Appendix

I. PROOFS

A. The structure and decomposition of $L^{(n)}$

1) The block circulant approximation: We firstly show the block-circulant approximations on P_0 and P_1 . Using the identity $P = B \otimes C$ and the transition probabilities between buffer states, P_0 and P_1 can be expressed as follows:

$$\mathbf{P}_0 = (1 - p)\mathbf{S}^0 \otimes \mathbf{C} + p\mathbf{S}^1 \otimes \mathbf{C} + \mathbf{N}_0, \tag{1}$$

$$\mathbf{P}_1 = (1 - p)\mathbf{S}^{-1} \otimes \mathbf{C} + p\mathbf{S}^0 \otimes \mathbf{C} + \mathbf{N}_1, \tag{2}$$

where N_0, N_1 are noise matrices with $NM \times NM$ dimensions, and S is a $N \times N$ circular shift matrix defined as:

$$\mathbf{S}_{i,j} = \mathbf{1}\{(i+1) \bmod N = j\},$$
 (3)

which satisfies the equality $S^T = S^{-1}$. We remove N_0 and N_1 so that P_0 and P_1 are block-circulant.

2) The relationship between \mathbb{C}^n and \mathbb{C} : We now derive the relationship between \mathbb{C}^2 and \mathbb{C} .

$$\mathbf{C}_{i,j}^{2} = \sum_{k=0}^{M-1} \mathbf{C}_{i,k} \mathbf{C}_{k,j}$$

$$= \sum_{k=0}^{M-1} c_k c_j$$

$$= c_j$$

$$= \mathbf{C}_{i,j},$$
(4)

where the 2^{nd} and 4^{th} equalities follow from the distribution of channel state, and the 3^{rd} equality follows from the stochastic property (rows sum up to 1) of \mathbf{C} . By inspection, $\mathbf{C}^k = \mathbf{C}$ as well as $(\mathbf{C}^T)^k = \mathbf{C}^T$ for $k \geq 1$. Now, we derive the relationship between $\mathbf{C}^{(n)}$ and $\mathbf{C}^{(2)}$:

$$\mathbf{C}^{(n)} = \sum_{k=0}^{n-2} \mathbf{C}^{n-k-1} (\mathbf{C}^T)^{k+1} + (\mathbf{C}^T)^{n-k-1} \mathbf{C}^{k+1}$$

$$= \sum_{k=0}^{n-2} \mathbf{C} \mathbf{C}^T + \mathbf{C}^T \mathbf{C}$$

$$= (n-1)(\mathbf{C} \mathbf{C}^T + \mathbf{C}^T \mathbf{C})$$

$$= (n-1)\mathbf{C}^{(2)}, \tag{5}$$

where the 1^{st} equality follows from the n^{th} order similarity matrix of \mathbb{C} , 2^{nd} equality follows from the previous results: $\mathbb{C}^k = \mathbb{C}$ and $(\mathbb{C}^T)^k = \mathbb{C}^T$, and the last equality follows from the 2^{nd} order similarity matrix of \mathbb{C} . Notice that it is trivial to compute $\mathbb{C}^{(n)}$ as the complexity of computing $\mathbb{C}^{(n)}$ is linear in n.

3) The block-circulant structure of $C^{(n)}$: We herein derive the structure of $L^{(n)}$ for arbitrary n:

$$\mathbf{L}^{(n)} = \sum_{k=0}^{n-2} \tilde{\mathbf{P}}^{n-k-1} (\tilde{\mathbf{P}}^T)^{k+1} + (\tilde{\mathbf{P}}^T)^{n-k-1} \tilde{\mathbf{P}}^{k+1}$$

$$= \sum_{k=0}^{n-2} (\tilde{\mathbf{S}} \otimes \mathbf{C})^{n-k-1} ((\tilde{\mathbf{S}} \otimes \mathbf{C})^T)^{k+1} + ((\tilde{\mathbf{S}} \otimes \mathbf{C})^T)^{n-k-1} (\tilde{\mathbf{S}} \otimes \mathbf{C})^{k+1}$$

$$= \sum_{k=0}^{n-2} (\tilde{\mathbf{S}}^{n-k-1} \otimes \mathbf{C}^{n-k-1}) ((\tilde{\mathbf{S}}^T)^{k+1} \otimes (\mathbf{C}^T)^{k+1}) + ((\tilde{\mathbf{S}}^T)^{n-k-1} \otimes (\mathbf{C}^T)^{n-k-1}) (\tilde{\mathbf{S}}^{k+1} \otimes \mathbf{C}^{k+1})$$

