

Appendix

I. PROOFS

A. The structure and decomposition of $\mathbf{L}^{(n)}$

1) **The block circulant approximation:** We firstly show the block-circulant approximations on \mathbf{P}_0 and \mathbf{P}_1 . Using the identity $\mathbf{P} = \mathbf{B} \otimes \mathbf{C}$ and the transition probabilities between buffer states, \mathbf{P}_0 and \mathbf{P}_1 can be expressed as follows:

$$\mathbf{P}_0 = (1-p)\mathbf{S}^0 \otimes \mathbf{C} + p\mathbf{S}^1 \otimes \mathbf{C} + \mathbf{N}_0, \quad (1)$$

$$\mathbf{P}_1 = (1-p)\mathbf{S}^{-1} \otimes \mathbf{C} + p\mathbf{S}^0 \otimes \mathbf{C} + \mathbf{N}_1, \quad (2)$$

where $\mathbf{N}_0, \mathbf{N}_1$ are noise matrices with $NM \times NM$ dimensions, and \mathbf{S} is a $N \times N$ circular shift matrix defined as:

$$\mathbf{S}_{i,j} = \mathbf{1}\{(i+1) \bmod N = j\}, \quad (3)$$

which satisfies the equality $\mathbf{S}^T = \mathbf{S}^{-1}$. We remove \mathbf{N}_0 and \mathbf{N}_1 so that \mathbf{P}_0 and \mathbf{P}_1 are block-circulant.

2) **The relationship between \mathbf{C}^n and \mathbf{C} :** We now derive the relationship between \mathbf{C}^2 and \mathbf{C} .

$$\begin{aligned} \mathbf{C}_{i,j}^2 &= \sum_{k=0}^{M-1} \mathbf{C}_{i,k} \mathbf{C}_{k,j} \\ &= \sum_{k=0}^{M-1} c_k c_j \\ &= c_j \\ &= \mathbf{C}_{i,j}, \end{aligned} \quad (4)$$

where the 2^{nd} and 4^{th} equalities follow from the distribution of channel state, and the 3^{rd} equality follows from the stochastic property (rows sum up to 1) of \mathbf{C} . By inspection, $\mathbf{C}^k = \mathbf{C}$ as well as $(\mathbf{C}^T)^k = \mathbf{C}^T$ for $k \geq 1$. Now, we derive the relationship between $\mathbf{C}^{(n)}$ and $\mathbf{C}^{(2)}$:

$$\begin{aligned} \mathbf{C}^{(n)} &= \sum_{k=0}^{n-2} \mathbf{C}^{n-k-1} (\mathbf{C}^T)^{k+1} + (\mathbf{C}^T)^{n-k-1} \mathbf{C}^{k+1} \\ &= \sum_{k=0}^{n-2} \mathbf{C} \mathbf{C}^T + \mathbf{C}^T \mathbf{C} \\ &= (n-1)(\mathbf{C} \mathbf{C}^T + \mathbf{C}^T \mathbf{C}) \\ &= (n-1)\mathbf{C}^{(2)}, \end{aligned} \quad (5)$$

where the 1^{st} equality follows from the n^{th} order similarity matrix of \mathbf{C} , 2^{nd} equality follows from the previous results: $\mathbf{C}^k = \mathbf{C}$ and $(\mathbf{C}^T)^k = \mathbf{C}^T$, and the last equality follows from the 2^{nd} order similarity matrix of \mathbf{C} . Notice that it is trivial to compute $\mathbf{C}^{(n)}$ as the complexity of computing $\mathbf{C}^{(n)}$ is linear in n .

