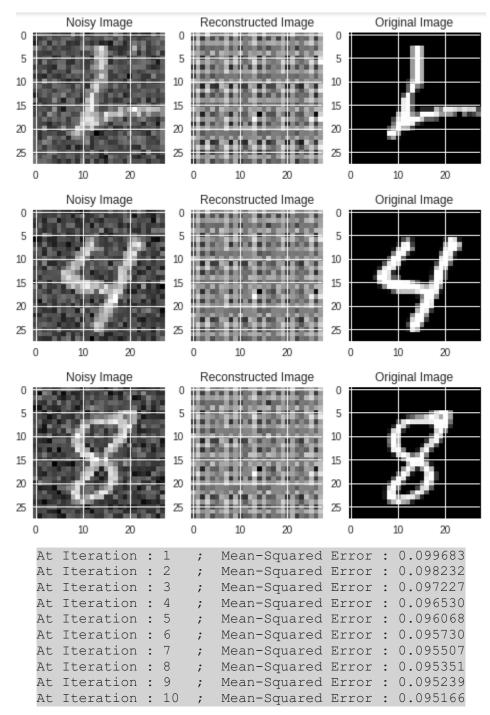


Going from batch size 16 to 128, did not produce any significant improvement result (Mean Square Error). There seem to be underfitting happening. Or a saturation in the learning, with nothing new (no new features) to learn.

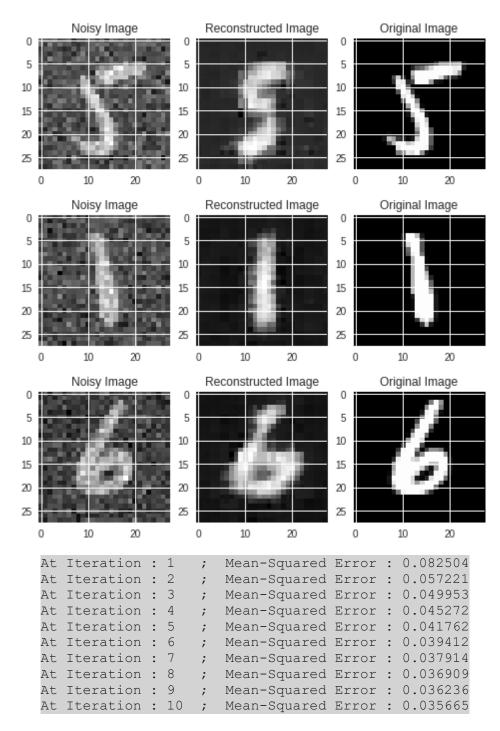


After Epoch 30, the Mean Squared Error improved by a very little margin. So, it was redundant to learn for that many epochs for no significant improvement.

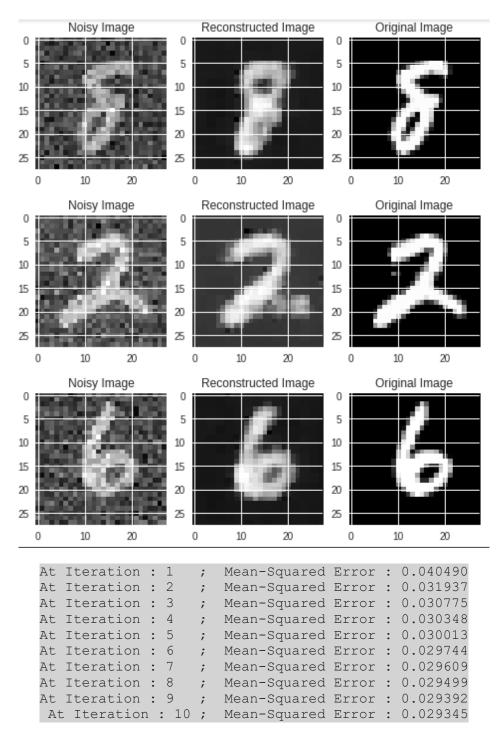
Lr = 0.00001, Epochs = 10, batch size = 128, Encoder Layers = 2, Decoder Layers = 2



Very Less learning rate, overfitting. Very poor results as not many features were learned. Learning rate should be higher than 0.00001. Similar results were experienced until I increased the learning rate till LR = 0.01.

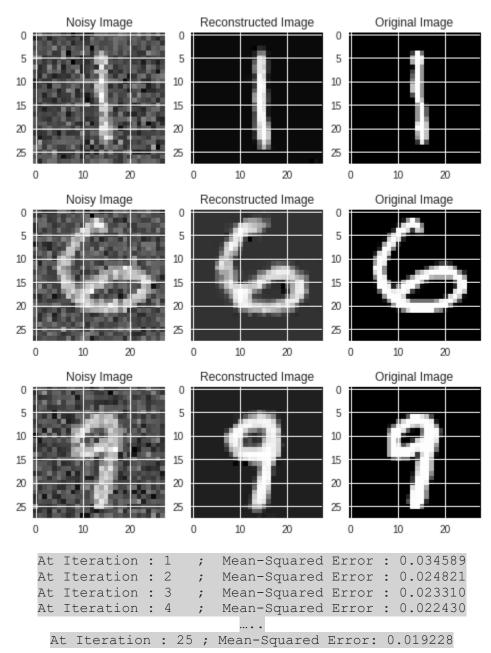


The MSQ certainly improved going from LR = 0.00001 to LR = 0.1. But did not produce results as good as LR = 0.5.



Increasing the encoder and decoder layer by 1 doesn't seem to have any improvement over the default 2 layers for each.

Lr = 0. 5, Epochs = 25, batch size = 128, Encoder Layers = 2, Decoder Layers = 2



Best Results produced with minimum MSE. Details about the convolution layers is below.

)

#### Encoder Layer #1

```
nn.Conv2d(1, 32, 3, stride=3, padding=1), 32 X 10 X 10
nn.MaxPool2d(2, stride=2), 32 X 5 X 5
```

#### Encoder Layer #2

```
nn.Conv2d(32, 16, 3, stride=2, padding=1), 16 X 3 X 3
nn.MaxPool2d(2, stride=1) 16 X 2 X 2
```

```
Decoder Layer #1
```

nn.ConvTranspose2d(16, 32, 3, stride=2), b, 32 X 5 X 5

### Decoder Layer #2

nn.ConvTranspose2d(32, 16, 5, stride=3, padding=1), 8 X 15 X 15

## Decoder Layer #3

nn.ConvTranspose2d(16, 1, 2, stride=2, padding=1), 1, 28, 28