(6)

$$= \sum_{k=0}^{n-2} (\tilde{\mathbf{S}}^{n-k-1}(\tilde{\mathbf{S}}^T)^{k+1}) \otimes (\mathbf{C}^{n-k-1}(\mathbf{C}^T)^{k+1}) + ((\tilde{\mathbf{S}}^T)^{n-k-1}\tilde{\mathbf{S}}^{k+1}) \otimes ((\mathbf{C}^T)^{n-k-1}\mathbf{C}^{k+1}) \\
= \left(\sum_{k=0}^{n-2} \tilde{\mathbf{S}}^{n-k-1}(\tilde{\mathbf{S}}^T)^{k+1}\right) \otimes \mathbf{C}\mathbf{C}^T + \left(\sum_{j=0}^{n-2} \tilde{\mathbf{S}}^{j+1}(\tilde{\mathbf{S}}^T)^{n-j-1}\right) \otimes \mathbf{C}^T\mathbf{C} \\
= \left(\sum_{k=0}^{n-2} \tilde{\mathbf{S}}^{n-k-1}(\tilde{\mathbf{S}}^T)^{k+1}\right) \otimes \mathbf{C}\mathbf{C}^T + \left(\sum_{j=0}^{n-2} \tilde{\mathbf{S}}^{n-j-1}(\tilde{\mathbf{S}}^T)^{j+1}\right) \otimes \mathbf{C}^T\mathbf{C} \\
= \left(\sum_{k=0}^{n-2} \tilde{\mathbf{S}}^{n-k-1}(\tilde{\mathbf{S}}^T)^{k+1}\right) \otimes (\mathbf{C}\mathbf{C}^T + \mathbf{C}^T\mathbf{C}) \\
= \frac{1}{n-1} \left(\sum_{k=0}^{n-2} \tilde{\mathbf{S}}^{n-k-1}(\tilde{\mathbf{S}}^T)^{k+1}\right) \otimes (n-1)\mathbf{C}^{(2)} \\
= \hat{\mathbf{P}}^{(n)} \otimes \mathbf{C}^{(n)}, \tag{7}$$

where the 2^{nd} equality follows from the partition of the average transition matrix as $\tilde{\mathbf{P}} = \tilde{\mathbf{S}} \otimes \mathbf{C}$ (where $\tilde{\mathbf{S}}$ is a $N \times N$ circulant matrix and can be obtained using (1) and (2)), the 3^{rd} and the 4^{th} equalities follow from the properties of the Kronecker product. In the 5^{th} line, we utilize the previous results: $\mathbf{C}^k = \mathbf{C}$ and $(\mathbf{C}^T)^k = \mathbf{C}^T$, change the second summation variable k to j and use the fact that circulant matrices commute. In the 6^{th} line, we make $j \to -j+n-2$ substitution and change the order of summation. In the 7^{th} line, we merge two summations. The 8^{th} and last equalities follow from the similarity matrix definitions of $\mathbf{C}^{(2)}$ and $\mathbf{C}^{(n)}$.