3) **The block-circulant structure of $\mathbf{C}^{(n)}$:** We herein derive the structure of $\mathbf{L}^{(n)}$ for arbitrary n :

$$\begin{aligned} \mathbf{L}^{(n)} &= \sum_{k=0}^{n-2} \tilde{\mathbf{P}}^{n-k-1} (\tilde{\mathbf{P}}^T)^{k+1} + (\tilde{\mathbf{P}}^T)^{n-k-1} \tilde{\mathbf{P}}^{k+1} \\ &= \sum_{k=0}^{n-2} (\tilde{\mathbf{S}} \otimes \mathbf{C})^{n-k-1} ((\tilde{\mathbf{S}} \otimes \mathbf{C})^T)^{k+1} + ((\tilde{\mathbf{S}} \otimes \mathbf{C})^T)^{n-k-1} (\tilde{\mathbf{S}} \otimes \mathbf{C})^{k+1} \\ &= \sum_{k=0}^{n-2} (\tilde{\mathbf{S}}^{n-k-1} \otimes \mathbf{C}^{n-k-1}) ((\tilde{\mathbf{S}}^T)^{k+1} \otimes (\mathbf{C}^T)^{k+1}) + ((\tilde{\mathbf{S}}^T)^{n-k-1} \otimes (\mathbf{C}^T)^{n-k-1}) (\tilde{\mathbf{S}}^{k+1} \otimes \mathbf{C}^{k+1}) \end{aligned} \quad (6)$$

$$\begin{aligned}
&= \sum_{k=0}^{n-2} (\tilde{\mathbf{S}}^{n-k-1} (\tilde{\mathbf{S}}^T)^{k+1}) \otimes (\mathbf{C}^{n-k-1} (\mathbf{C}^T)^{k+1}) + ((\tilde{\mathbf{S}}^T)^{n-k-1} \tilde{\mathbf{S}}^{k+1}) \otimes ((\mathbf{C}^T)^{n-k-1} \mathbf{C}^{k+1}) \\
&= \left(\sum_{k=0}^{n-2} \tilde{\mathbf{S}}^{n-k-1} (\tilde{\mathbf{S}}^T)^{k+1} \right) \otimes \mathbf{C} \mathbf{C}^T + \left(\sum_{j=0}^{n-2} \tilde{\mathbf{S}}^{j+1} (\tilde{\mathbf{S}}^T)^{n-j-1} \right) \otimes \mathbf{C}^T \mathbf{C} \\
&= \left(\sum_{k=0}^{n-2} \tilde{\mathbf{S}}^{n-k-1} (\tilde{\mathbf{S}}^T)^{k+1} \right) \otimes \mathbf{C} \mathbf{C}^T + \left(\sum_{j=0}^{n-2} \tilde{\mathbf{S}}^{n-j-1} (\tilde{\mathbf{S}}^T)^{j+1} \right) \otimes \mathbf{C}^T \mathbf{C} \\
&= \left(\sum_{k=0}^{n-2} \tilde{\mathbf{S}}^{n-k-1} (\tilde{\mathbf{S}}^T)^{k+1} \right) \otimes (\mathbf{C} \mathbf{C}^T + \mathbf{C}^T \mathbf{C}) \\
&= \frac{1}{n-1} \left(\sum_{k=0}^{n-2} \tilde{\mathbf{S}}^{n-k-1} (\tilde{\mathbf{S}}^T)^{k+1} \right) \otimes (n-1) \mathbf{C}^{(2)} \\
&= \hat{\mathbf{P}}^{(n)} \otimes \mathbf{C}^{(n)},
\end{aligned} \tag{7}$$

where the 2^{nd} equality follows from the partition of the average transition matrix as $\tilde{\mathbf{P}} = \tilde{\mathbf{S}} \otimes \mathbf{C}$ (where $\tilde{\mathbf{S}}$ is a $N \times N$ circulant matrix and can be obtained using (1) and (2)), the 3^{rd} and the 4^{th} equalities follow from the properties of the Kronecker product. In the 5^{th} line, we utilize the previous results: $\mathbf{C}^k = \mathbf{C}$ and $(\mathbf{C}^T)^k = \mathbf{C}^T$, change the second summation variable k to j and use the fact that circulant matrices commute. In the 6^{th} line, we make $j \rightarrow -j + n - 2$ substitution and change the order of summation. In the 7^{th} line, we merge two summations. The 8^{th} and last equalities follow from the similarity matrix definitions of $\mathbf{C}^{(2)}$ and $\mathbf{C}^{(n)}$.