Let's consider $\hat{\mathbf{P}}^{(n)}$. If we replace $\tilde{\mathbf{S}}$ and $\tilde{\mathbf{S}}^T$ by their expressions, we get a polynomial in \mathbf{S} :

$$= \frac{1}{n-1} \left[\sum_{k=0}^{n-2} ((1-p)\mathbf{S}^{-1} + \mathbf{S}^0 + p\mathbf{S}^1)^{n-k-1} (((1-p)\mathbf{S}^{-1} + \mathbf{S}^0 + p\mathbf{S}^1)^T)^{k+1} \right].$$
(8)

Here, the terms with the smallest degree and the largest degree in S are S^{-n} and S^n with the following coefficients, respectively:

$$\frac{1}{n-1} \left[\sum_{k=0}^{n-2} (1-p)^{n-k-1} p^{k+1} \right] \quad \text{and} \quad \frac{1}{n-1} \left[\sum_{k=0}^{n-2} (1-p)^{k+1} p^{n-k-1} \right]. \tag{9}$$

Notice that these summations are the same by inspection. Carrying out this operation for all degrees show that the coefficients of \mathbf{S}^{-k} and \mathbf{S}^k are the same for all $k \in \{-n, -n+1, \ldots, n\}$. There are 2n+1 terms in total yet n+1 of them are unique at most, which implies that $\hat{\mathbf{P}}^{(n)}$ is circulant with n+1 unique coefficients at most. Consequently, $\mathbf{L}^{(n)}$ is block-circulant with at most n+1 unique blocks, where each block is obtained by the Kronecker product of $\hat{\mathbf{P}}^{(n)}$ and $\mathbf{C}^{(n)}$, which gives a decomposition for $\mathbf{L}^{(n)}$ in terms of smaller matrices.

B. The approximation of $\hat{\mathbf{P}}^{(n)}$

It is costly to obtain $\hat{\mathbf{P}}^{(n)}$ by evaluating its compact sum expression. Thus, we take advantage of the structural similarity between $\hat{\mathbf{P}}^{(n)}$ and Pascal triangle to find an approximate form. We want to show that $\hat{\mathbf{P}}^{(n)}$ is circulant with 2n+1 coefficients per row and at most of n+1 of them are unique. Let α_k denote the unique coefficients for $k \in \{0,1,...,n\}$. Following the decomposition of $\mathbf{L}^{(n)}$, it is easy to see that the structure of the first row of $\hat{\mathbf{P}}^{(n)}$ is the same as that of $\mathbf{L}^{(n)}$ except the blocks, \mathbf{L}_k , are replaced by coefficients α_k . If p is close to 1, we can drop 1-p term and express $\tilde{\mathbf{S}} \approx (\mathbf{S}^0 + \mathbf{S}^1)$. We also ignore the $\frac{1}{n-1}$ coefficient for now.

$$\hat{\mathbf{P}}^{(n)} \approx \sum_{k=0}^{n-2} (\mathbf{S}^0 + \mathbf{S}^1)^{n-k-1} ((\mathbf{S}^0 + \mathbf{S}^1)^T)^{k+1}$$

$$\approx \sum_{k=0}^{n-2} (\mathbf{S}^0 + \mathbf{S}^1)^{n-k-1} (\mathbf{S}^{-1} + \mathbf{S}^0)^{k+1}$$
(10)

$$\approx \sum_{k=0}^{n-2} (\mathbf{S}^{0} + \mathbf{S}^{1})^{n-k-1} \mathbf{S}^{-(k+1)} (\mathbf{S}^{0} + \mathbf{S}^{1})^{k+1}$$

$$\approx \sum_{k=0}^{n-2} (\mathbf{S}^{0} + \mathbf{S}^{1})^{n} \mathbf{S}^{-(k+1)}$$

$$\approx (\mathbf{S}^{0} + \mathbf{S}^{1})^{n} \sum_{k=0}^{n-2} \mathbf{S}^{-(k+1)},$$
(11)

where the 2^{nd} line follows from (3), and the 4^{th} line follows from the commutative property of circular matrices. The coefficients in the expansion of $(\mathbf{S}^0 + \mathbf{S}^1)^n$ are the numbers on the $(n+1)^{th}$ line of the Pascal triangle. Multiplying the expansion with $S^{-(k+1)}$ decreases the degrees in the expansion by k+1 yet keeps the coefficients the same, which corresponds to shifting the $(n+1)^{th}$ line of Pascal triangle by k+1. If we keep shifting the $(n+1)^{th}$ line by k+1for $k \in \{0, 1, \dots, n-2\}$ and add the resulting coefficients one under the other, we obtain all the coefficients. We also set $\alpha_n = 0$. The idea is illustrated for n = 4. There are 2n + 1 = 9 coefficients, whereas n + 1 = 5 of them are unique. At the end, we set α_4 to 0.