Let's consider $\hat{\mathbf{P}}^{(n)}$. If we replace $\tilde{\mathbf{S}}$ and $\tilde{\mathbf{S}}^T$ by their expressions, we get a polynomial in \mathbf{S} :

$$= \frac{1}{n-1} \left[\sum_{k=0}^{n-2} ((1-p)\mathbf{S}^{-1} + \mathbf{S}^0 + p\mathbf{S}^1)^{n-k-1} (((1-p)\mathbf{S}^{-1} + \mathbf{S}^0 + p\mathbf{S}^1)^T)^{k+1} \right]. \tag{8}$$

Here, the terms with the smallest degree and the largest degree in \mathbf{S} are \mathbf{S}^{-n} and \mathbf{S}^n with the following coefficients, respectively:

$$\frac{1}{n-1} \left[\sum_{k=0}^{n-2} (1-p)^{n-k-1} p^{k+1} \right] \quad \text{and} \quad \frac{1}{n-1} \left[\sum_{k=0}^{n-2} (1-p)^{k+1} p^{n-k-1} \right]. \tag{9}$$

Notice that these summations are the same by inspection. Carrying out this operation for all degrees show that the coefficients of \mathbf{S}^{-k} and \mathbf{S}^k are the same for all $k \in \{-n, -n+1, \dots, n\}$. There are $2n+1$ terms in total yet $n+1$ of them are unique at most, which implies that $\hat{\mathbf{P}}^{(n)}$ is circulant with $n+1$ unique coefficients at most. Consequently, $\mathbf{L}^{(n)}$ is block-circulant with at most $n+1$ unique blocks, where each block is obtained by the Kronecker product of $\hat{\mathbf{P}}^{(n)}$ and $\mathbf{C}^{(n)}$, which gives a decomposition for $\mathbf{L}^{(n)}$ in terms of smaller matrices.

B. The approximation of $\hat{\mathbf{P}}^{(n)}$

It is costly to obtain $\hat{\mathbf{P}}^{(n)}$ by evaluating its compact sum expression. Thus, we take advantage of the structural similarity between $\hat{\mathbf{P}}^{(n)}$ and Pascal triangle to find an approximate form. We want to show that $\hat{\mathbf{P}}^{(n)}$ is circulant with $2n+1$ coefficients per row and at most of $n+1$ of them are unique. Let α_k denote the unique coefficients for $k \in \{0, 1, \dots, n\}$. Following the decomposition of $\mathbf{L}^{(n)}$, it is easy to see that the structure of the first row of $\hat{\mathbf{P}}^{(n)}$ is the same as that of $\mathbf{L}^{(n)}$ except the blocks, \mathbf{L}_k , are replaced by coefficients α_k . If p is close to 1, we can drop $1-p$ term and express $\tilde{\mathbf{S}} \approx (\mathbf{S}^0 + \mathbf{S}^1)$. We also ignore the $\frac{1}{n-1}$ coefficient for now.

$$\begin{aligned}
\hat{\mathbf{P}}^{(n)} &\approx \sum_{k=0}^{n-2} (\mathbf{S}^0 + \mathbf{S}^1)^{n-k-1} ((\mathbf{S}^0 + \mathbf{S}^1)^T)^{k+1} \\
&\approx \sum_{k=0}^{n-2} (\mathbf{S}^0 + \mathbf{S}^1)^{n-k-1} (\mathbf{S}^{-1} + \mathbf{S}^0)^{k+1}
\end{aligned} \tag{10}$$