	$\frac{0}{\alpha_4}$				$\frac{14}{\alpha_0}$				$\frac{\mathbf{v}}{\alpha_4}$
<u> </u>	Λ	1	-		1.4	11		1	Λ
+		1	4	6	4	1			
			1	4	6	4	1		
				1	4	6	4	1	

The unique coefficients are $\{14,11,5,1,0\}$. They are normalized so that they sum up to 1. (There is no problem for ignoring $\frac{1}{n-1}$ at the beginning due to normalization.) One important observation is that as n increases, the normalized unique coefficients becomes closer to each other. Thus, the distribution of $L^{(n)}$ becomes more uniform. This follows from the fact that the length of the n^{th} line of the Pascal triangle becomes smaller compared to the number of non-zero coefficients, which is 2n+1 as n increases. The distribution of the magnitudes of the normalized coefficients for several different n are given in Fig.1.

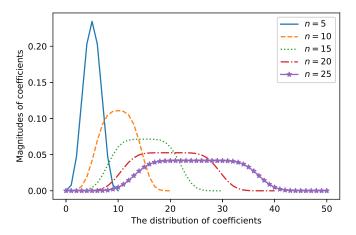


Fig. 1: The distribution of the normalized coefficients

C. Convergence results

1) **Proof of 3.2.1**: Let n = 1. Assume Q and Q^{it} are the matrices storing the corresponding Q-functions. The general iteration rule is as follows (from Algorithm 1, line 10):

$$\mathbf{Q^{it}}(s,a) = u\mathbf{Q^{it}}(s,a) + (1-u)\mathbf{Q}(s,a). \tag{12}$$

Let $Q_{(t)}$ denote the Q-function of a specific state-action pair (s,a) at time t. For simplicity, we drop the notation for pair (s,a) from now on.

Then, $Q_{(t)}$ for $t = \{1,2,3,4\}$ can be obtained using the iteration rule and the fact that $Q_{(0)}^{it} = 0$ as follows:

$$Q_{(1)}^{it} = uQ_{(0)}^{it} + (1-u)Q_{(0)}. (13)$$

$$Q_{(2)}^{it} = uQ_{(1)}^{it} + (1-u)Q_{(1)} = (1-u)[uQ_{(0)} + Q_{(1)}].$$
(14)

$$Q_{(3)}^{it} = uQ_{(2)}^{it} + (1-u)Q_{(2)} = (1-u)[u^2Q_{(0)} + uQ_{(1)} + Q_{(2)}].$$
(15)

$$Q_{(4)}^{it} = uQ_{(3)}^{it} + (1-u)Q_{(3)} = (1-u)[u^3Q_{(0)} + u^2Q_{(1)} + uQ_{(2)} + Q_{(3)}].$$
(16)

Note that $Q_{(0)}$ is also 0. However, for simplicity of the calculations, we keep it. We define the following update metrics for the Q-learning algorithm and the proposed algorithm:

$$\Delta_{(t-1)}^{it} = Q_{(t-1)}^{it} - Q_{(t)}^{it}. \tag{17}$$

$$\Delta_{(t-1)} = Q_{(t-1)} - Q_{(t)}. (18)$$

Then, by simple algebraic manipulations, we can show that:

$$u\Delta_{(t-1)}^{it} - \Delta_{(t)}^{it} = (1-u)(Q_t - Q_{(t-1)}).$$
(19)

$$\Delta_{(t)}^{it} = u\Delta_{(t-1)}^{it} + (1-u)\Delta_{(t-1)}.$$
(20)

$$<\Delta_{(t-1)}^{it} + (1-u)\Delta_{(t-1)},$$
 (21)

where (21) follows from the fact that $u \in [0,1)$. Then, the difference between consecutive updates can be bounded as follows:

$$\Delta_{(t)}^{it} - \Delta_{(t-1)}^{it} < (1-u)\Delta_{(t-1)}. \tag{22}$$

$$|\Delta_{(t)}^{it} - \Delta_{(t-1)}^{it}| < (1-u)|\Delta_{(t-1)}|. \tag{23}$$

By the convergence of the Q-learning algorithm, $|\Delta_{(t-1)}| \xrightarrow{t \to \infty} 0$. Thus, $|\Delta_{(t)}^{it} - \Delta_{(t-1)}^{it}| \xrightarrow{t \to \infty} 0$. This result implies that the magnitude of the difference between consecutive updates for Q^{it} gets stabilized.