$$\begin{aligned}
&\approx \sum_{k=0}^{n-2} (\mathbf{S}^0 + \mathbf{S}^1)^{n-k-1} \mathbf{S}^{-(k+1)} (\mathbf{S}^0 + \mathbf{S}^1)^{k+1} \\
&\approx \sum_{k=0}^{n-2} (\mathbf{S}^0 + \mathbf{S}^1)^n \mathbf{S}^{-(k+1)} \\
&\approx (\mathbf{S}^0 + \mathbf{S}^1)^n \sum_{k=0}^{n-2} \mathbf{S}^{-(k+1)},
\end{aligned} \tag{11}$$

where the 2^{nd} line follows from (3), and the 4^{th} line follows from the commutative property of circular matrices.

The coefficients in the expansion of $(\mathbf{S}^0 + \mathbf{S}^1)^n$ are the numbers on the $(n+1)^{th}$ line of the Pascal triangle. Multiplying the expansion with $\mathbf{S}^{-(k+1)}$ decreases the degrees in the expansion by $k+1$ yet keeps the coefficients the same, which corresponds to shifting the $(n+1)^{th}$ line of Pascal triangle by $k+1$. If we keep shifting the $(n+1)^{th}$ line by $k+1$ for $k \in \{0, 1, \dots, n-2\}$ and add the resulting coefficients one under the other, we obtain all the coefficients. We also set $\alpha_n = 0$. The idea is illustrated for $n = 4$. There are $2n+1 = 9$ coefficients, whereas $n+1 = 5$ of them are unique. At the end, we set α_4 to 0.

				1	4	6	4	1	
			1	4	6	4	1		
+		1	4	6	4	1			
	0	1	5	11	14	11	5	1	0
	α_4	α_3	α_2	α_1	α_0	α_1	α_2	α_3	α_4

The unique coefficients are $\{14, 11, 5, 1, 0\}$. They are normalized so that they sum up to 1. (There is no problem for ignoring $\frac{1}{n-1}$ at the beginning due to normalization.) One important observation is that as n increases, the normalized unique coefficients becomes closer to each other. Thus, the distribution of $\mathbf{L}^{(n)}$ becomes more uniform. This follows from the fact that the length of the n^{th} line of the Pascal triangle becomes smaller compared to the number of non-zero coefficients, which is $2n+1$ as n increases. The distribution of the magnitudes of the normalized coefficients for several different n are given in Fig.1.

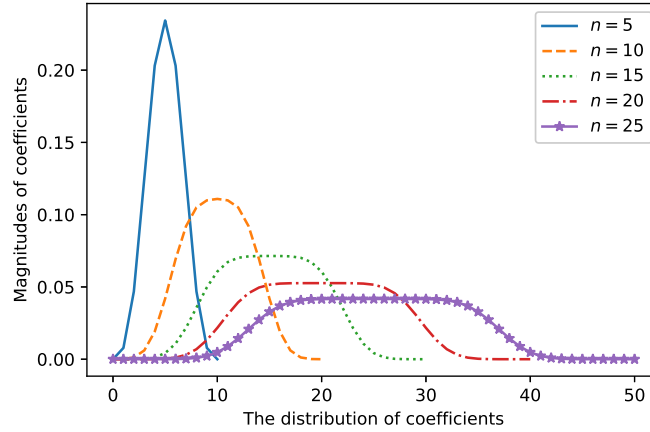


Fig. 1: The distribution of the normalized coefficients

C. Convergence results

1) **Proof of 3.2.1:** Assume $n = 1$, and \mathbf{Q} stores the corresponding Q -functions. The general iteration rule is as follows (from Algorithm 1, line 10):

$$\mathbf{Q}^{\text{it}} = u\mathbf{Q}^{\text{it}} + (1-u)\mathbf{Q}. \tag{12}$$

Let $\mathbf{Q}_{(t)}$ denote the Q -function of a specific state-action pair (s, a) at time t . For simplicity, we drop the notation for pair (s, a) from now on ($\mathbf{Q}_{(t)}$ denotes $\mathbf{Q}_{(t)}(s, a)$).

Then, $\mathbf{Q}_{(t)}$ for $t = \{1, 2, 3, 4\}$ can be obtained using the iteration rule and the fact that $\mathbf{Q}_{(0)}^{\text{it}} = 0$ as follows:

$$\mathbf{Q}_{(1)}^{\text{it}} = u\mathbf{Q}_{(0)}^{\text{it}} + (1 - u)\mathbf{Q}_{(0)}. \quad (13)$$

$$\mathbf{Q}_{(2)}^{\text{it}} = u\mathbf{Q}_{(1)}^{\text{it}} + (1 - u)\mathbf{Q}_{(1)} = (1 - u)[u\mathbf{Q}_{(0)} + \mathbf{Q}_{(1)}]. \quad (14)$$

$$\mathbf{Q}_{(3)}^{\text{it}} = u\mathbf{Q}_{(2)}^{\text{it}} + (1 - u)\mathbf{Q}_{(2)} = (1 - u)[u^2\mathbf{Q}_{(0)} + u\mathbf{Q}_{(1)} + \mathbf{Q}_{(2)}]. \quad (15)$$

$$\mathbf{Q}_{(4)}^{\text{it}} = u\mathbf{Q}_{(3)}^{\text{it}} + (1 - u)\mathbf{Q}_{(3)} = (1 - u)[u^3\mathbf{Q}_{(0)} + u^2\mathbf{Q}_{(1)} + u\mathbf{Q}_{(2)} + \mathbf{Q}_{(3)}]. \quad (16)$$

Note that $\mathbf{Q}_{(0)}$ is also 0. However, for simplicity of the calculations, we keep it. We define the following update metrics for the Q -learning algorithm and the proposed algorithm:

$$\Delta_{(t-1)}^{\text{it}} = \mathbf{Q}_{(t-1)}^{\text{it}} - \mathbf{Q}_{(t)}^{\text{it}}. \quad (17)$$

$$\Delta_{(t-1)} = \mathbf{Q}_{(t-1)} - \mathbf{Q}_{(t)}. \quad (18)$$

$$(19)$$

Then, by simple algebraic manipulations, we can show that:

$$u\Delta_{(t-1)}^{\text{it}} - \Delta_{(t)}^{\text{it}} = (1 - u)(\mathbf{Q}_t - \mathbf{Q}_{(t-1)}). \quad (20)$$

$$\Delta_{(t)}^{\text{it}} = u\Delta_{(t-1)}^{\text{it}} + (1 - u)\Delta_{(t-1)}. \quad (21)$$

$$< \Delta_{(t-1)}^{\text{it}} + (1 - u)\Delta_{(t-1)}, \quad (22)$$

where (22) follows from the fact that $u \in [0, 1]$. Then, the difference between consecutive updates can be bounded as follows:

$$\Delta_{(t)}^{\text{it}} - \Delta_{(t-1)}^{\text{it}} < (1 - u)\Delta_{(t-1)}. \quad (23)$$

$$|\Delta_{(t)}^{\text{it}} - \Delta_{(t-1)}^{\text{it}}| < (1 - u)|\Delta_{(t-1)}|. \quad (24)$$

By the convergence of the Q -learning algorithm, $|\Delta_{(t-1)}| \xrightarrow{t \rightarrow \infty} 0$. Thus, $|\Delta_{(t)}^{\text{it}} - \Delta_{(t-1)}^{\text{it}}| \xrightarrow{t \rightarrow \infty} 0$. This result implies that the magnitude of the difference between consecutive updates for \mathbf{Q}^{it} gets stabilized.