2) **Proof of 3.2.2**: Assume n = 1. Using (18), (19) and simple manipulations, the following equalities can be derived:

$$u\Delta_{(0)}^{it} - \Delta_{(1)}^{it} = -(1-u)\Delta_{(0)}. (24)$$

$$u^{2}\Delta_{(0)}^{it} - \Delta_{(2)}^{it} = -(1-u)(u\Delta_{(0)} + \Delta_{(1)}).$$
(25)

$$u^{3}\Delta_{(0)}^{it} - \Delta_{(3)}^{it} = -(1-u)(u^{2}\Delta_{(0)} + u\Delta_{(1)} + \Delta_{(2)}).$$
(26)

Using the fact that $\Delta_{(0)}^{it} = 0$, the following equalities can also be shown:

$$|\Delta_{(1)}^{it}| = (1-u)|\Delta_{(0)}|. \tag{27}$$

$$|\Delta_{(2)}^{it}| = (1 - u)|(u\Delta_{(0)} + \Delta_{(1)})|. \tag{28}$$

$$|\Delta_{(3)}^{it}| = (1-u)|(u^2\Delta_{(0)} + u\Delta_{(1)} + \Delta_{(2)})|,$$
(29)

which can be generalized for any t as follows:

$$|\Delta_{(t)}^{it}| = (1-u)|\sum_{k=0}^{t-1} u^k \Delta_{(t-k-1)}|.$$
(30)

If there is a constant θ such that each of the Q-learning update is bounded above by θ , i.e. $|\Delta_{(t)}| \leq \theta$ (in other words, the biggest update during the Q-learning algorithm is θ), then:

$$|\Delta_{(t)}^{it}| < (1-u)\sum_{k=0}^{t-1} u^k |\Delta_{(t-k-1)}|, \tag{31}$$

$$<\theta(1-u)\sum_{k=0}^{t-1}u^k,$$
 (32)

$$=\theta(1-u^t),\tag{33}$$

where (31) follows from the triangle inequality, (32) follows from the $|\Delta_{(t)}| \le \theta$ bound, and (33) follows from the fact that $u \in [0,1)$. These results imply that $|\Delta_{(t)}^{it}| < \theta$ as $t \to \infty$.

3) **Proof of 3.2.3**: Note that the convergence of the proposed algorithm heavily depends on the converge of the Q-learning algorithm. Thus, depending on the one-step updates of the Q-learning, several tight bounds can be derived. If there exists a constant $\phi \in (0,1)$ such that each of the Q-learning update satisfies the following condition: $|\Delta_{(t)}| \le \phi |\Delta_{(t-1)}|, \forall t$, then,

$$|\Delta_{(t)}^{it}| < (1-u) \sum_{k=0}^{t-1} u^k |\Delta_{(t-k-1)}|, \tag{34}$$

$$<(1-u)|\Delta_{(0)}|\sum_{k=0}^{t-1}u^k\phi^{(t-k-1)},$$
 (35)

where (35) follows from the fact that $|\Delta_{(t)}| \le \phi^t |\Delta_{(0)}|$, which can be obtained from the update condition on the Q-learning algorithm. Let $u = \phi$. Then,

$$|\Delta_{(t)}^{it}| < (1 - \phi)|\Delta_{(0)}| \sum_{k=0}^{t-1} \phi^{(t-1)}, \tag{36}$$

$$<(1-\phi)|\Delta_{(0)}|t\phi^{(t-1)},$$
 (37)

where 36 follows from $u = \phi$. As $t \to \infty$, $t\phi^{(t-1)} \to 0$. Thus, $|\Delta_{(t)}^{it}| \to 0$.