2) Proof of 3.2.2: Assume $n = 1$. Using (18), (20) and simple manipulations, the following equalities can be derived:

$$u\Delta_{(0)}^{\text{it}} - \Delta_{(1)}^{\text{it}} = -(1 - u)\Delta_{(0)}. \quad (25)$$

$$u^2\Delta_{(0)}^{\text{it}} - \Delta_{(2)}^{\text{it}} = -(1 - u)(u\Delta_{(0)} + \Delta_{(1)}). \quad (26)$$

$$u^3\Delta_{(0)}^{\text{it}} - \Delta_{(3)}^{\text{it}} = -(1 - u)(u^2\Delta_{(0)} + u\Delta_{(1)} + \Delta_{(2)}). \quad (27)$$

Using the fact that $\Delta_{(0)}^{\text{it}} = 0$, the following equalities can also be shown:

$$|\Delta_{(1)}^{\text{it}}| = (1 - u)|\Delta_{(0)}|. \quad (28)$$

$$|\Delta_{(2)}^{\text{it}}| = (1 - u)|u\Delta_{(0)} + \Delta_{(1)}|. \quad (29)$$

$$|\Delta_{(3)}^{\text{it}}| = (1 - u)|u^2\Delta_{(0)} + u\Delta_{(1)} + \Delta_{(2)}|, \quad (30)$$

which can be generalized for any t as follows:

$$|\Delta_{(t)}^{\text{it}}| = (1 - u) \left| \sum_{k=0}^{t-1} u^k \Delta_{(t-k-1)} \right|. \quad (31)$$

If there is a constant θ such that each of the Q -learning update is bounded above by θ , i.e. $|\Delta_{(t)}| \leq \theta$ (in other words, the biggest update during the Q -learning algorithm is θ), then:

$$|\Delta_{(t)}^{\text{it}}| < (1 - u) \sum_{k=0}^{t-1} u^k |\Delta_{(t-k-1)}|, \quad (32)$$

$$< \theta(1 - u) \sum_{k=0}^{t-1} u^k, \quad (33)$$

$$= \theta(1 - u^t), \quad (34)$$

where (32) follows from the triangle inequality, (33) follows from the $|\Delta_{(t)}| \leq \theta$ bound, and (34) follows from the fact that $u \in [0, 1)$. These results imply that $|\Delta_{(t)}^{it}| < \theta$ as $t \rightarrow \infty$.

3) **Proof of 3.2.3:** Note that the convergence of the proposed algorithm heavily depends on the converge of the Q -learning algorithm. Thus, depending on the one-step updates of the Q -learning, several tight bounds can be derived. If there exists a constant $\phi \in (0, 1)$ such that each of the Q -learning update satisfies the following condition: $|\Delta_{(t)}| \leq \phi |\Delta_{(t-1)}|, \forall t$, then,

$$|\Delta_{(t)}^{it}| < (1 - u) \sum_{k=0}^{t-1} u^k |\Delta_{(t-k-1)}|, \quad (35)$$

$$< (1 - u) |\Delta_{(0)}| \sum_{k=0}^{t-1} u^k \phi^{(t-k-1)}, \quad (36)$$

where (36) follows from the fact that $|\Delta_{(t)}| \leq \phi^t |\Delta_{(0)}|$, which can be obtained from the update condition on the Q -learning algorithm. Let $u = \phi$. Then,

$$|\Delta_{(t)}^{it}| < (1 - \phi) |\Delta_{(0)}| \sum_{k=0}^{t-1} \phi^{(t-1-k)}, \quad (37)$$

$$< (1 - \phi) |\Delta_{(0)}| t \phi^{(t-1)}, \quad (38)$$

where 37 follows from $u = \phi$. As $t \rightarrow \infty$, $t \phi^{(t-1)} \rightarrow 0$. Thus, $|\Delta_{(t)}^{it}| \rightarrow 0$.

D. Time complexity reduction

In this section, we provide an estimate of the time-complexity of the proposed algorithm, and compare it with that of Q -learning algorithm.