D. Time complexity reduction

In this section, we provide an estimate of the time-complexity of the proposed algorithm, and compare it with that of Q-learning algorithm.

The number of different state-action pairs visited during a trajectory of length l changes every-time. The minimum possible different visits is 1, and let the maximum be l_1 , where $l_1 \leq l$ and l_1 is a function of l and ϵ . Thus, on average, $\frac{(l_1+1)}{2}$ different state-action pairs are visited.

Then, the minimum number of iterations for a sufficient exploration of the whole system is $\frac{(|S||A|)^R v}{\frac{(l_1+1)}{2}}$ because at stateaction pair must be visited at least v times. During each trajectory of length l, there are exactly l state-action pairs are visited. Assume each visit and corresponding Q-function update takes a unit time. The time for a sufficient exploration then can be given by:

$$t_1 = \frac{(|\mathcal{S}||\mathcal{A}|)^R v}{\frac{(l_1+1)}{2}} l,\tag{38}$$

which corresponds to the following time-complexity:

$$\approx O\left(\frac{(|\mathcal{S}||\mathcal{A}|)^R v}{l_1}l\right) \approx O\left((|\mathcal{S}||\mathcal{A}|)^R v f(l,\epsilon)\right),\tag{39}$$

where $f(l,\epsilon)$ is some function of the trajectory length l and ϵ (exploration-exploitation constant). In the proposed algorithm, there are K different cases. During a trajectory of length l, the minimum possible different visits is 1, and let the maximum be l_n for n^{th} system, where $l_n \leq l$ and l_n is a function of l and ϵ for all $n \in \{1,2,...K\}$. Thus, on average, $\frac{(l_n+1)}{2}$ different state-action pairs are visited in the n^{th} system. Because of the increasing monotonicity in the transition matrix of the n^{th} system, $l_1 \ll l_2 \ll ... \ll l_n$.

As explained in the paper, the minimum number of visit v requirement is significantly alleviated due to the different exploration capability of different Markov chains. Assume the minimum number of visit requirement becomes $v' \ll v$. We can approximately say $v' \approx \frac{v}{K}$.

Then, the total time t for sufficient explorations for all n systems is given by:

$$t = t_1 + t_2 + \dots + t_n = \sum_{n} \frac{(|\mathcal{S}||\mathcal{A}|)^R v'}{\frac{(l_n + 1)}{2}} l$$
(40)

Assume the whole size of state-action space can be reduced by $\tau \in (0,1]$ through the state-action aggregation idea. Then, the equation for t can be updated as follows:

$$t = t_1 + t_2 + \dots + t_n = \sum_{n} \frac{(|\mathcal{S}||\mathcal{A}|)^{R\tau} v'}{\frac{(l_n + 1)}{2}} l$$
(41)

Using the fact that $v' \approx \frac{v}{K} \ll v$, and $l_1 \ll l_2 \ll ... \ll l_n$, we have the following time-complexity:

$$\approx O\left(\frac{(|\mathcal{S}||\mathcal{A}|)^{R\tau}v}{l_1K}l\right) \approx O\left(\frac{(|\mathcal{S}||\mathcal{A}|)^{R\tau}v}{K}f(l,\epsilon)\right) \tag{42}$$

If we compare the (39) and (42), we see that:

- The dependence of the time-complexity on |S|, |A|, R is considerably reduced. Thus, as the system parameters gets larger, the proposed algorithm outperforms the Q-learning algorithm.
- The time complexity is a possibly non-monotonic function of l, i.e., increasing l does not always increase performance.
- The number of different Markov chains is inversely proportional to the time complexity.

For the double Q-learning (DQ) and weighted double Q-learning (WQ) algorithms, a similar analysis show that the complexity of these algorithms are worse than Q-learning because (i) there are 2 different Q-tables to be updated. For DQN, it is often necessary to do hyper-parameter optimization, and training. For NQ, finding a good weighting function also poses similar challenge.