The number of different state-action pairs visited during a trajectory of length l changes every-time. The minimum possible different visits is 1, and let the maximum be l_1 , where $l_1 \leq l$ and l_1 is a function of l and ϵ . Thus, on average, $\frac{(l_1+1)}{2}$ different state-action pairs are visited.

Then, the minimum number of iterations for a sufficient exploration of the whole system is $\frac{(|\mathcal{S}||\mathcal{A}|)^{Rv}}{\frac{(l_1+1)}{2}}$ because at state-action pair must be visited at least v times. During each trajectory of length l , there are exactly $\frac{l}{l_1}$ state-action pairs are visited. Assume each visit and corresponding Q -function update takes a unit time. The time for a sufficient exploration then can be given by:

$$t_1 = \frac{(|\mathcal{S}||\mathcal{A}|)^{Rv}}{\frac{(l_1+1)}{2}} l, \quad (39)$$

which corresponds to the following time-complexity:

$$\approx O\left(\frac{(|\mathcal{S}||\mathcal{A}|)^{Rv}}{l_1} l\right) \approx O\left((|\mathcal{S}||\mathcal{A}|)^{Rv} f(l, \epsilon)\right), \quad (40)$$

where $f(l, \epsilon)$ is some function of the trajectory length l and ϵ (exploration-exploitation constant). In the proposed algorithm, there are K different cases. During a trajectory of length l , the minimum possible different visits is 1, and let the maximum be l_n for n^{th} system, where $l_n \leq l$ and l_n is a function of l and ϵ for all $n \in \{1, 2, \dots, K\}$. Thus, on average, $\frac{(l_n+1)}{2}$ different state-action pairs are visited in the n^{th} system. Because of the increasing monotonicity in the transition matrix of the n^{th} system, $l_1 \ll l_2 \ll \dots \ll l_n$.

As explained in the paper, the minimum number of visit v requirement is significantly alleviated due to the different exploration capability of different Markov chains. Assume the minimum number of visit requirement becomes $v' \ll v$. We can approximately say $v' \approx \frac{v}{K}$.

Then, the total time t for sufficient explorations for all n systems is given by:

$$t = t_1 + t_2 + \dots + t_n = \sum_n \frac{(|\mathcal{S}||\mathcal{A}|)^{Rv'}}{\frac{(l_n+1)}{2}} l \quad (41)$$

Assume the whole size of state-action space can be reduced by $\tau \in (0, 1]$ through the state-action aggregation idea. Then, the equation for t can be updated as follows:

$$t = t_1 + t_2 + \dots + t_n = \sum_n \frac{(|\mathcal{S}||\mathcal{A}|)^{R\tau} v'}{\frac{(l_n+1)}{2}} l \quad (42)$$

Using the fact that $v' \approx \frac{v}{K} \ll v$, and $l_1 \ll l_2 \ll \dots \ll l_n$, we have the following time-complexity:

$$\approx O\left(\frac{(|\mathcal{S}||\mathcal{A}|)^{R\tau} v}{l_1 K} l\right) \approx O\left(\frac{(|\mathcal{S}||\mathcal{A}|)^{R\tau} v}{K} f(l, \epsilon)\right) \quad (43)$$

If we compare the (40) and (43), we see that:

- The dependence of the time-complexity on $|\mathcal{S}|$, $|\mathcal{A}|$, R is considerably reduced. Thus, as the system parameters gets larger, the proposed algorithm outperforms the Q -learning algorithm.
- The time complexity is a possibly non-monotonic function of l , *i.e.*, increasing l does not always increase performance.
- The number of different Markov chains is inversely proportional to the time complexity.

For the double Q -learning (DQ) and weighted double Q -learning (WQ) algorithms, a similar analysis show that the complexity of these algorithms are worse than Q -learning because (i) there are 2 different Q -tables to be updated. For DQN , it is often necessary to do hyper-parameter optimization, and training. For NQ , finding a good weighting function also poses similar challenge.